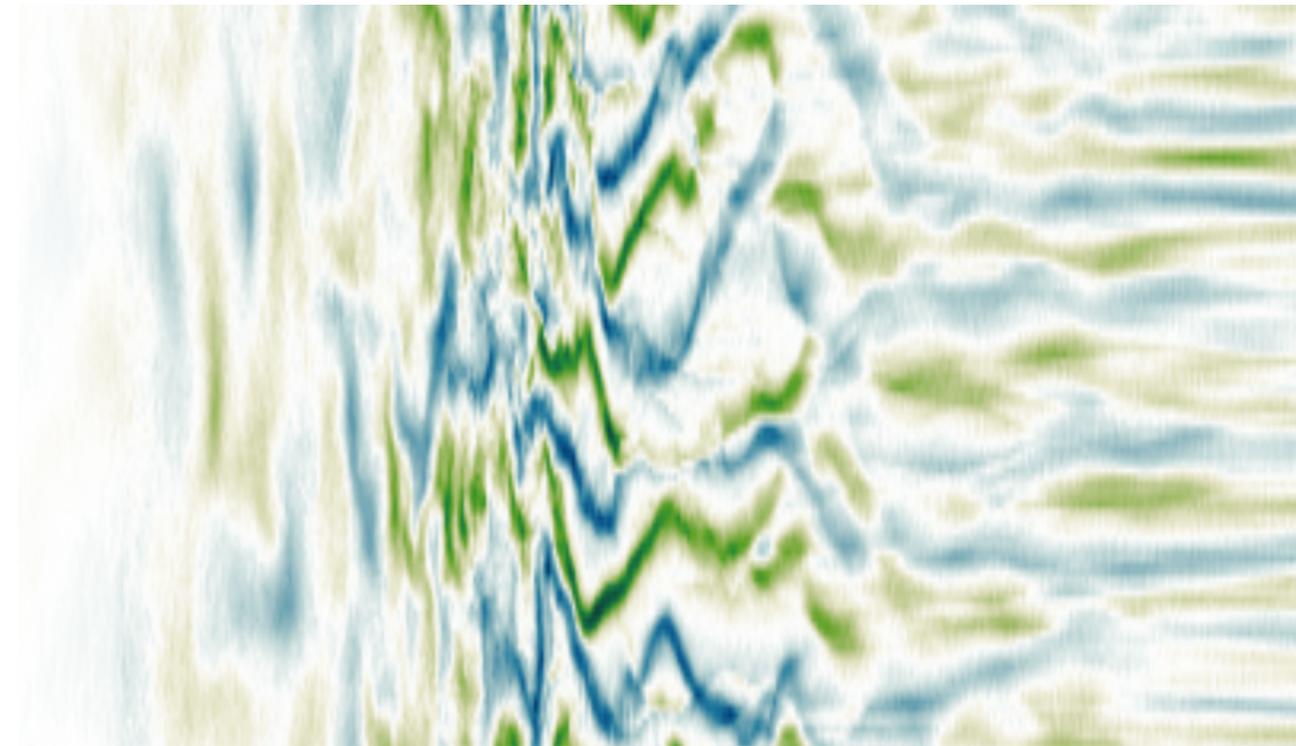


# The Particle-In-Cell (PIC) simulation of plasmas

Mickael Grech, LULI, CNRS  
[mickael.grech@gmail.com](mailto:mickael.grech@gmail.com)

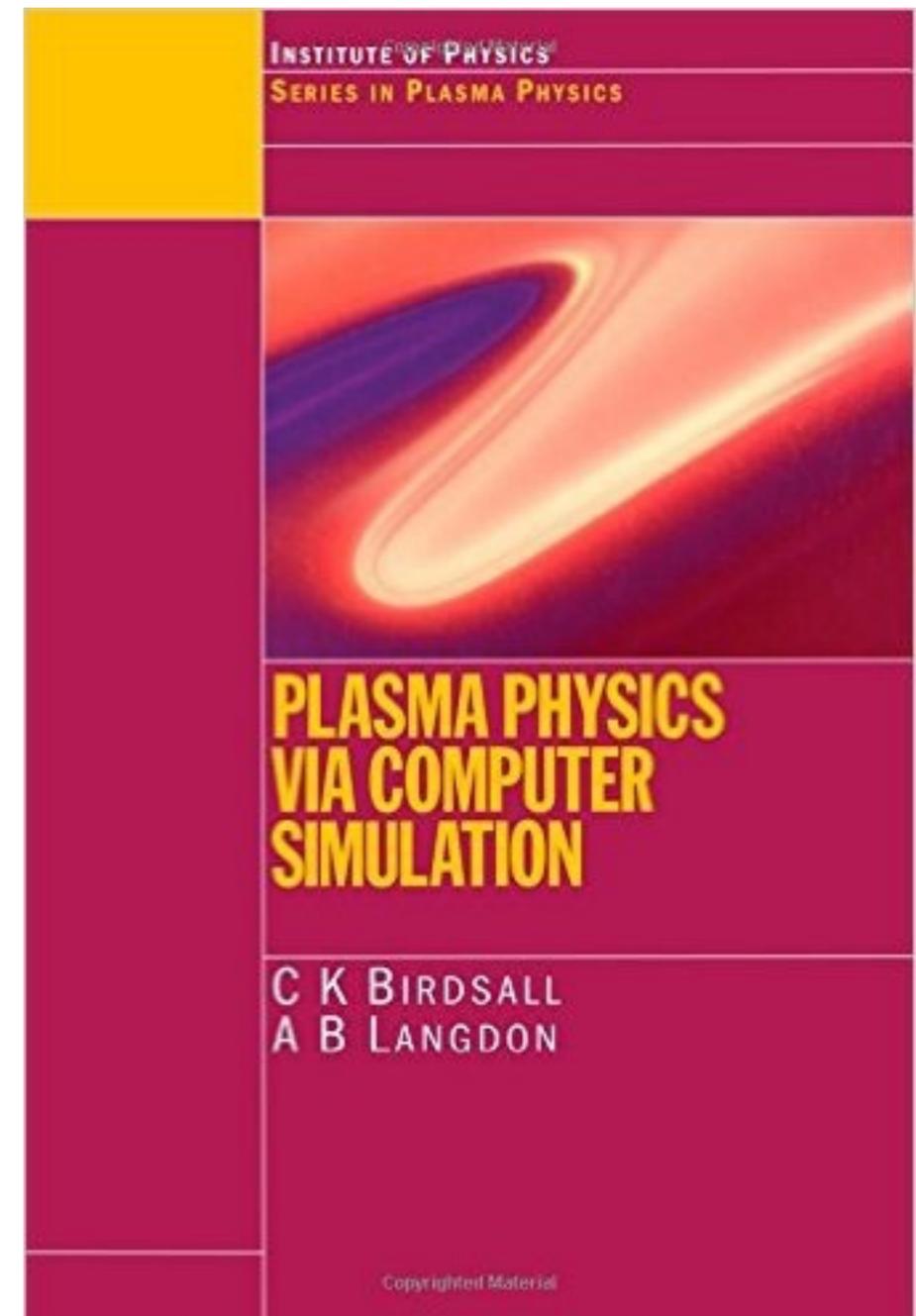
Les Houches, Mai 2019



# References

# References

**Plasma Physics via Computer Simulation**  
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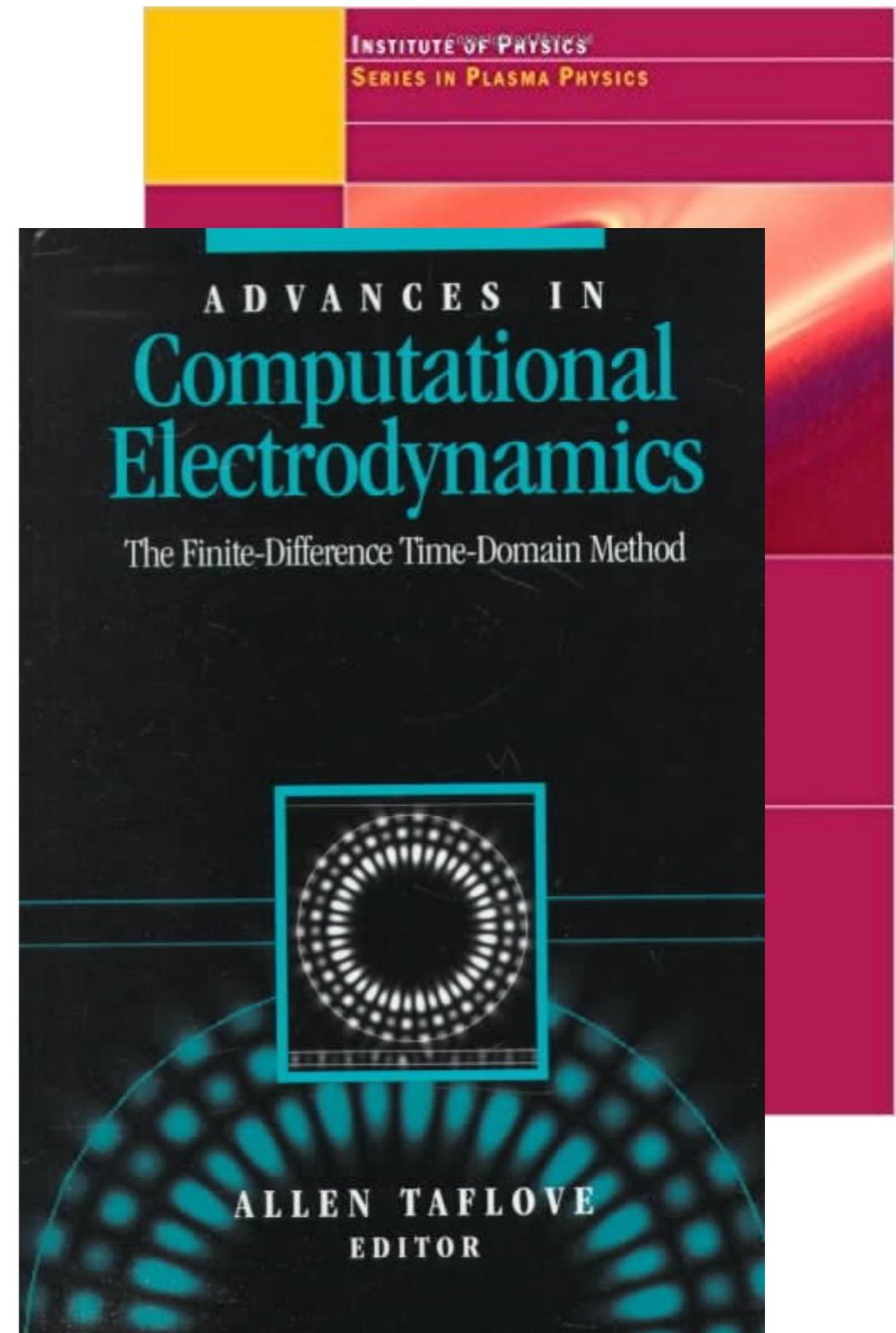
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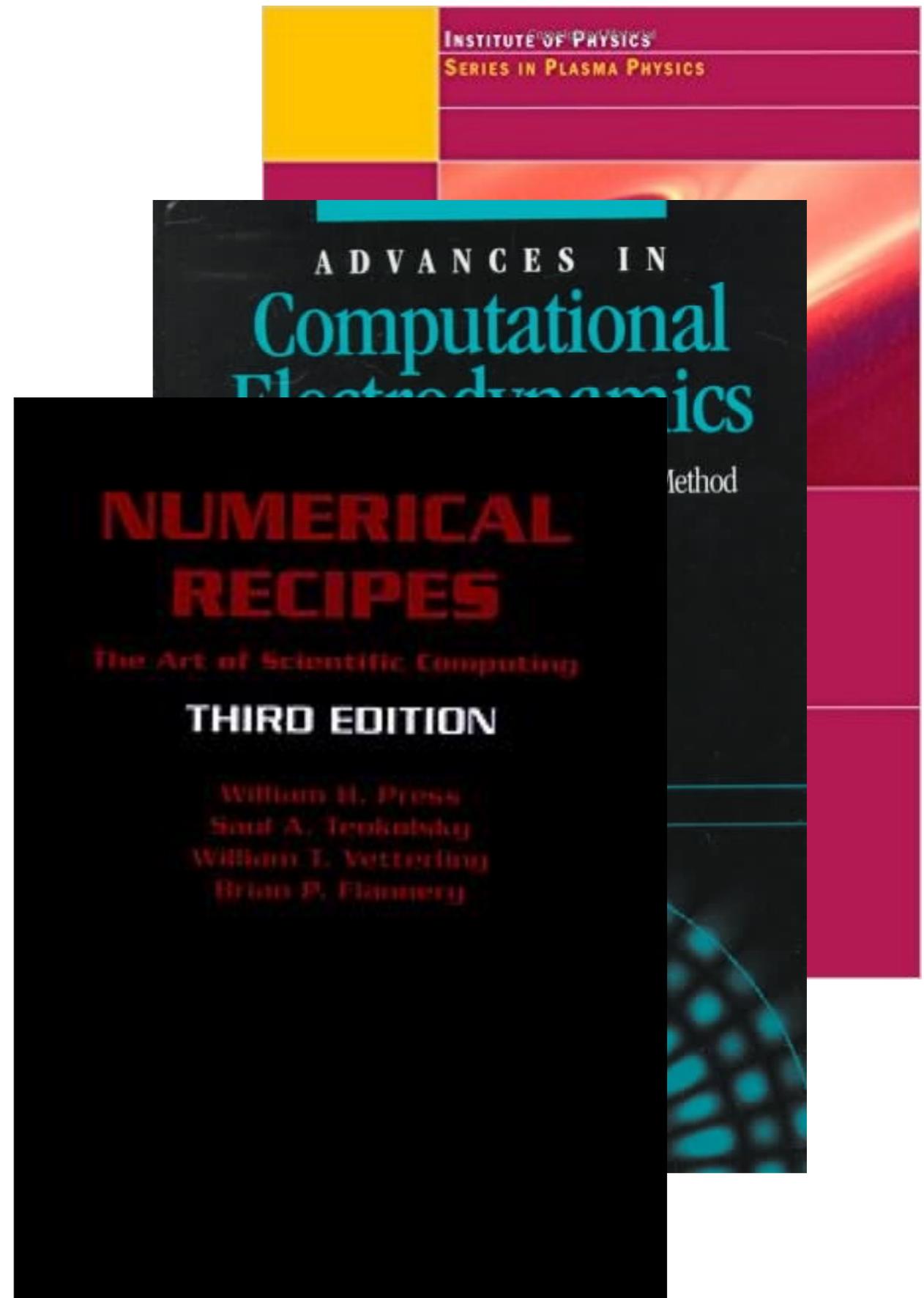


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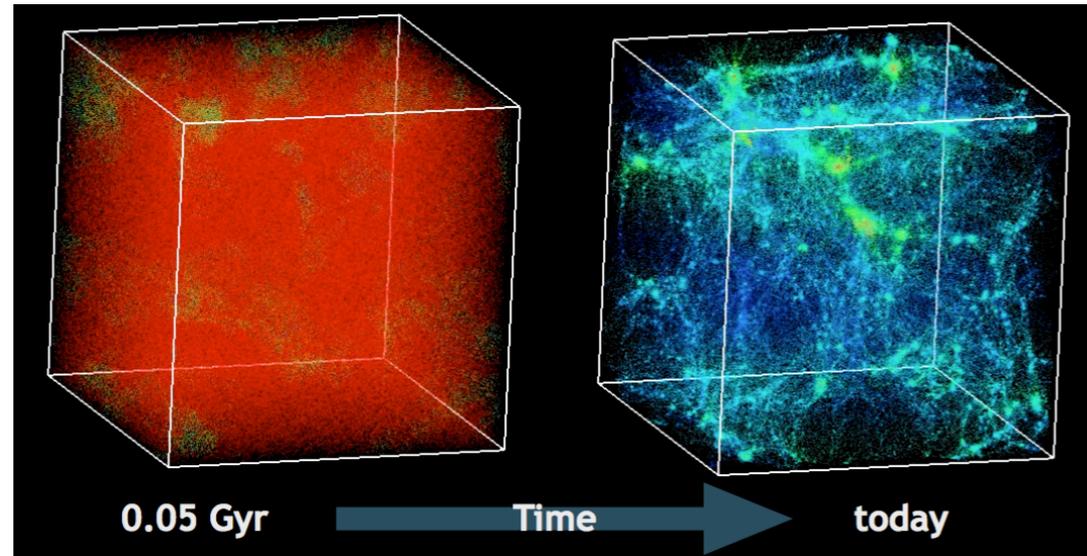
**Numerical Recipes**  
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The Particle-In-Cell (PIC) method is a central tool for simulation over a wide range of physics studies

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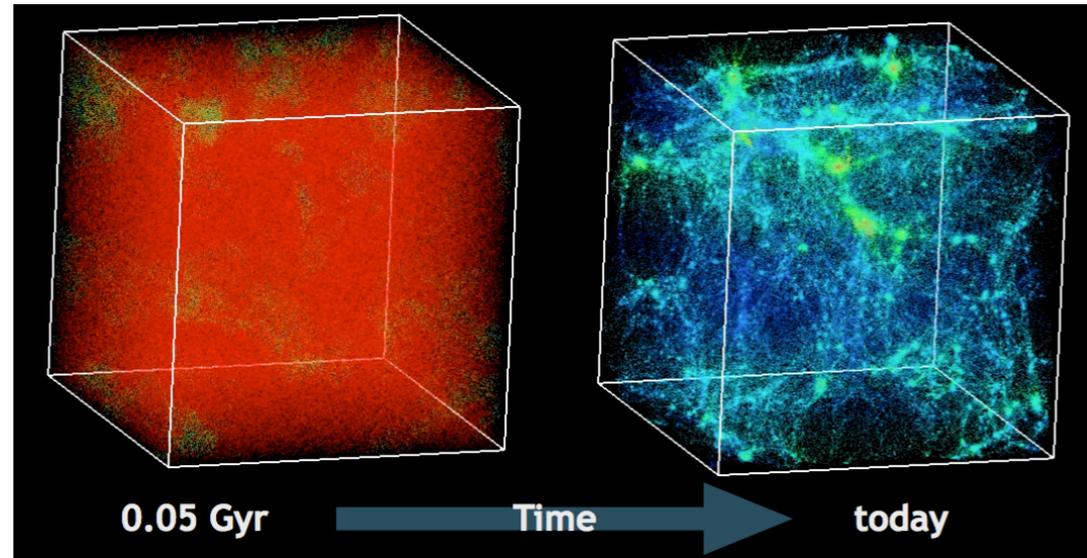
Cosmology



source: K. Heitmann, Argonne National Lab

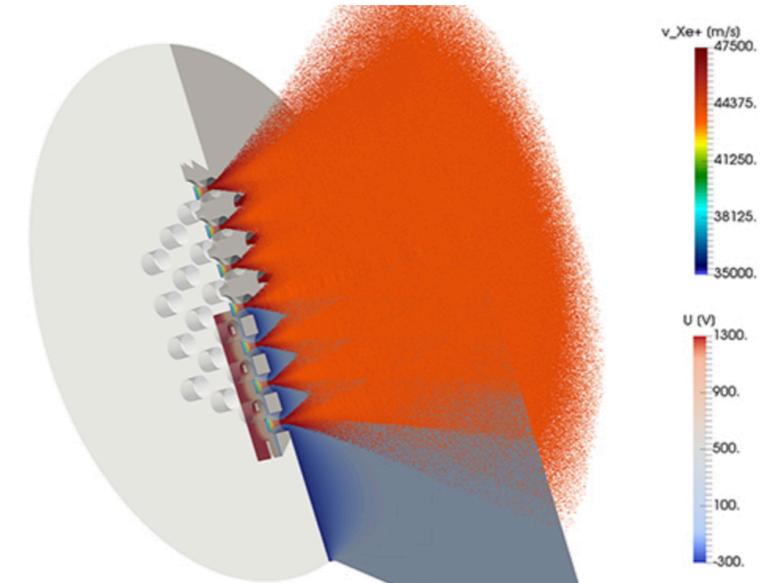
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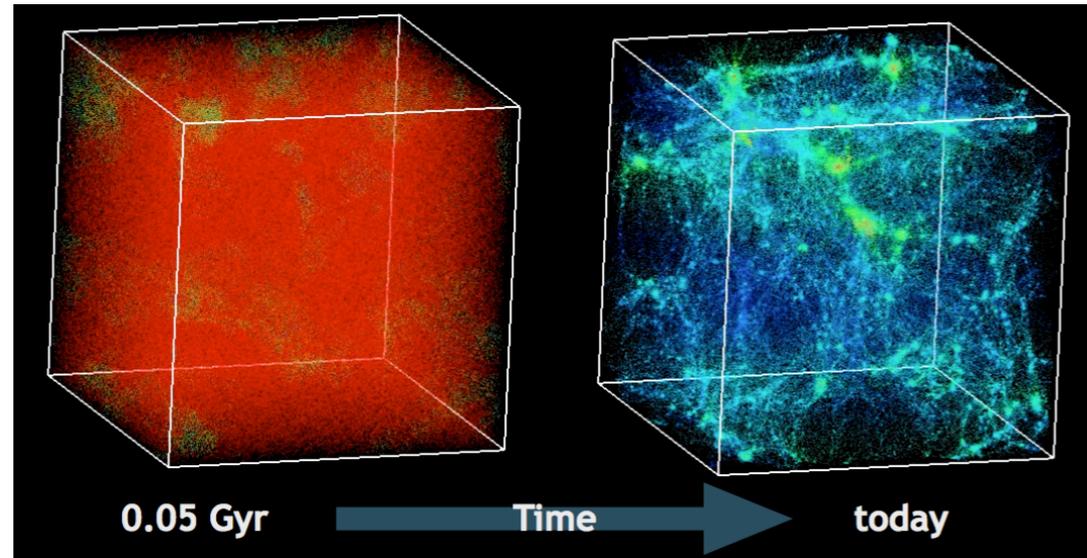
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source: Gauss Center for Supercomputing

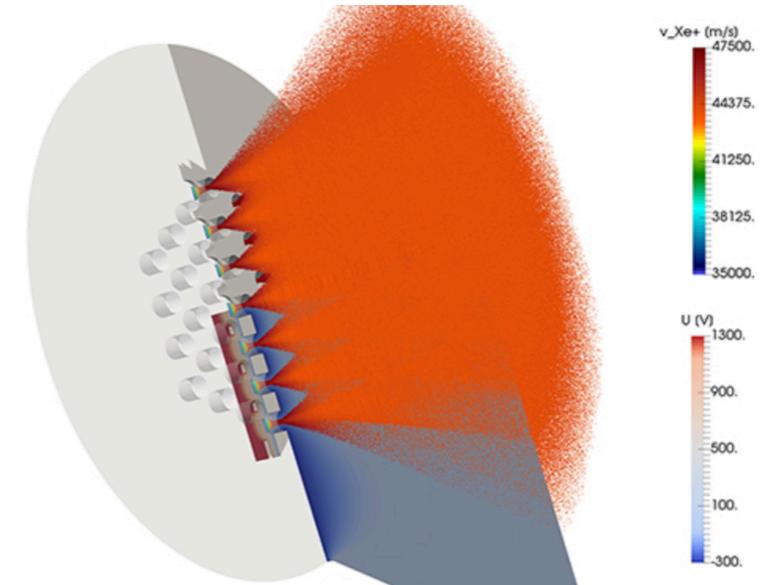
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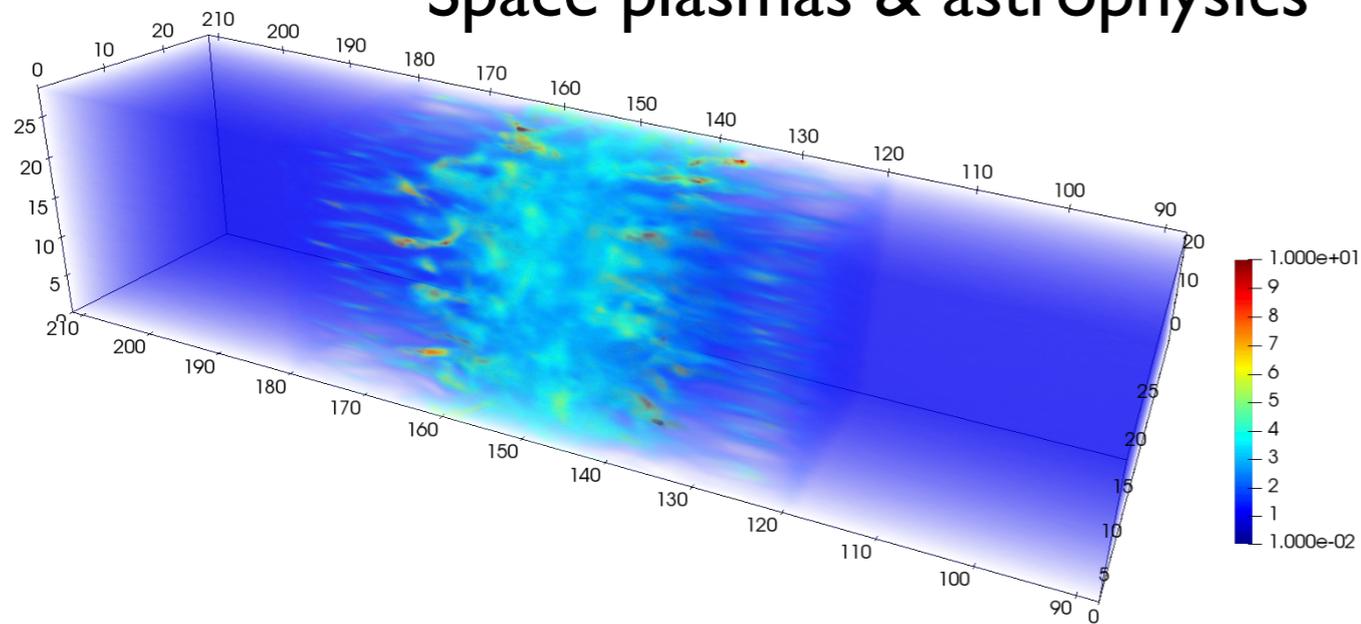
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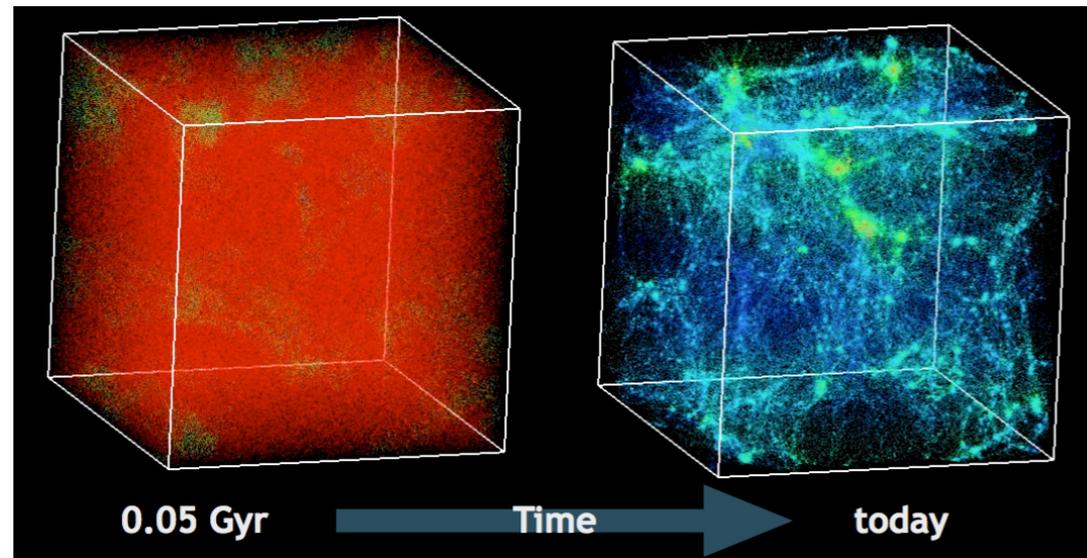
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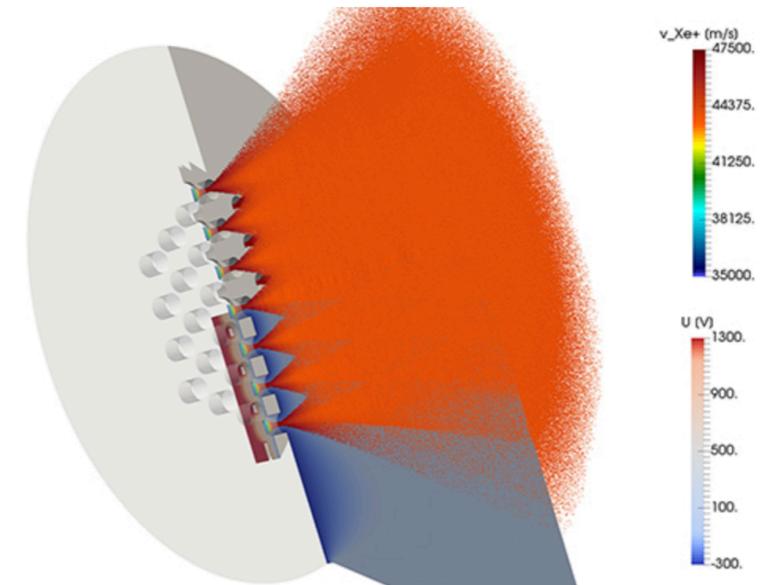
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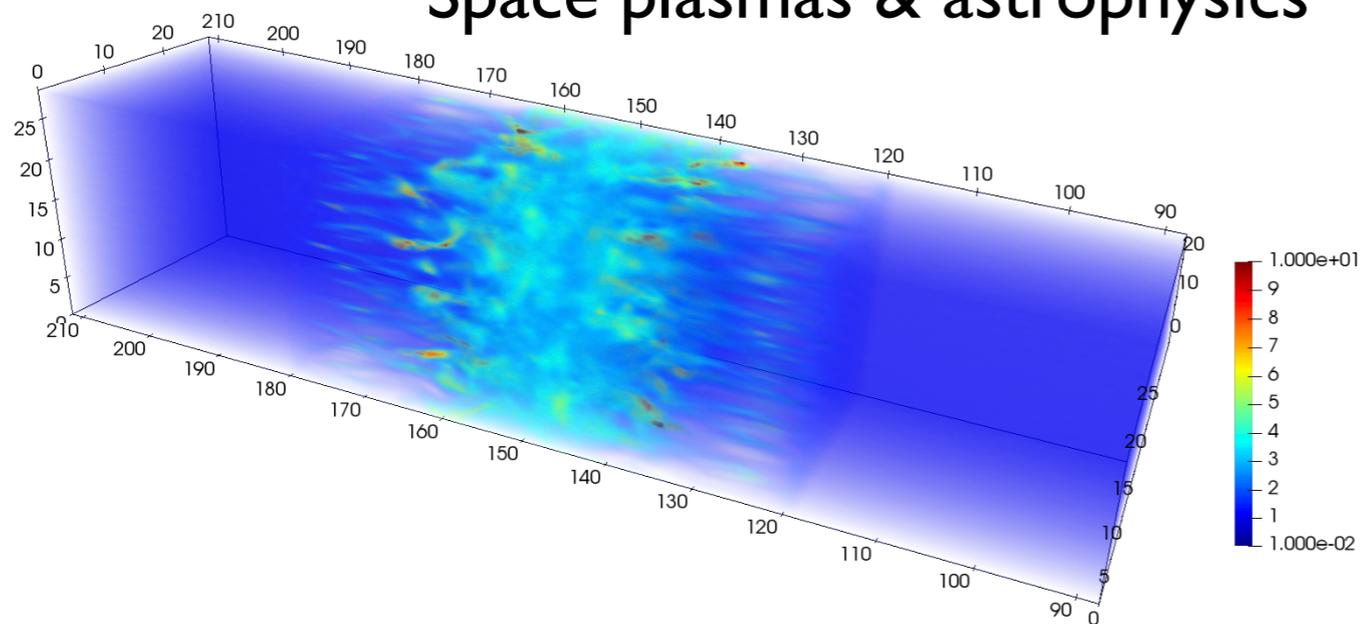
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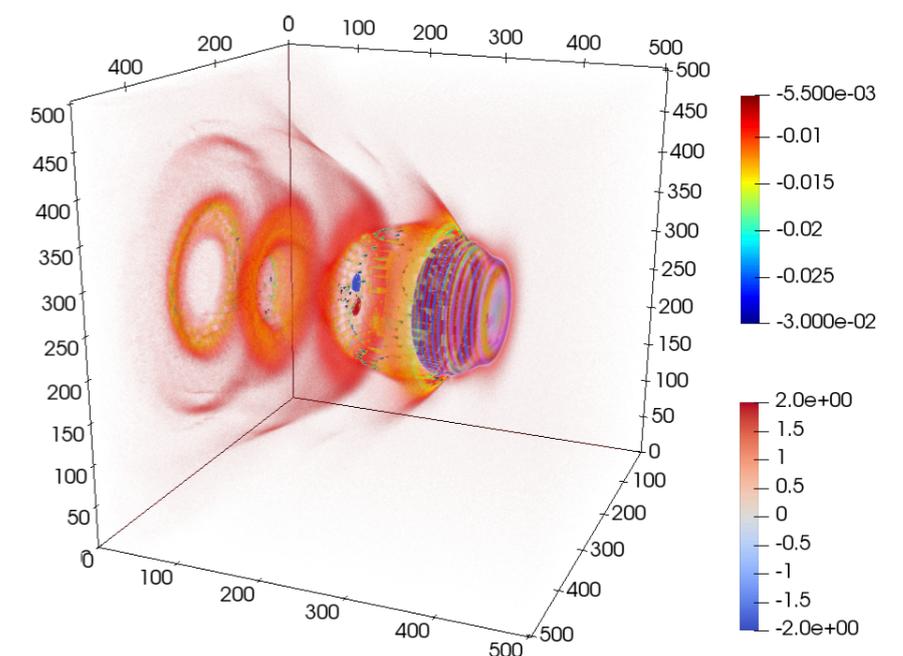
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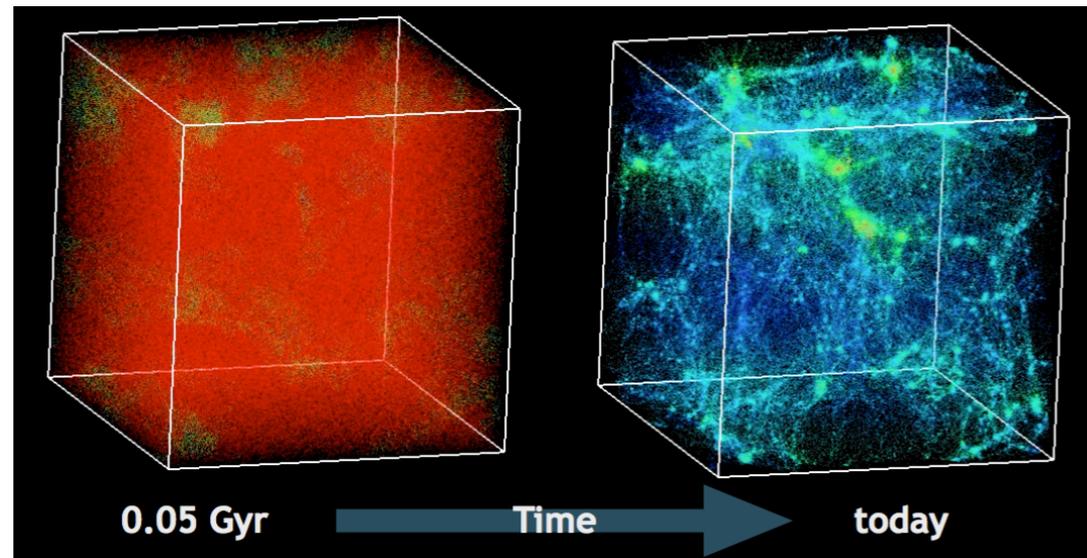
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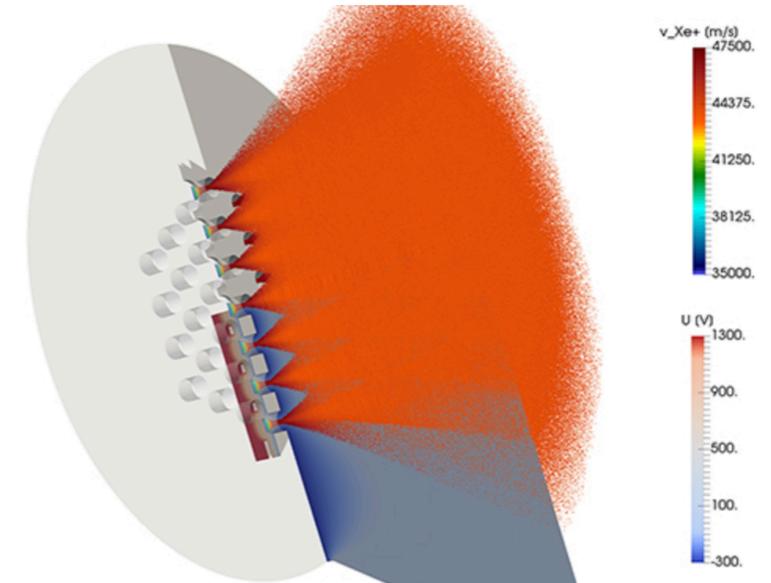
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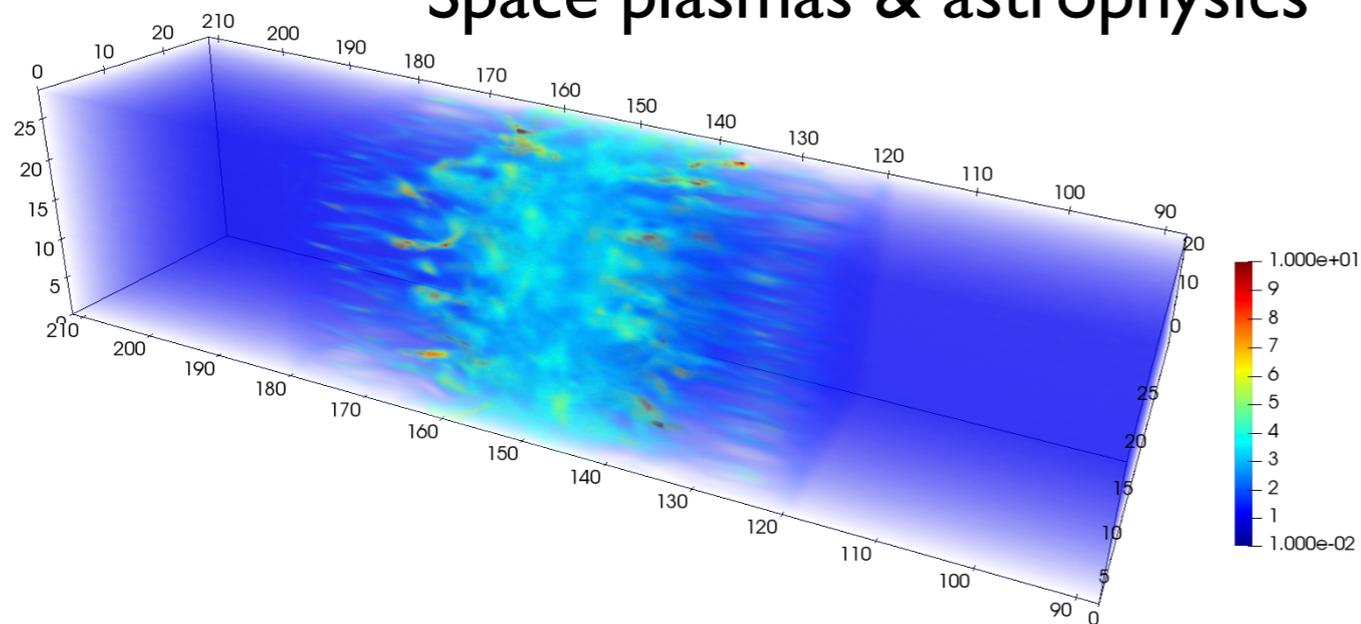
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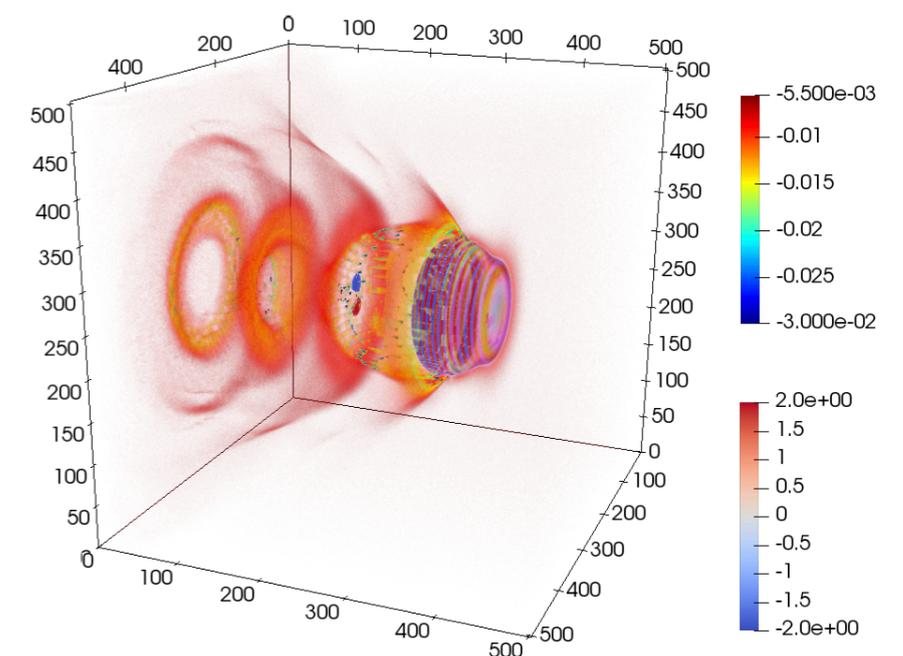
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- Conceptually simple
- Efficiently implemented on (massively) parallel super-computers

Our starting point is the Vlasov-Maxwell description  
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Plasma

$$\partial_t f_s + \frac{\mathbf{p}}{m_s \gamma} \cdot \nabla f_s + \mathbf{F}_L \cdot \nabla_{\mathbf{p}} f_s = 0$$

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Electromagnetic Field

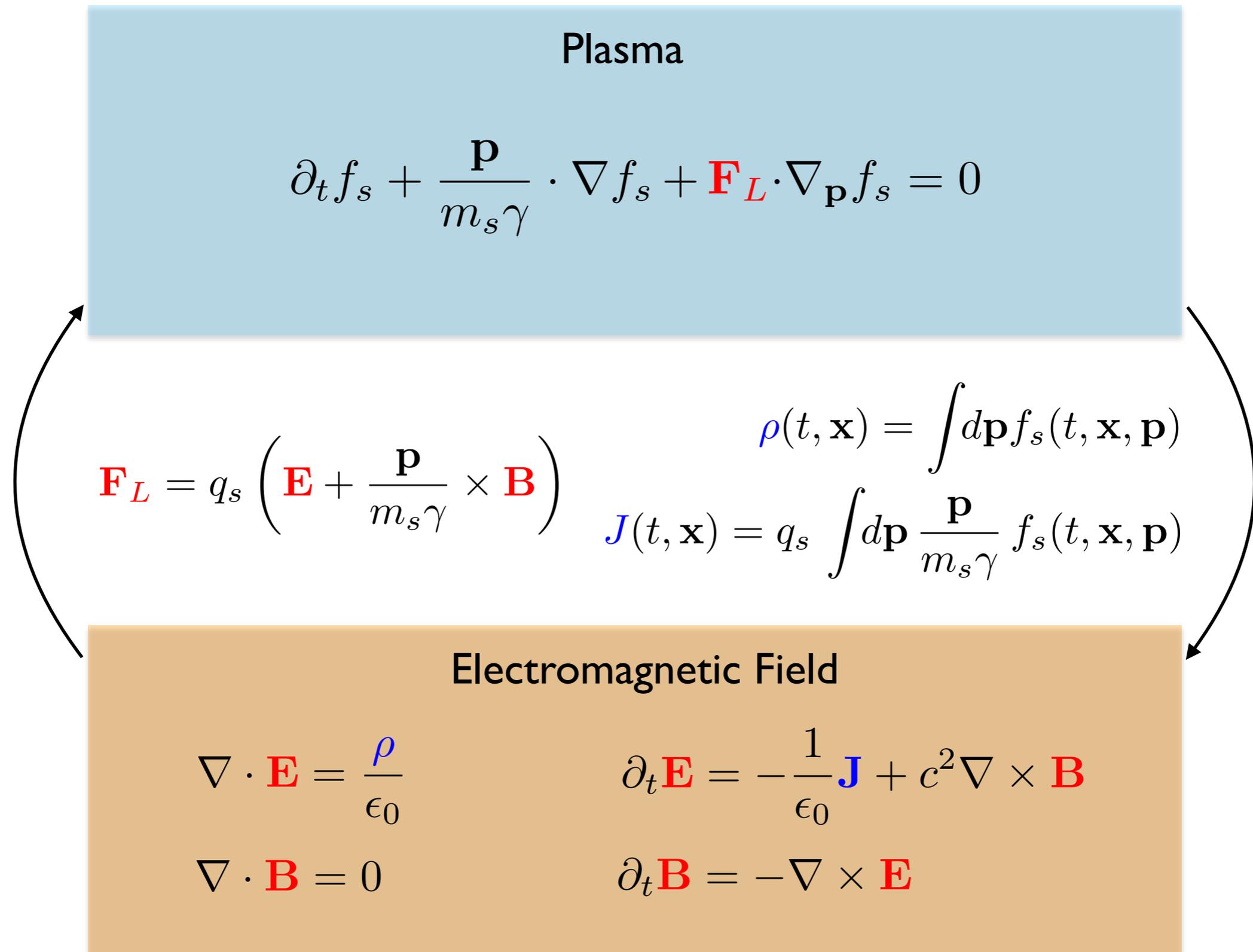
$$\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0}$$

$$\nabla \cdot \mathbf{B} = 0$$

$$\partial_t \mathbf{E} = -\frac{1}{\epsilon_0} \mathbf{J} + c^2 \nabla \times \mathbf{B}$$

$$\partial_t \mathbf{B} = -\nabla \times \mathbf{E}$$

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## Ist Remark

**Normalization:** the Vlasov-Maxwell (relativistic) description provides us with a set of natural units

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Velocity

Charge

Mass

Momentum

Energy, Temperature

Time

Length

Number density

Current density

Pressure

Electric field

Magnetic field

Poynting flux

$c$

$e$

$m_e$

$m_e c$

$m_e c^2$

$\omega_r^{-1}$

$c/\omega_r$

$n_r = \epsilon_0 m_e \omega_r^2 / e^2$

$e c n_r$

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Velocity	$c$
Charge	$e$
Mass	$m_e$
Momentum	$m_e c$
Energy, Temperature	$m_e c^2$
Time	$\omega_r^{-1}$
Length	$c/\omega_r$
Number density	$n_r = \epsilon_0 m_e \omega_r^2 / e^2$
Current density	$e c n_r$
Pressure	$m_e c^2 n_r$
Electric field	$m_e c \omega_r / e$
Magnetic field	$m_e \omega_r / e$
Poynting flux	$m_e c^3 n_r / 2$

The value of  $\omega_r$  is not defined *a priori*, and acts as a scaling factor.

## 2nd Remark

The Particle-In-Cell method integrates Vlasov Equation along the trajectories of so-called *quasi-particles*

Vlasov Eq. is a **partial differential equation** (PDE) in  $N_s+N_v$  phase-space:

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Direct integration (*Vlasov codes*) has tremendous computational cost!

The **PIC ansatz** consists in decomposing the distribution fct:

$$f_s(t, \mathbf{x}, \mathbf{p}) = \sum_{p=1}^N w_p S(\mathbf{x} - \mathbf{x}_p(t)) \delta(\mathbf{p} - \mathbf{p}_p(t))$$

Shape-function                      Dirac-distribution

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Injecting this *ansatz* in Vlasov Eq., multiplying by  $\mathbf{p}$  and integrating over all momenta  $\mathbf{p}$

$$\sum_{p=1}^{N_s} w_p \frac{\mathbf{p}_p}{m_s \gamma_p} \mathbf{p}_p \cdot \left[ \partial_{\mathbf{x}_p} S(\mathbf{x} - \mathbf{x}_p) + \partial_{\mathbf{x}} S(\mathbf{x} - \mathbf{x}_p) \right] \\ + \sum_{p=1}^{N_s} w_p S(\mathbf{x} - \mathbf{x}_p) \left[ \partial_t \mathbf{p}_p - q_s (\mathbf{E} + \mathbf{v}_p \times \mathbf{B}) \right] = 0$$

Let us now integrate in space:

$$\sum_{p=1}^{N_s} w_p \frac{\mathbf{p}_p}{m_s \gamma_p} \mathbf{p}_p \cdot \int d\mathbf{x} \left[ \partial_{\mathbf{x}_p} S(\mathbf{x} - \mathbf{x}_p) + \partial_{\mathbf{x}} S(\mathbf{x} - \mathbf{x}_p) \right] \\ + \sum_{p=1}^{N_s} w_p \int d\mathbf{x} S(\mathbf{x} - \mathbf{x}_p) \left[ \partial_t \mathbf{p}_p - q_s (\mathbf{E} + \mathbf{v}_p \times \mathbf{B}) \right] = 0$$

Finally leading to solving for all  $\mathbf{p}$ :

$$\partial_t \mathbf{p}_p = q_s (\mathbf{E}_p + \mathbf{v} \times \mathbf{B}_p) \quad \text{with} \quad (\mathbf{E}, \mathbf{B})_p \equiv \int d\mathbf{x} (\mathbf{E}, \mathbf{B})(\mathbf{x}) S(\mathbf{x} - \mathbf{x}_p)$$

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If one does things in a *smart way*, only Maxwell-Ampère & Maxwell-Faraday Eqs. need to be solved

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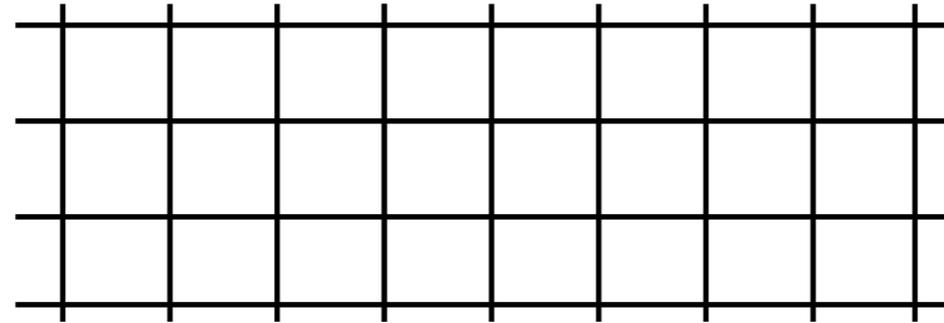
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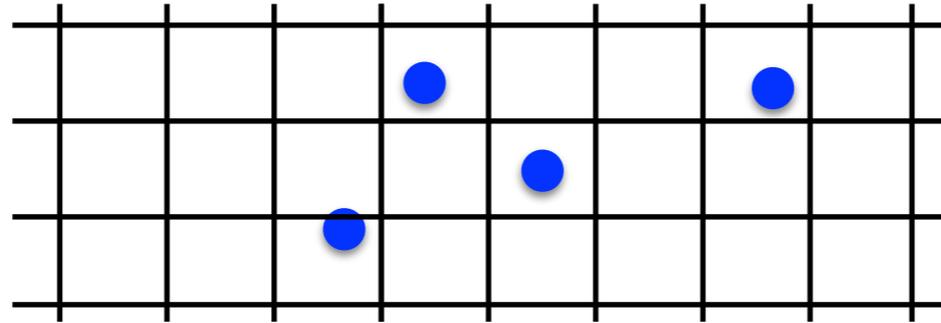
One gets:  $\partial_t (\nabla \cdot \mathbf{E} - \rho) = 0$

**If** at time  $t=0$ , Poisson & Gauss Eqs. are satisfied, and if current deposition is made in a way that **conserve charge**, **then** solving **only Maxwell-Ampère & Maxwell-Faraday** ensures that both Eqs. remain satisfied at later time.

# Initialization of a PIC simulation

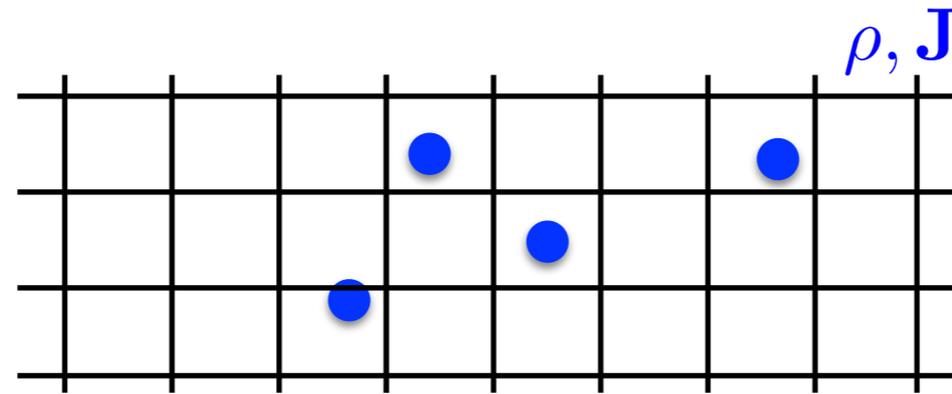


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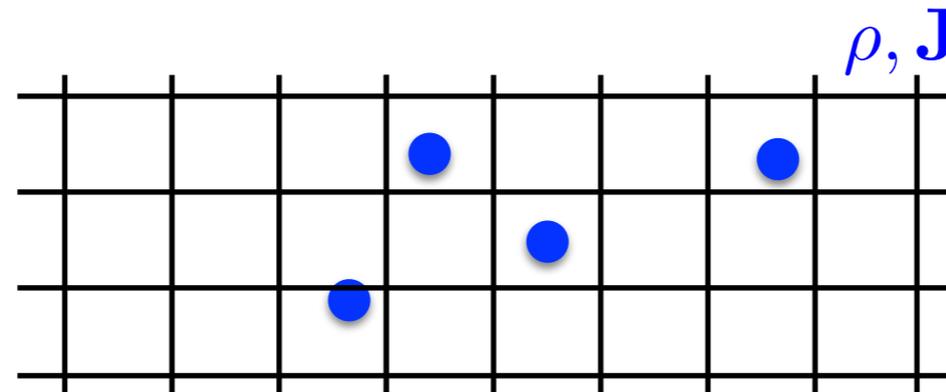
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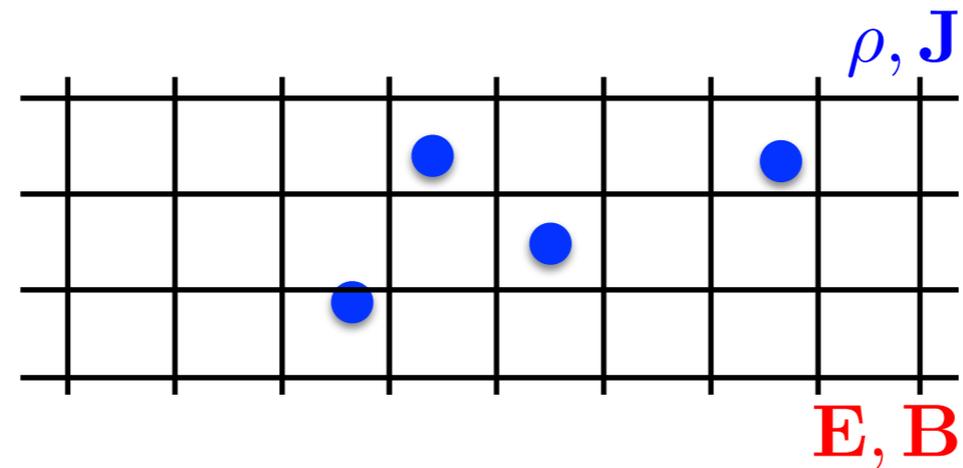
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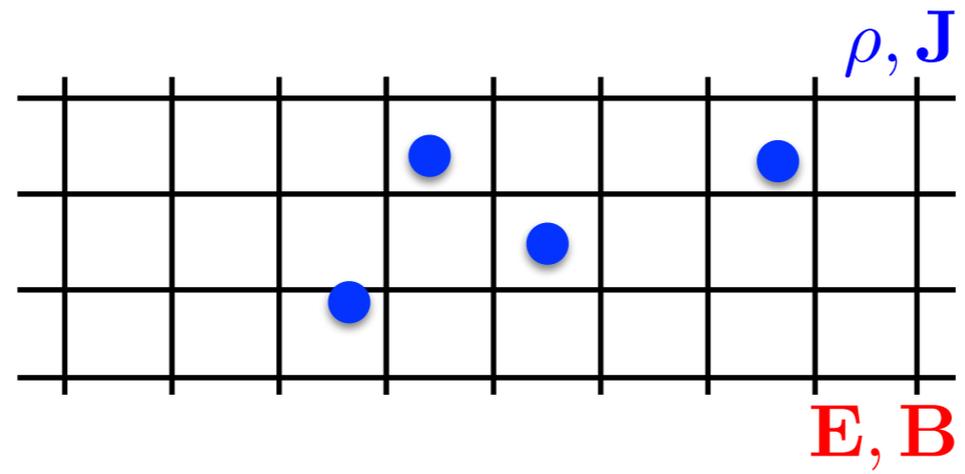
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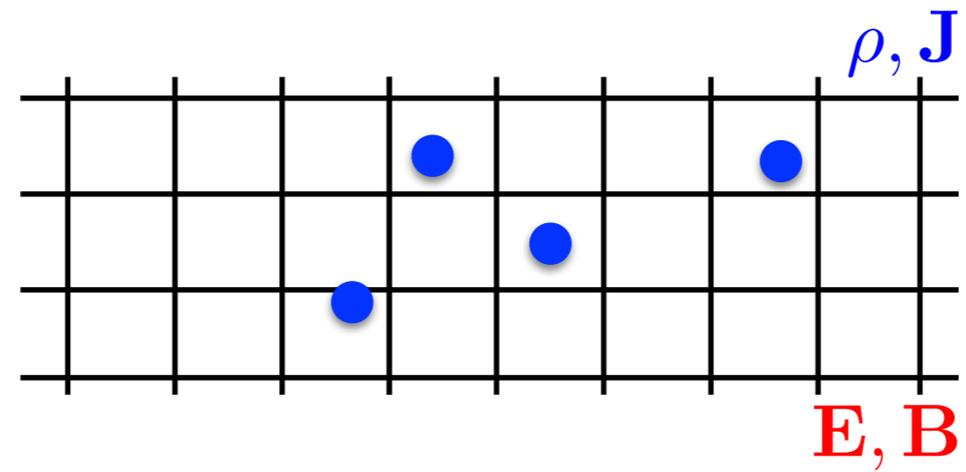


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- 3) knowing the charge density solve Poisson's Eq. to get  
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- 4) add any (user defined) external fields provided they are divergence-free

# The Particle-In-Cell loop



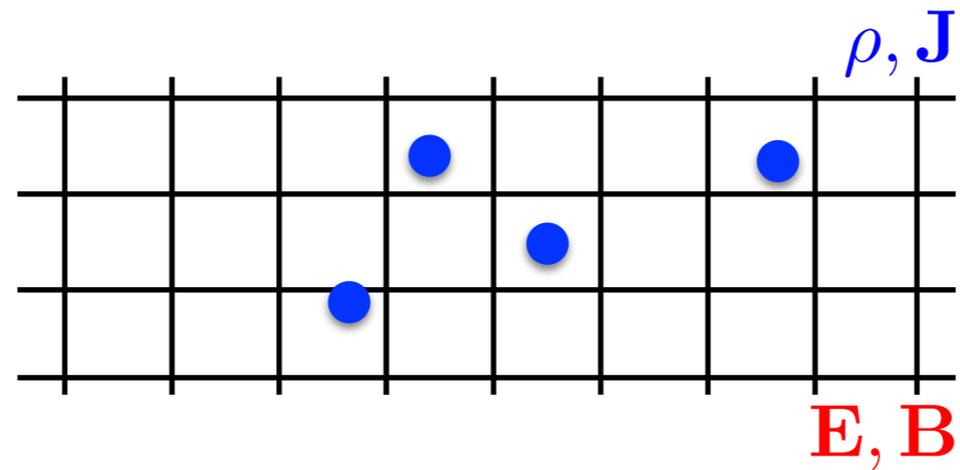
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Gather fields at particle position

$$[\mathbf{E}, \mathbf{B}] \rightarrow [\mathbf{E}_p, \mathbf{B}_p]$$

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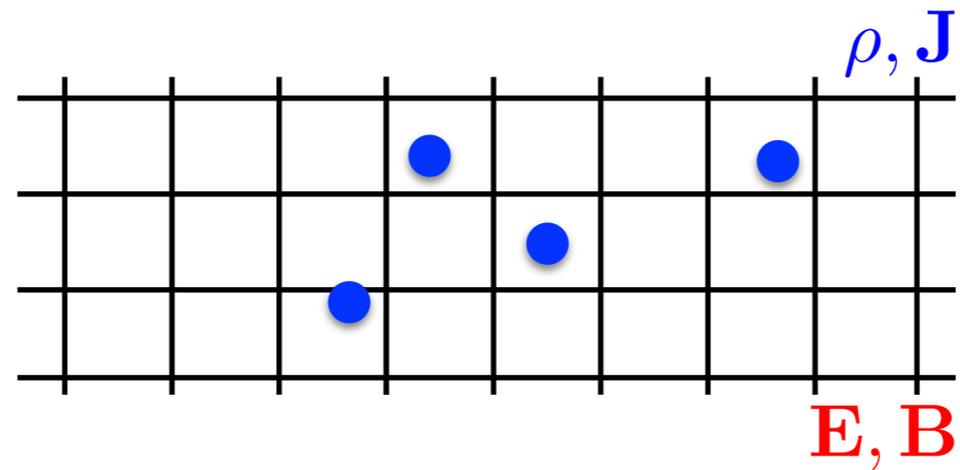
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$$\forall p \quad \begin{aligned} d_t \mathbf{u}_p &= \frac{q_s}{m_s} \mathbf{F}_L \\ d_t \mathbf{x}_p &= \mathbf{u}_p / \gamma_p \end{aligned}$$

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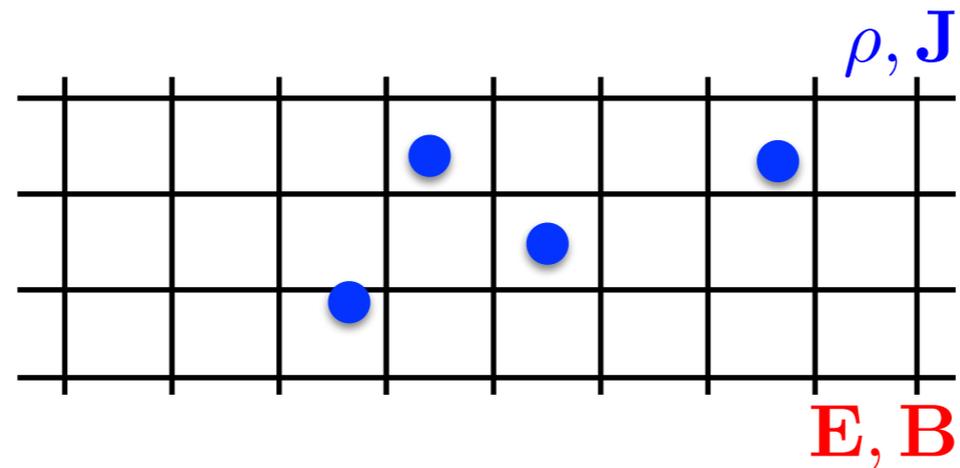
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$$[\mathbf{x}_p, \mathbf{p}_p] \rightarrow [\rho, \mathbf{J}]$$

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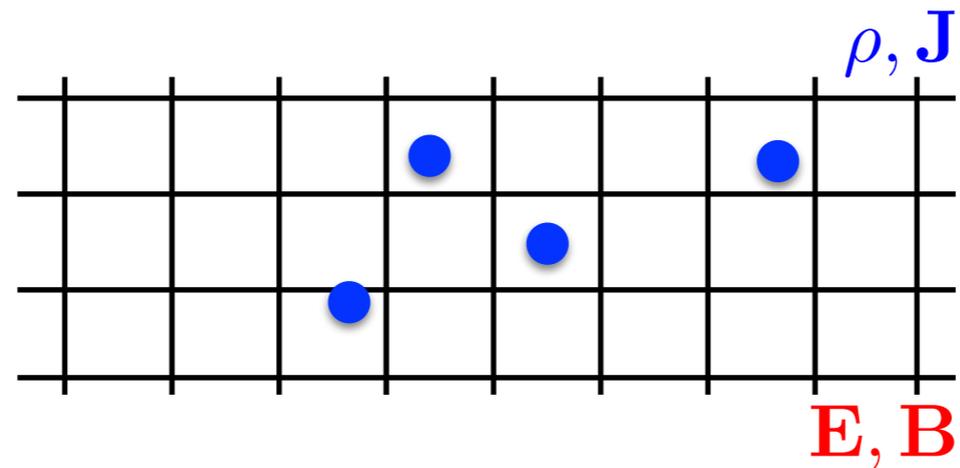
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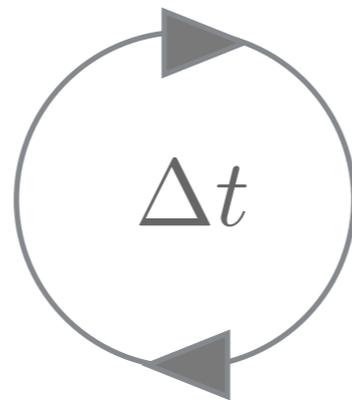
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# Outlines

- Numerical approach: **how to build up your PIC code**
- Parallelization: **getting ready for the super-computers**
- Additional modules: **beyond the *collisionless* plasma**
- Some physics highlights: **what you can do with a PIC code**

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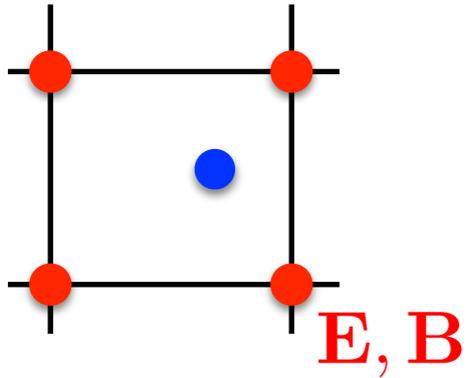
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Field gathering: interpolation at particle position

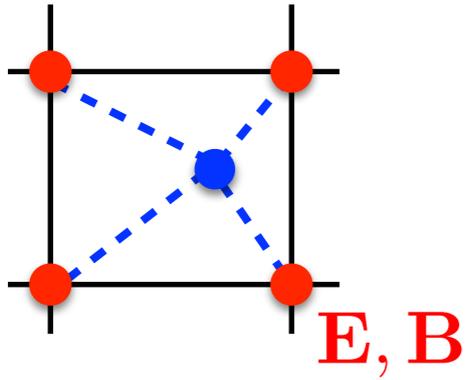
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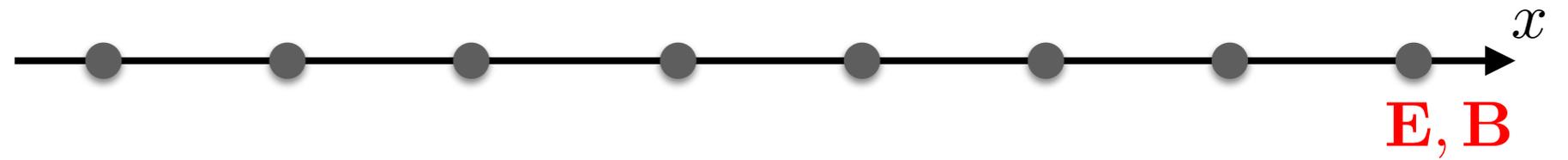
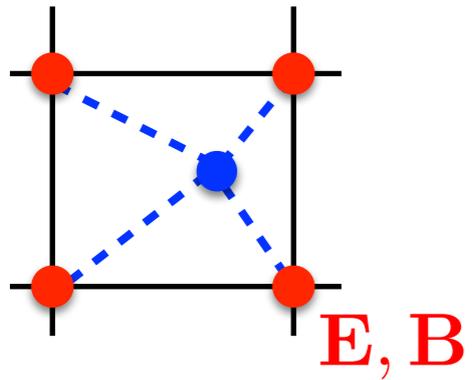
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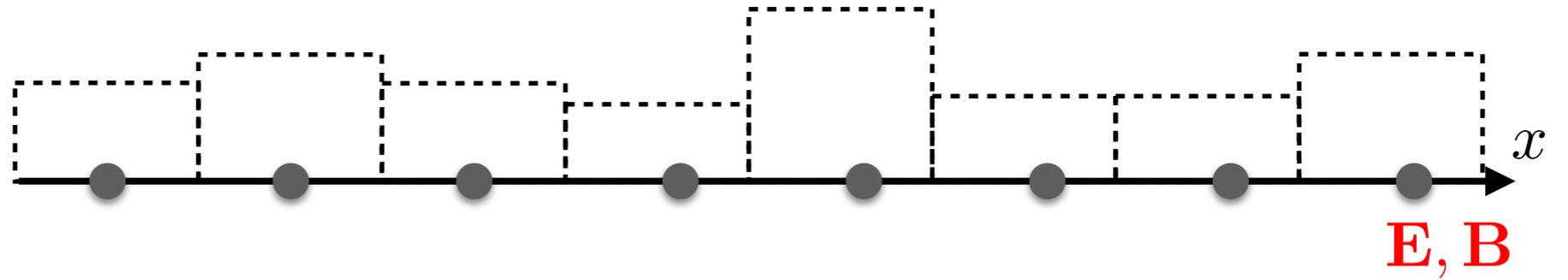
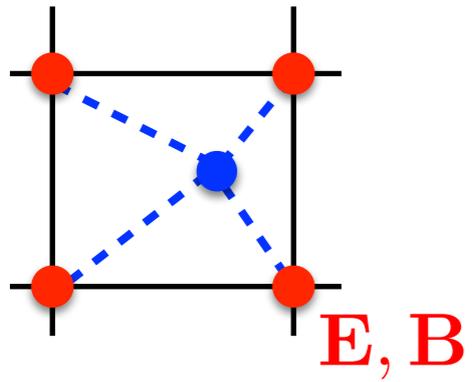
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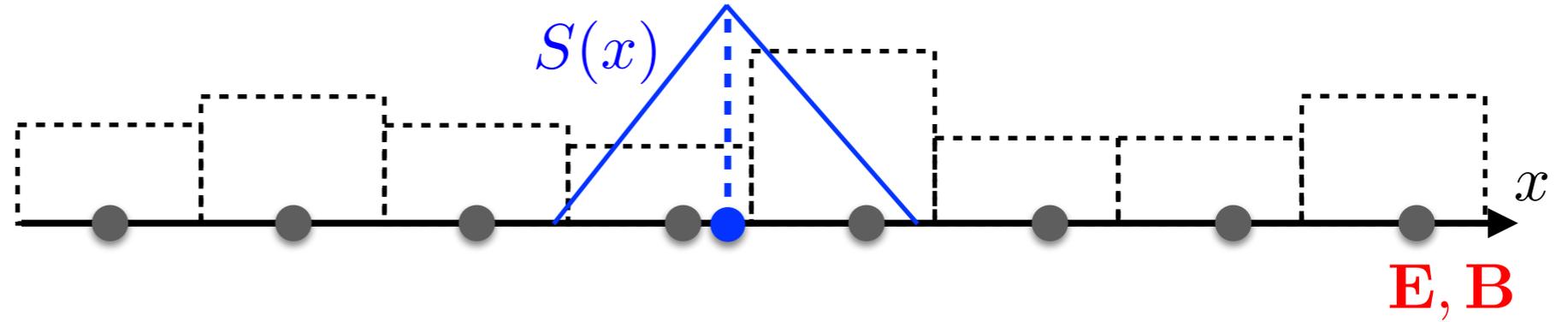
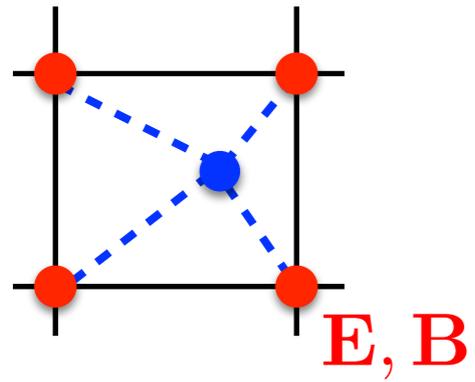
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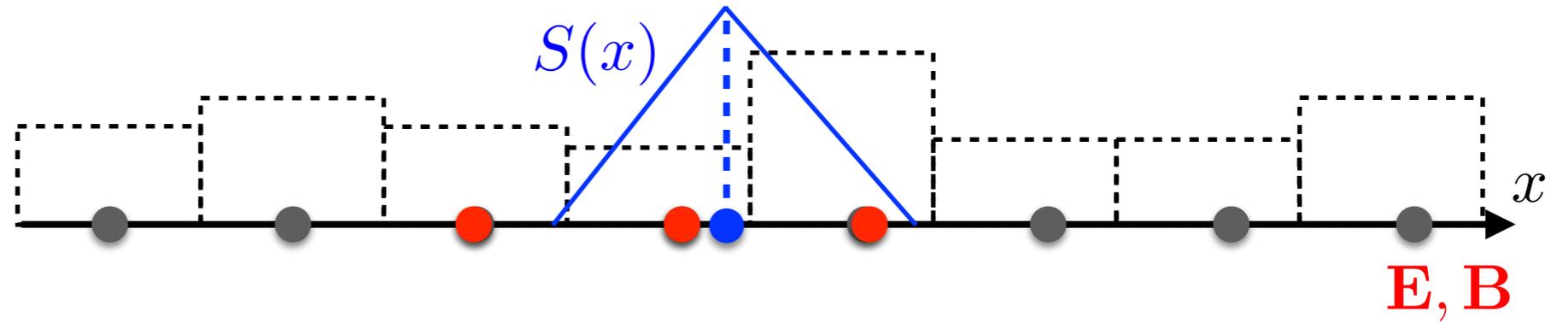
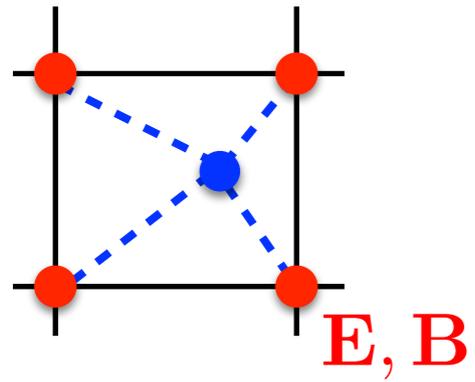
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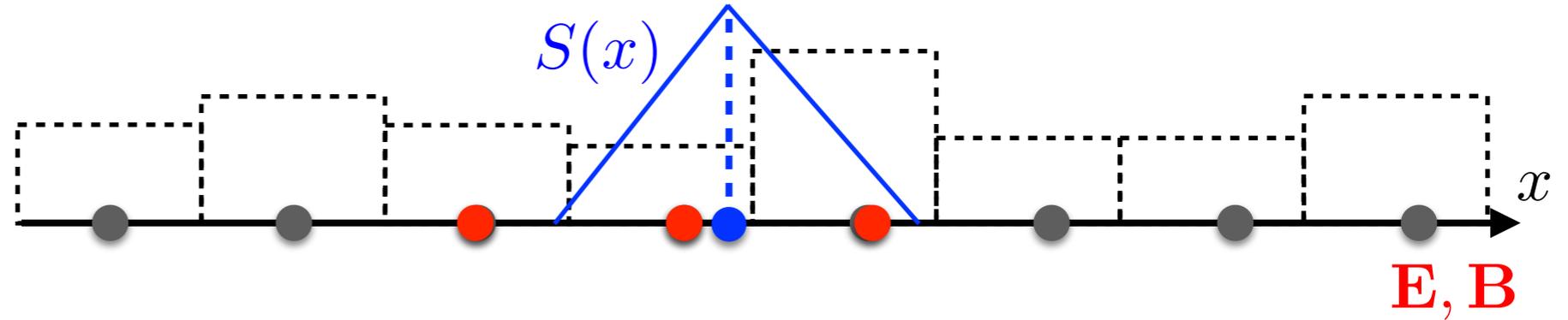
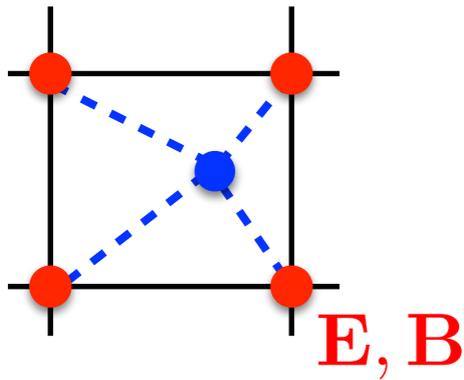
# Step 1

Field gathering: interpolation at particle position



# Step 1

## Field gathering: interpolation at particle position



$$(\mathbf{E}, \mathbf{B})_p \equiv \int d\mathbf{x} (\mathbf{E}, \mathbf{B})(\mathbf{x}) S(\mathbf{x} - \mathbf{x}_p)$$

$$\hat{s}^{(0)}(x) = \Delta x \delta(x),$$

$$\hat{s}^{(1)}(x) = \begin{cases} 1 & \text{if } |x| \leq \frac{1}{2} \Delta x, \\ 0 & \text{otherwise,} \end{cases}$$

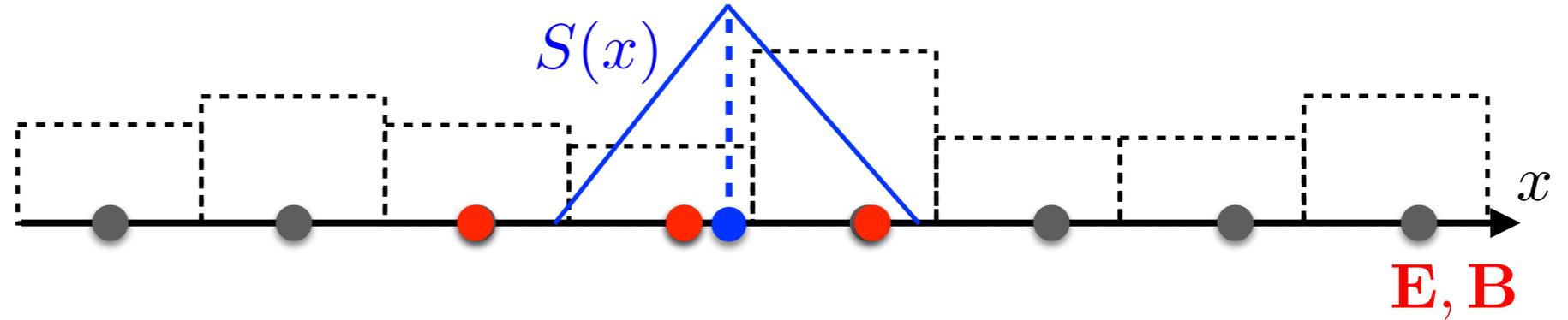
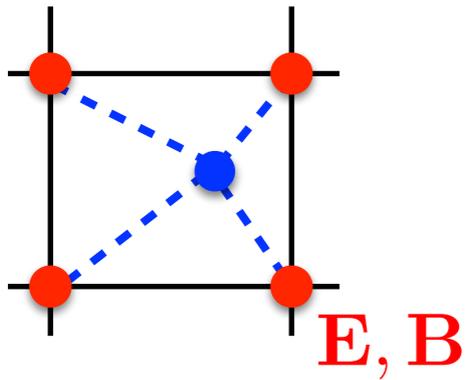
$$\hat{s}^{(2)}(x) = \begin{cases} \left(1 - \left|\frac{x}{\Delta x}\right|\right) & \text{if } |x| \leq \Delta x, \\ 0 & \text{otherwise,} \end{cases}$$

$$\hat{s}^{(3)}(x) = \begin{cases} \frac{3}{4} \left[1 - \frac{4}{3} \left(\frac{x}{\Delta x}\right)^2\right] & \text{if } |x| \leq \frac{1}{2} \Delta x, \\ \frac{9}{8} \left(1 - \frac{2}{3} \left|\frac{x}{\Delta x}\right|\right)^2 & \text{if } \frac{1}{2} \Delta x < |x| \leq \frac{3}{2} \Delta x, \\ 0 & \text{otherwise,} \end{cases}$$

$$\hat{s}^{(4)}(x) = \begin{cases} \frac{2}{3} \left[1 - \frac{3}{2} \left(\frac{x}{\Delta x}\right)^2 + \frac{3}{4} \left|\frac{x}{\Delta x}\right|^3\right] & \text{if } |x| \leq \Delta x, \\ \frac{4}{3} \left(1 - \frac{1}{2} \left|\frac{x}{\Delta x}\right|\right)^3 & \text{if } \Delta x < |x| \leq 2 \Delta x, \\ 0 & \text{otherwise.} \end{cases}$$

# Step 1

## Field gathering: interpolation at particle position



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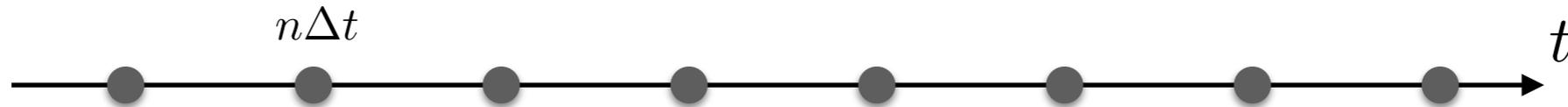
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The Boris leap-frog *pusher* is a very popular method to advance particles

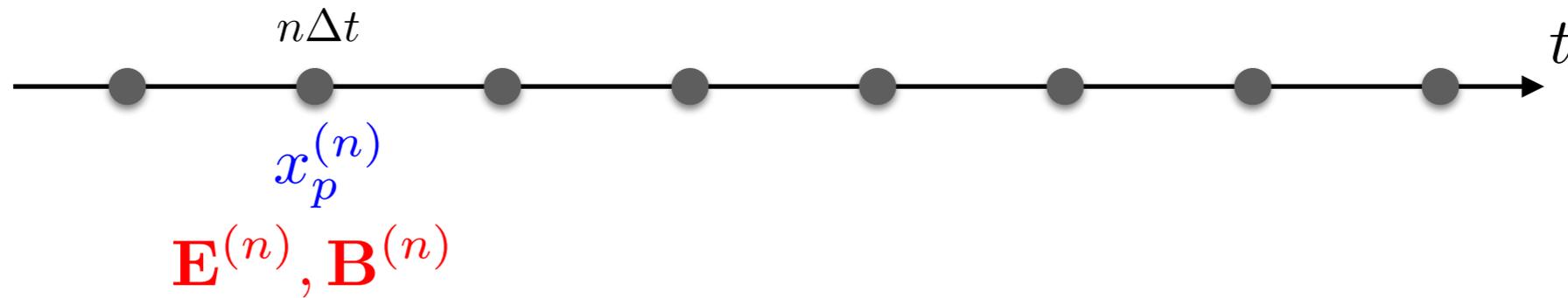
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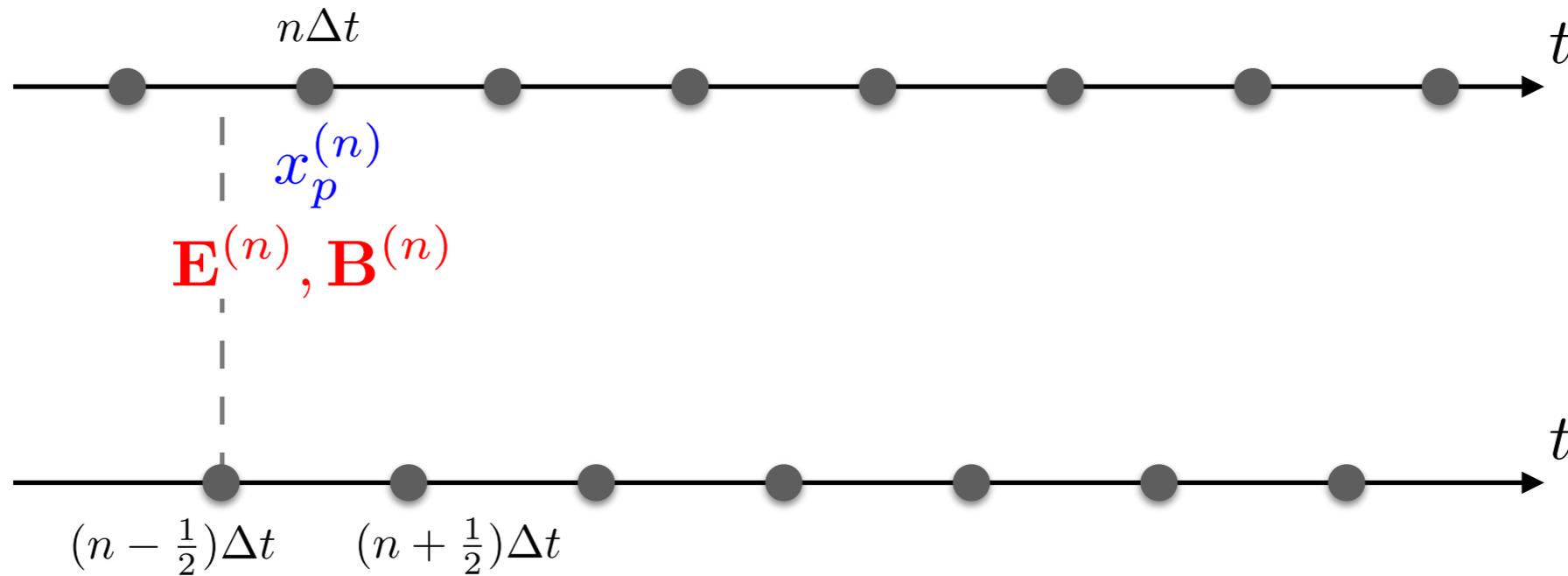
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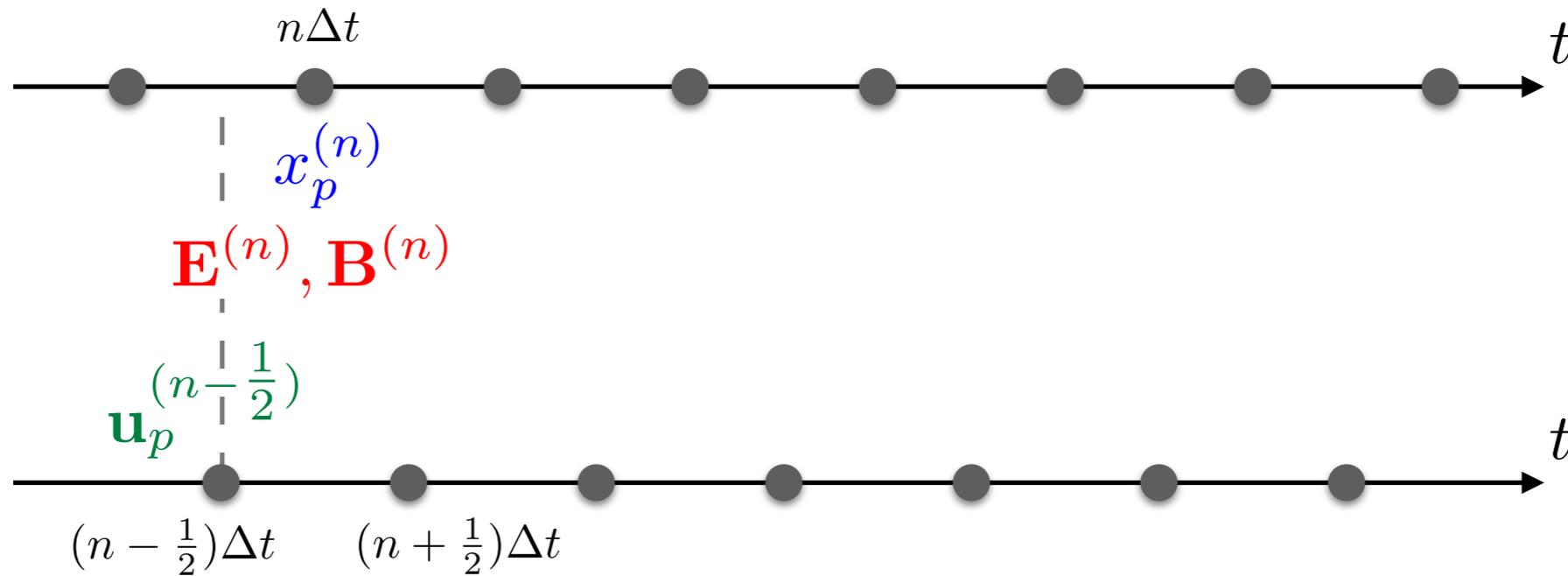
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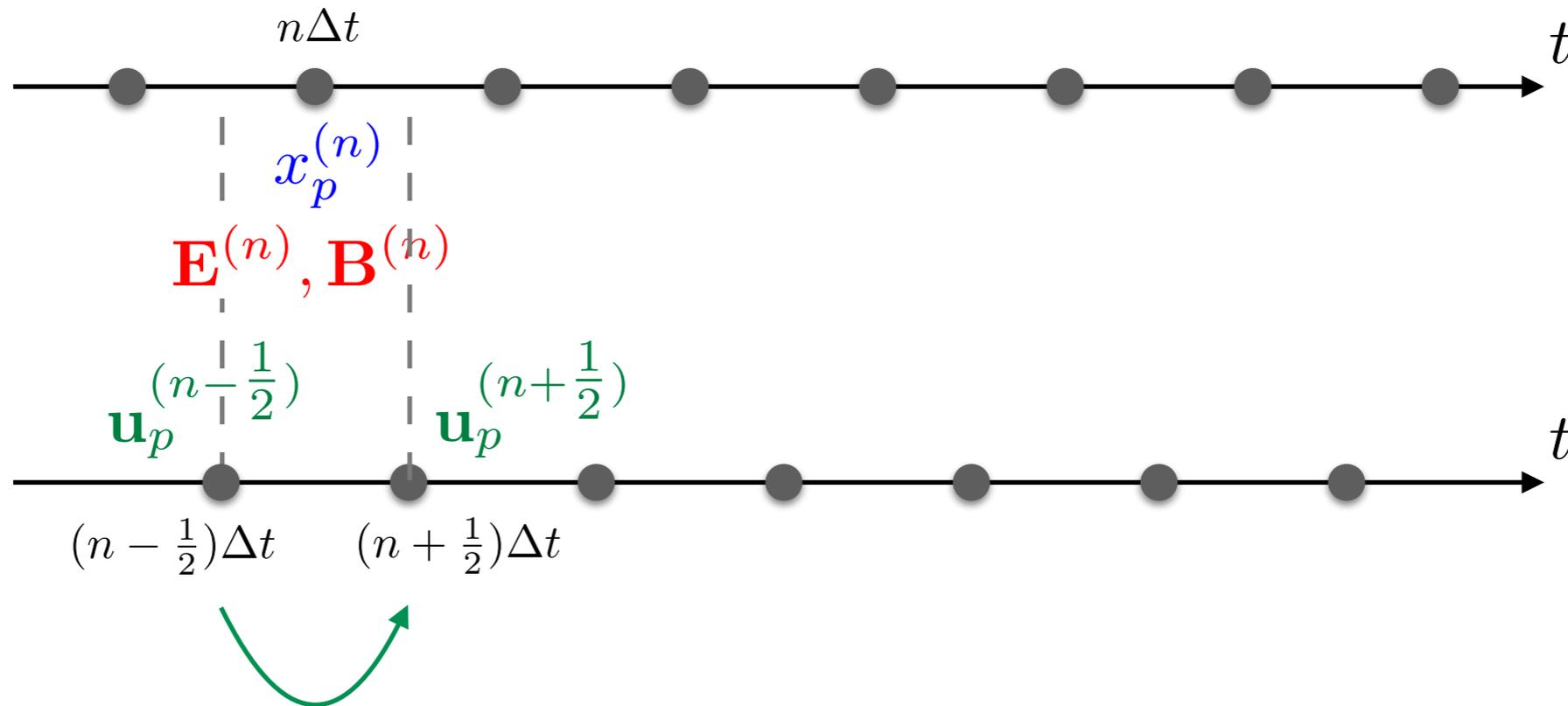
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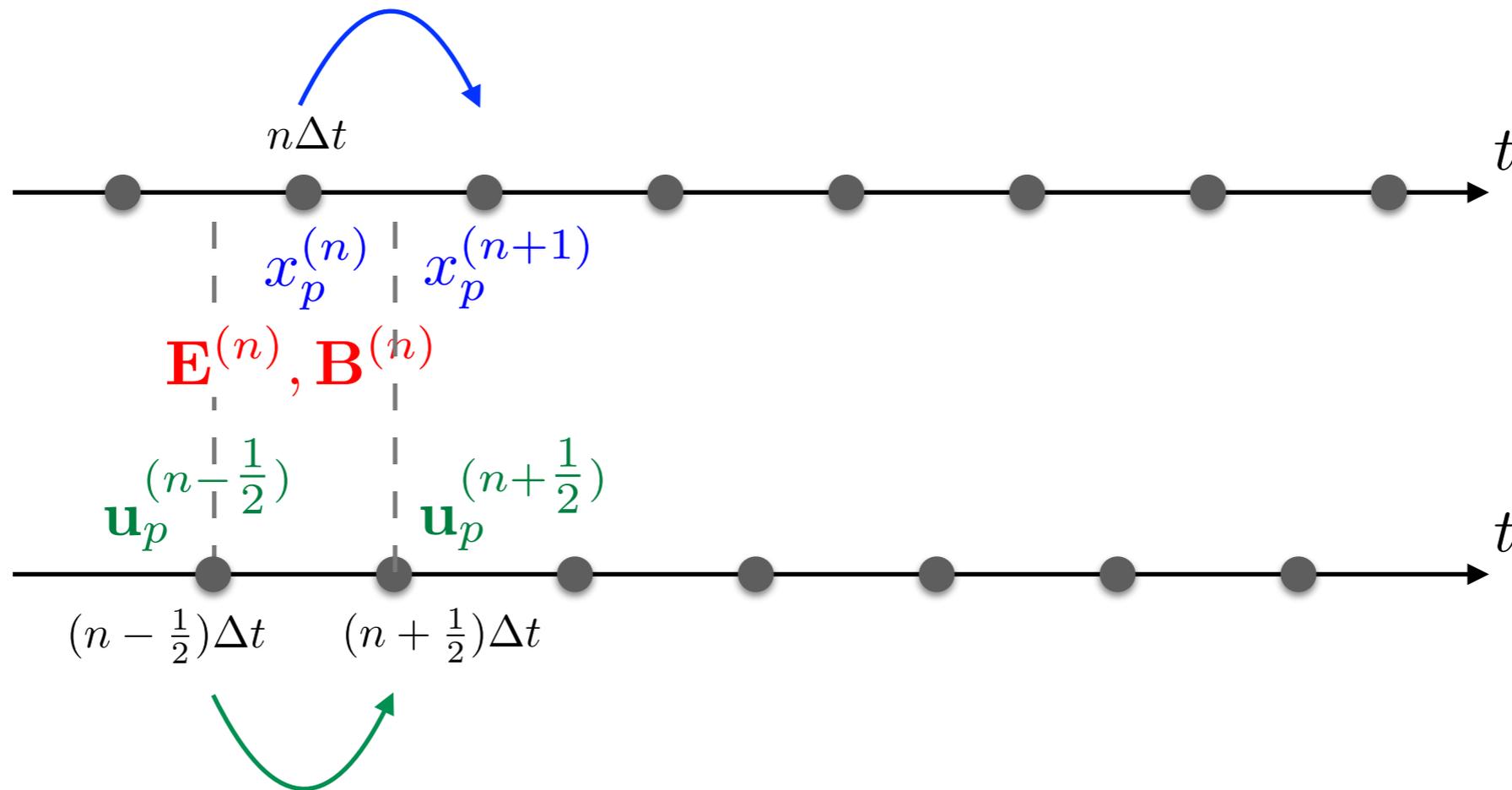
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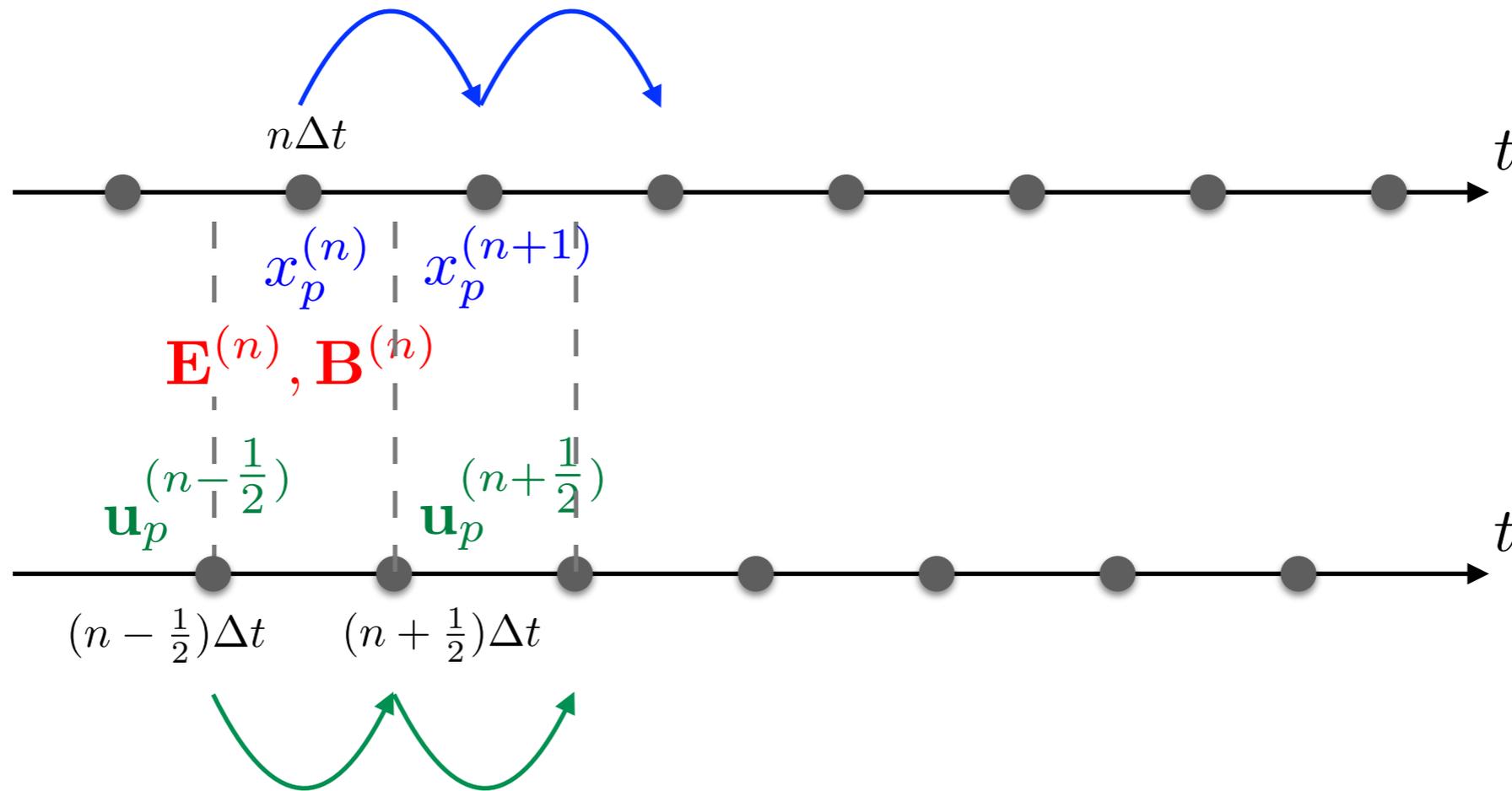
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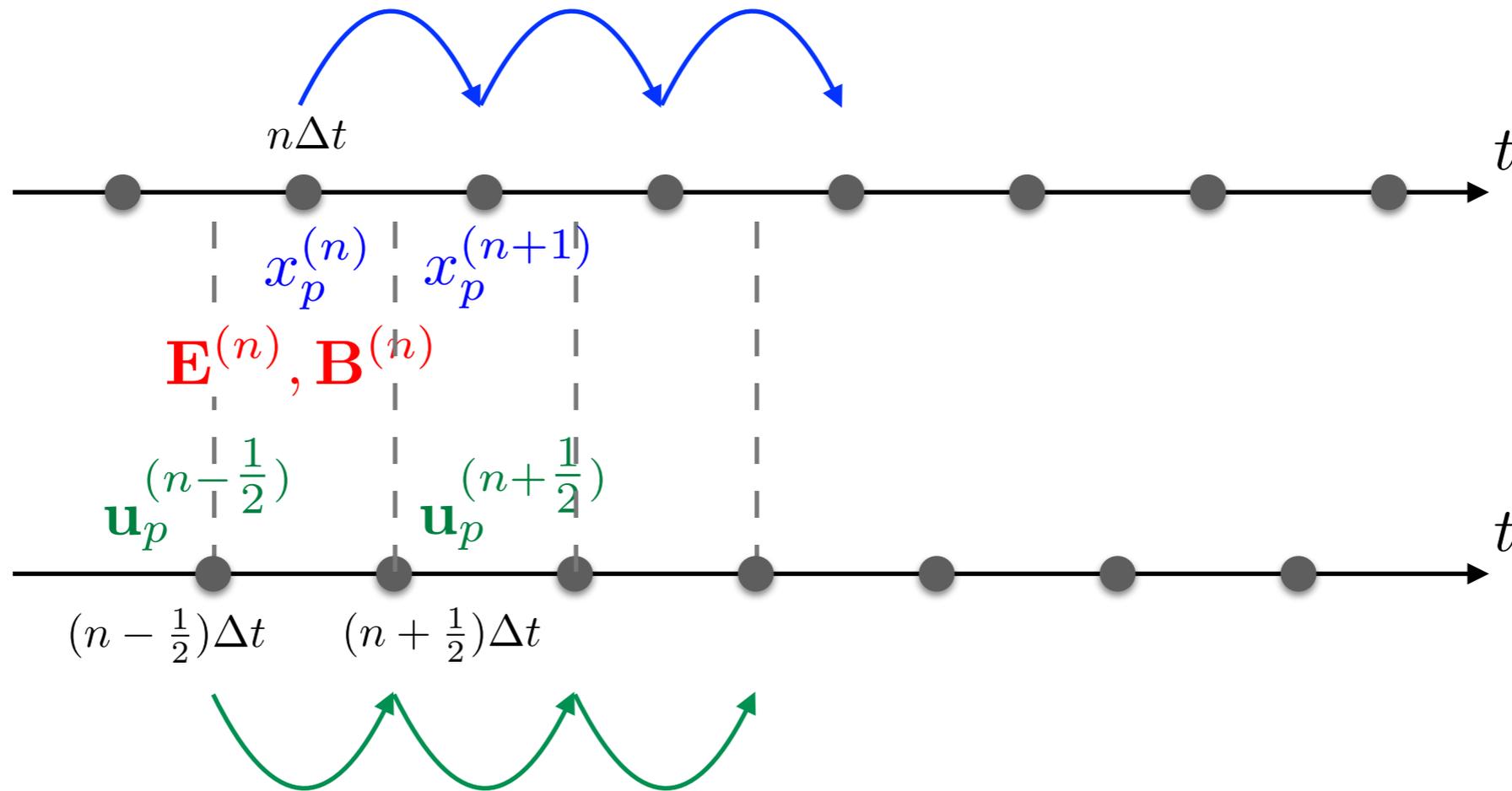
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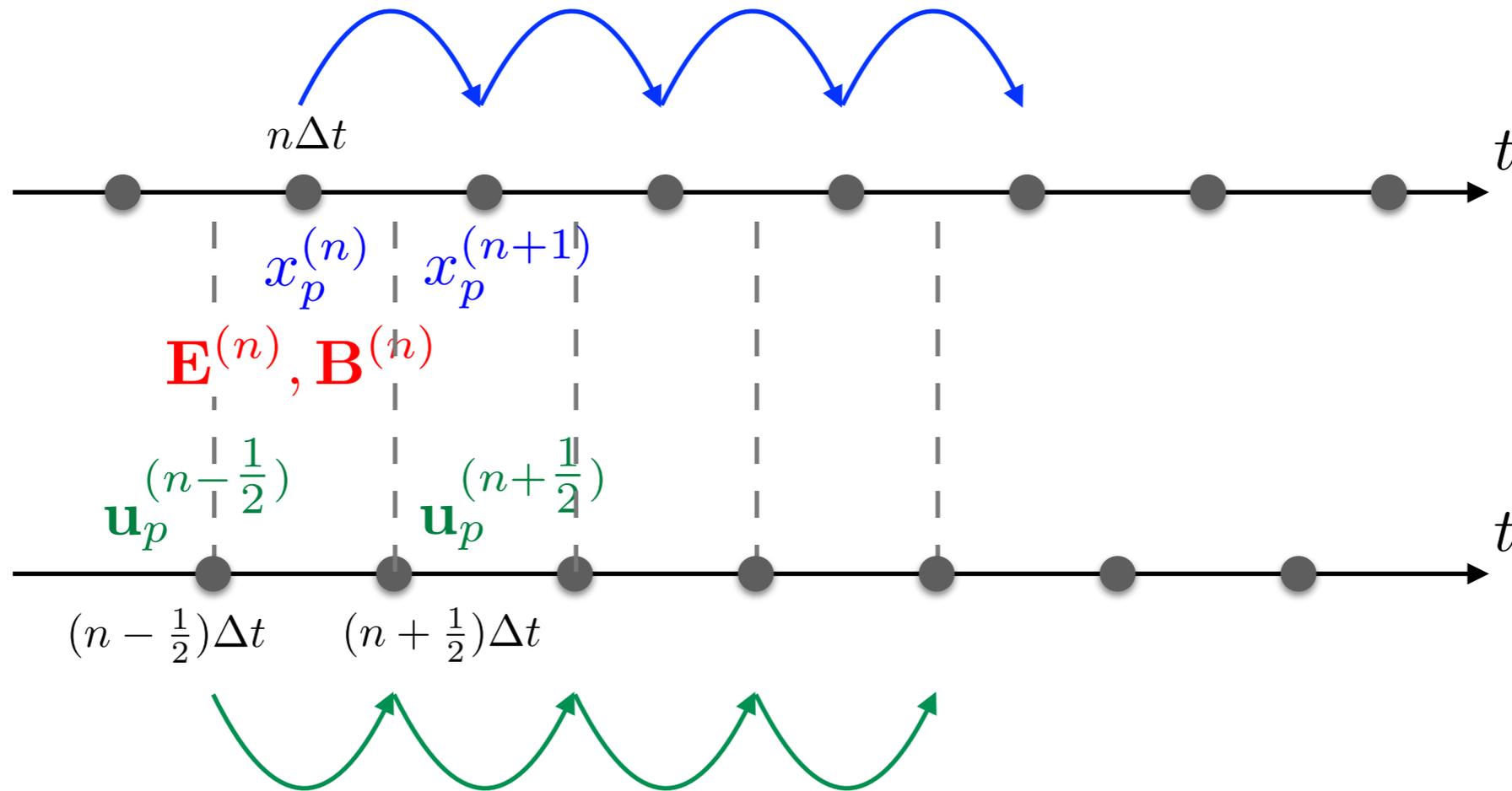
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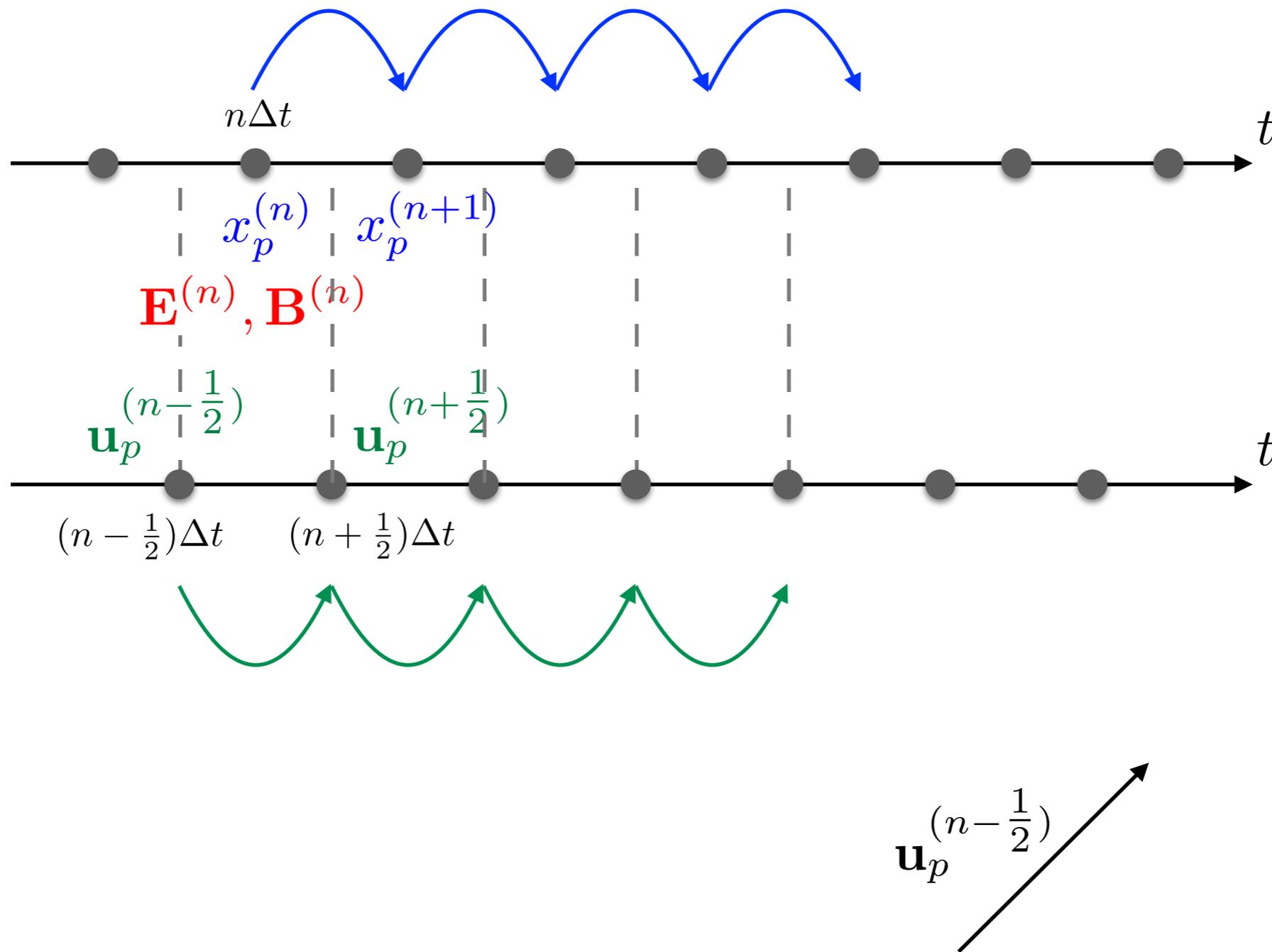
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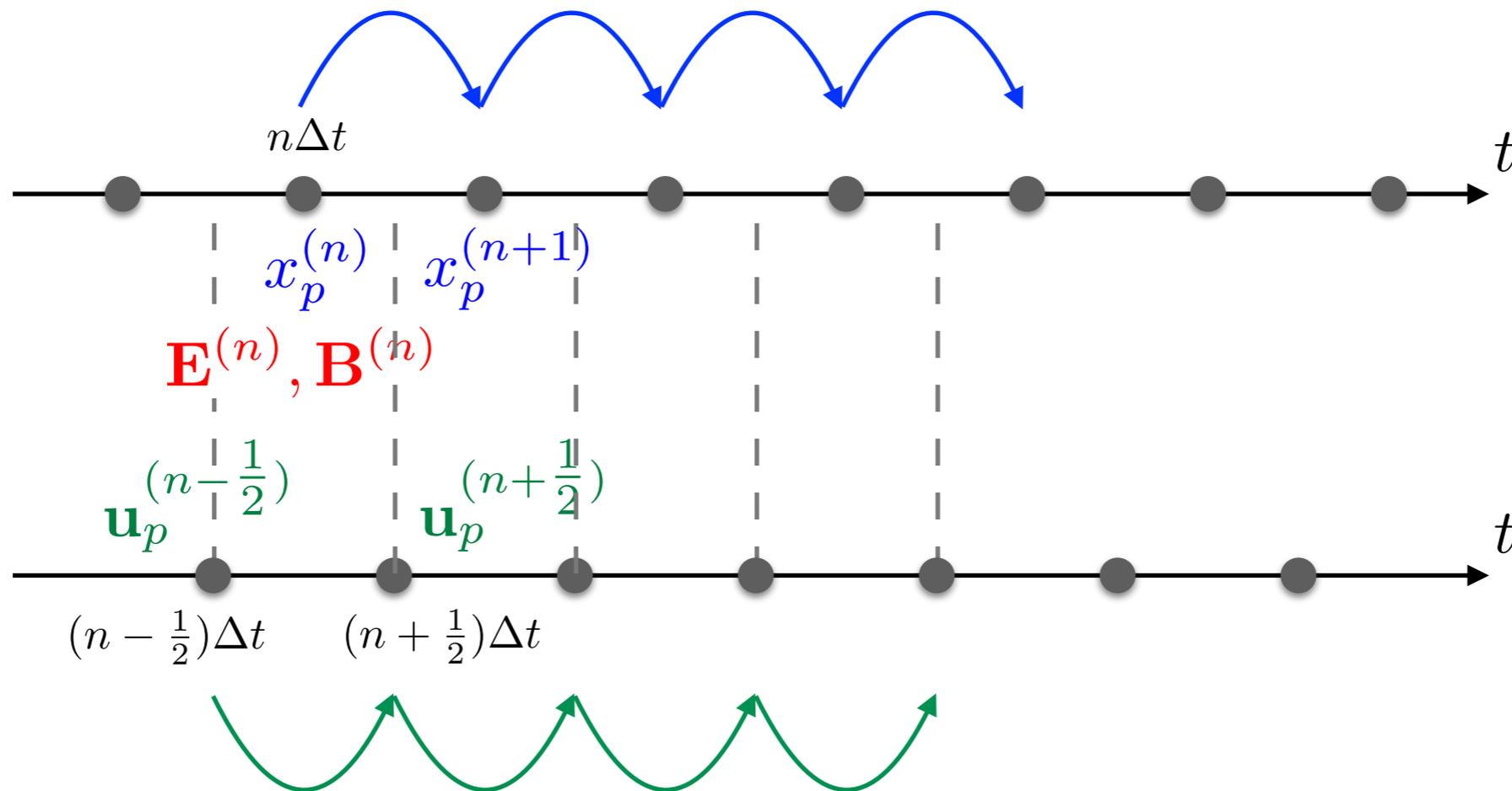
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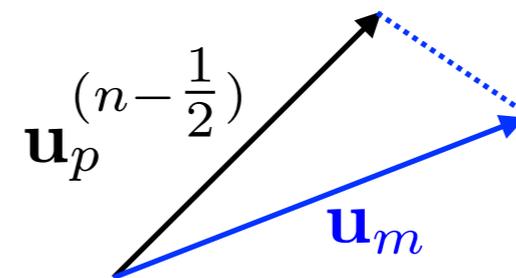


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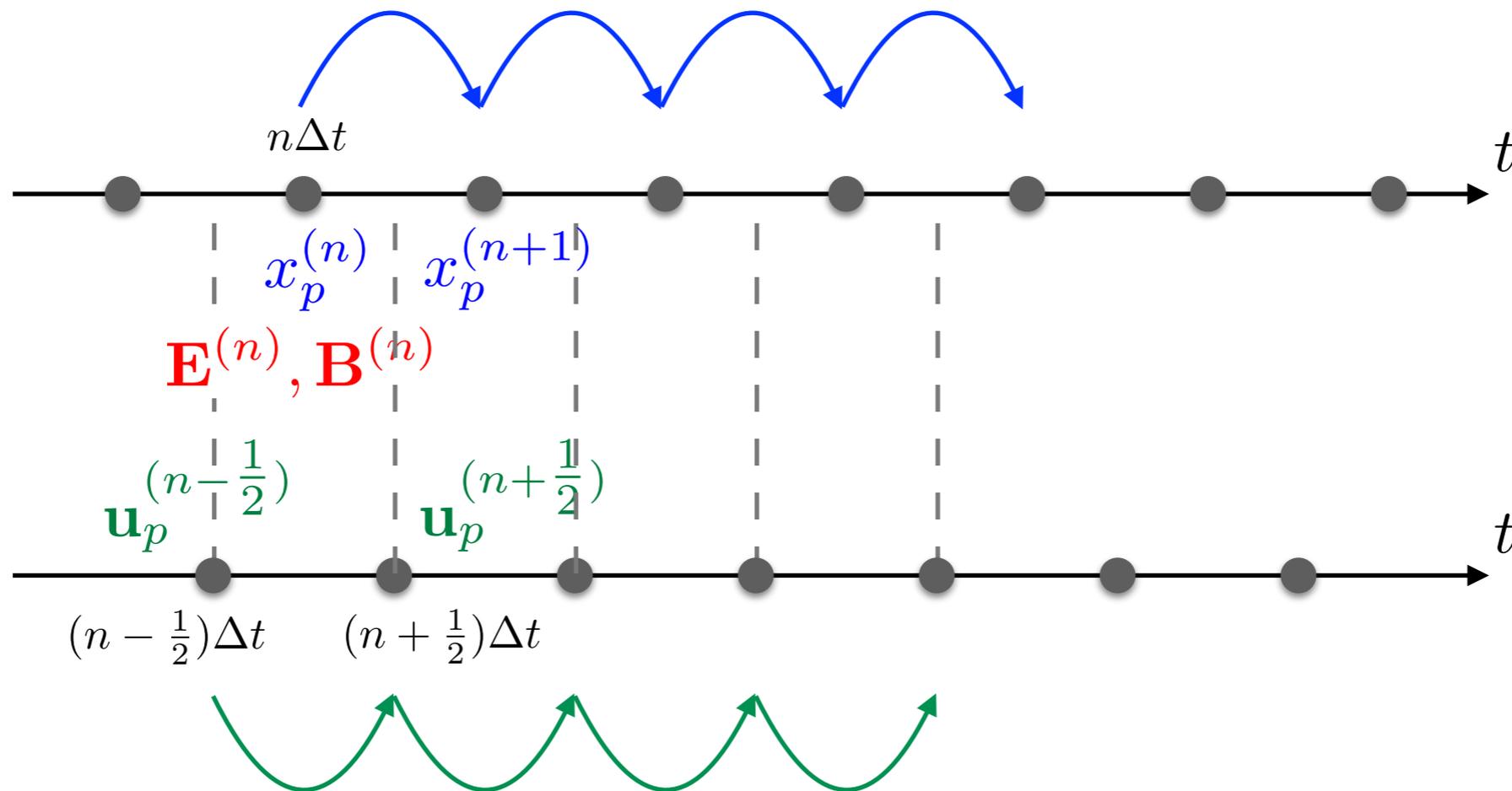


$$\mathbf{u}_m = \mathbf{u}_p^{(n-\frac{1}{2})} + \frac{q_s}{m_s} \frac{\Delta t}{2} \mathbf{E}_p$$

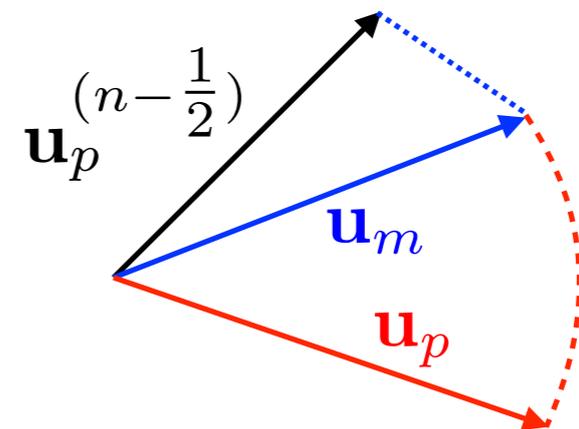


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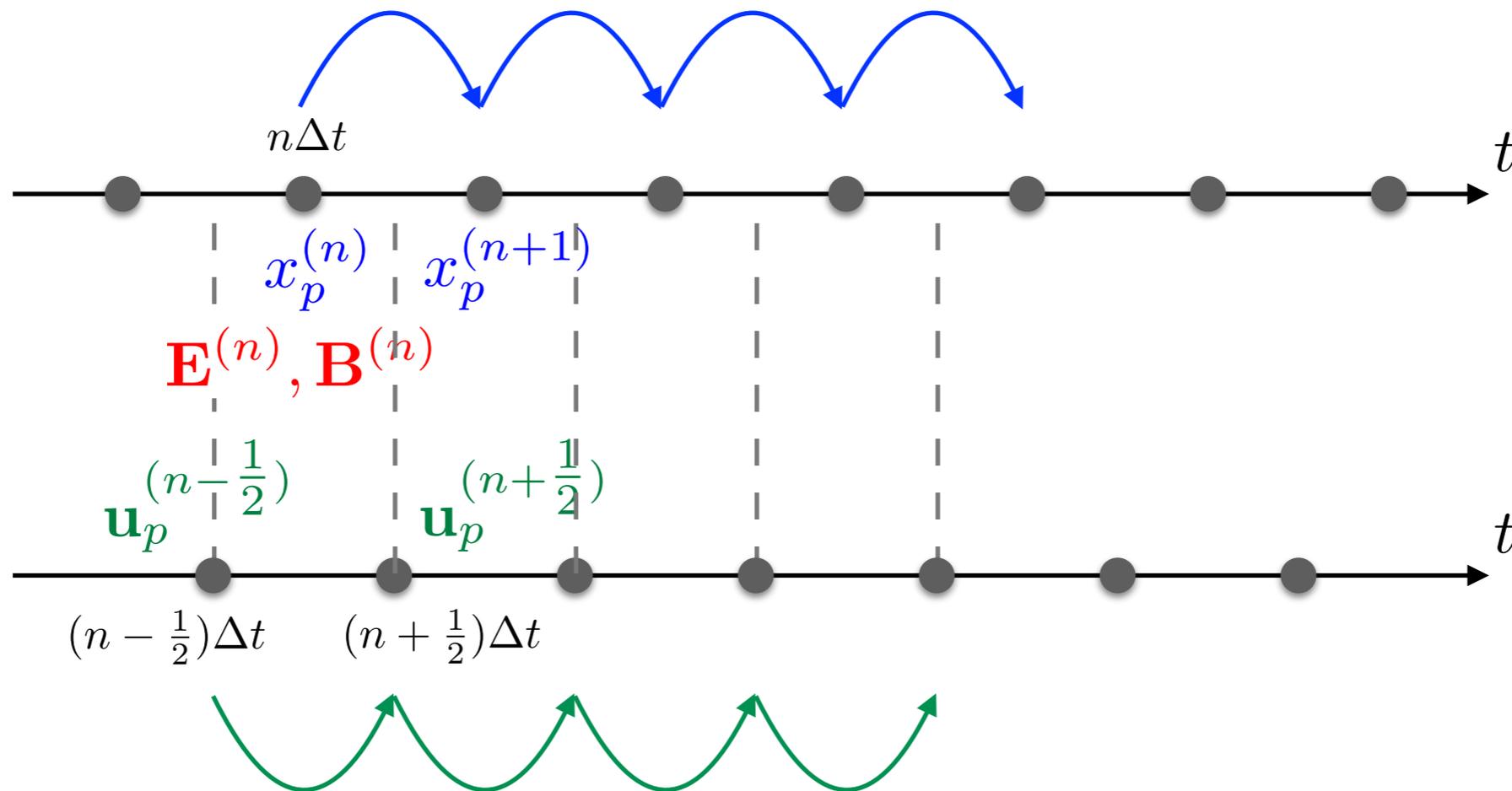


$$\mathbf{u}_m = \mathbf{u}_p^{(n-\frac{1}{2})} + \frac{q_s}{m_s} \frac{\Delta t}{2} \mathbf{E}_p$$
$$\mathbf{u}_p = \mathbf{u}_p^{(n-\frac{1}{2})} + \frac{q_s}{m_s} \Delta t \mathcal{M}(\mathbf{B}_p) \mathbf{u}_m$$



## Step 2

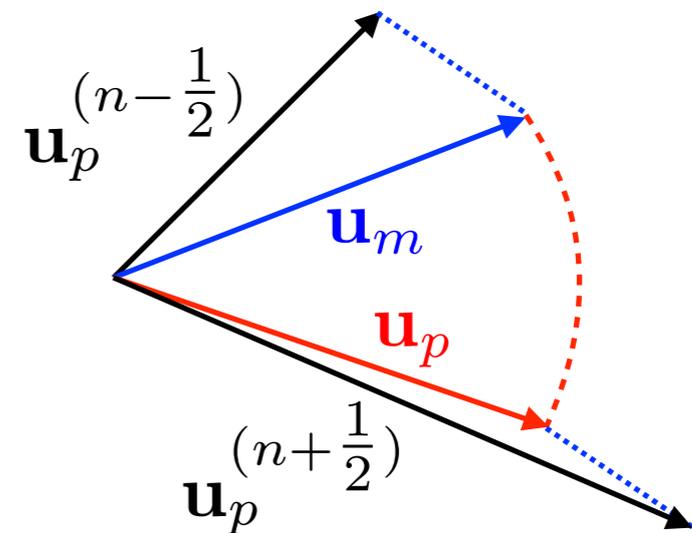
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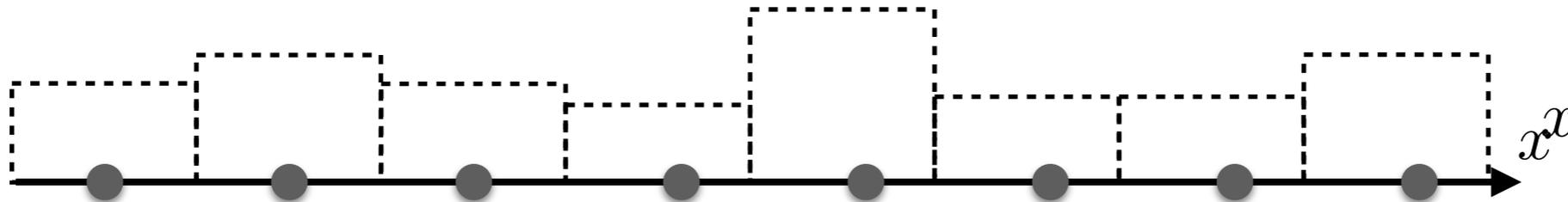
$$\mathbf{u}_p = \mathbf{u}_p^{(n-\frac{1}{2})} + \frac{q_s}{m_s} \Delta t \mathcal{M}(\mathbf{B}_p) \mathbf{u}_m$$

$$\mathbf{u}_p^{(n+\frac{1}{2})} = \mathbf{u}_p + \frac{q_s}{m_s} \frac{\Delta t}{2} \mathbf{E}_p$$



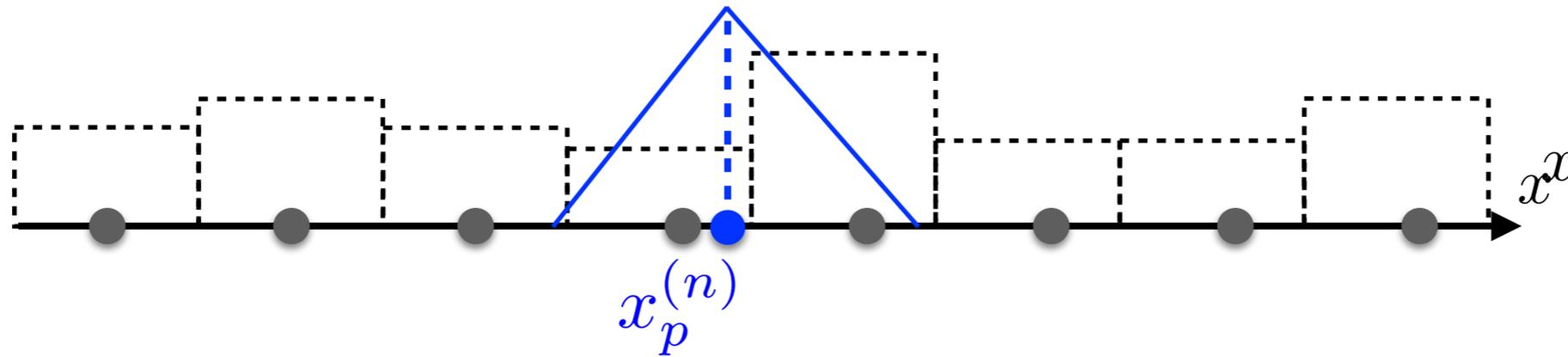
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Charge-conserving current deposition schemes are available among which Esirkepov's is 'most' popular



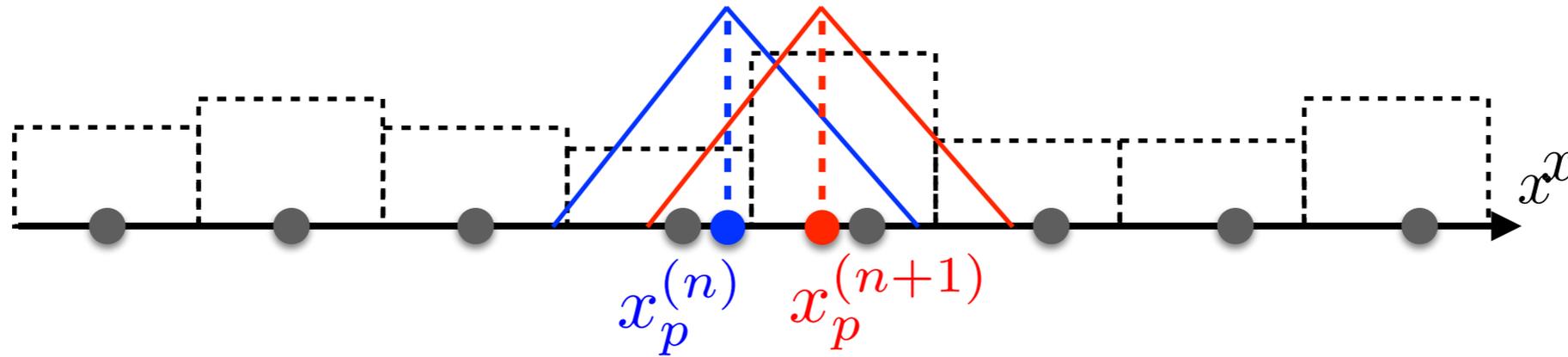
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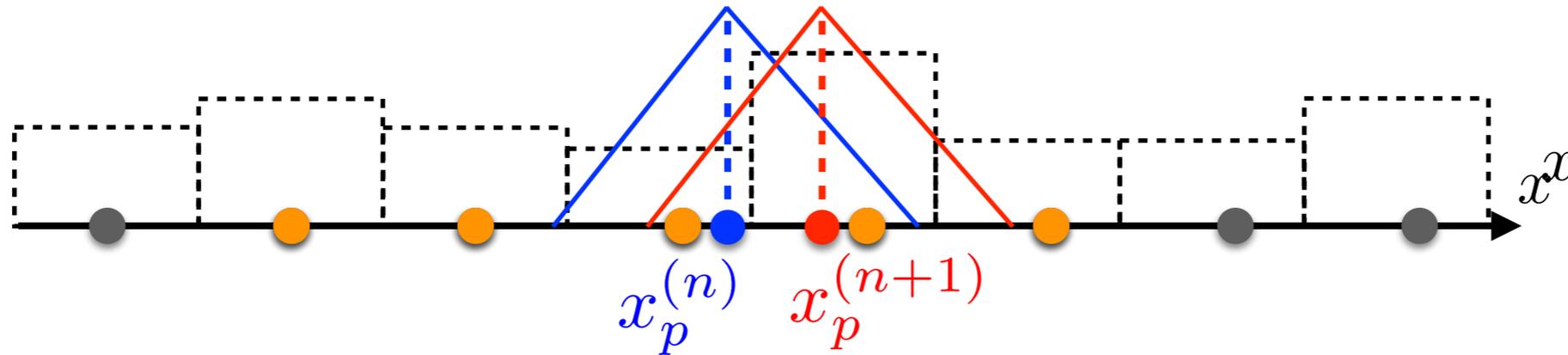
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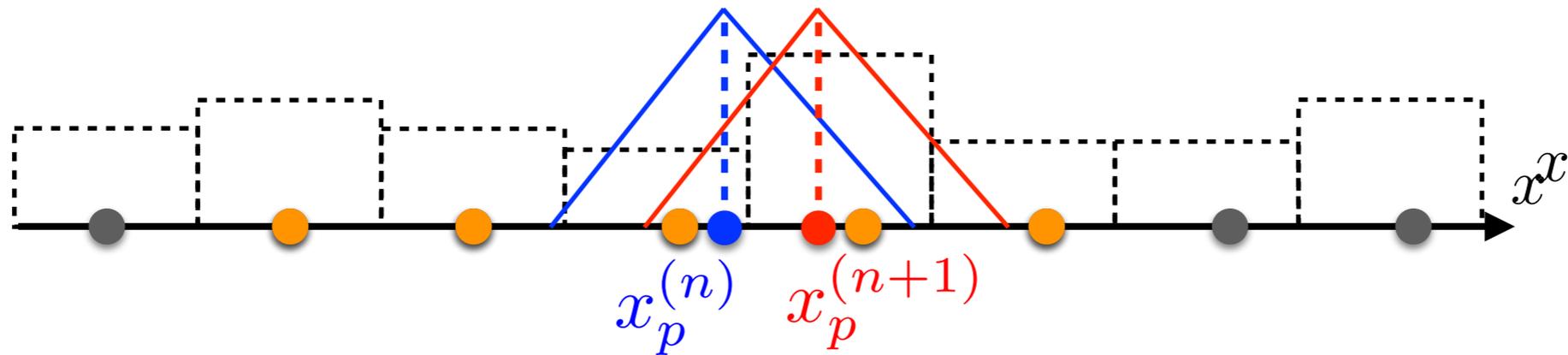
In 1D, current deposition is easily done directly from charge conservation:

$$\partial_x J_x = -\partial_t \rho$$

while other components are 'directly' projected onto the grid (see interpolation)

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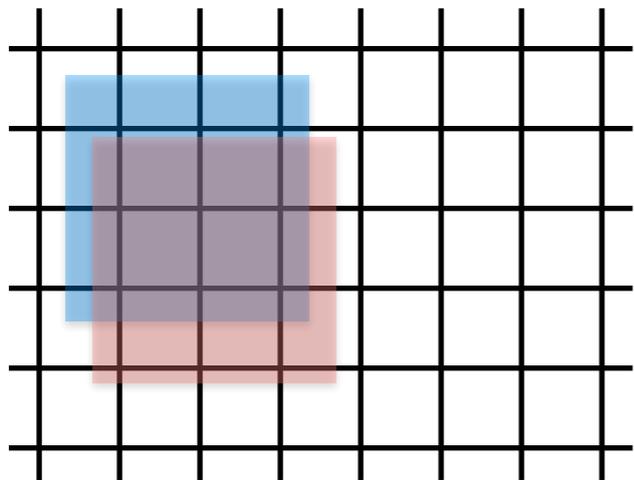


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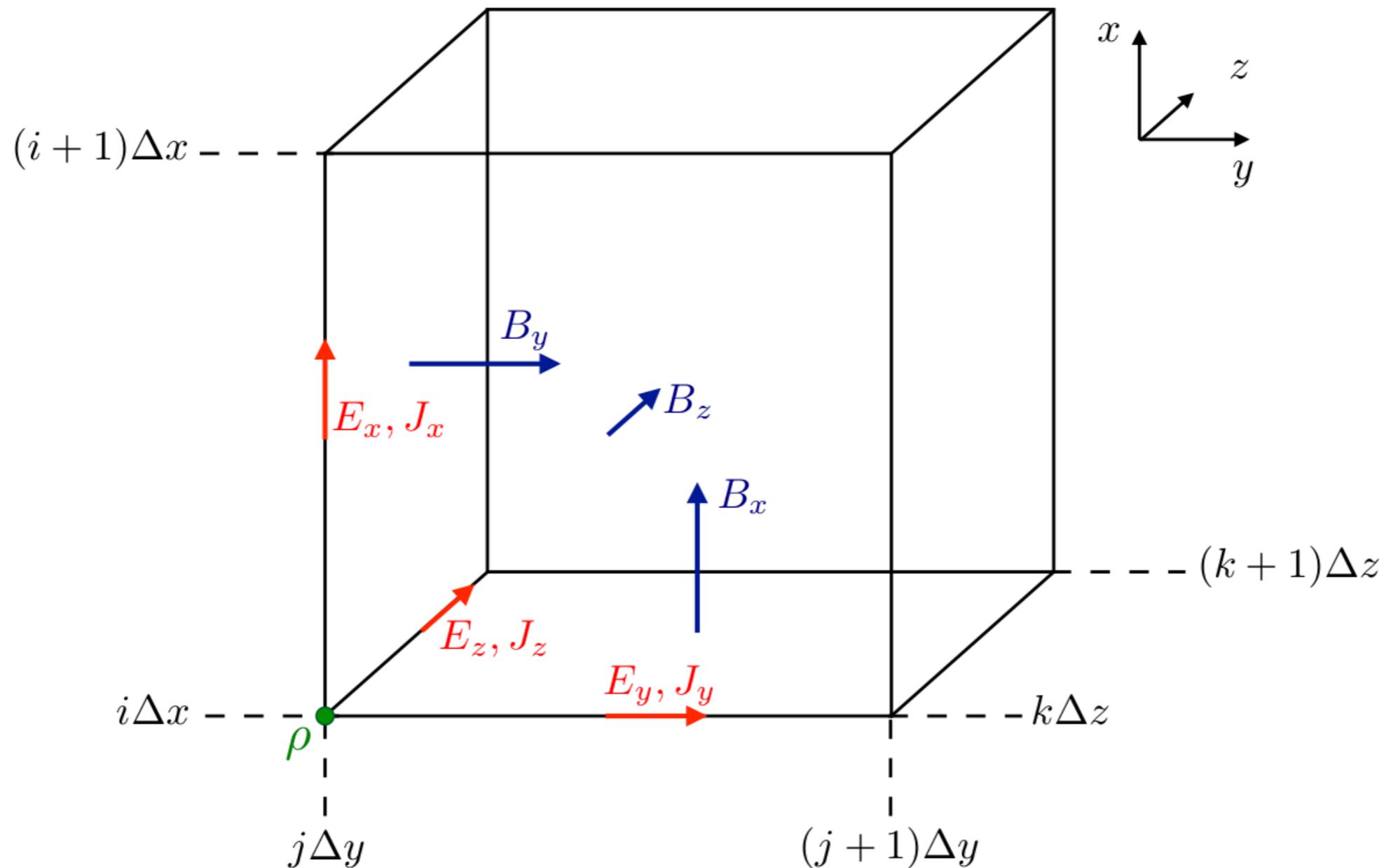
In 2D & 3D, Esirkepov's method allows to conserve charge (within machine precision)



$$\begin{aligned} (J_{x,p})_{i+\frac{1}{2},j}^{(n+\frac{1}{2})} &= (J_{x,p})_{i-\frac{1}{2},j}^{(n+\frac{1}{2})} + q_s w_p \frac{\Delta x}{\Delta t} (W_x)_{i+\frac{1}{2},j}^{(n+\frac{1}{2})} \\ (J_{y,p})_{i,j+\frac{1}{2}}^{(n+\frac{1}{2})} &= (J_{y,p})_{i,j-\frac{1}{2}}^{(n+\frac{1}{2})} + q_s w_p \frac{\Delta y}{\Delta t} (W_y)_{j,i+\frac{1}{2}}^{(n+\frac{1}{2})} \end{aligned}$$

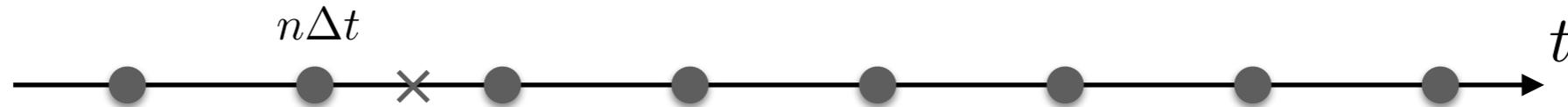
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The Finite-Difference Time-Domain (FDTD) method is a popular method for solving Maxwell's Equations



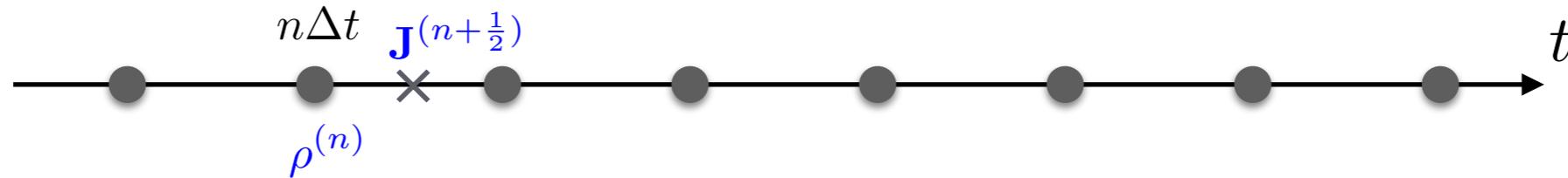
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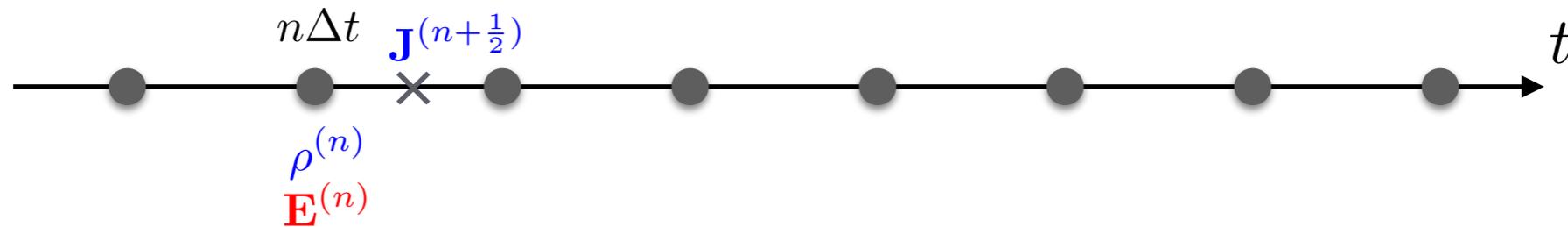
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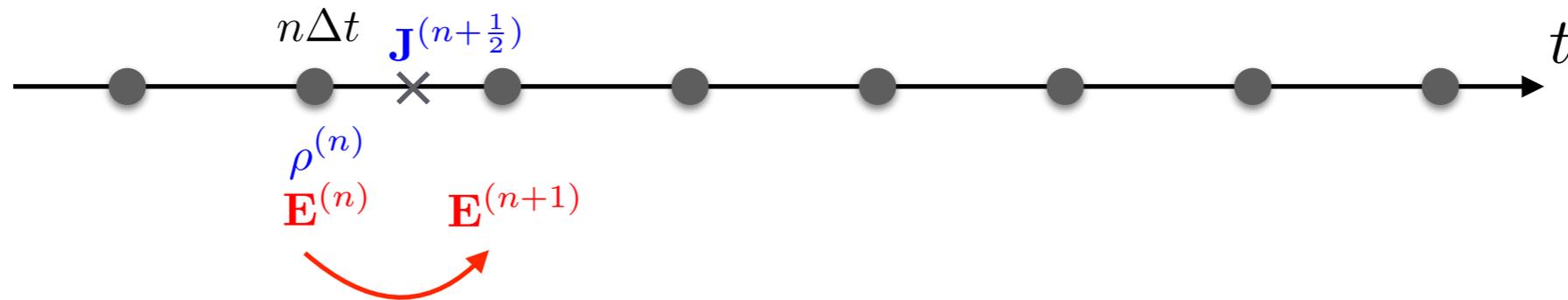
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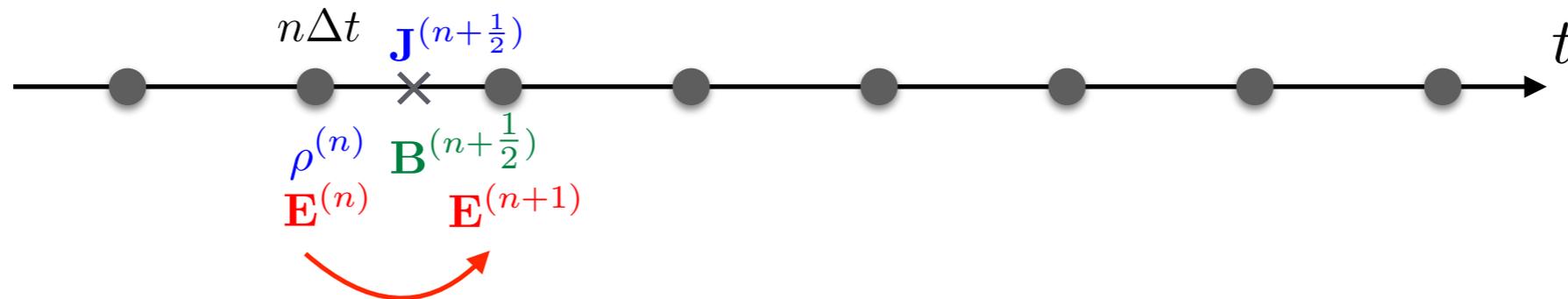
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Solving **Ampère's** equation:  $\partial_t E_y = -J_y - \partial_x B_z$

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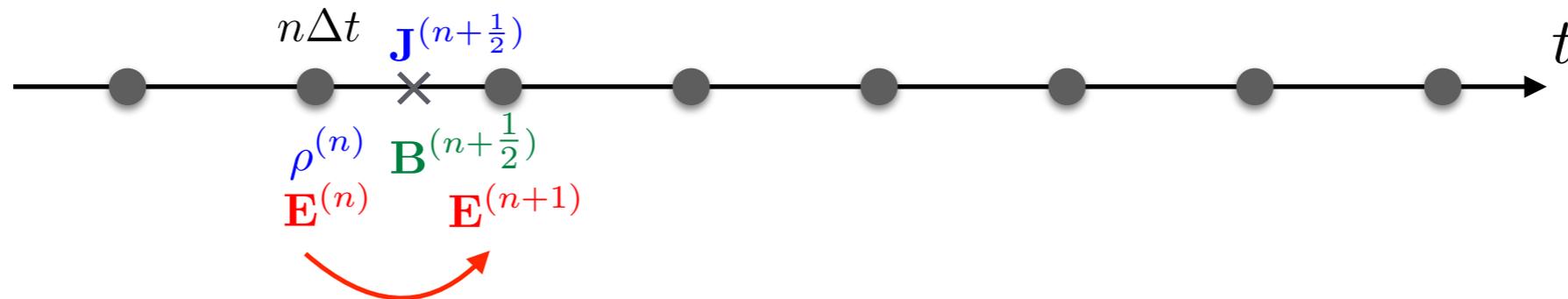


Solving **Ampère's** equation:  $\partial_t E_y = -J_y - \partial_x B_z$

time-centering 
$$\frac{(E_y)^{(n+1)} - (E_y)^{(n)}}{\Delta t} = -J_y^{(n+\frac{1}{2})} - (\partial_x B_z)^{(n+\frac{1}{2})}$$

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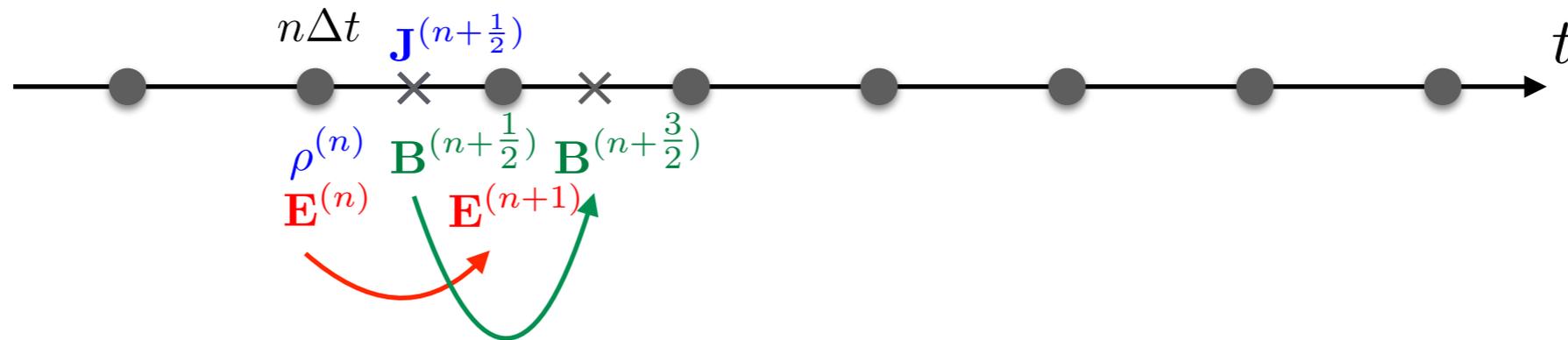


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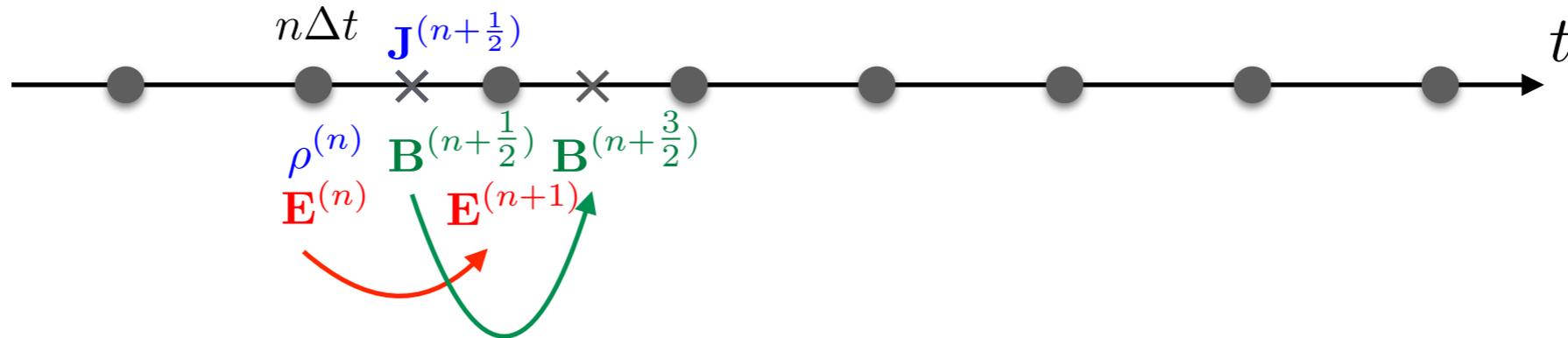
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Numerical analysis of the FDTD solvers gives you access to the numerical dispersion relation & CFL condition

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Using the standard technique to derive the wave equation leads to:

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Looking for *numerical* solution in the form:

$$\begin{aligned} (E_y)_{i,j+\frac{1}{2},k}^{(n)} &= E_{y0} \exp\{i [ik_x \Delta x + (j + \frac{1}{2})k_y \Delta y \\ &\quad + kk_z \Delta z - n\omega \Delta t]\} \end{aligned}$$

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After some algebra, one finds the *numerical dispersion relation*:

$$\frac{\sin^2(\omega\Delta t/2)}{\Delta t^2} = \sum_{\mu} \frac{\sin^2(k_{\mu}\Delta\mu/2)}{\Delta\mu^2}$$

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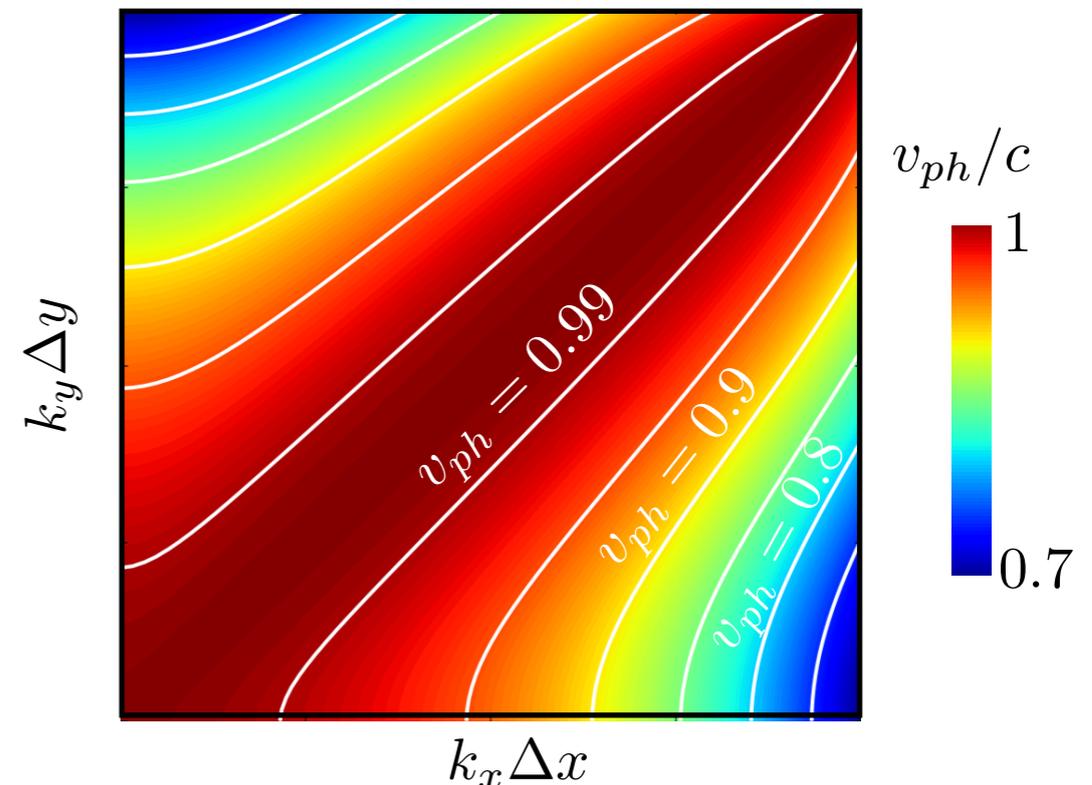
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The FDTD solver is subject to *numerical dispersion* as the numerical light wave velocity is found to depend on its wavenumber and orientation.



# A quick summary

## The PIC approach in a nutshell

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<b>Initialization</b>	time step $n = 0$ , time $t = 0$
<b>Particle loading</b>	$\forall p$ , define $(\mathbf{x}_p)^{n=0}$ , $(\mathbf{u}_p)^{n=-\frac{1}{2}}$
<b>Charge projection on grid</b>	$[\forall p, (\mathbf{x}_p)^{n=0}] \rightarrow \rho^{(n=0)}(\mathbf{x})$
<b>Compute initial fields</b>	- solve Poisson on grid: $[\rho^{(n=0)}(\mathbf{x})] \rightarrow \mathbf{E}_{\text{stat}}^{(n=0)}(\mathbf{x})$ - add external fields: $\mathbf{E}^{(n=0)}(\mathbf{x}) = \mathbf{E}_{\text{stat}}^{(n=0)}(\mathbf{x}) + \mathbf{E}_{\text{ext}}^{(n=0)}(\mathbf{x})$ $\mathbf{B}^{(n=\frac{1}{2})}(\mathbf{x}) = \mathbf{B}_{\text{ext}}^{(n=\frac{1}{2})}(\mathbf{x})$
<hr/> <b>PIC loop:</b> from time step $n$ to $n + 1$ , time $t = (n + 1) \Delta t$ <hr/>	
<b>Restart charge &amp; current densities</b> Save magnetic fields value (used to center magnetic fields)	
<b>Interpolate fields at particle positions</b>	$\forall p, [\mathbf{x}_p, \mathbf{E}^{(n)}(\mathbf{x}), \mathbf{B}^{(n)}(\mathbf{x})] \rightarrow \mathbf{E}_p^{(n)}, \mathbf{B}_p^{(n)}$
<b>Push particles</b>	- compute new velocity $\forall p, \mathbf{p}_p^{(n-\frac{1}{2})} \left[ \mathbf{E}_p^{(n)}, \mathbf{B}_p^{(n)} \right] \mathbf{p}_p^{(n+\frac{1}{2})}$ - compute new position $\forall p, \mathbf{x}_p^{(n)} \left[ \mathbf{p}_p^{(n+\frac{1}{2})} \right] \mathbf{x}_p^{(n+1)}$
<b>Project current onto the grid using a charge-conserving scheme</b>	$[\forall p \mathbf{x}_p^{(n)}, \mathbf{x}_p^{(n+1)}, \mathbf{p}_p^{(n+\frac{1}{2})}] \rightarrow \mathbf{J}^{(n+\frac{1}{2})}(\mathbf{x})$
<b>Solve Maxwell's equations</b>	- solve Maxwell-Faraday: $\mathbf{E}^{(n)}(\mathbf{x}) \left[ \mathbf{J}^{(n+\frac{1}{2})}(\mathbf{x}) \right] \mathbf{E}^{(n+1)}(\mathbf{x})$ - solve Maxwell-Ampère: $\mathbf{B}^{(n+\frac{1}{2})}(\mathbf{x}) \left[ \mathbf{E}^{(n+1)}(\mathbf{x}) \right] \mathbf{B}^{(n+\frac{3}{2})}(\mathbf{x})$ - center magnetic fields: $\mathbf{B}^{(n+1)}(\mathbf{x}) = \frac{1}{2} \left( \mathbf{B}^{(n+\frac{1}{2})}(\mathbf{x}) + \mathbf{B}^{(n+\frac{3}{2})}(\mathbf{x}) \right)$

---

There are still a few things to know before running your first PIC simulation

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electromagnetic fluctuations inherent to a thermal plasma  
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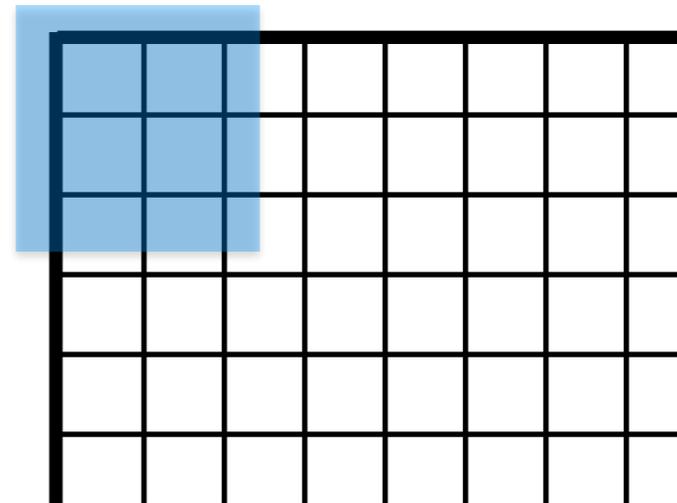
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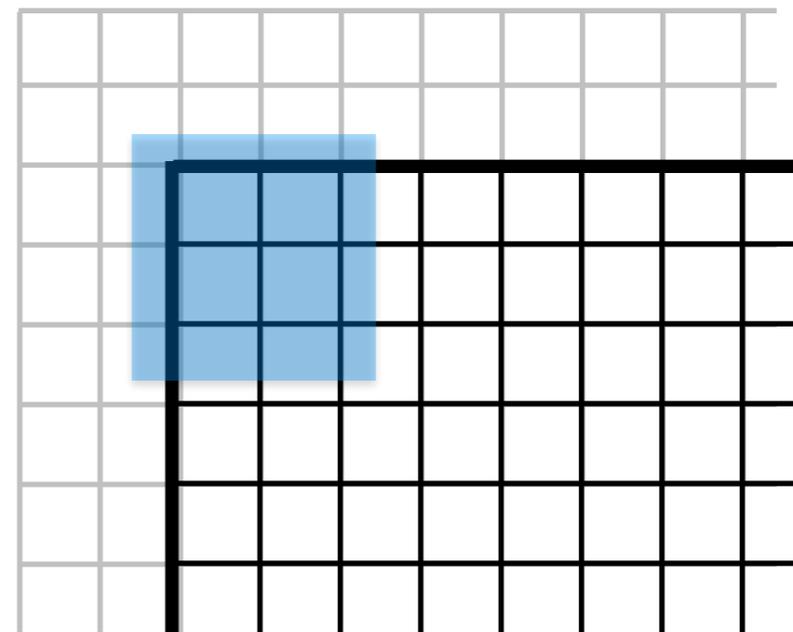
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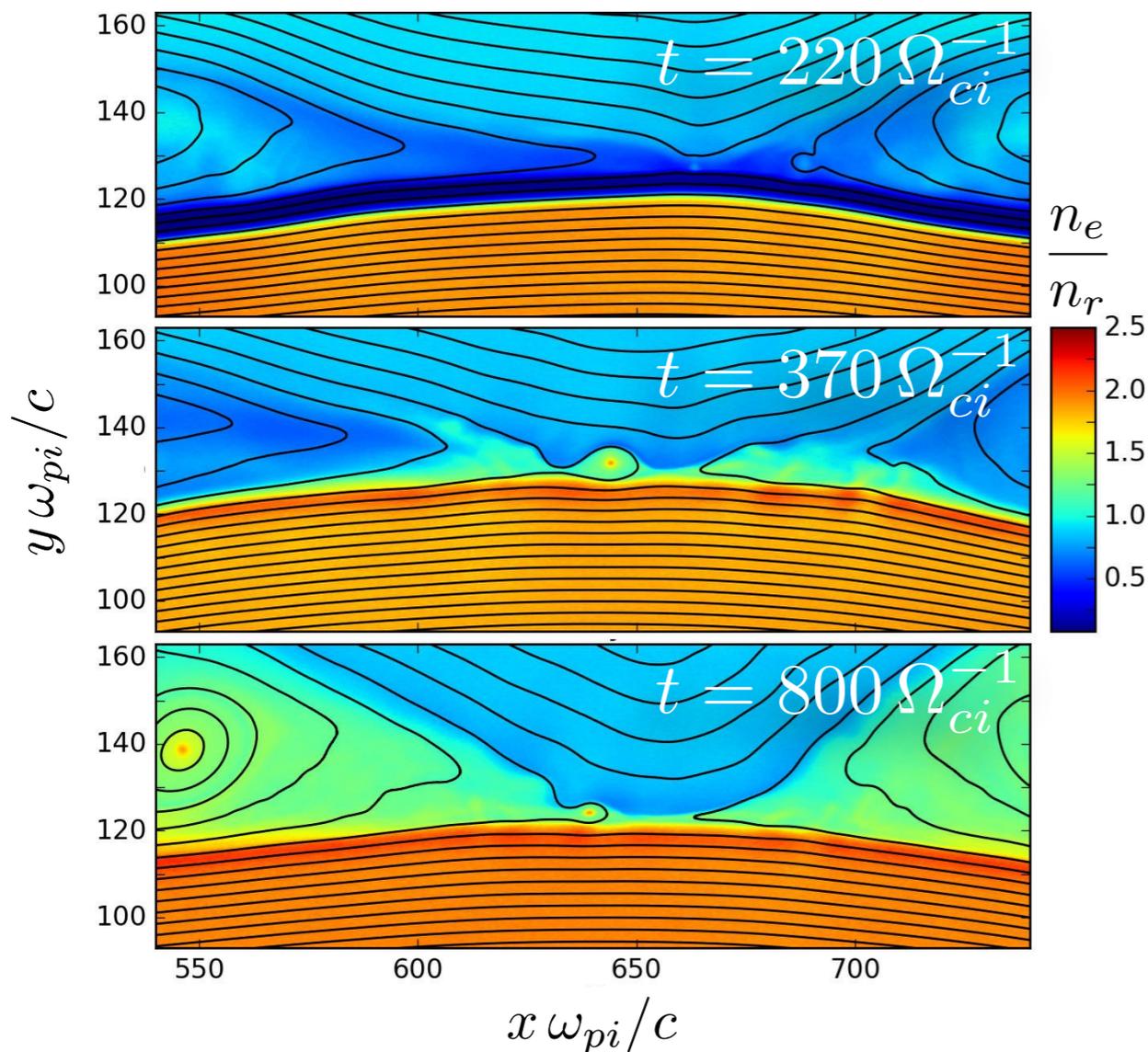
# Outlines

- Numerical approach: **how to build your PIC code**
- **High-performance computing:**  
**getting ready for the super-computers**
- Additional modules: **beyond the *collisionless* plasma**
- Some physics highlights: **what you can do with a PIC code**

**Parallelization** is mandatory for large-scale PIC simulation

# Parallelization is mandatory for large-scale PIC simulation

## Large scale PIC simulation of magnetic reconnection at the earth magnetopause

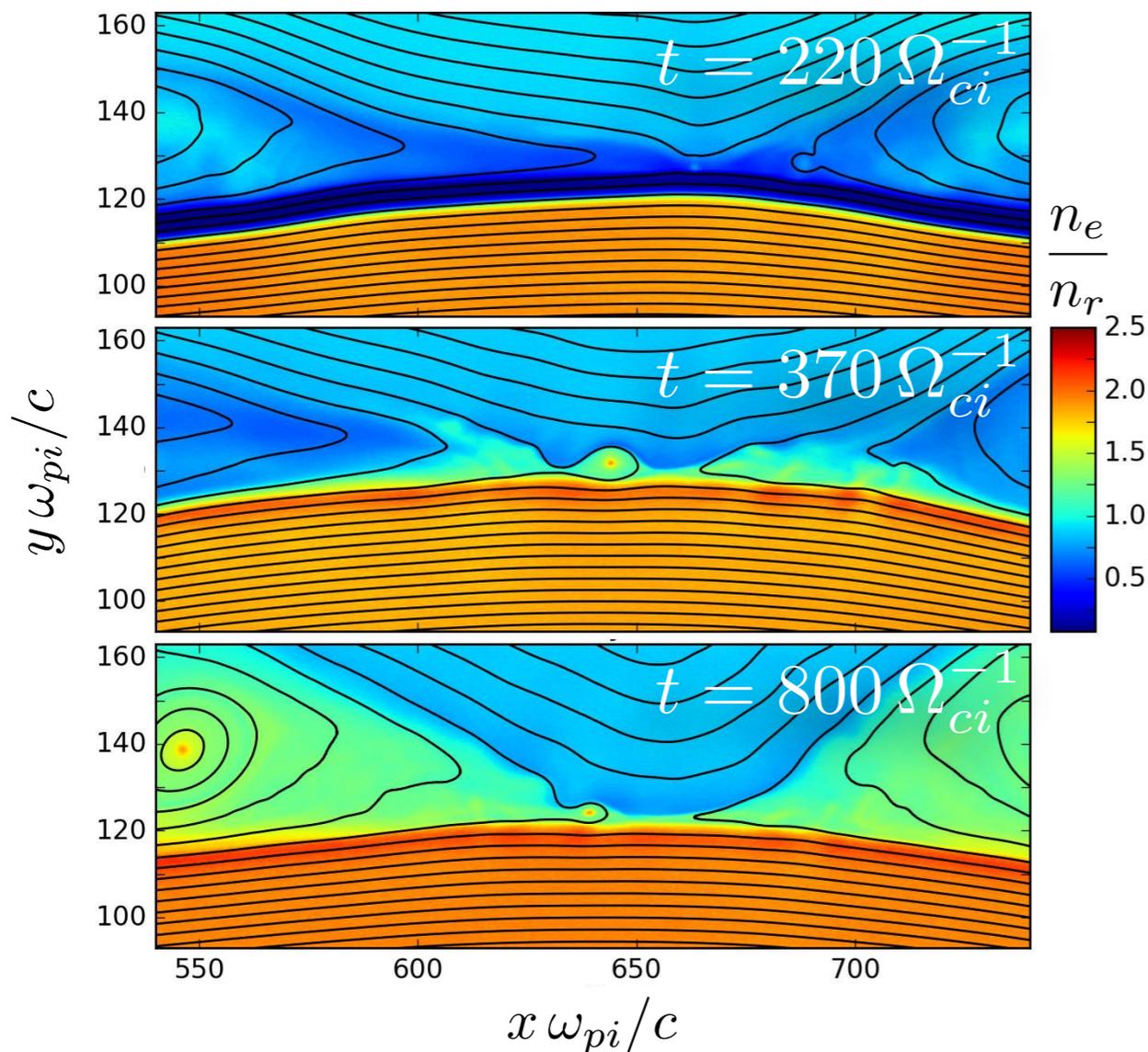


Simulation box:  $1280 \frac{c}{\omega_{pi}} \times 256 \frac{c}{\omega_{pi}}$   
 $25600 \times 10240$  PIC cells

run up to  $t = 800 \Omega_{ci}^{-1}$   
 $N_t \sim 9.5 \times 10^5$  timesteps  
for a total of  $22 \times 10^9$  quasi-particles.

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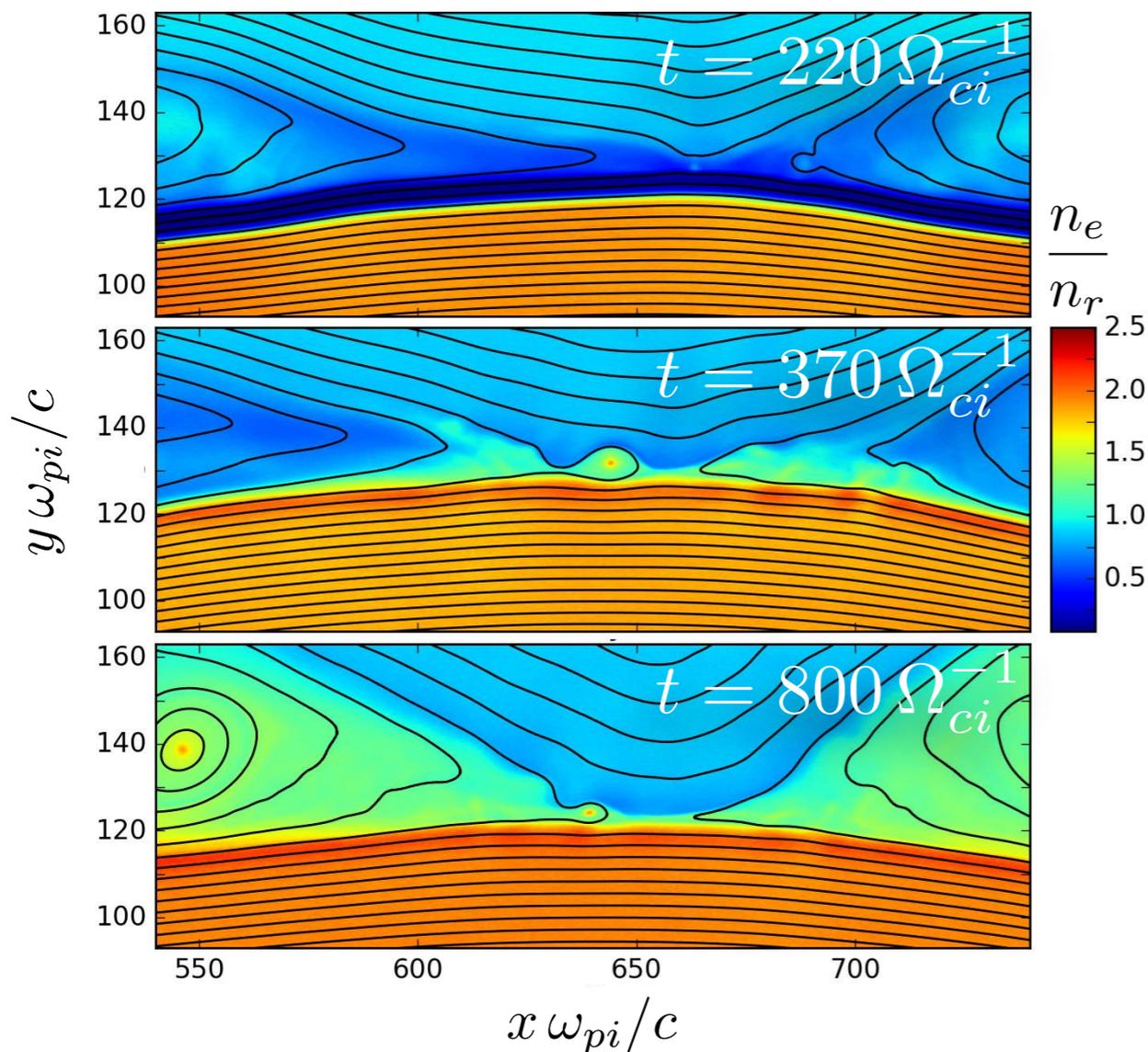
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**Solution:  
share the work on 16384 CPUs !!!**

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Tianhe-2 34 PF:

17 MW

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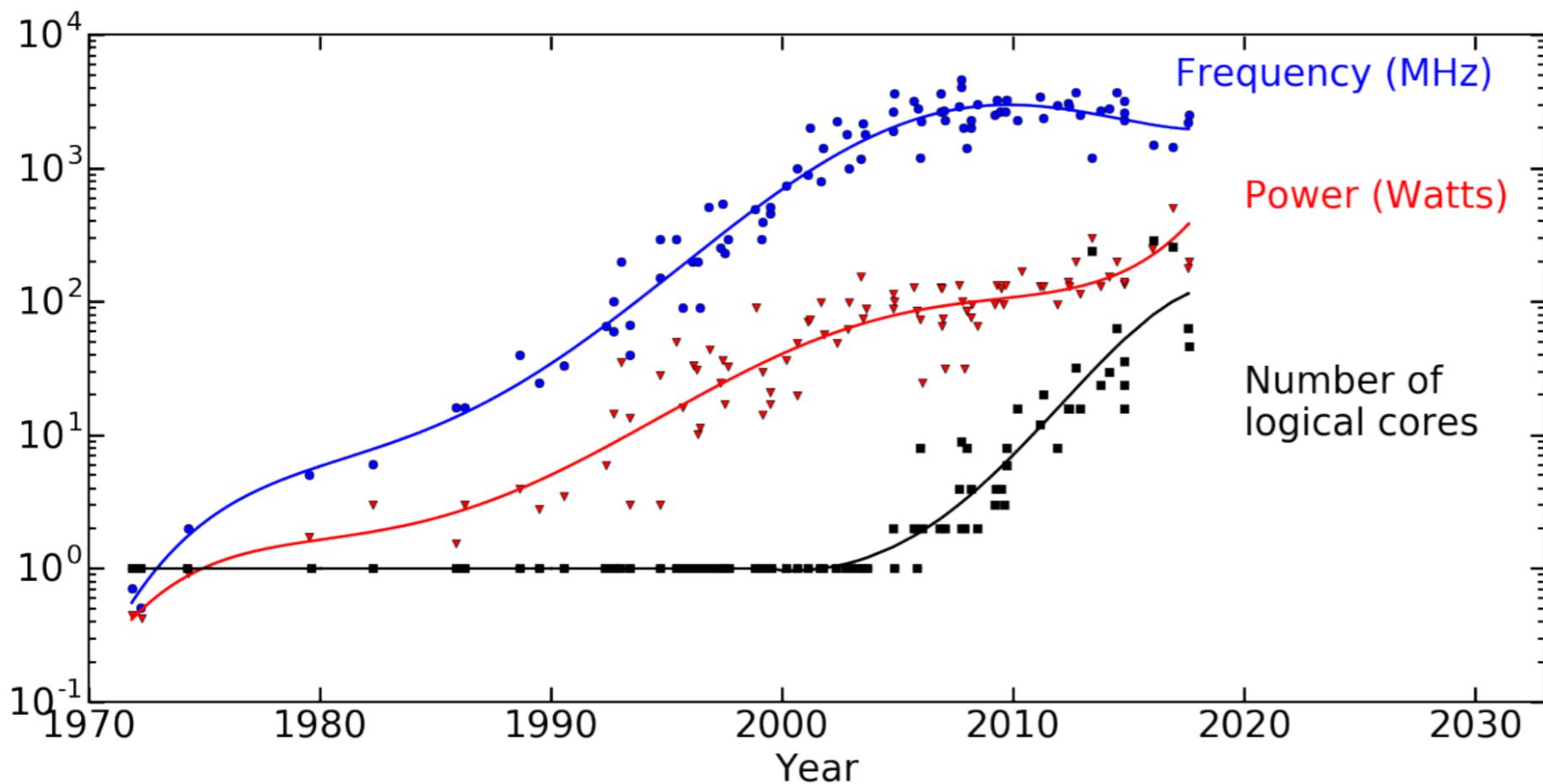
Exascale 1000 PF:  
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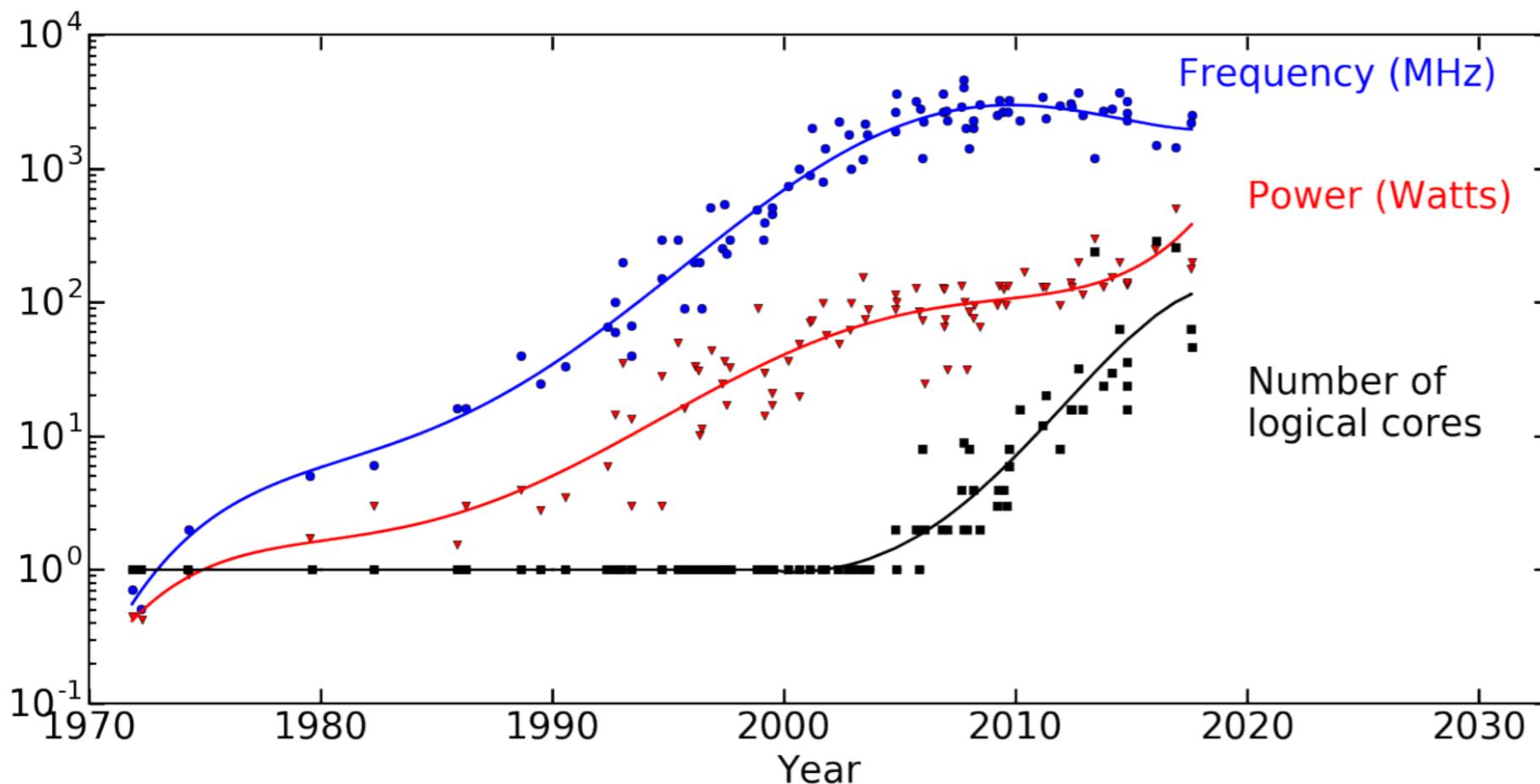


# High-performance computing new paradigms & challenges

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## Parallelism\*

- massive
- hybrid MPI-OpenMP
- dynamic (load balance)

## Memory

- shared vs. distributed
- cache use

## Vectorization\*\*

- SIMD

## Parallel I/O

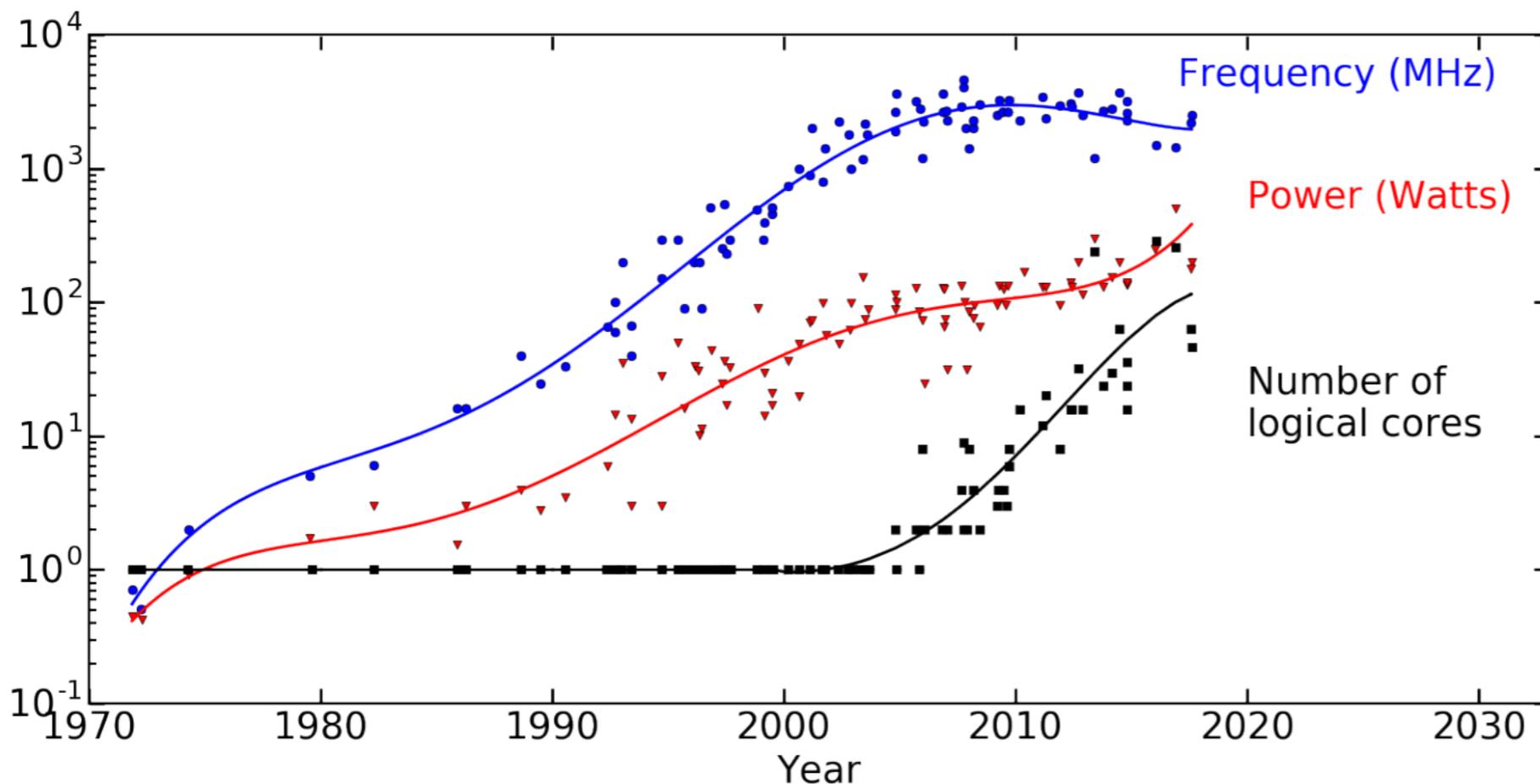
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\*Derouillat *et al.*, *Comp. Phys. Comm.* **222**, 351 (2018)

\*\*Beck *et al.*, *arXiv:1810.03949*

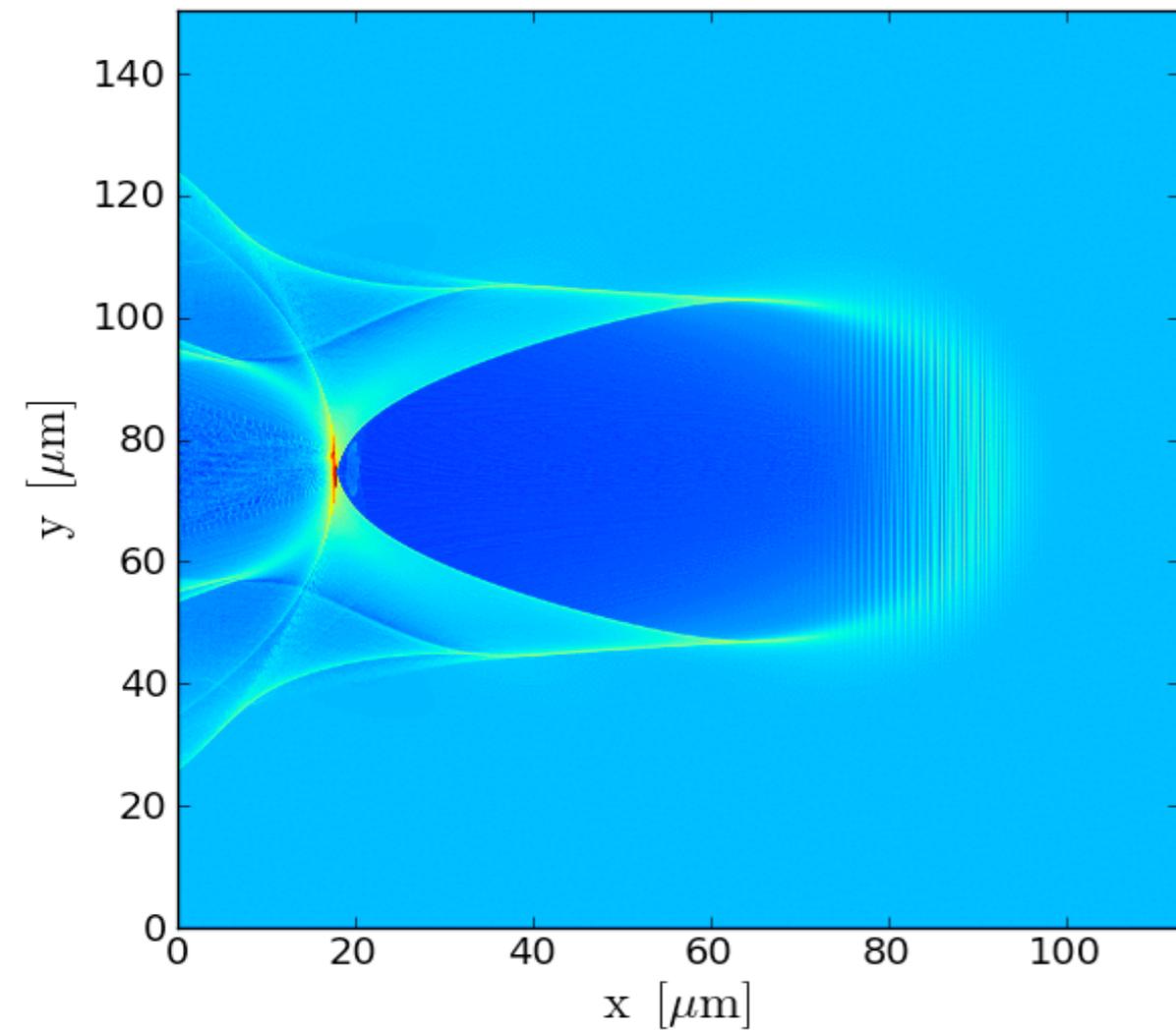
Step 1: Parallelization

PIC codes are well adapted to massive parallelism

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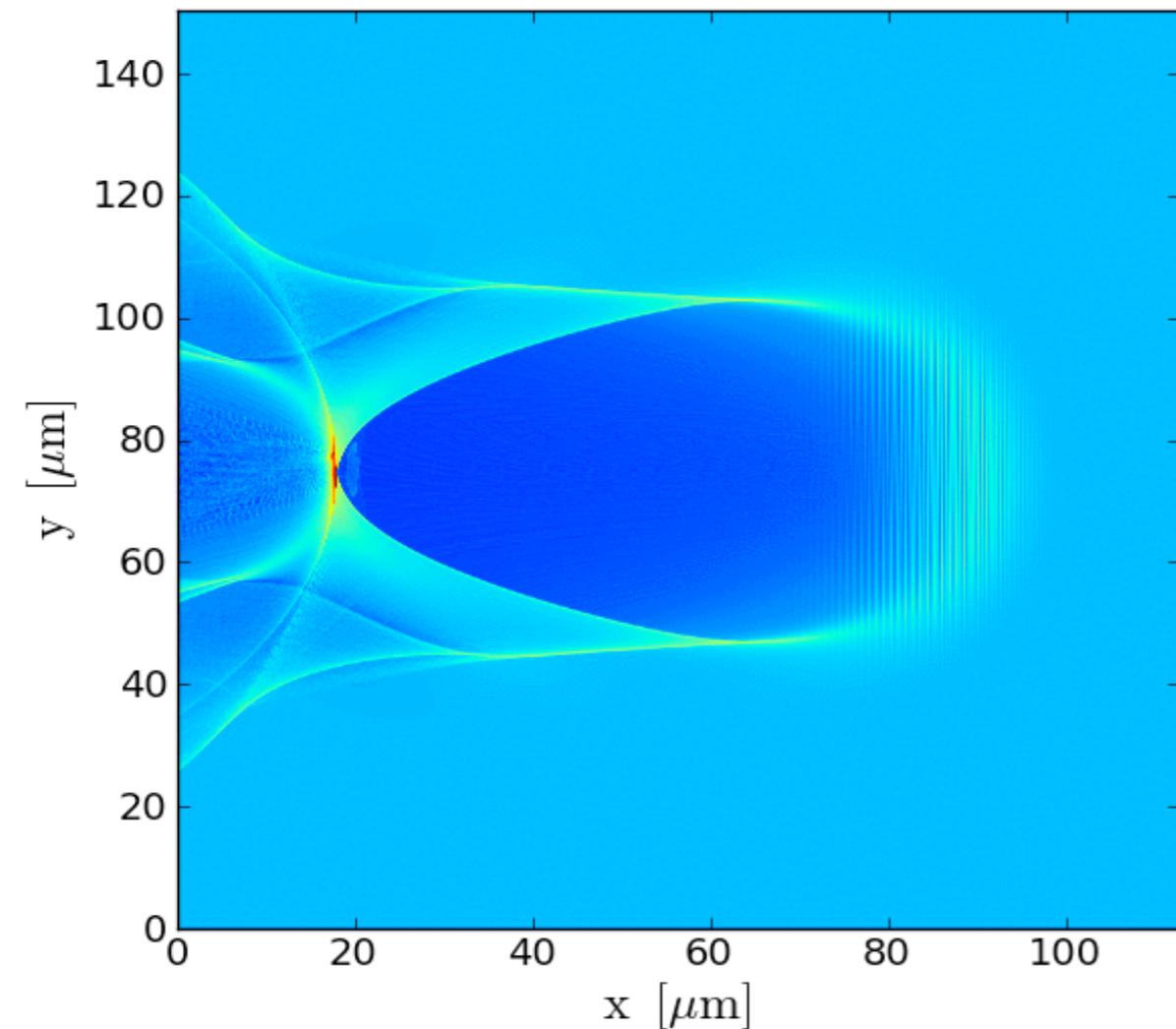
My Simulation (LWFFA)



# Step 1: Parallelization

## PIC codes are well adapted to massive parallelism

My Simulation (LWFFA)



My Super-Computer

■ CE  
computing element

CE-0

CE-1

CE-2

CE-3

CE-4

CE-5

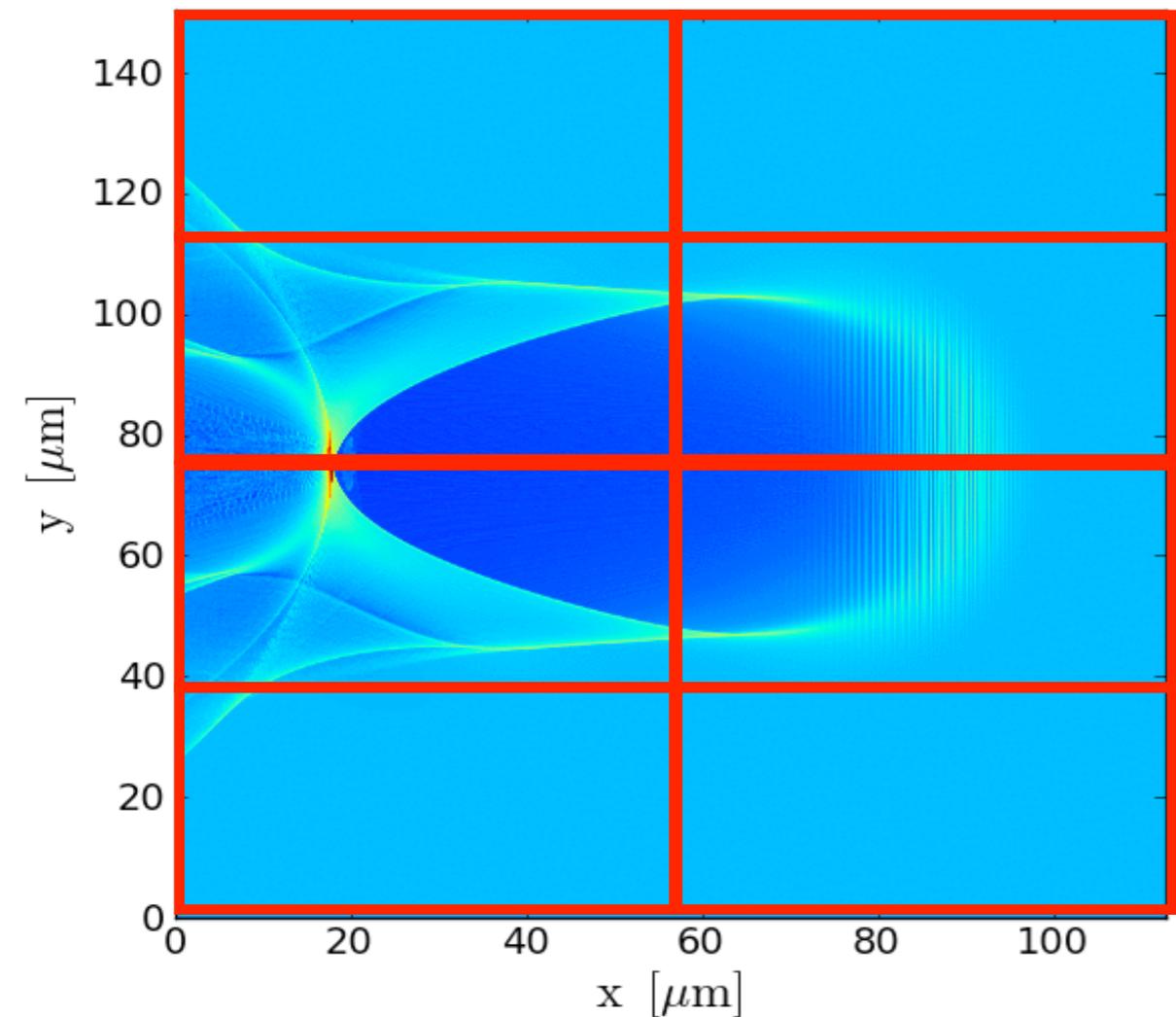
CE-6

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— Domain Decomposition

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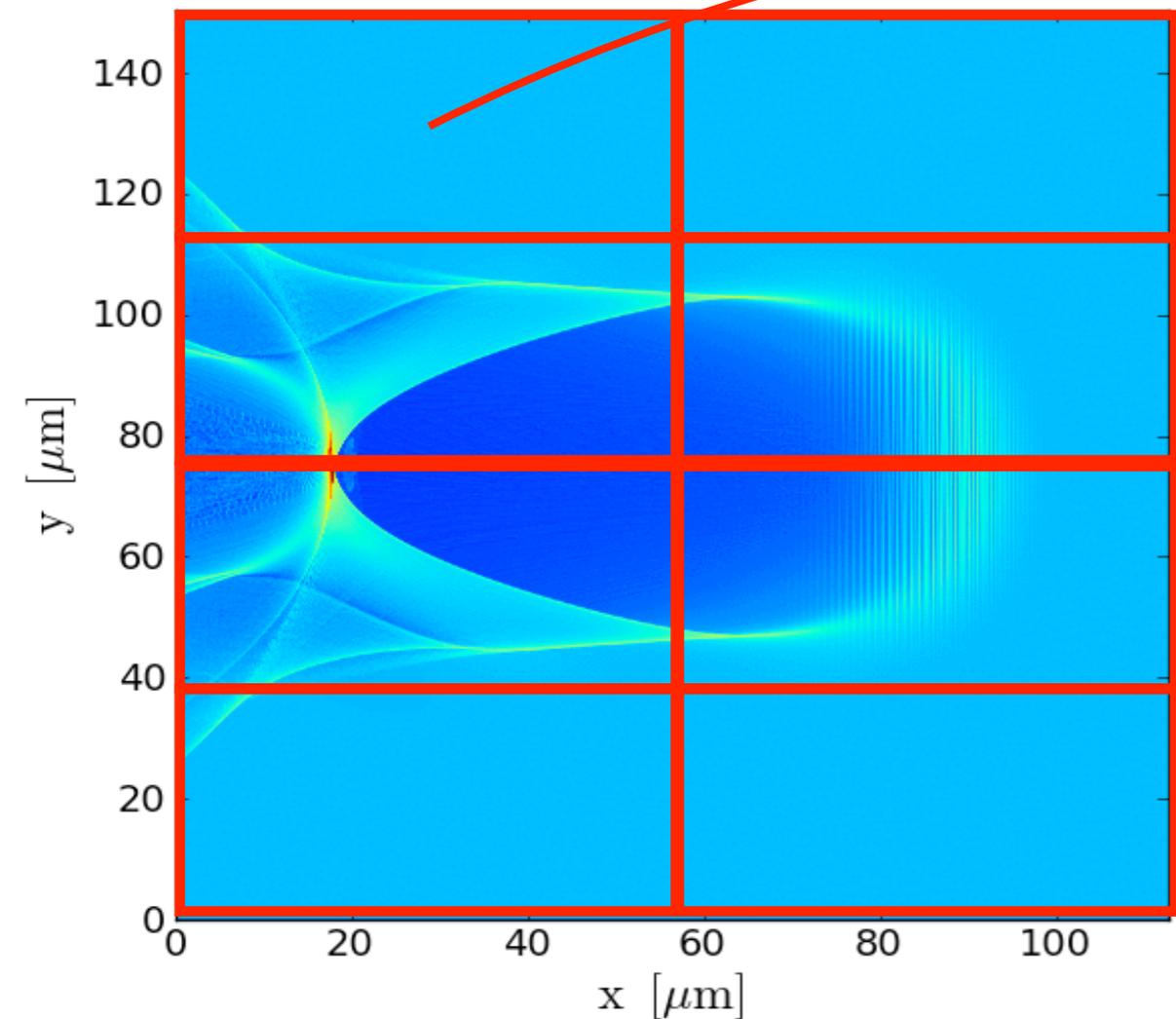
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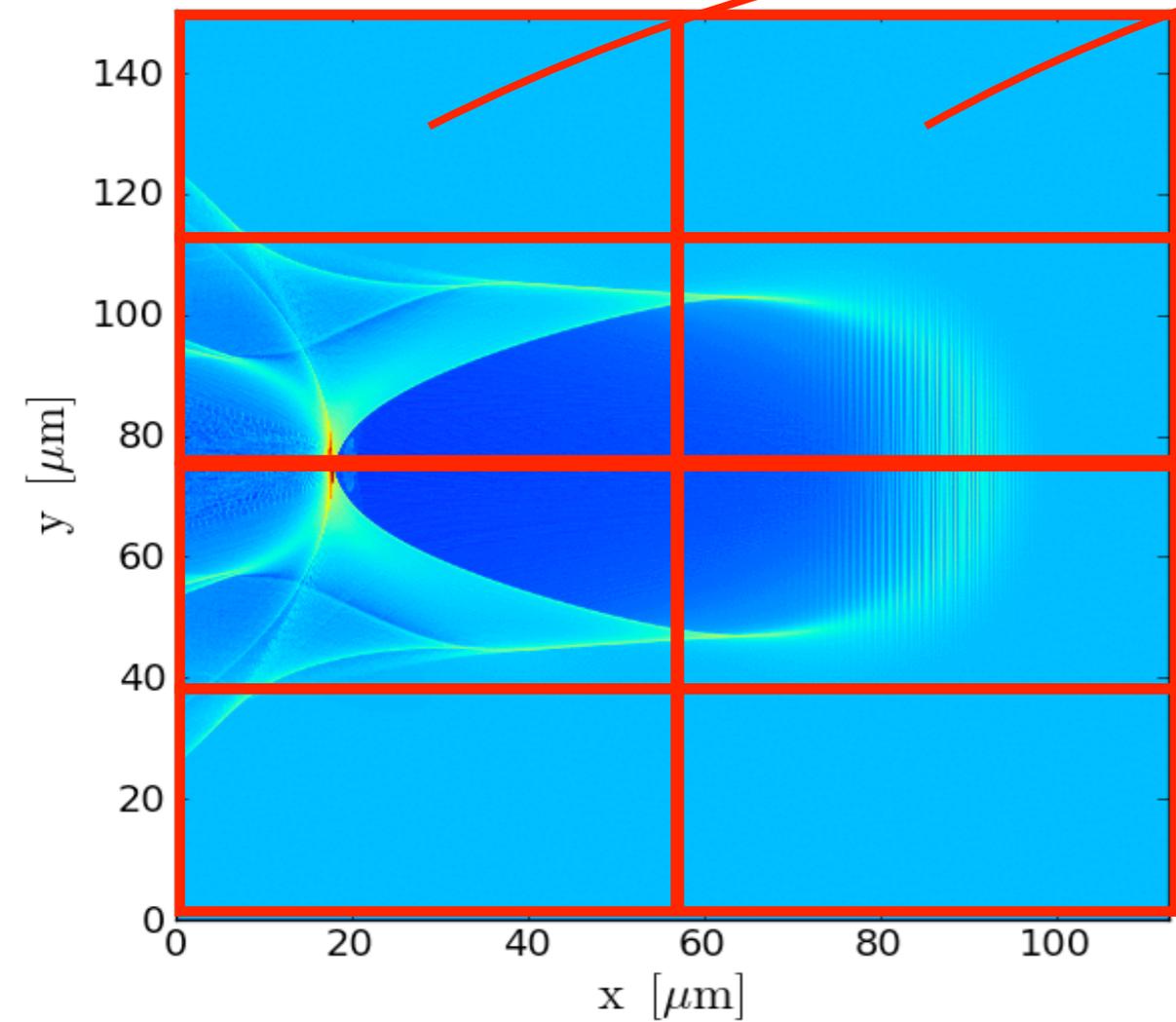
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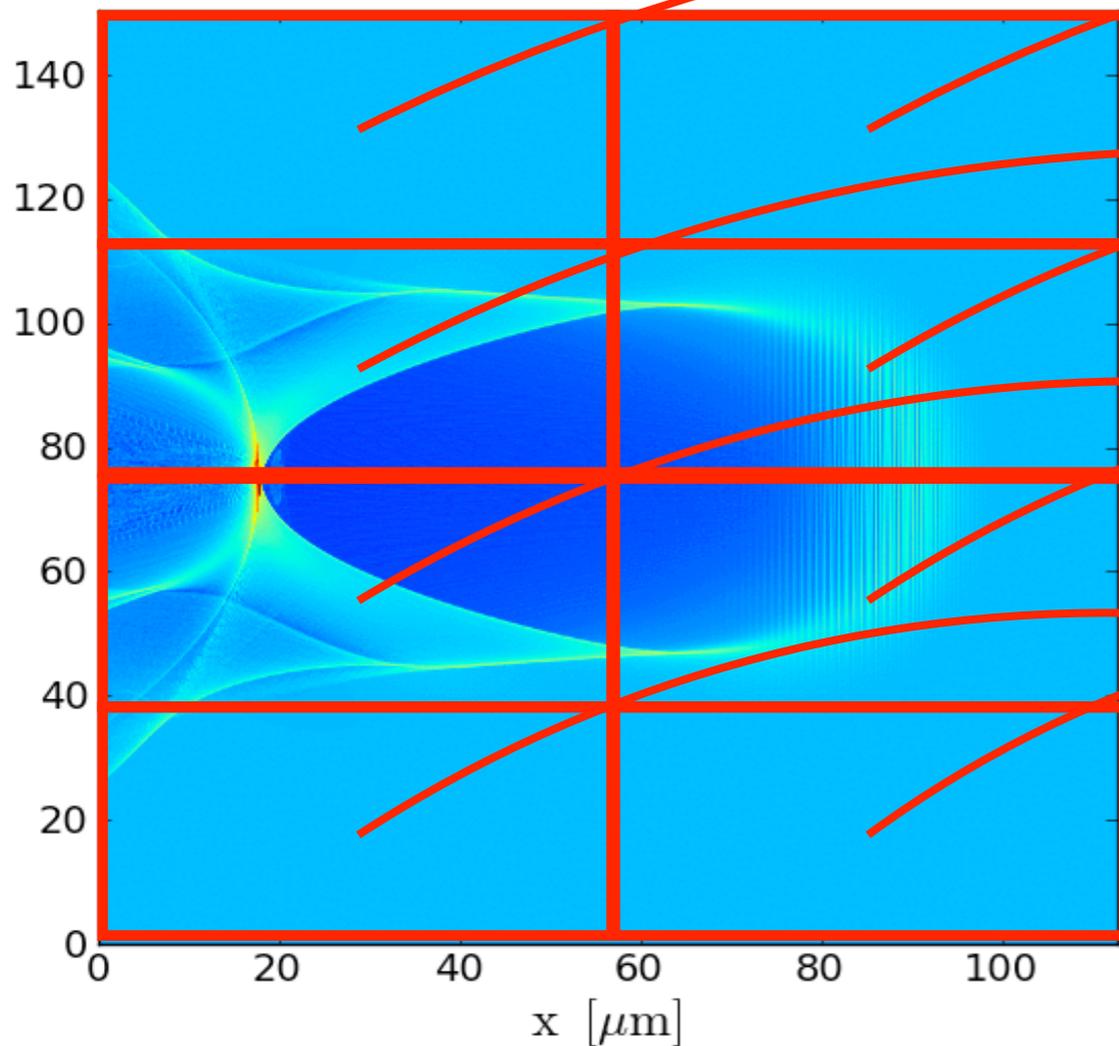
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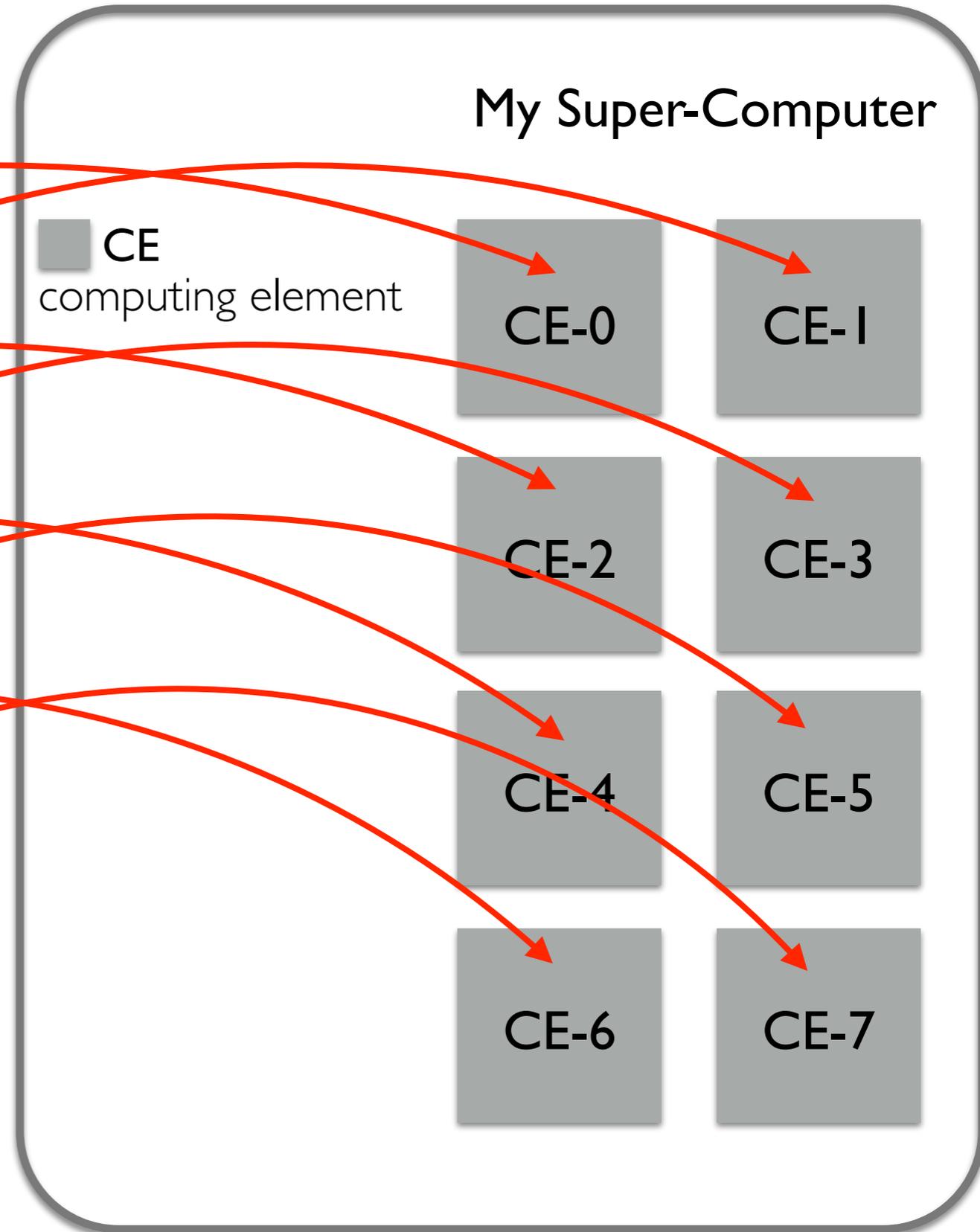
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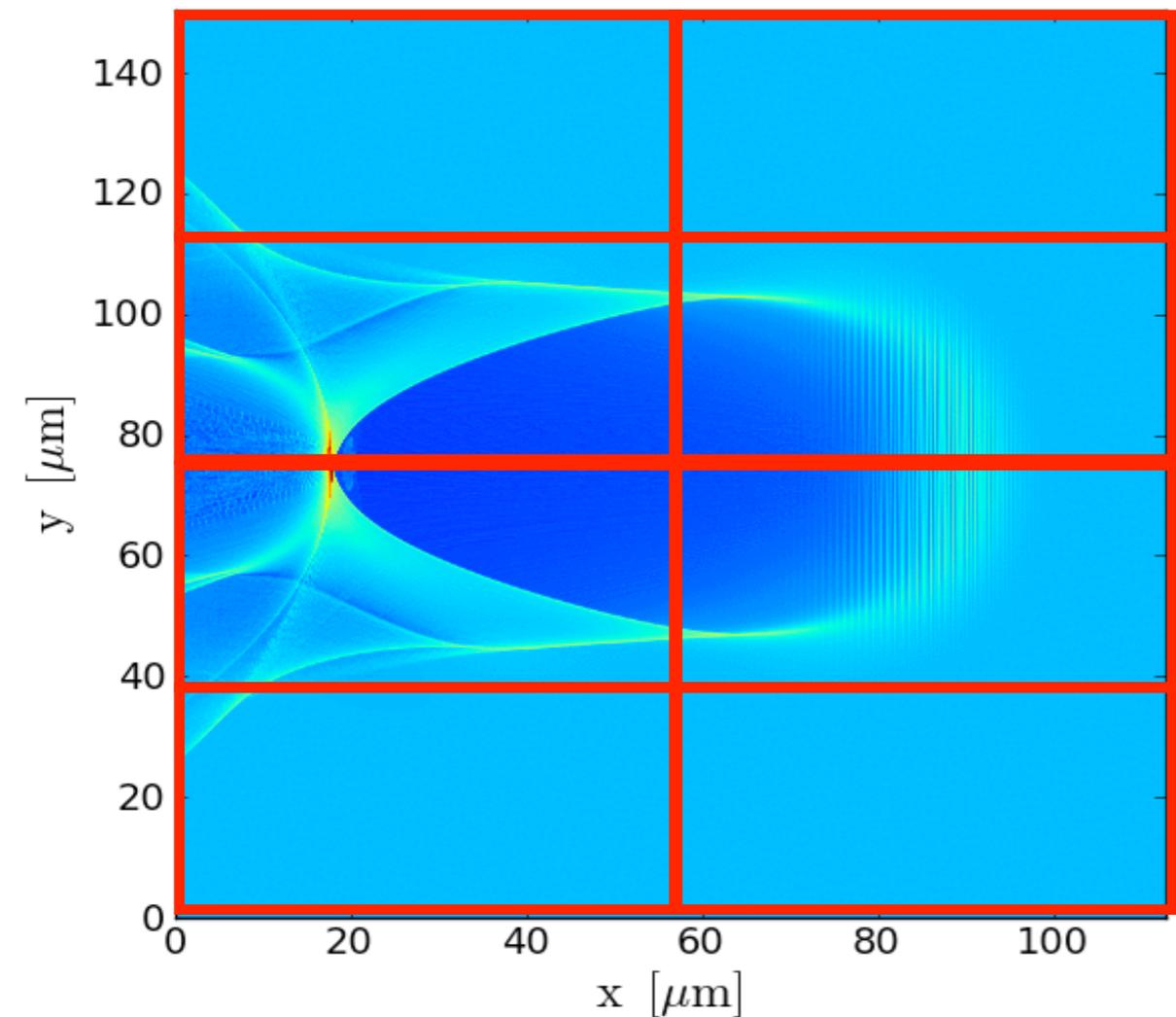
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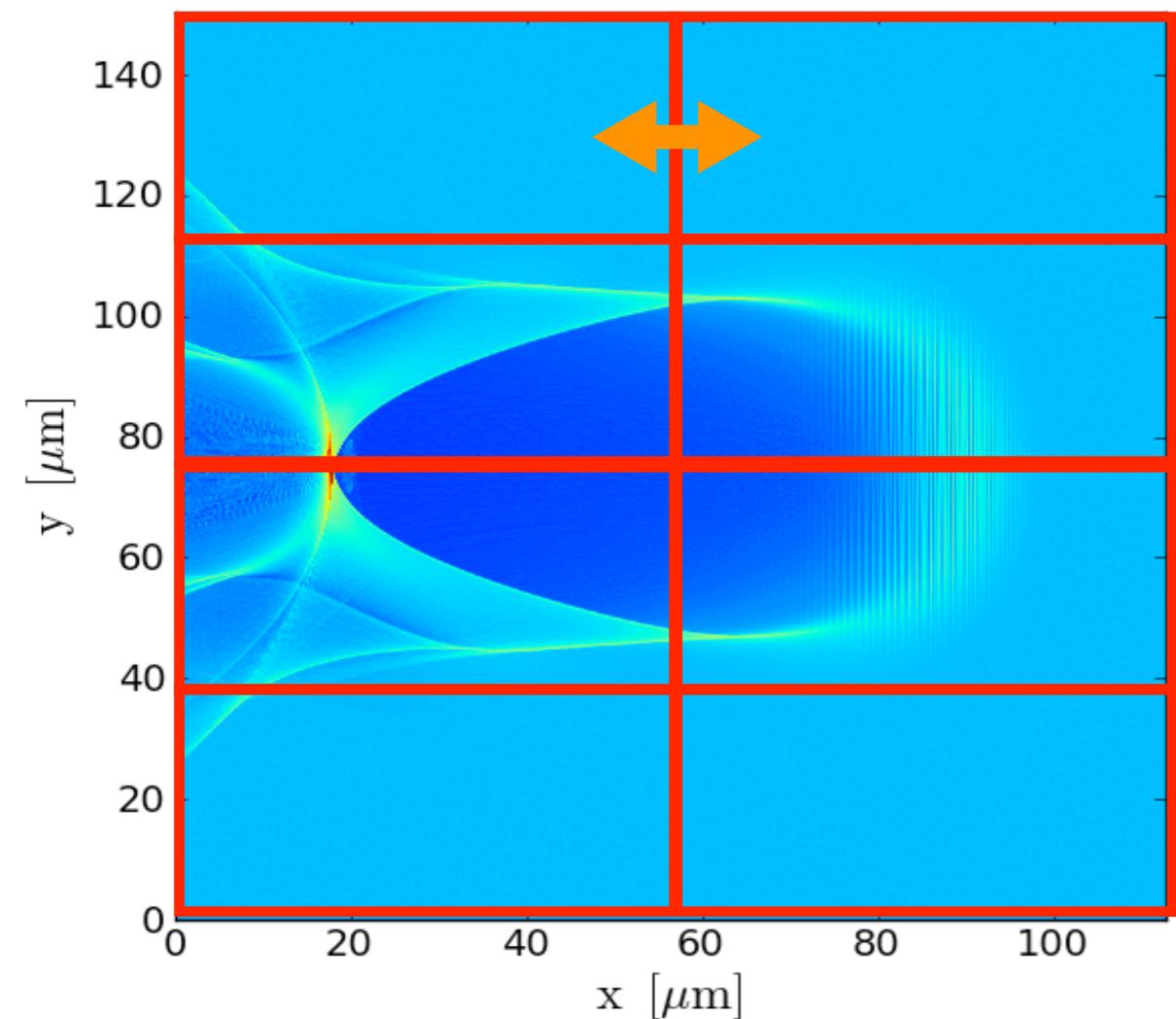
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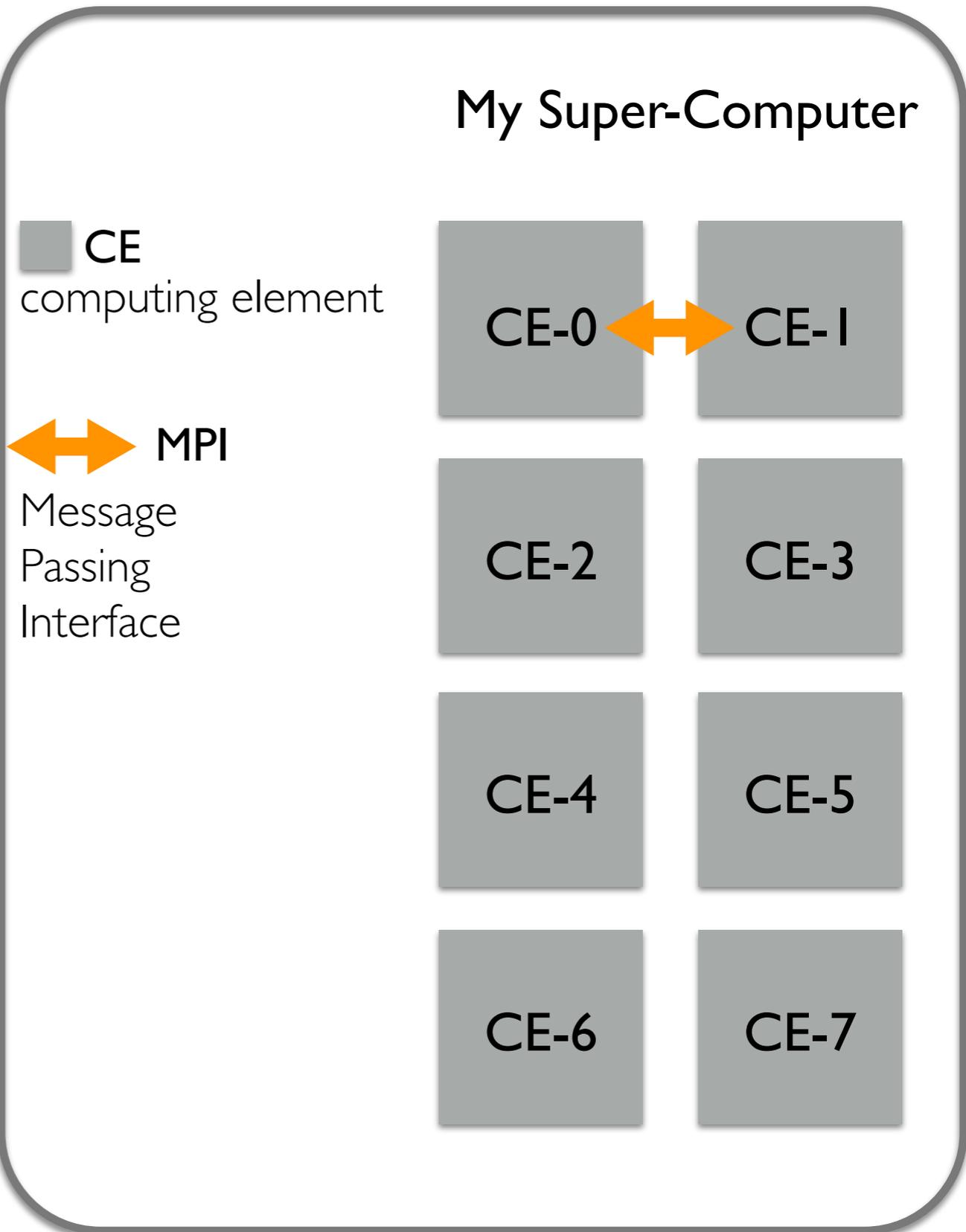
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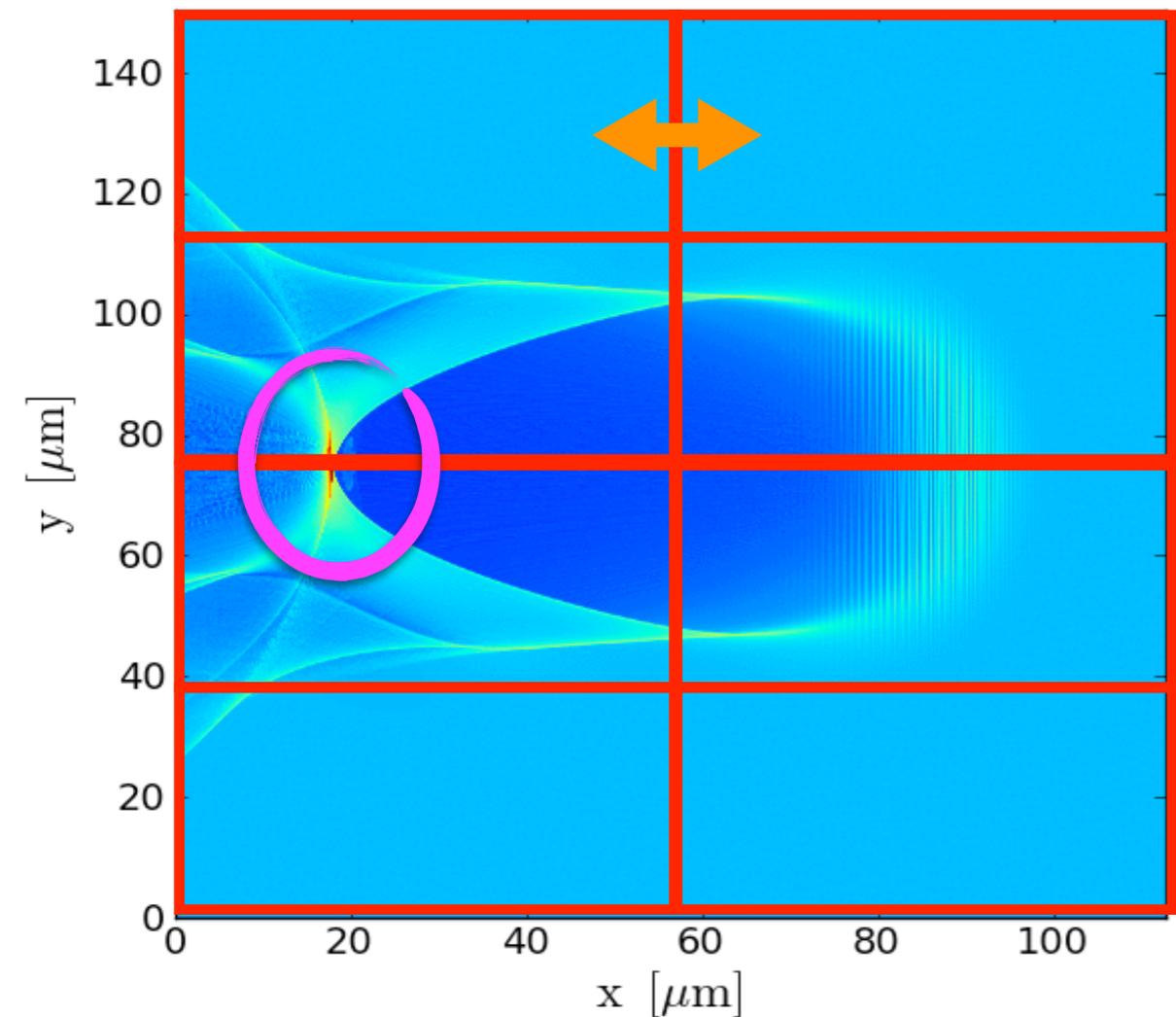
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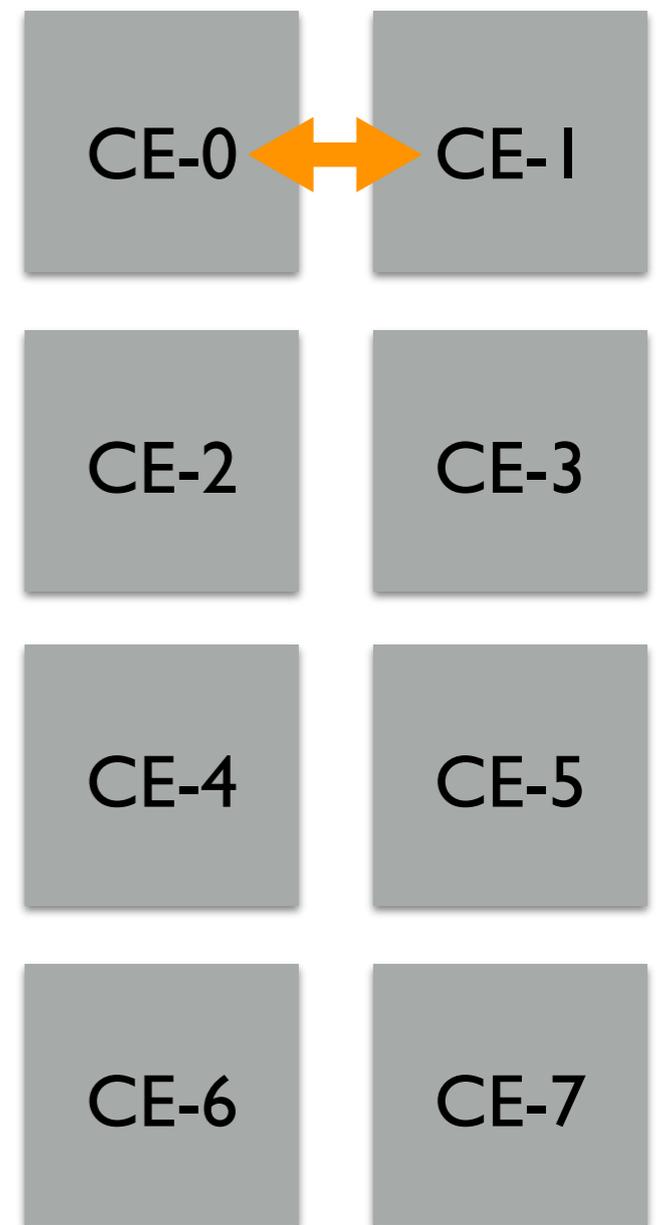


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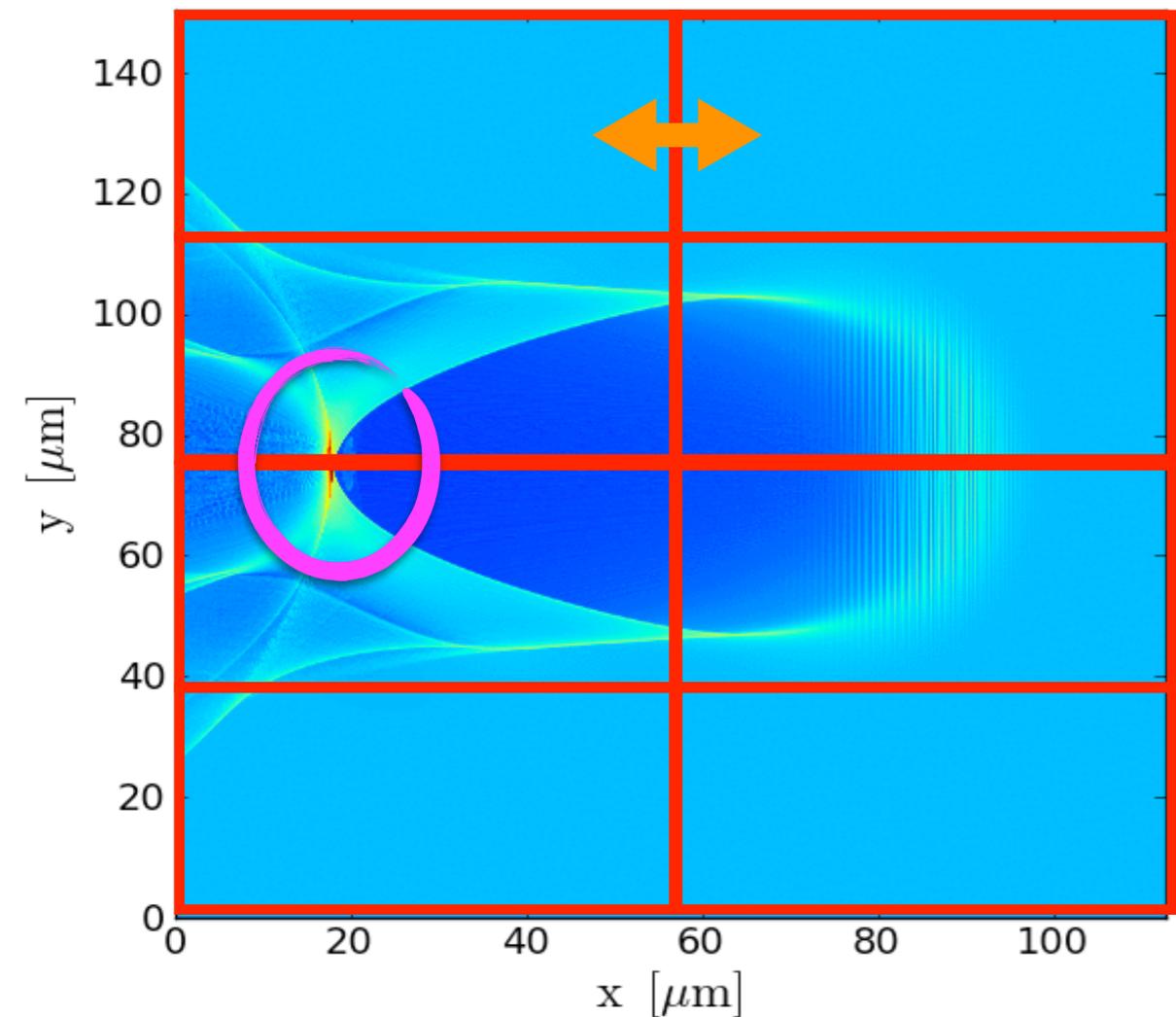
↔ MPI  
Message  
Passing  
Interface



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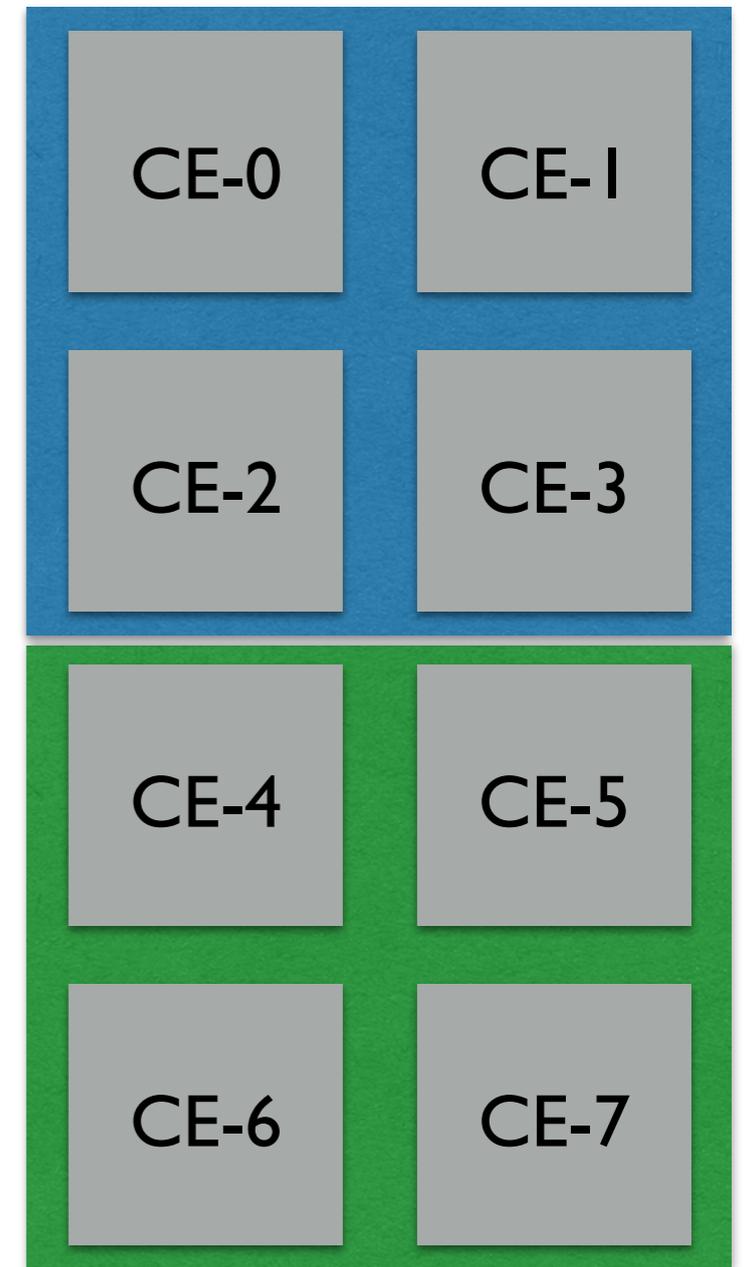


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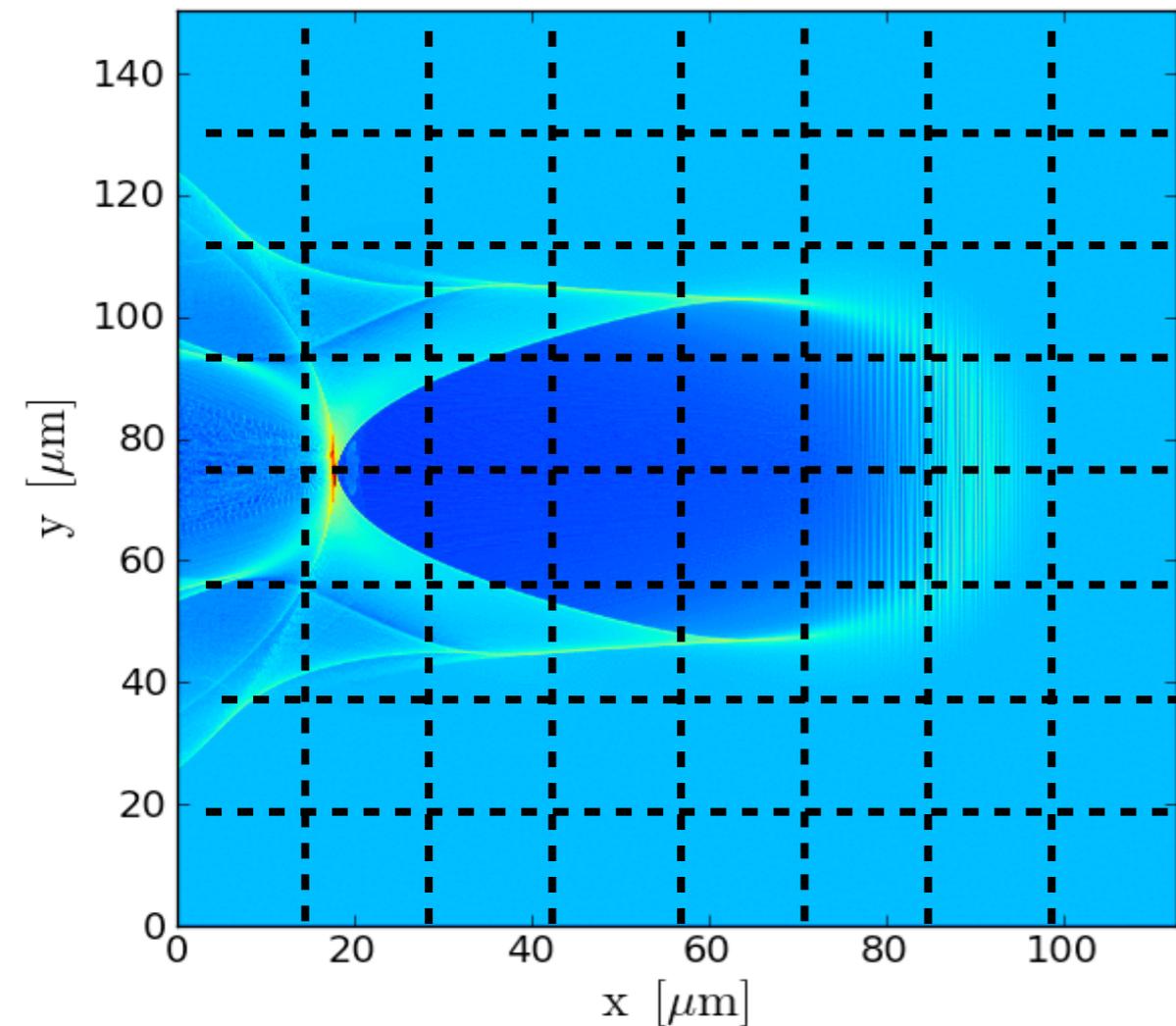


Shared memory

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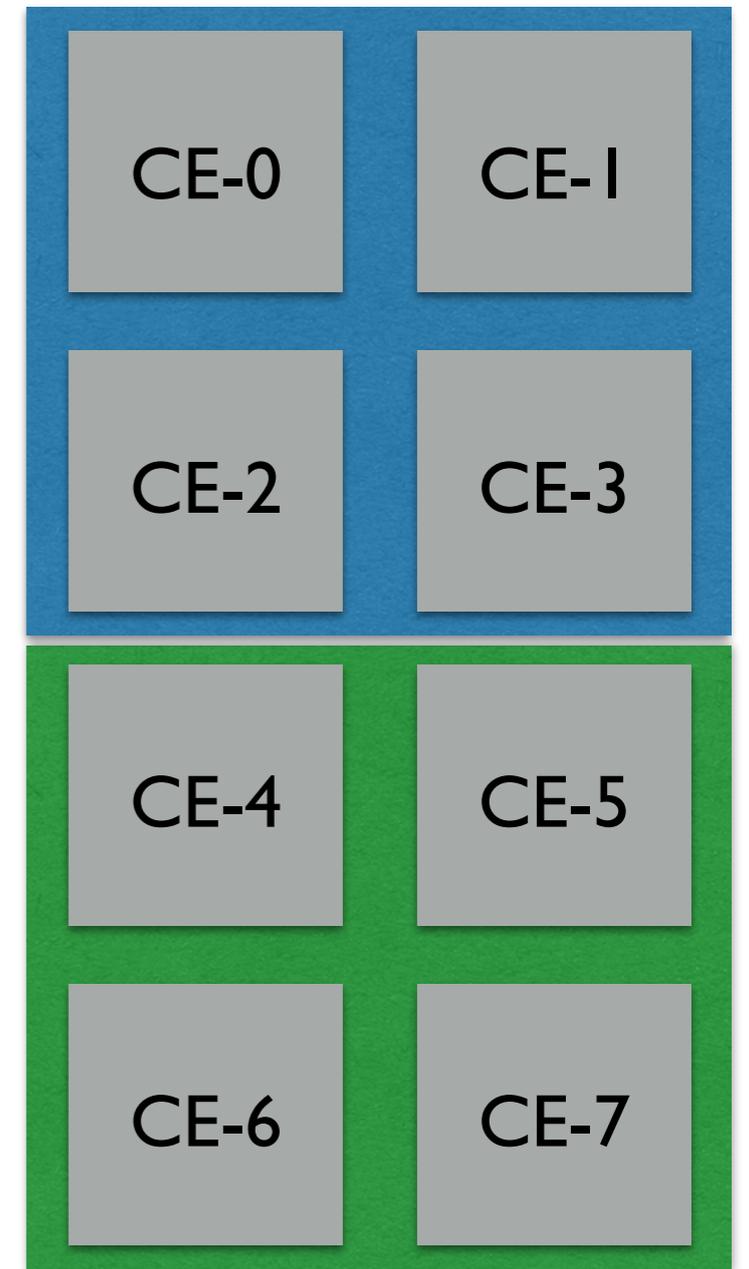


----- Patch Decomposition

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computing element

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Message  
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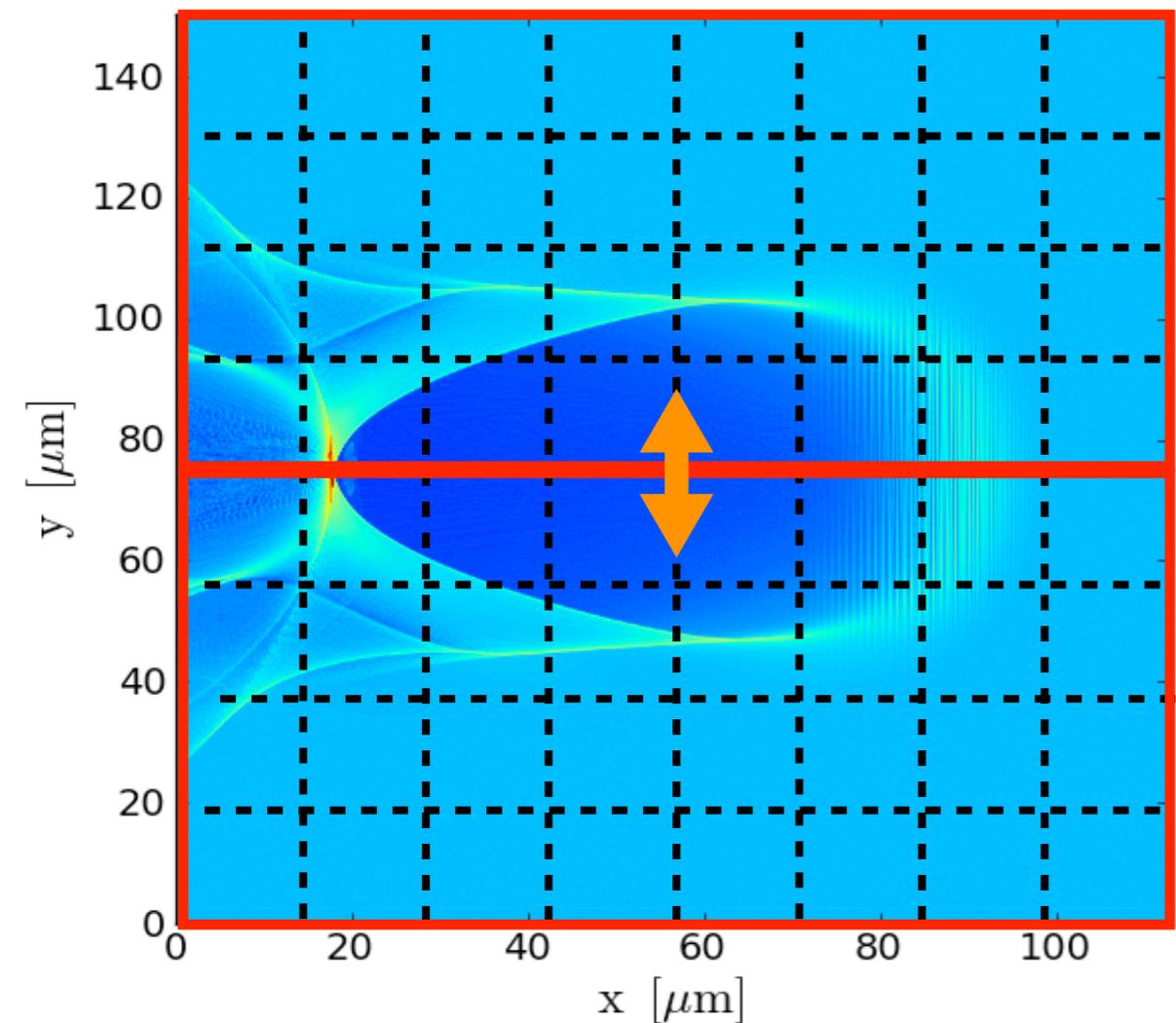


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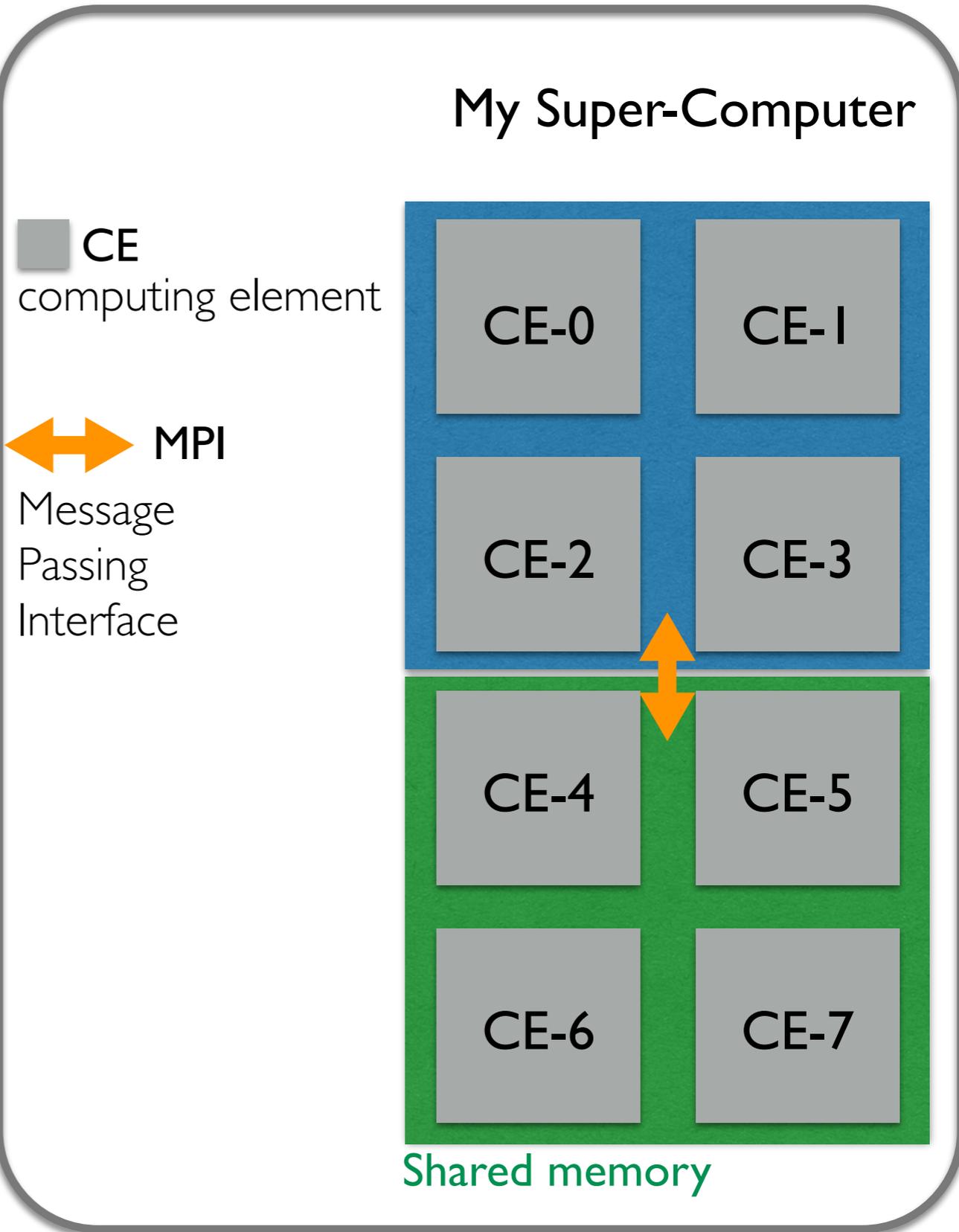
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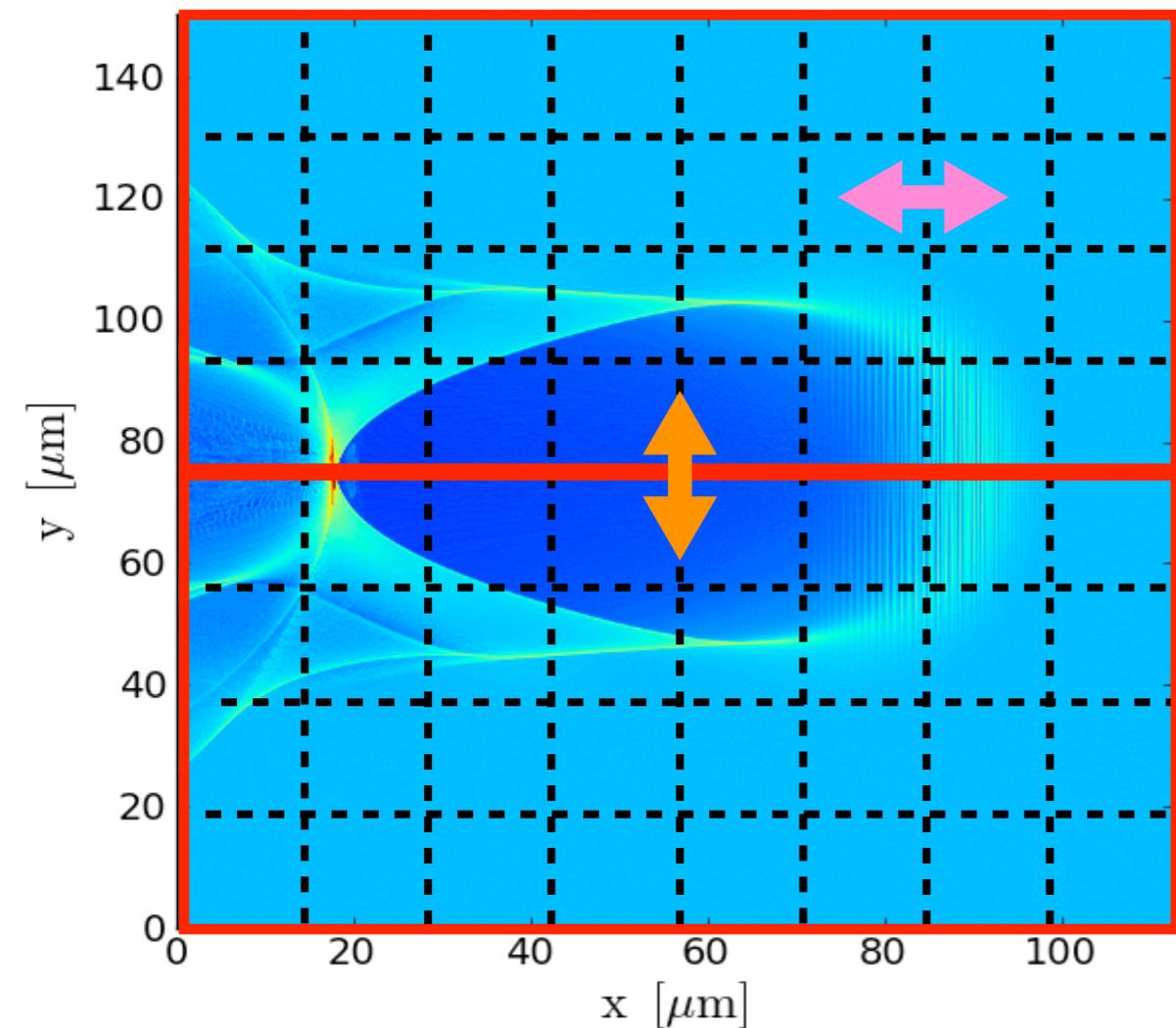
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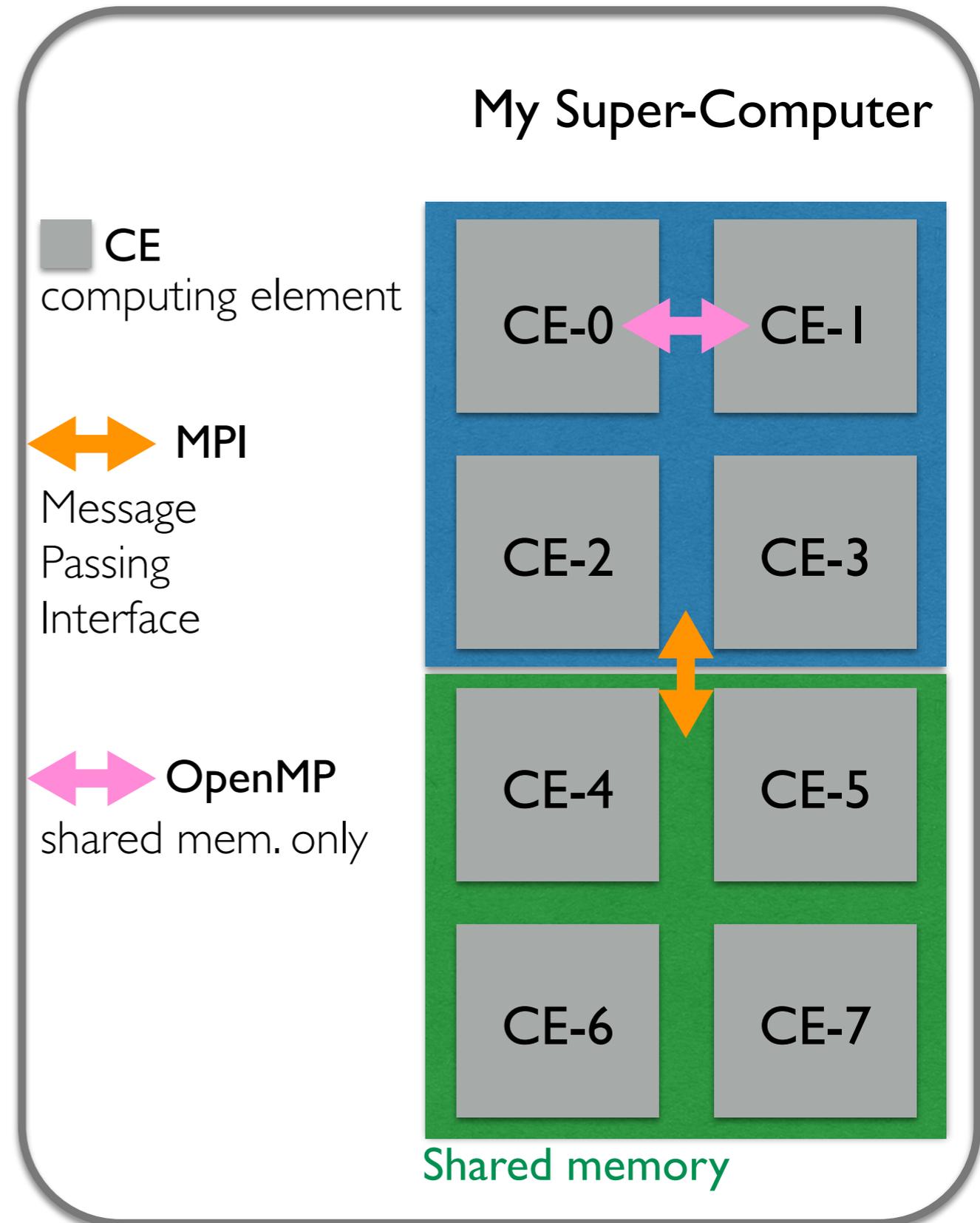
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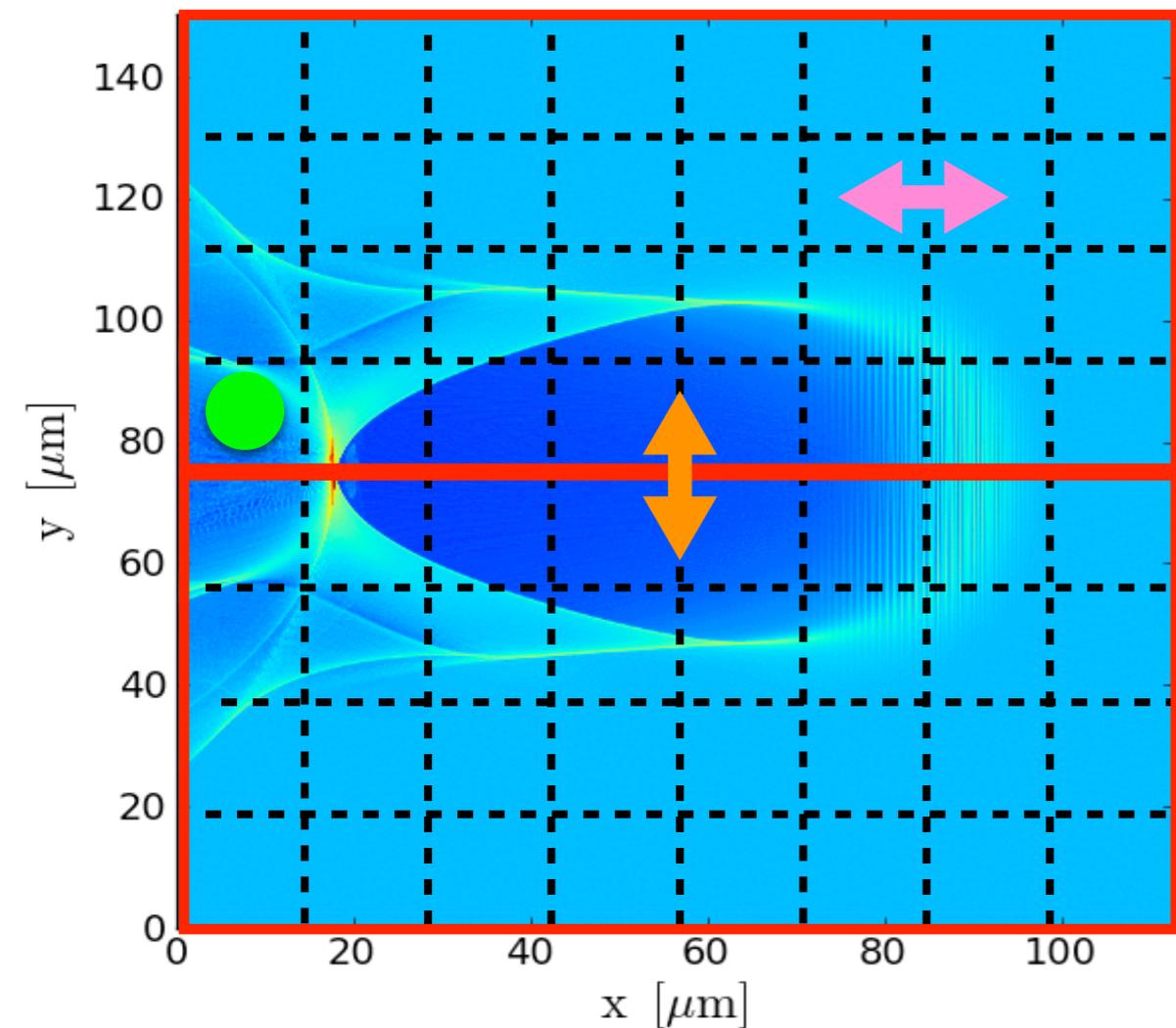
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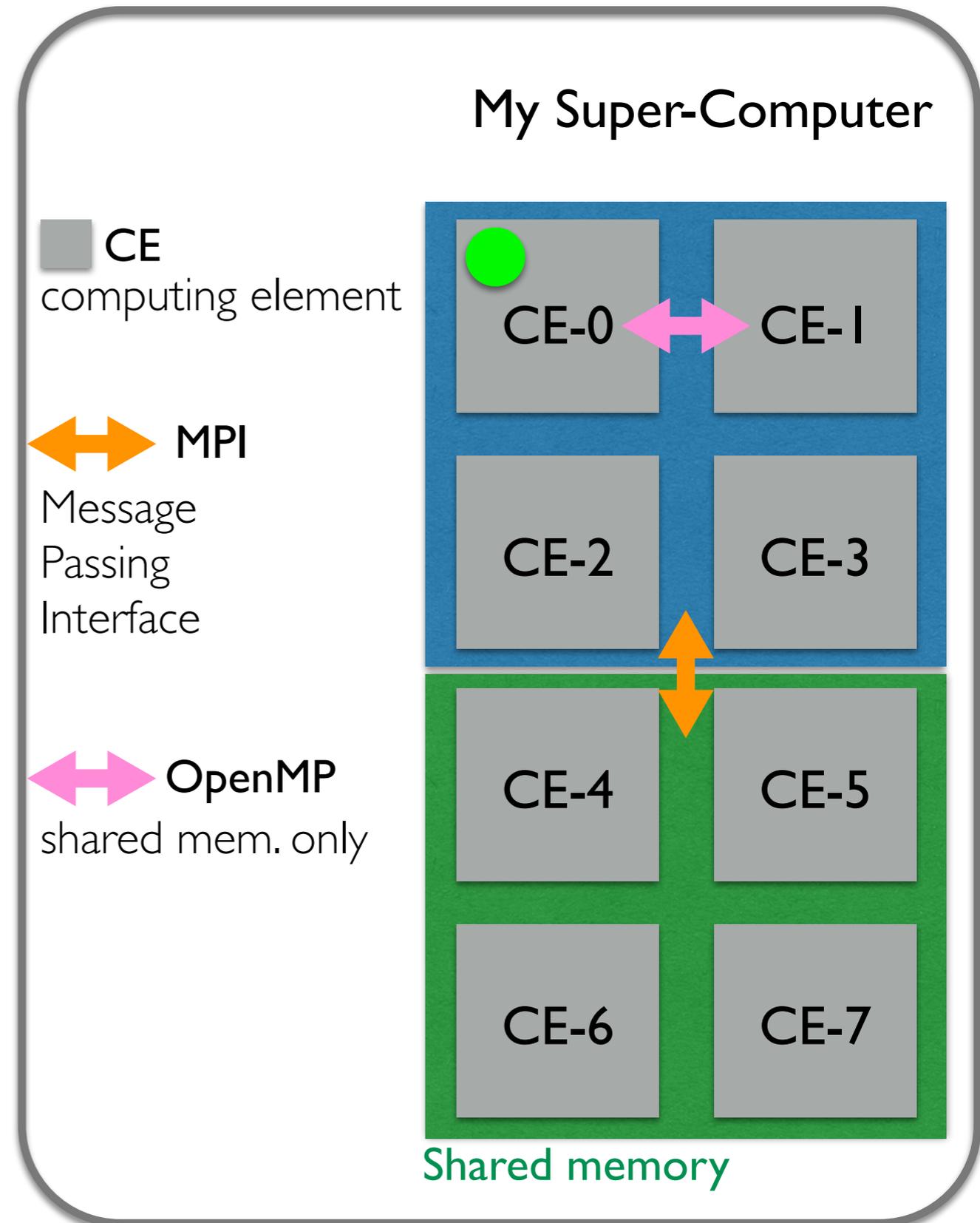
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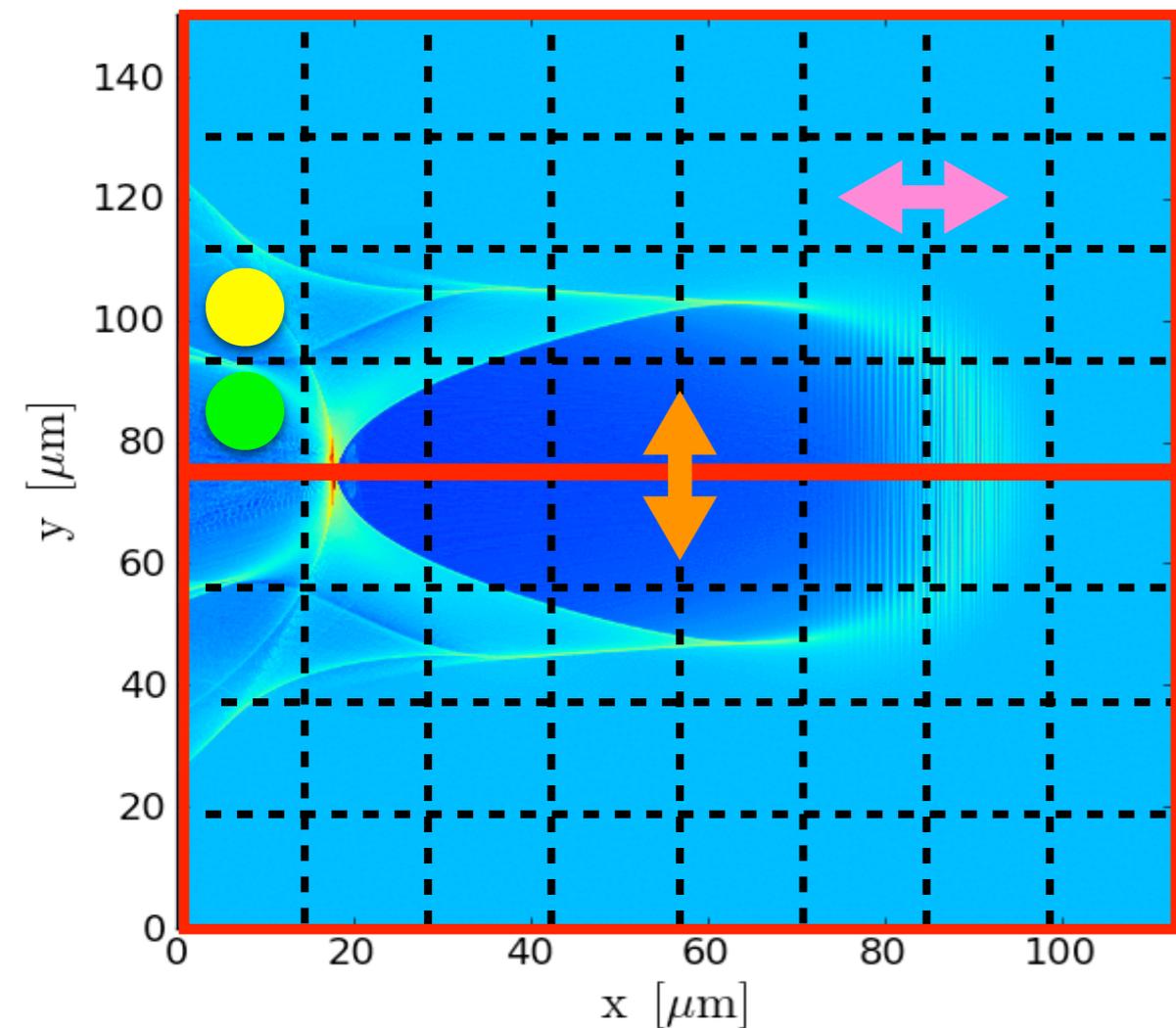
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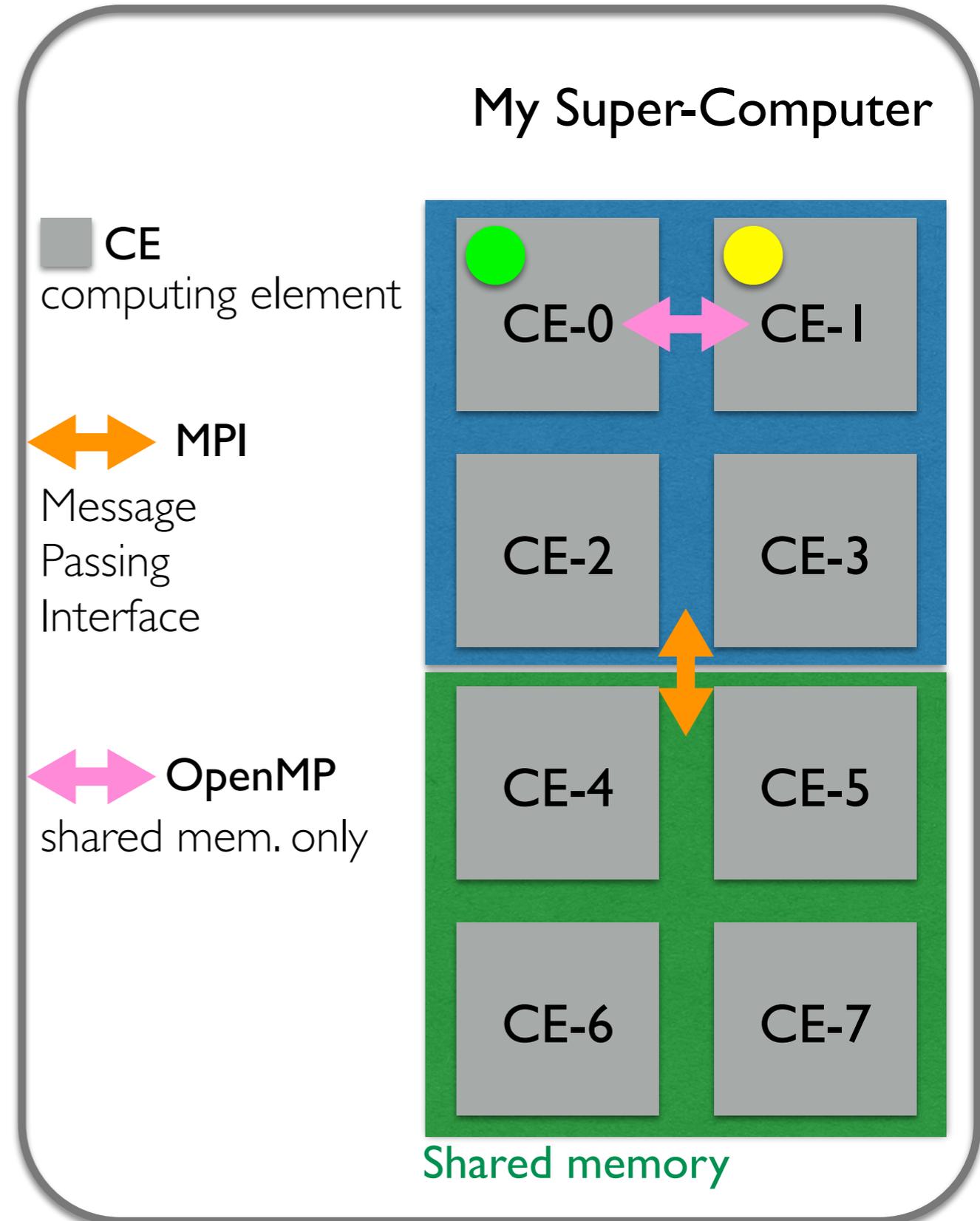
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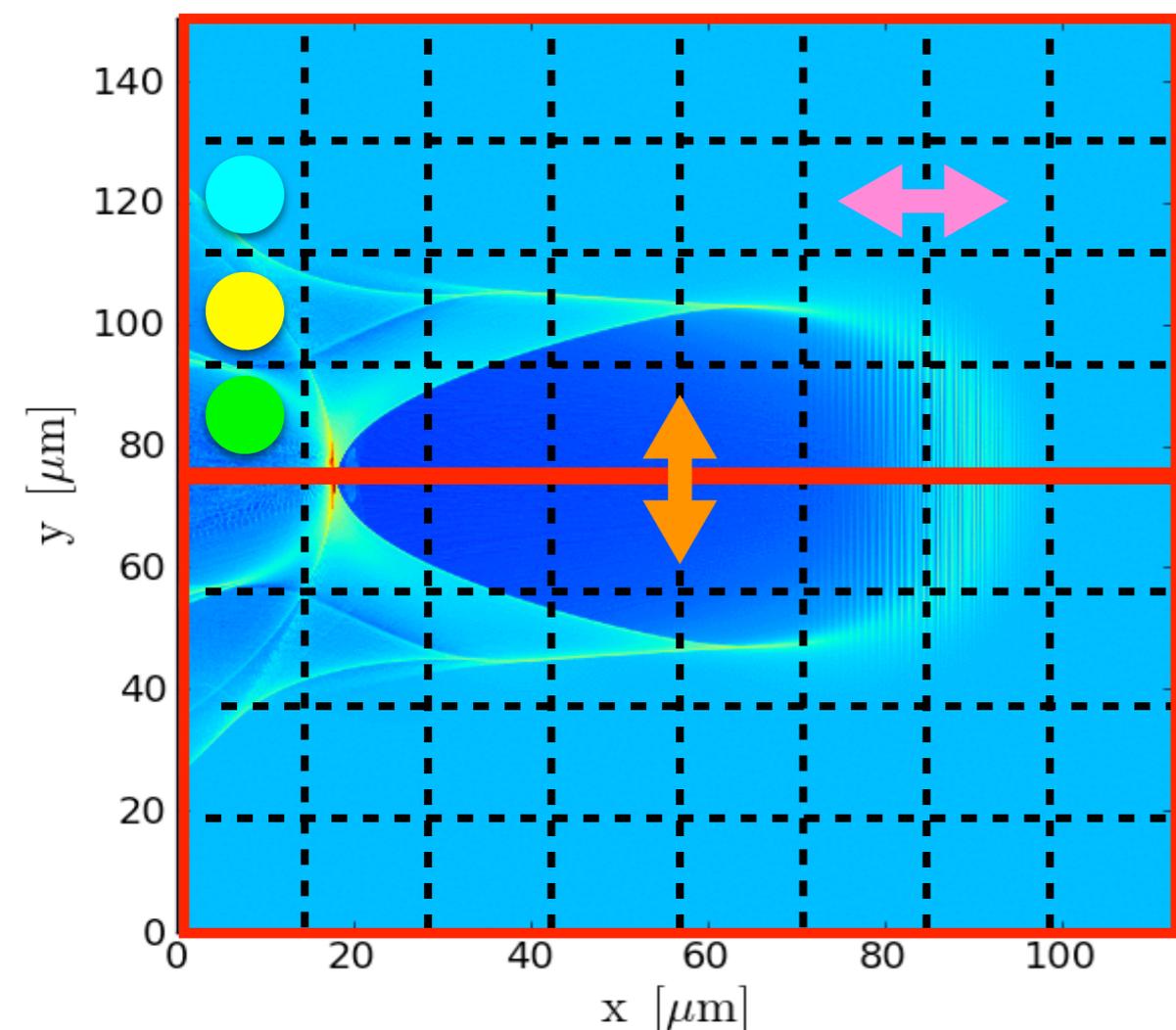
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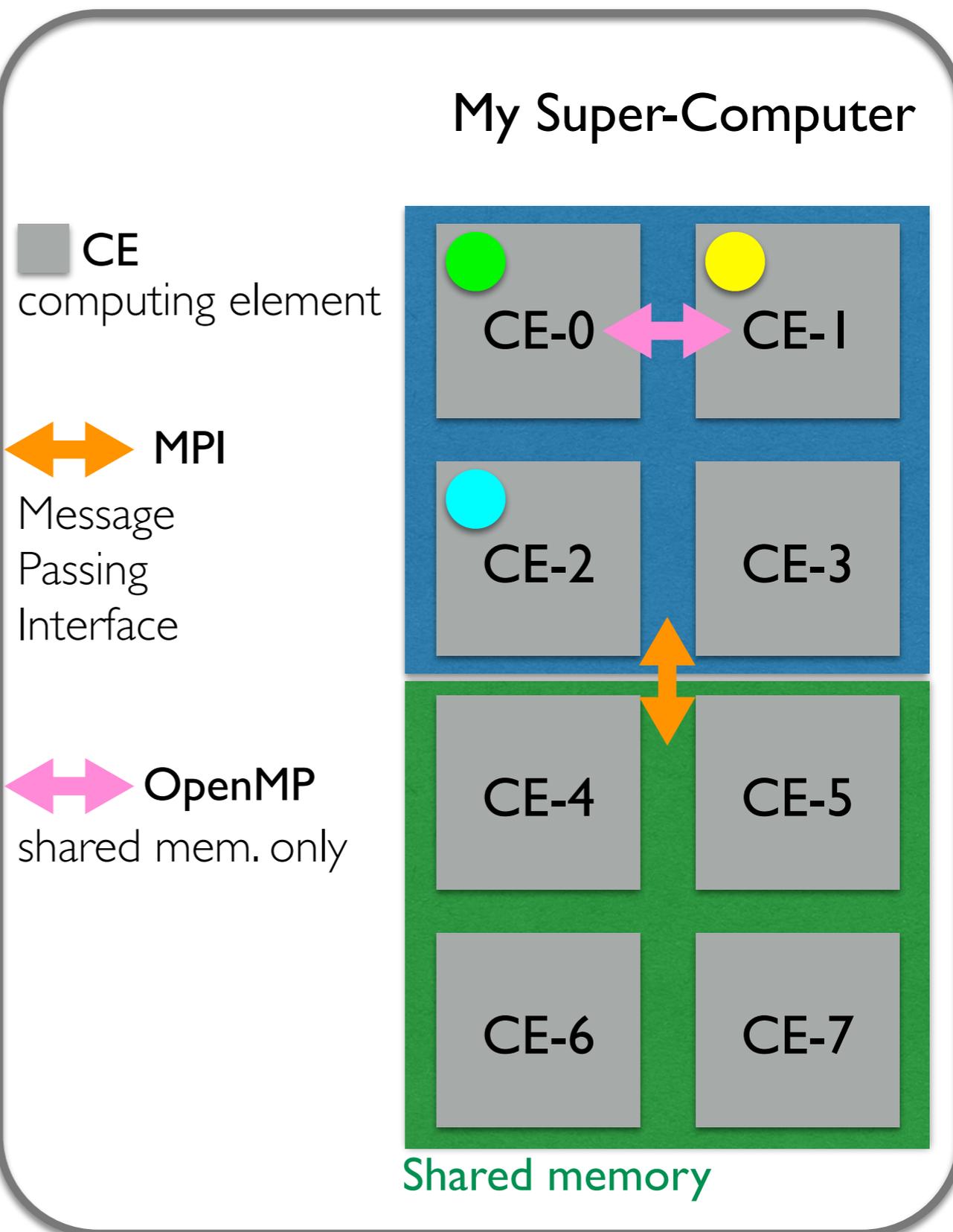
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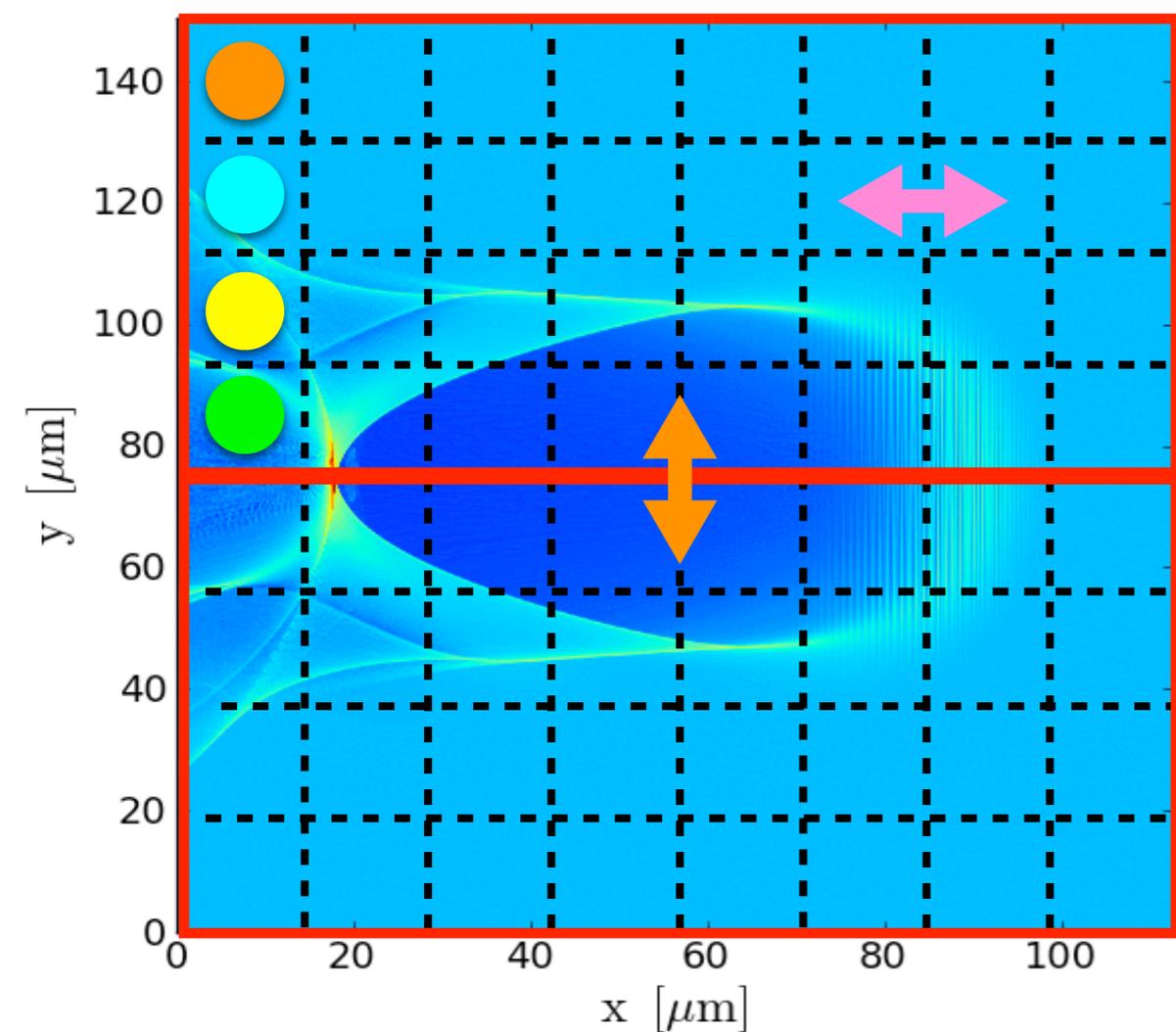
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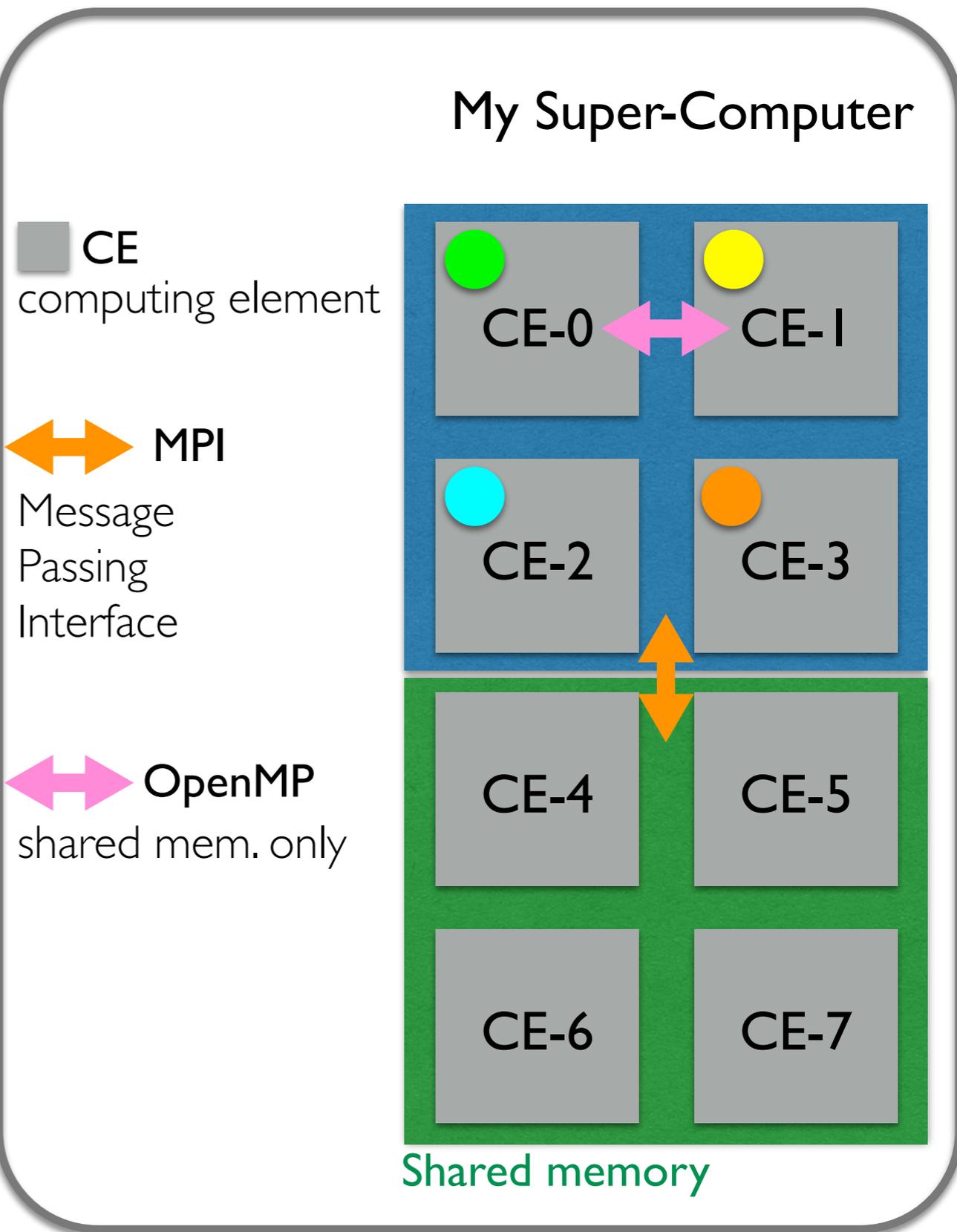
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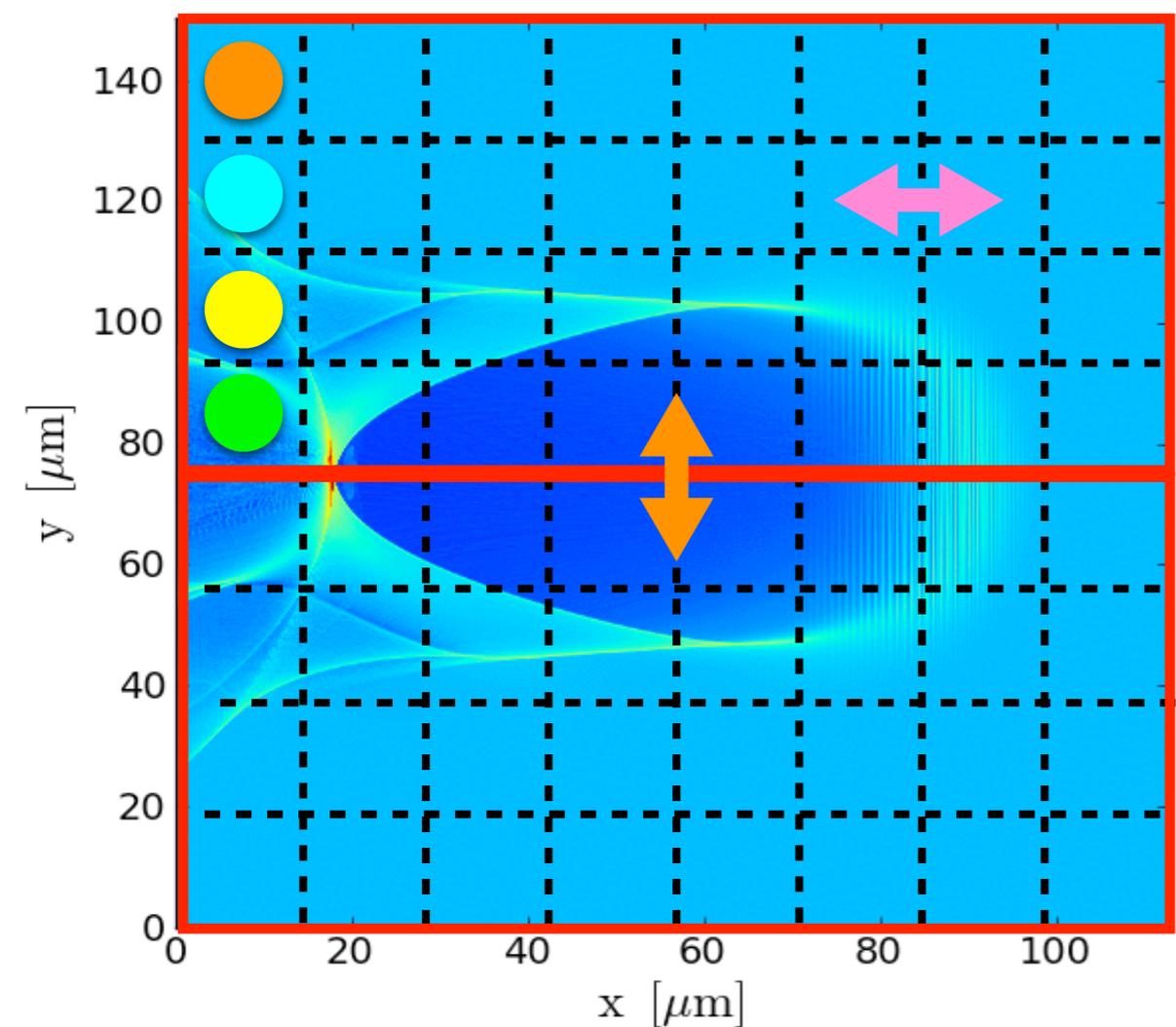
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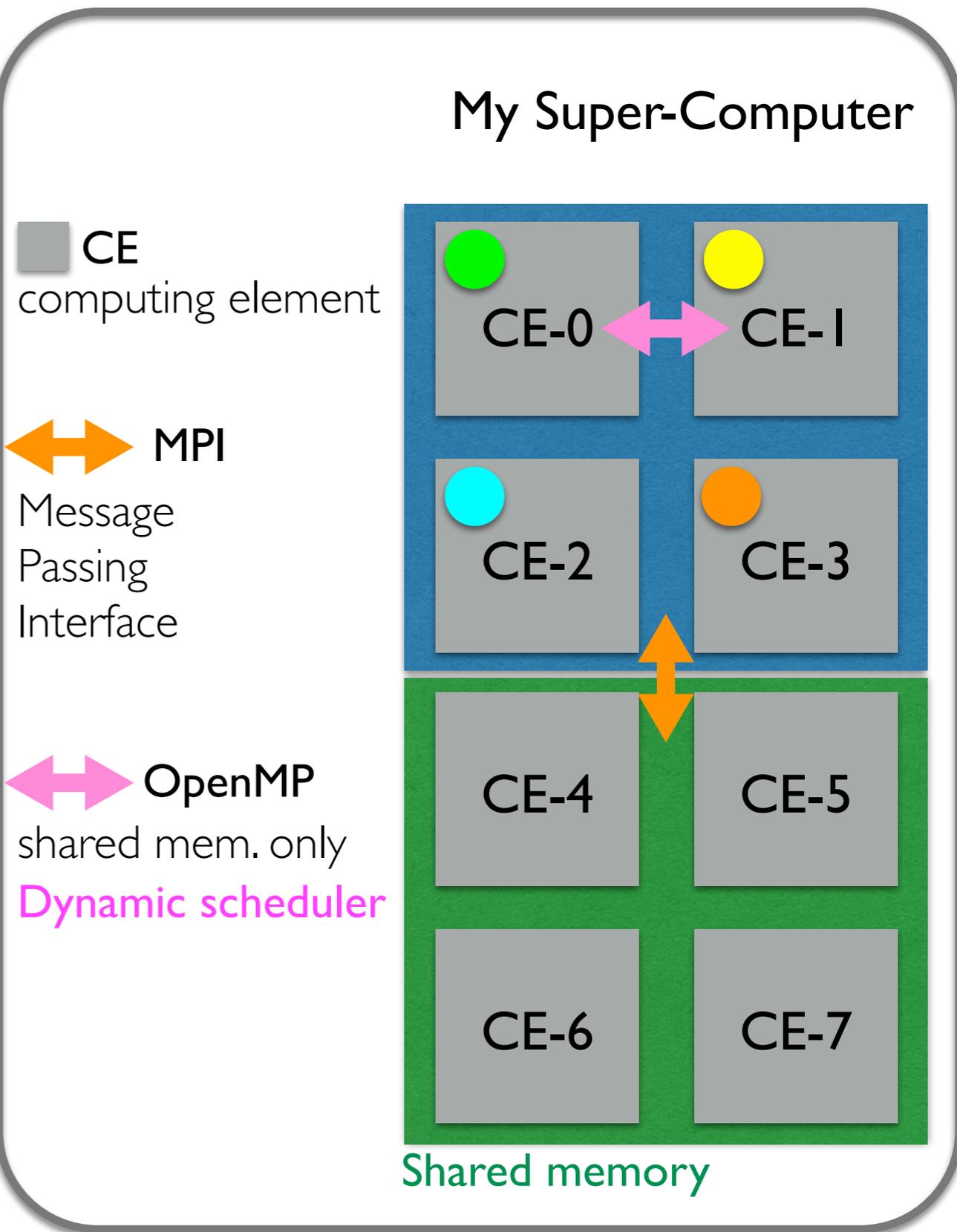
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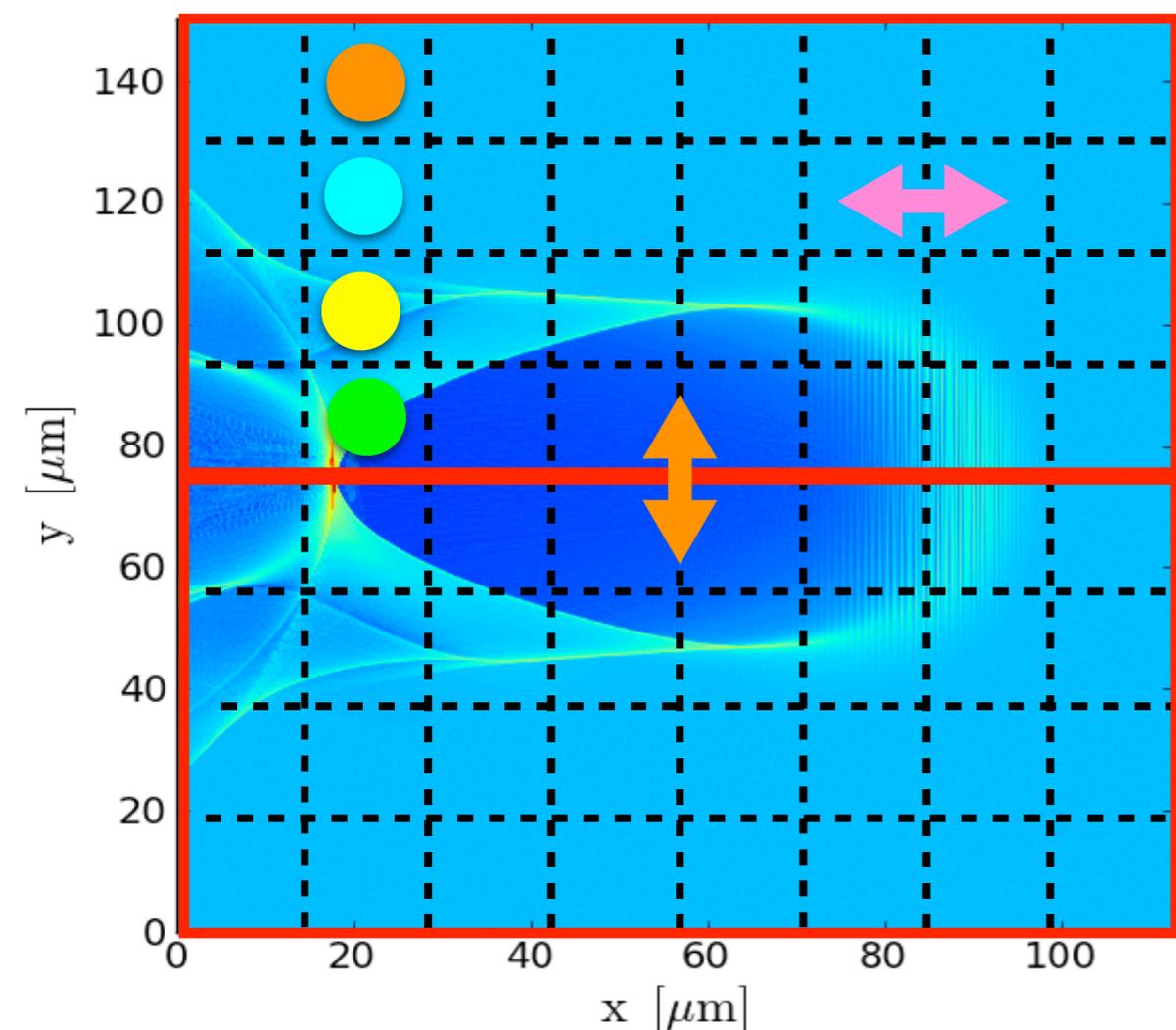
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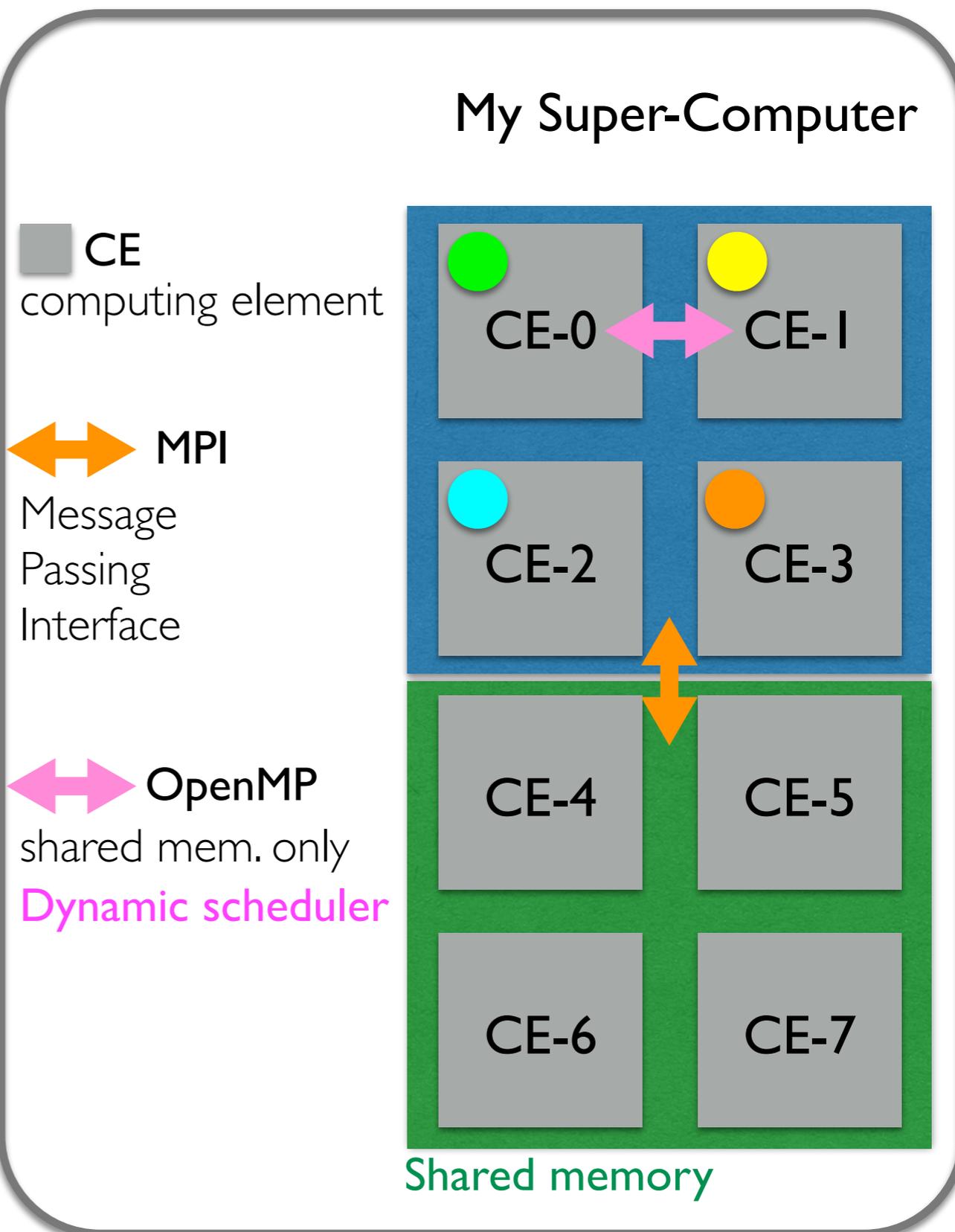
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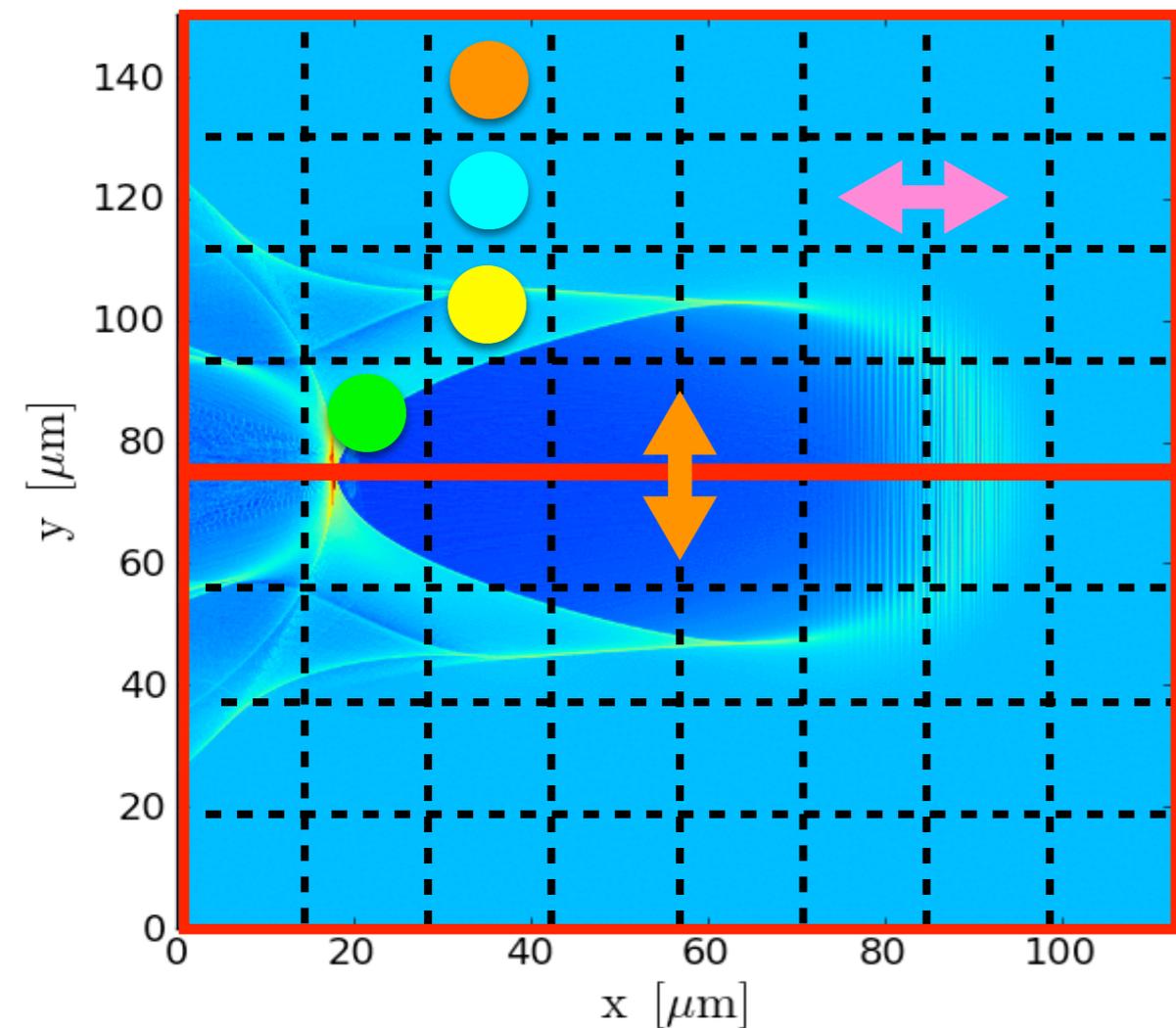
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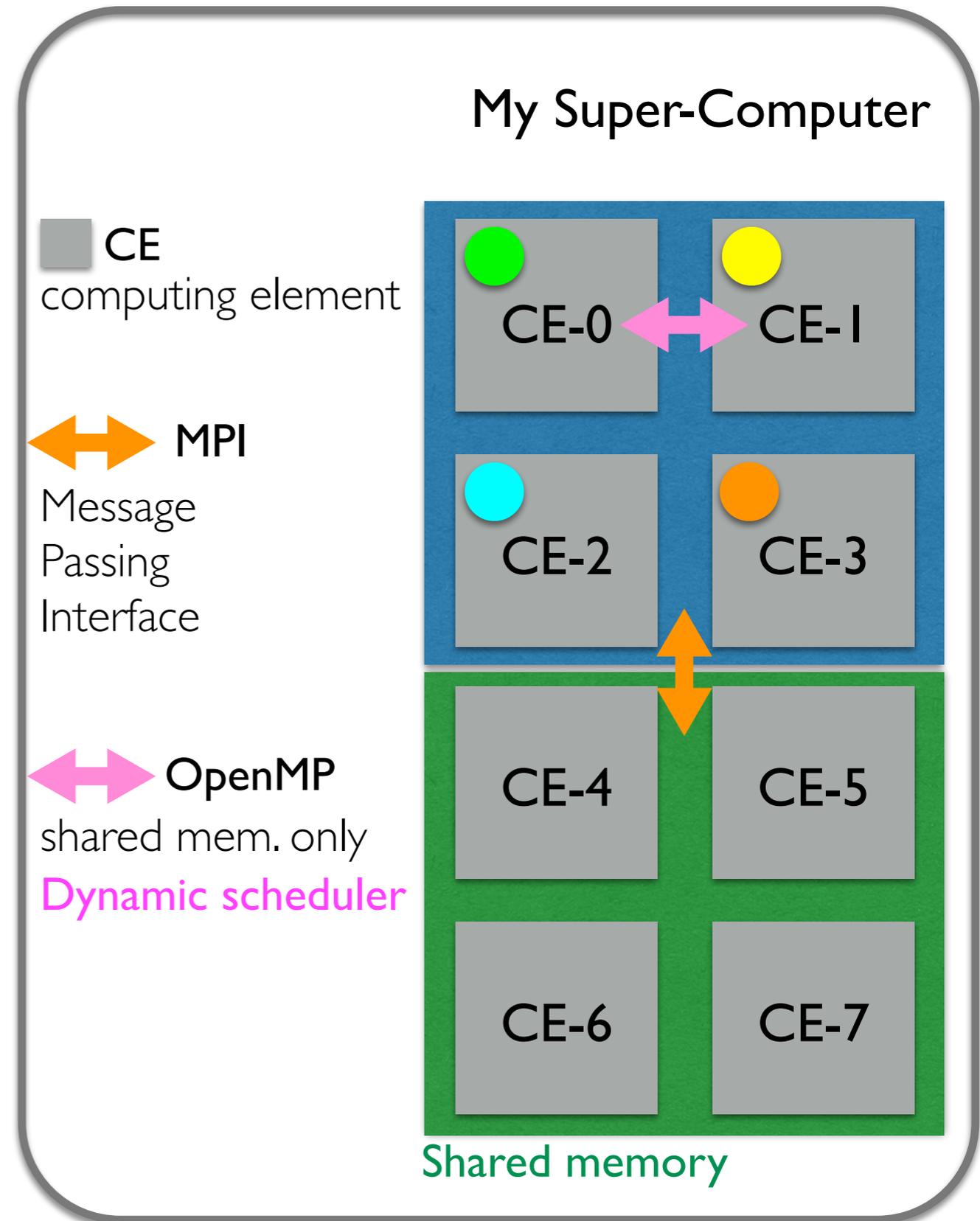
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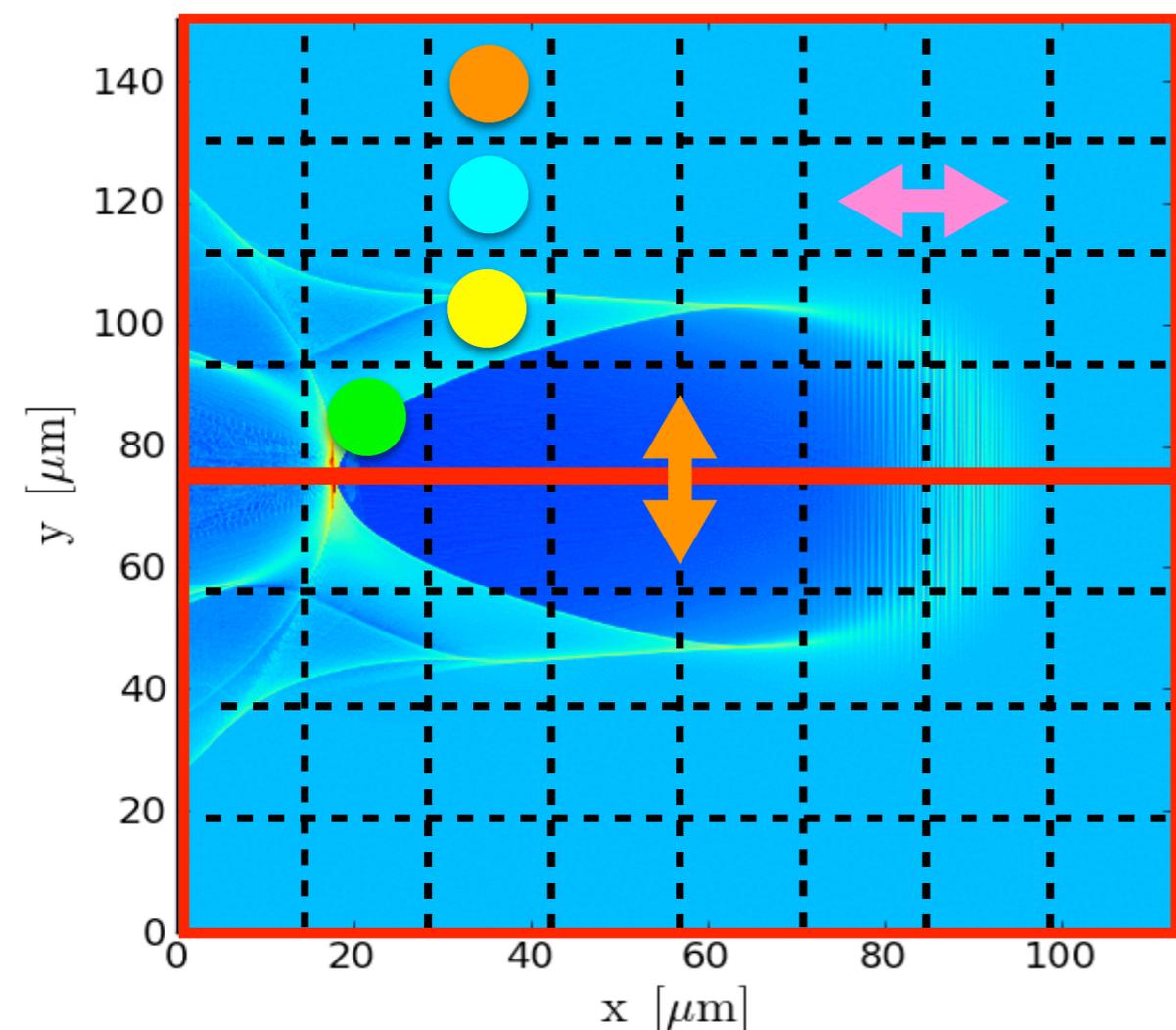
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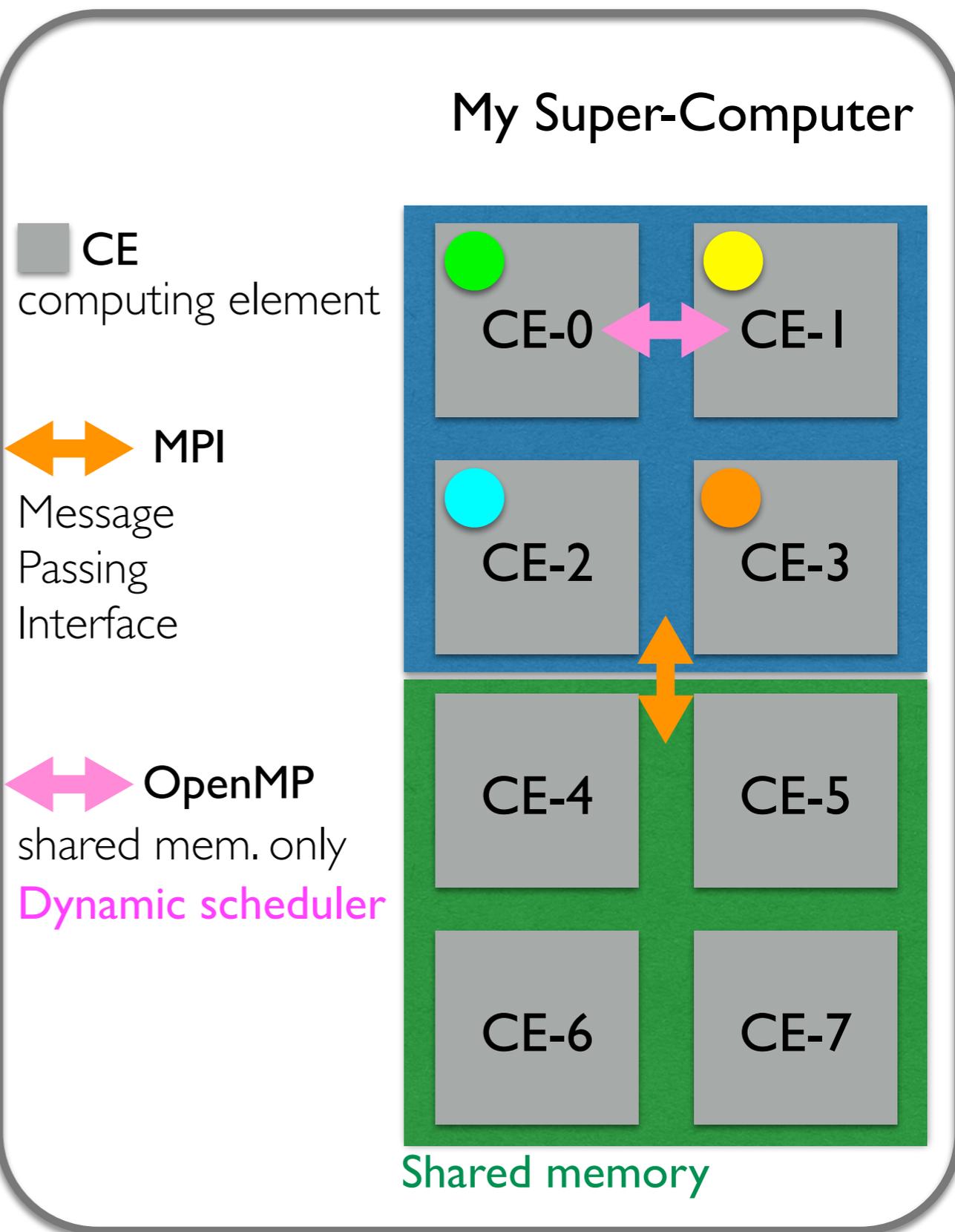
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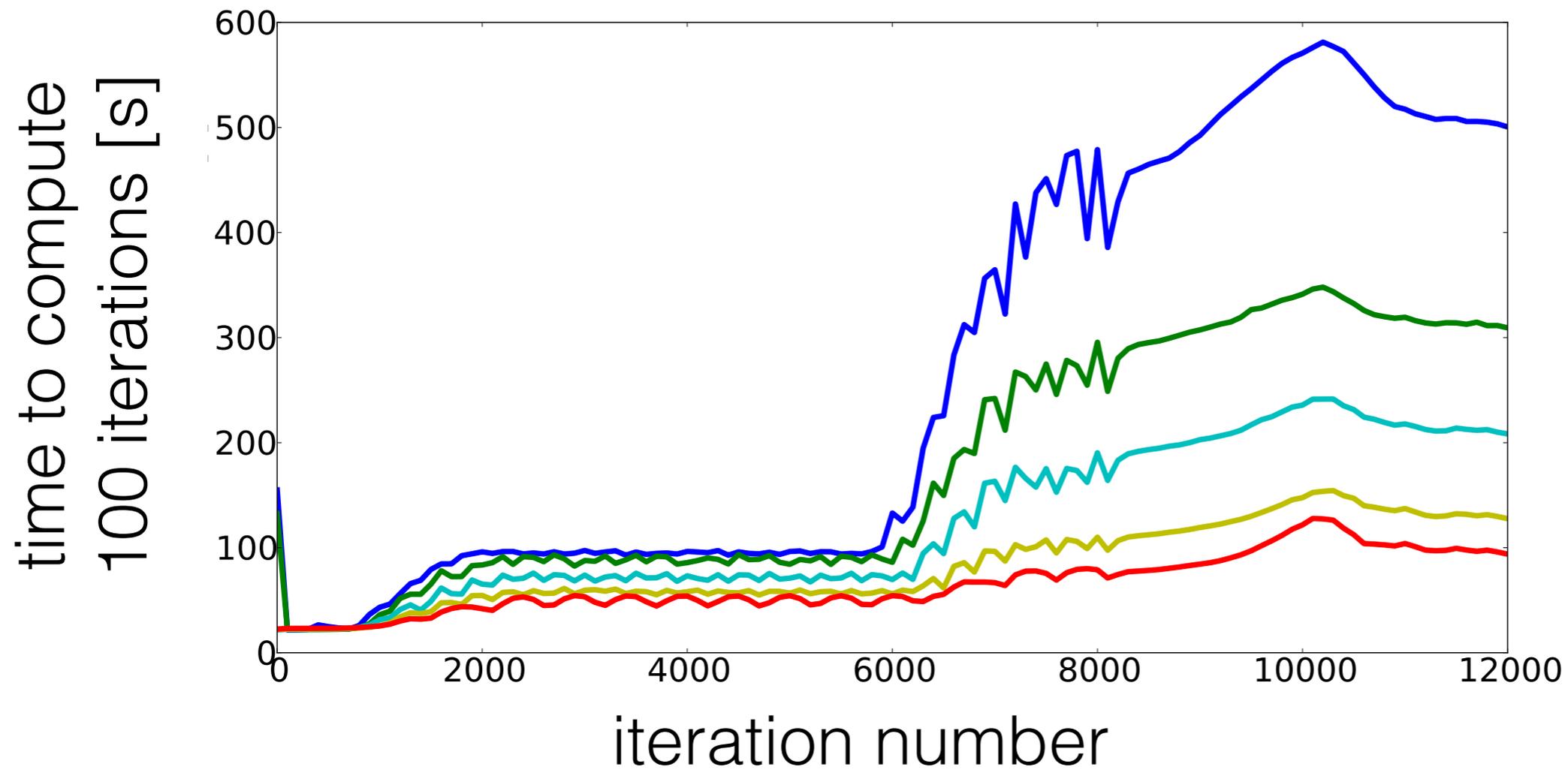


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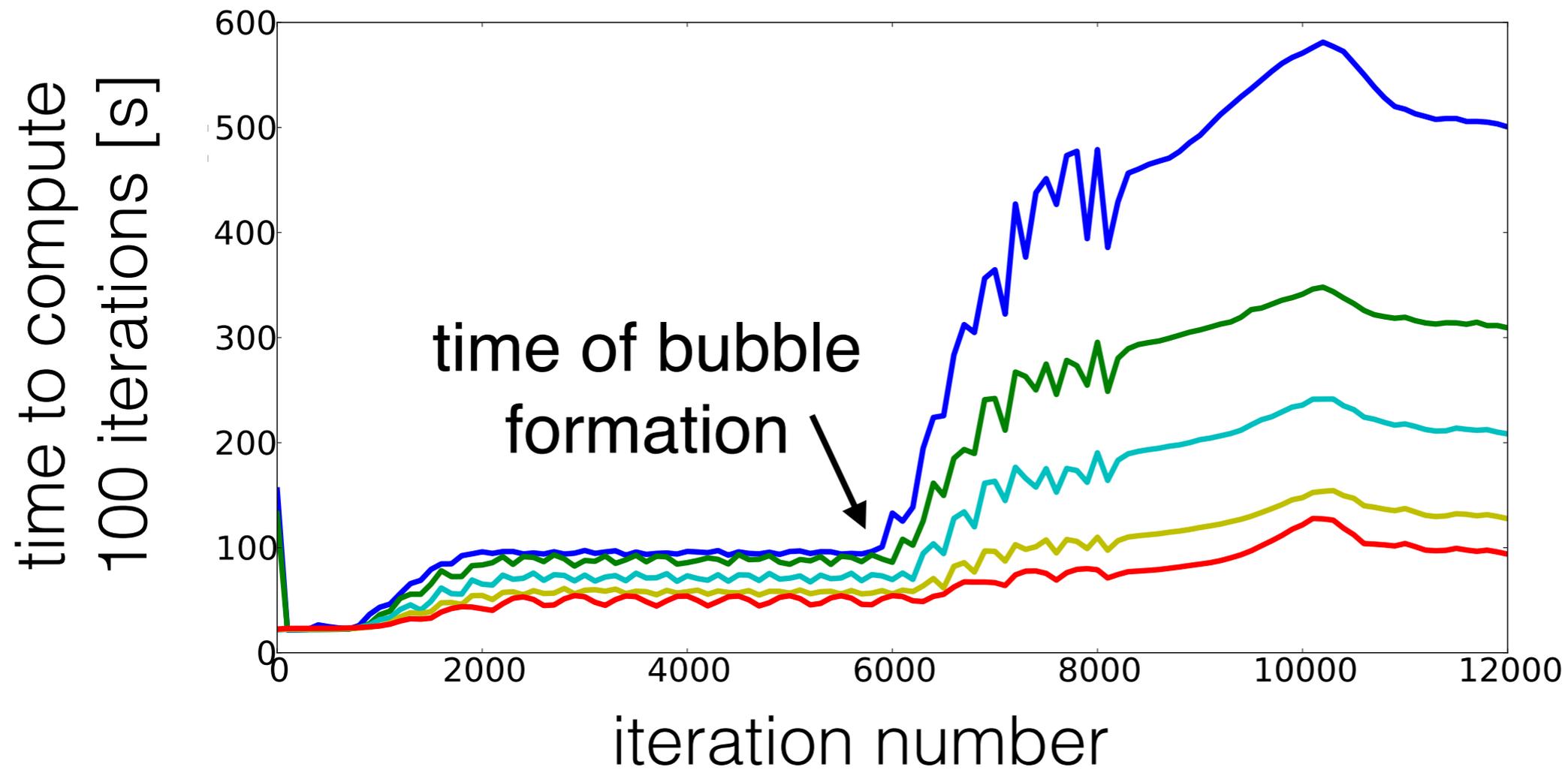
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Hybrid parallelization significantly improves performance



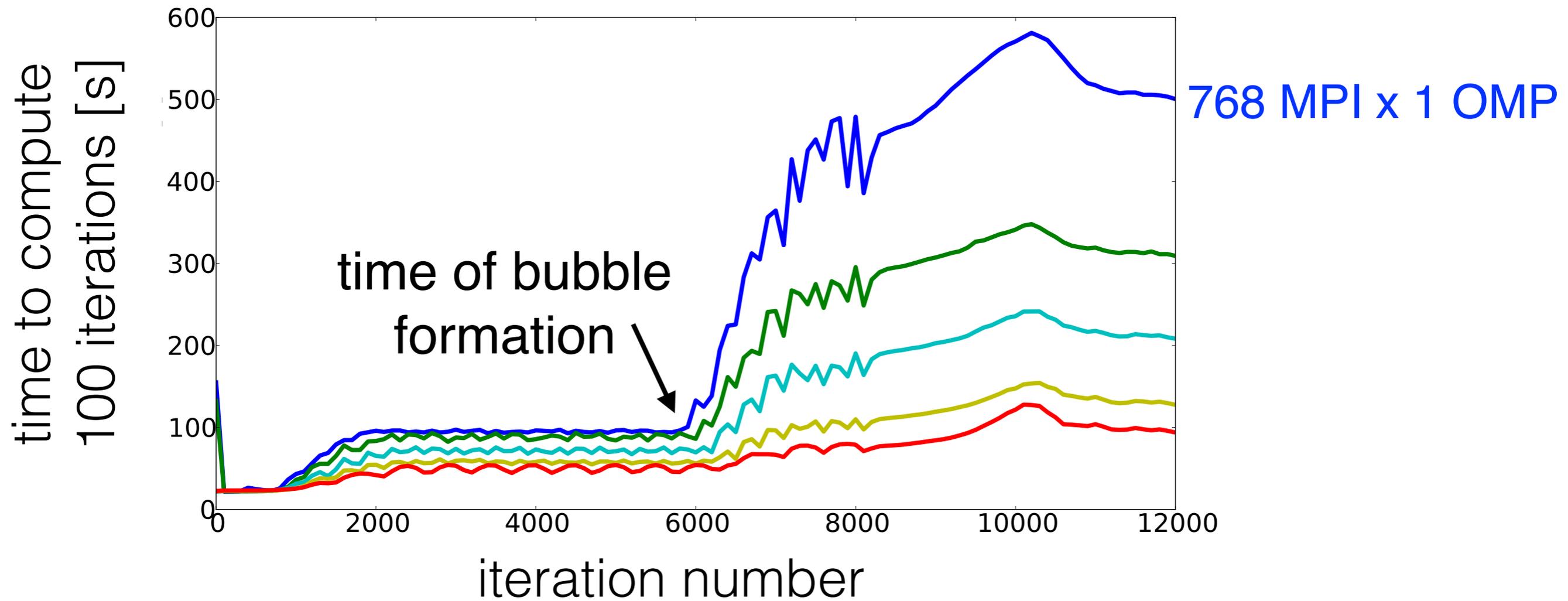
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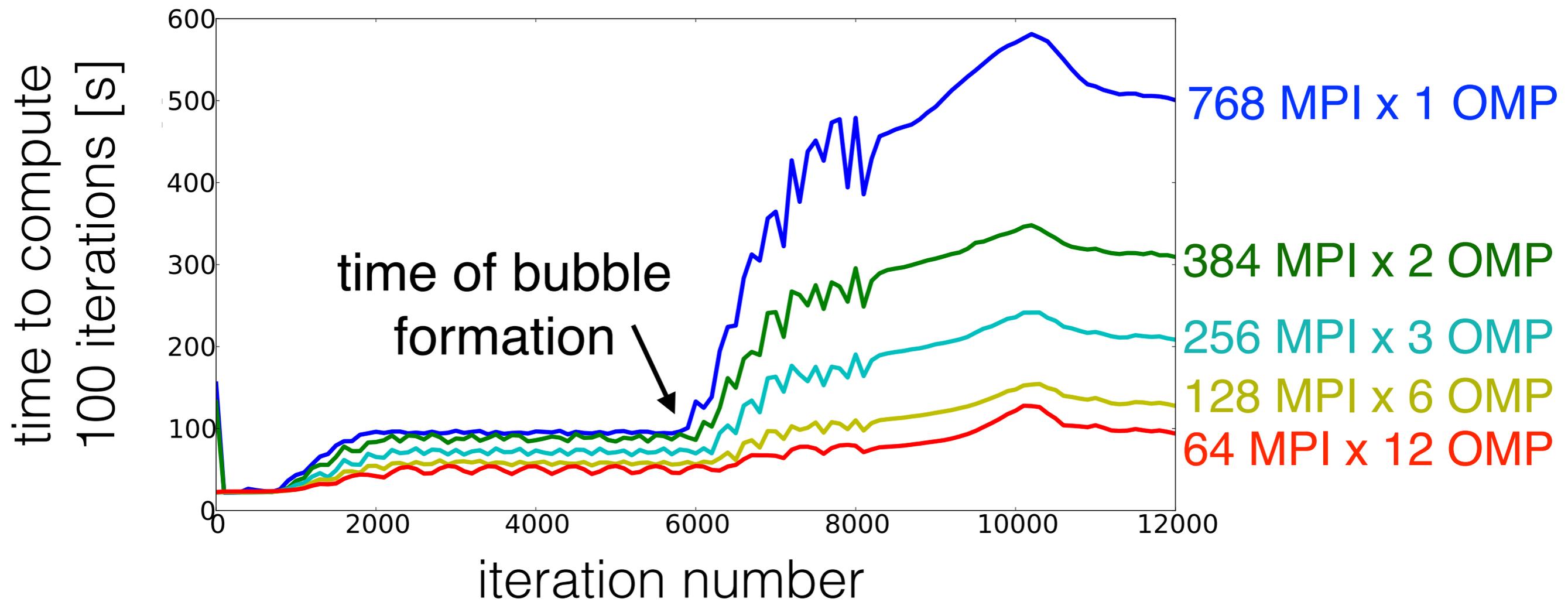
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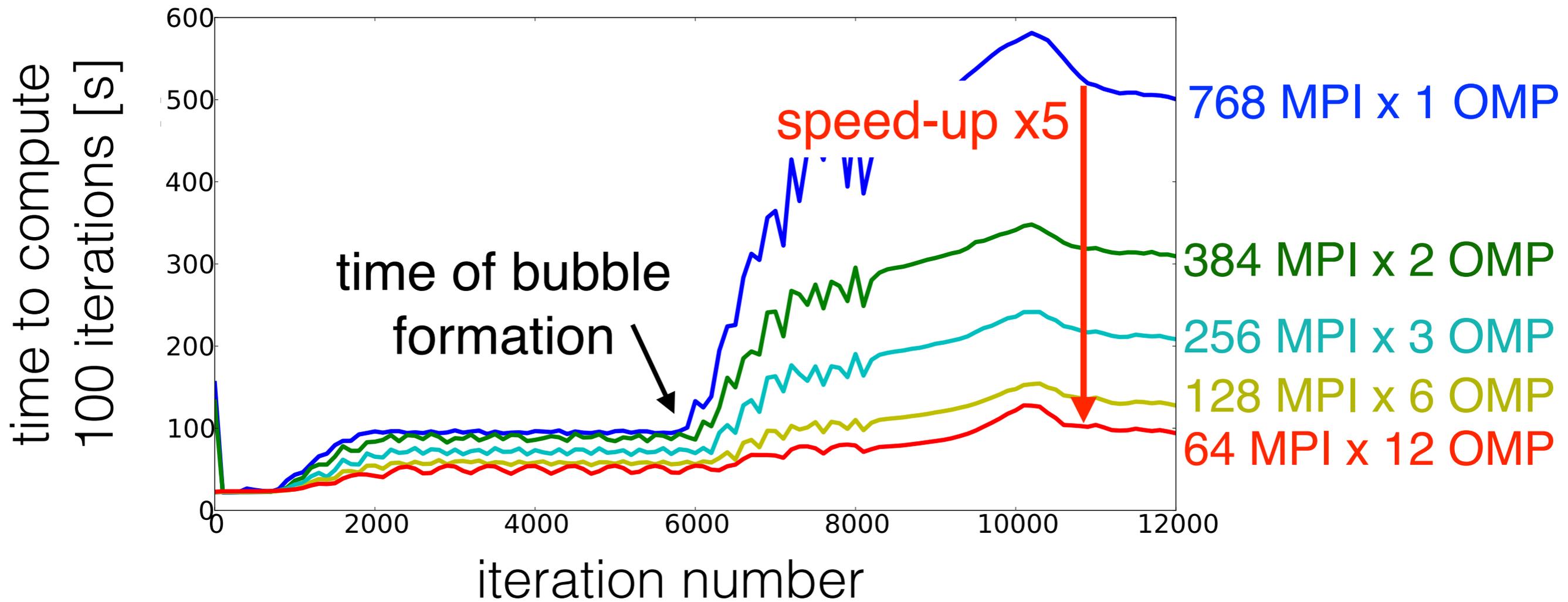
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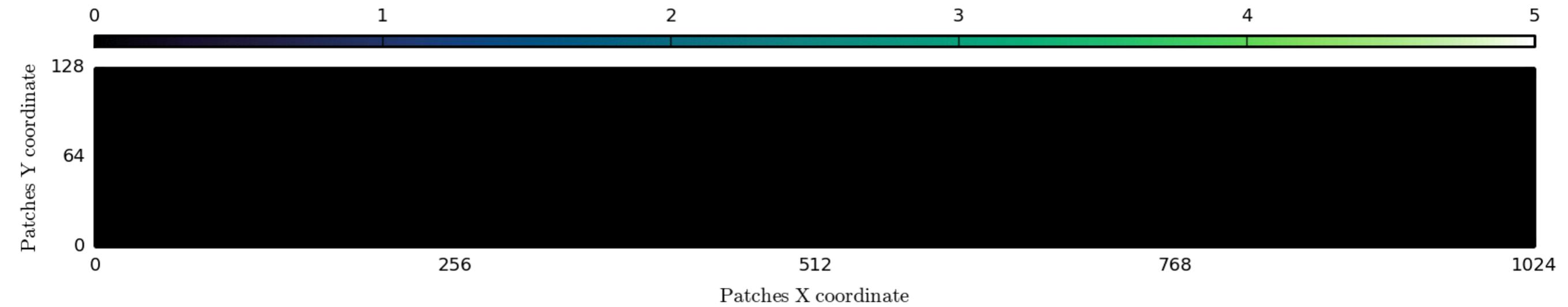


Step 1: Parallelization

Dynamic load balancing further improve performances

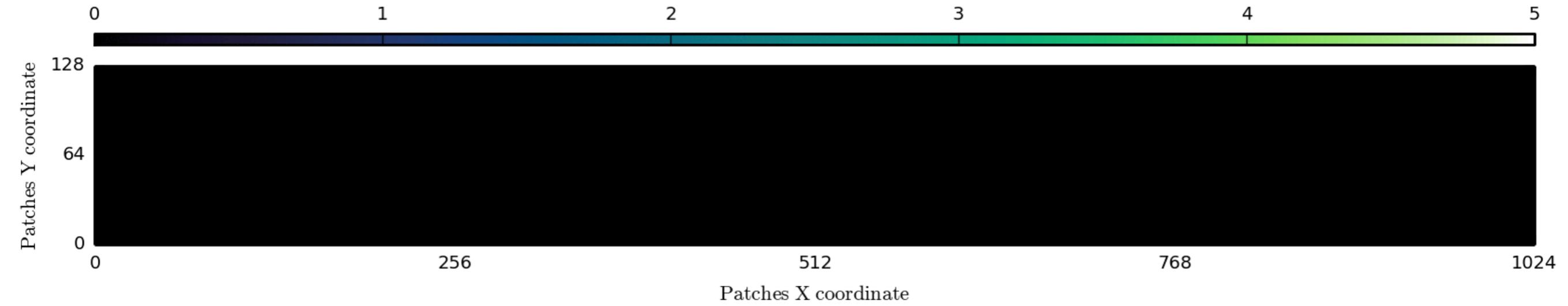
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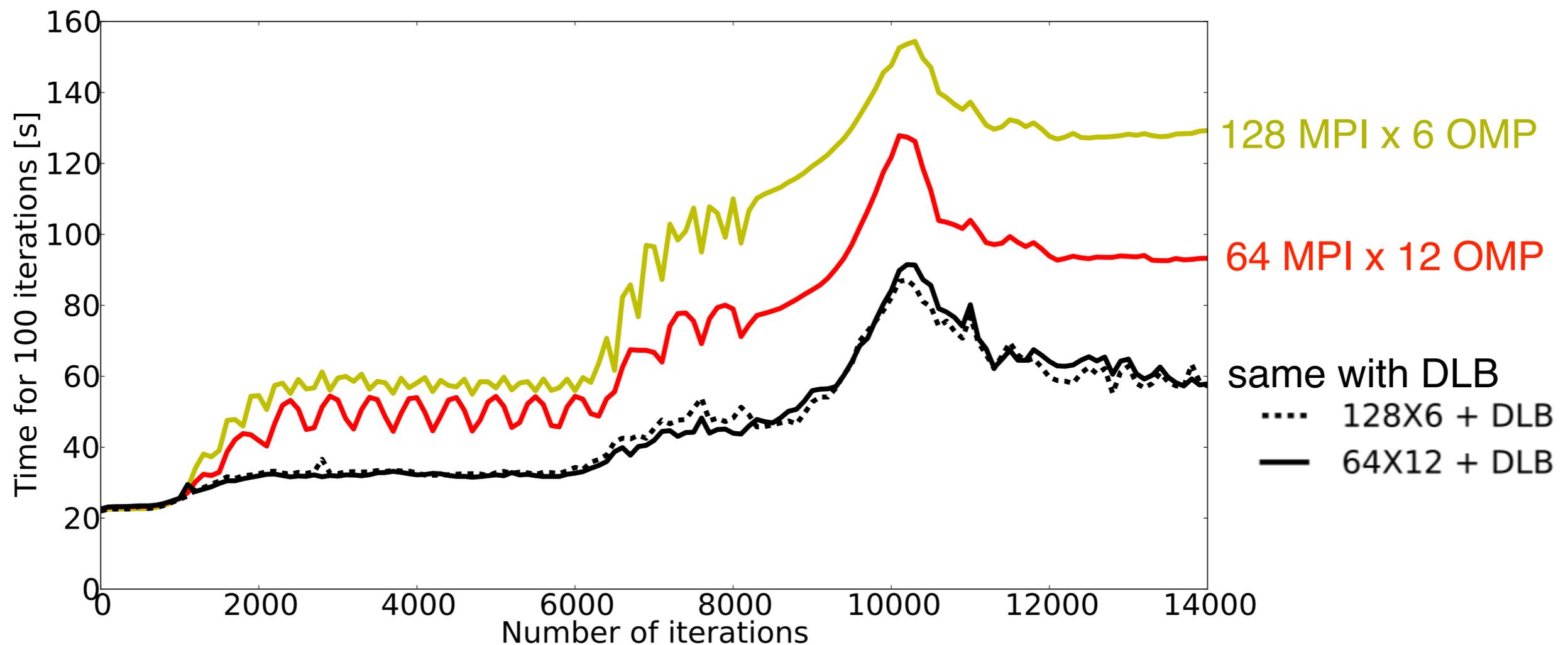
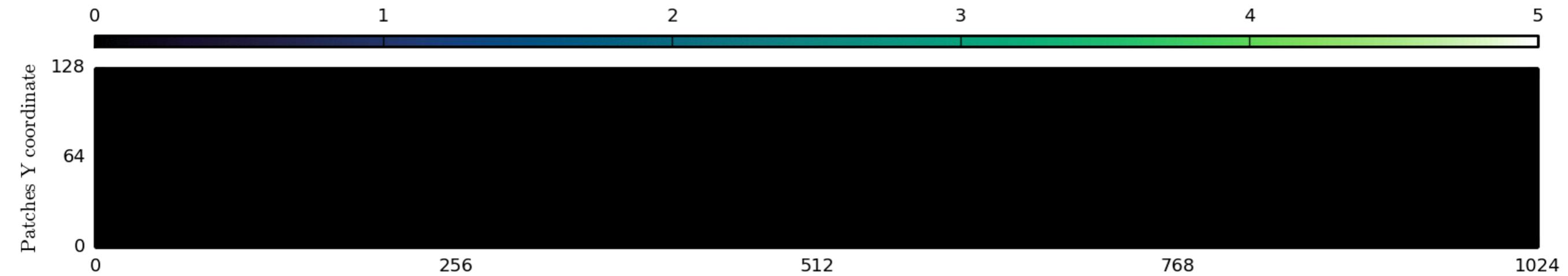
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Dynamic load balancing further improve performances



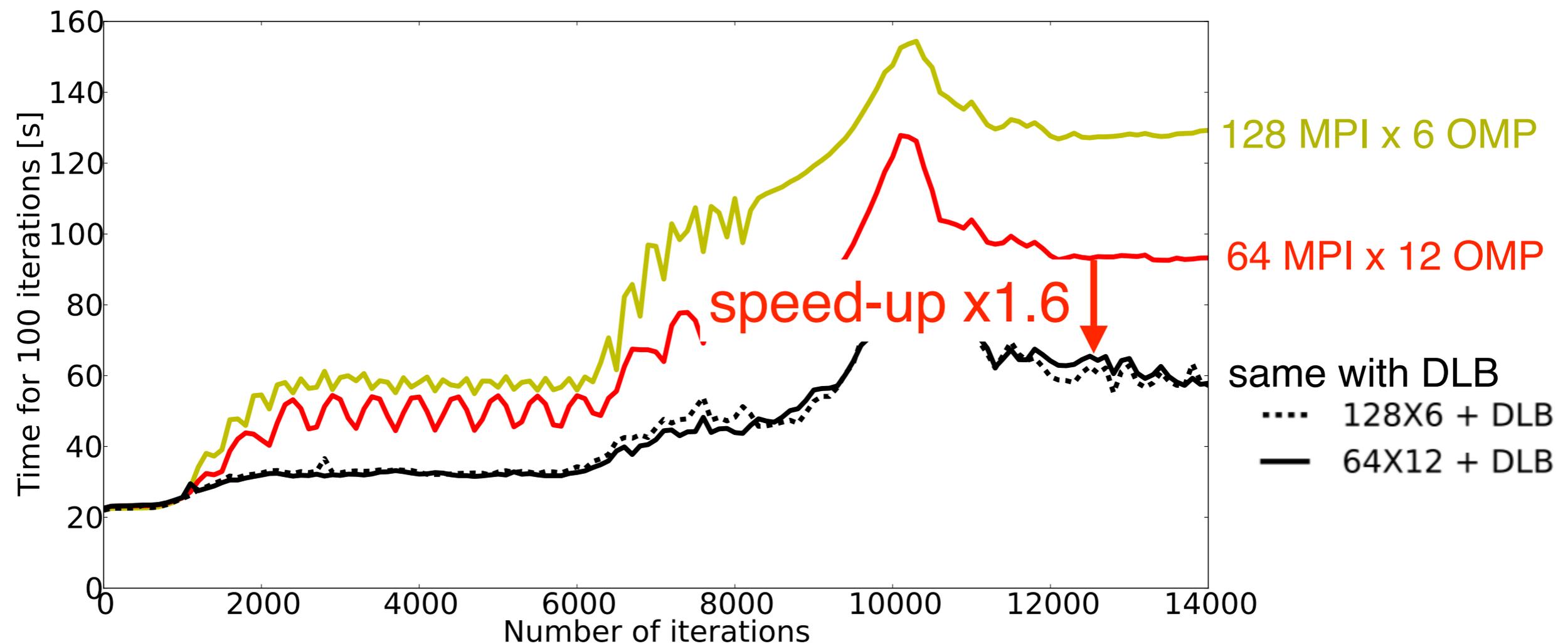
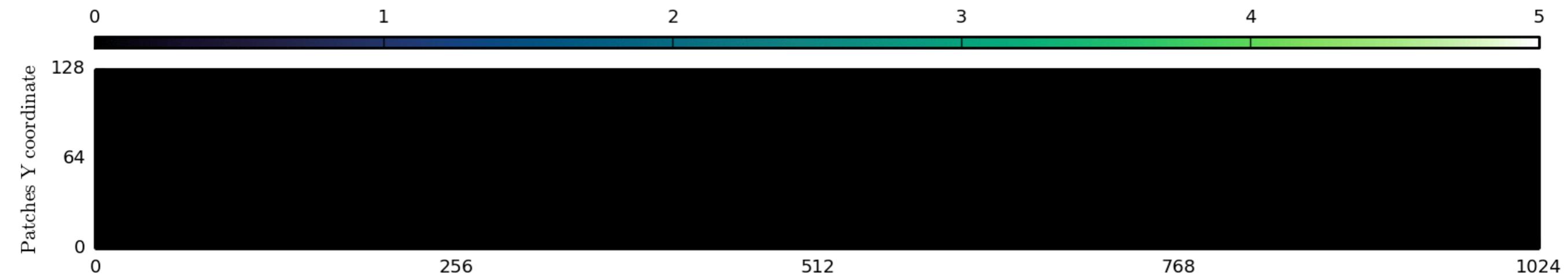
# Step 1: Parallelization

Dynamic load balancing further improve performances



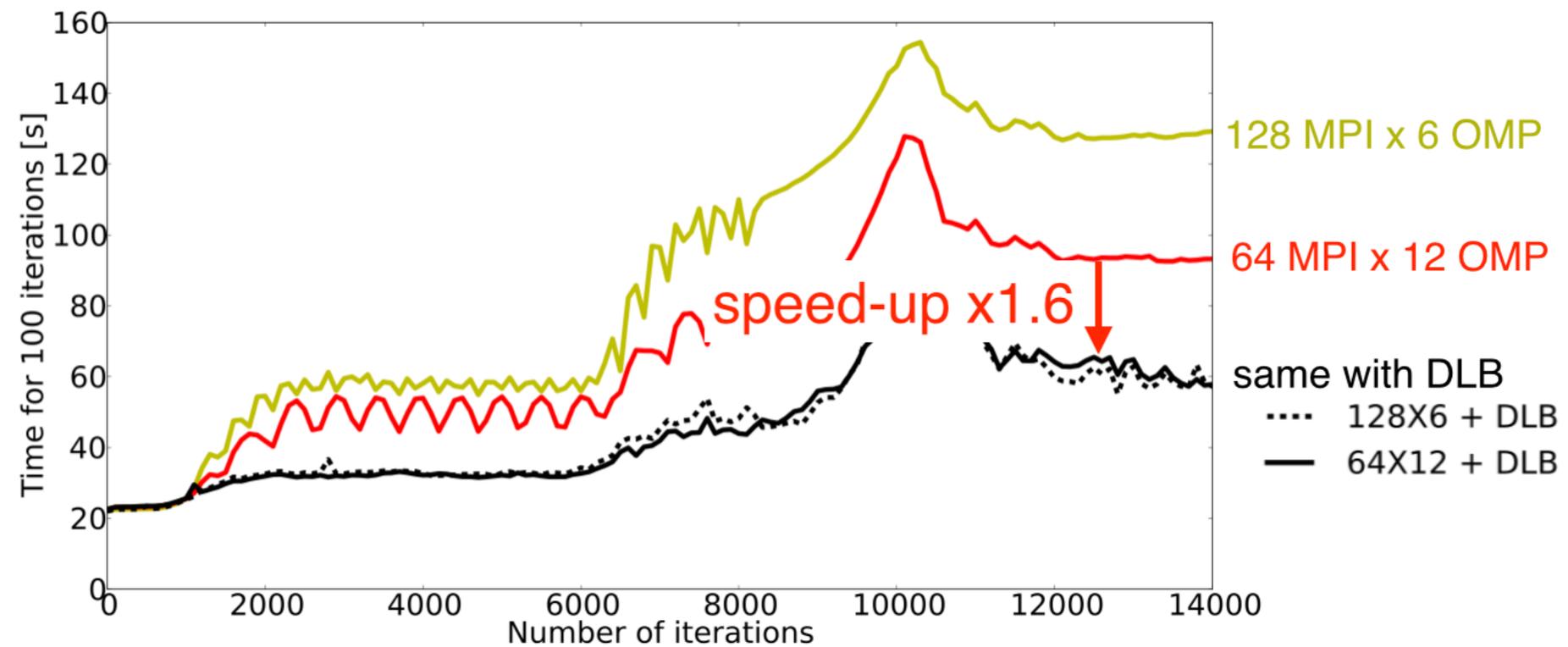
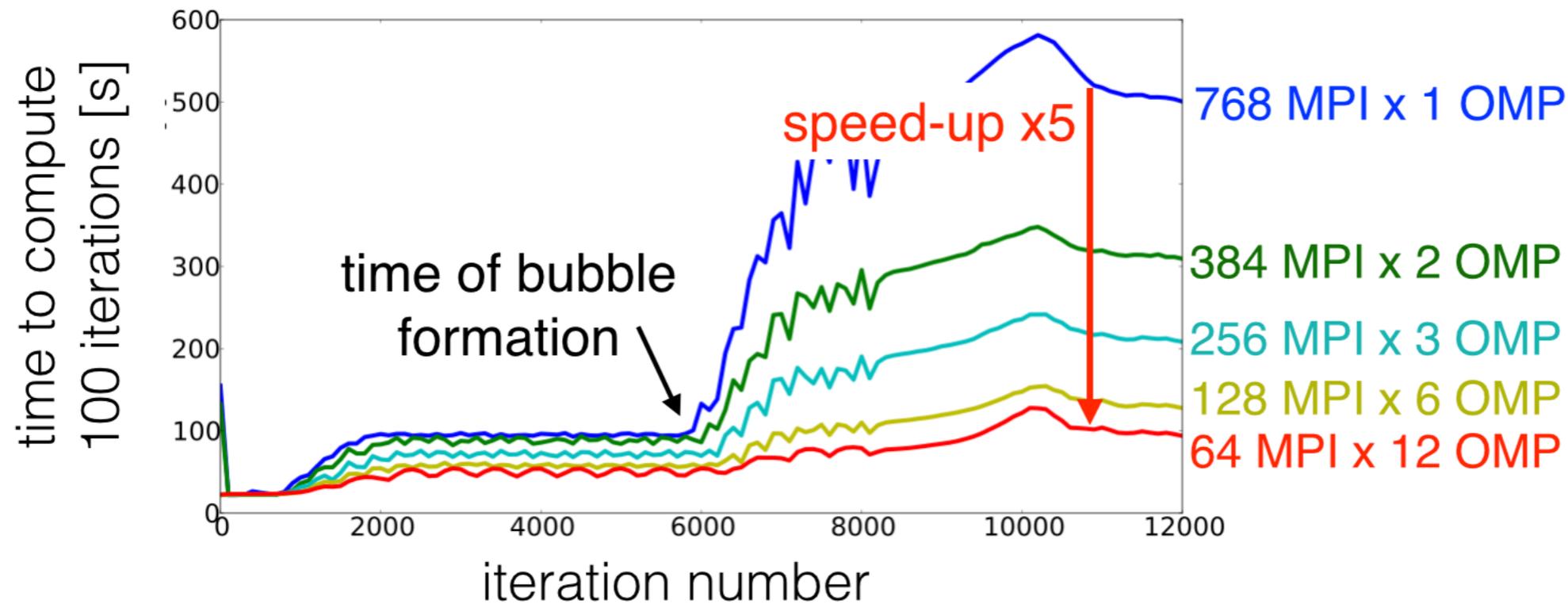
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## Dynamic load balancing further improve performances



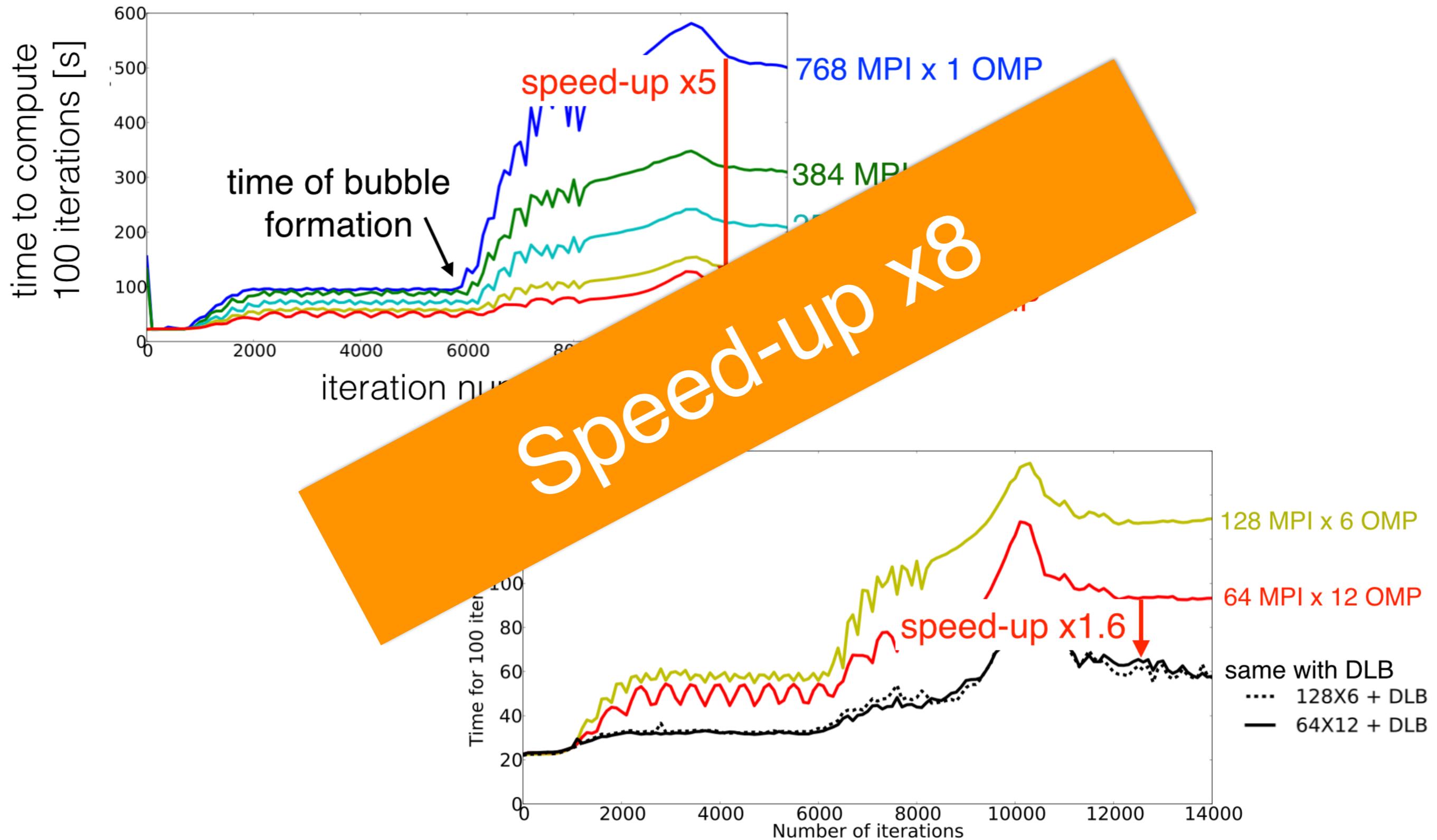
# Step 1: Parallelization

## Hybrid + Dynamic Load Balancing



# Step 1: Parallelization

## Hybrid + Dynamic Load Balancing



# Step 2: Vectorization

## Vectorization in a nutshell

### Introducing SIMD: Single Instruction, Multiple Data

- **Scalar processing**

- traditional mode
- **one operation produces one result**

X

+

Y

---

X + Y

- **SIMD processing**

- with SSE / SSE2
- **one operation produces multiple results**

X    x3   x2   x1   x0

+

Y    y3   y2   y1   y0

---

X + Y    x3+y3   x2+y2   x1+y1   x0+y0

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# Step 2: Vectorization

## Vectorization in a nutshell

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- **Scalar processing**
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The diagram illustrates the difference between scalar and SIMD processing. On the left, scalar processing shows two single-value boxes, X and Y, being added to produce a single result box, X + Y. On the right, SIMD processing shows two four-element vector boxes, X (with elements x3, x2, x1, x0) and Y (with elements y3, y2, y1, y0), being added to produce a single four-element result vector box, X + Y (with elements x3+y3, x2+y2, x1+y1, x0+y0). The SIMD result is shown as a single box containing four elements, each representing the sum of corresponding elements from X and Y.

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# Step 2: Vectorization

## Vectorization in a nutshell

**Introducing SIMD: Single Instruction, Multiple Data**

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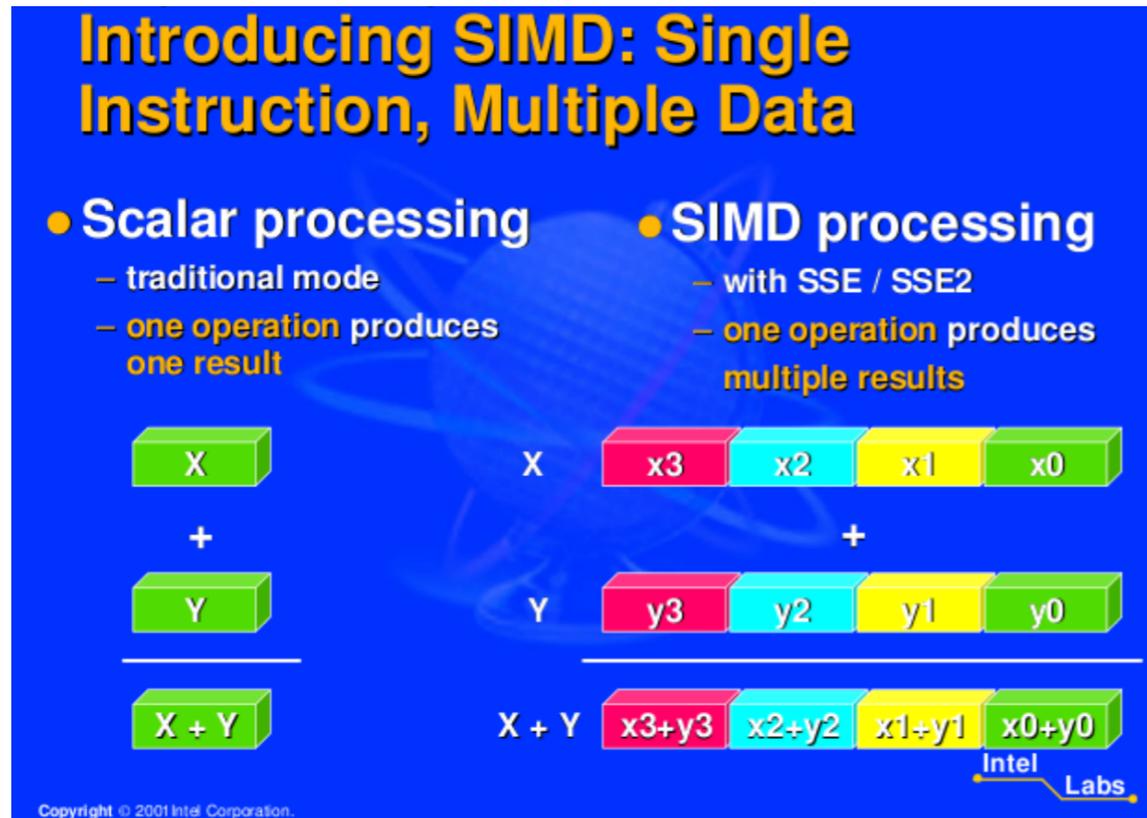
Copyright © 2001 Intel Corporation.

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Smart (particles) operators:  
- interpolator, pusher, projector

# Step 2: Vectorization

## Vectorization in a nutshell



Smart (particles) operators:

- interpolator, pusher, projector

Smart (particles) data structures:

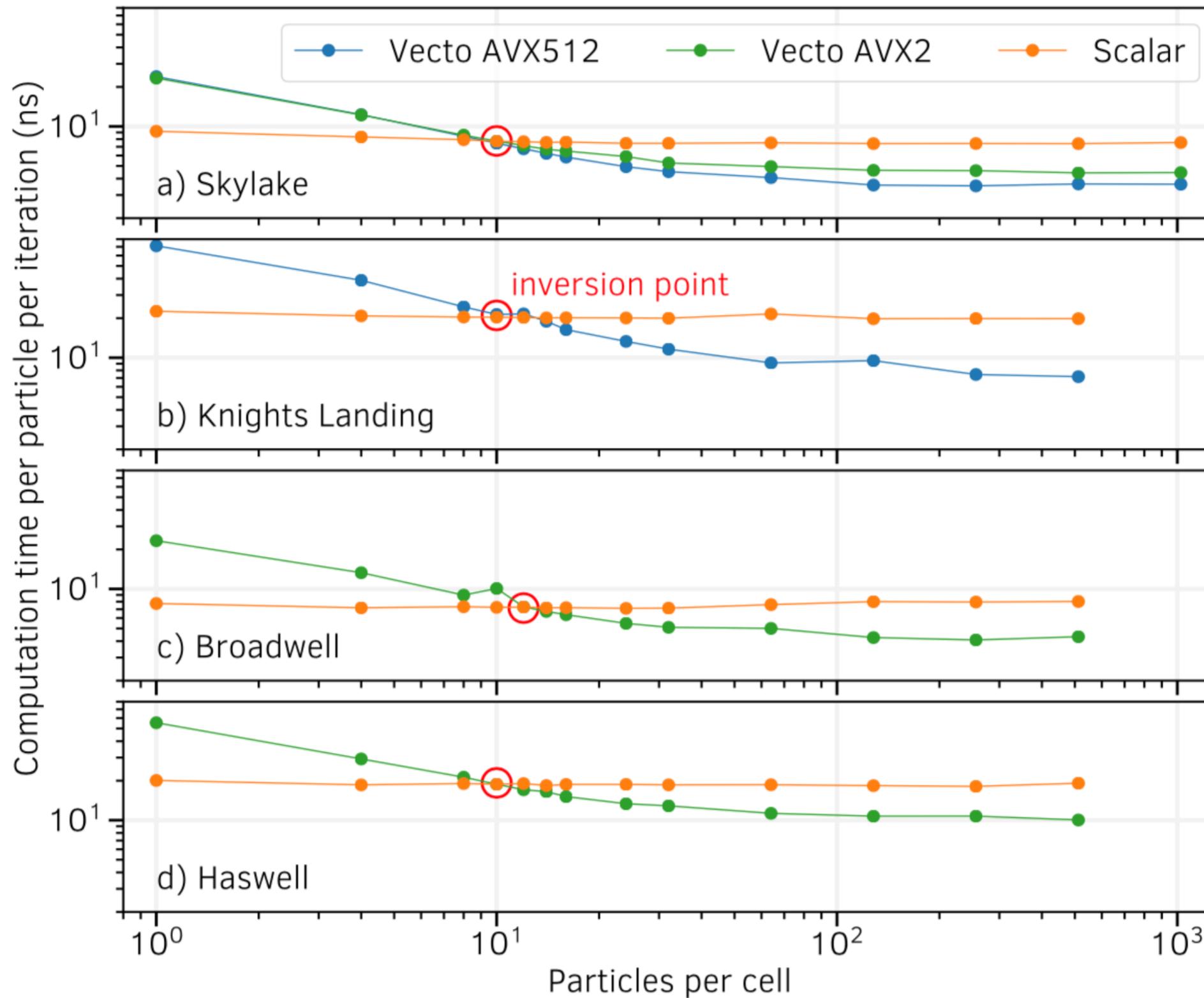
- beware random mem. access

- contiguous memory

- sort at all times!

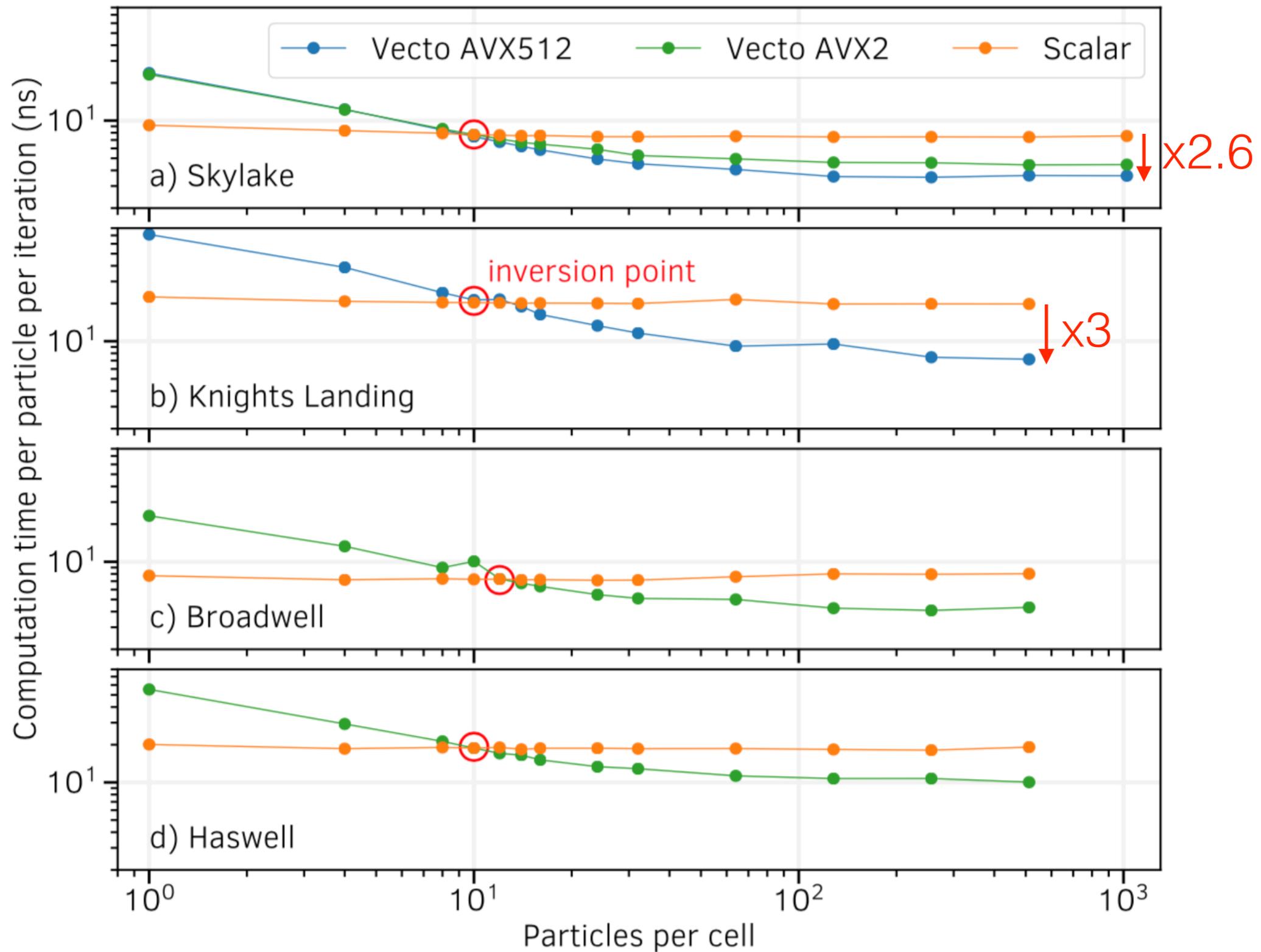
# Step 2: Vectorization

## SMILEI uses an adaptive vectorization approach



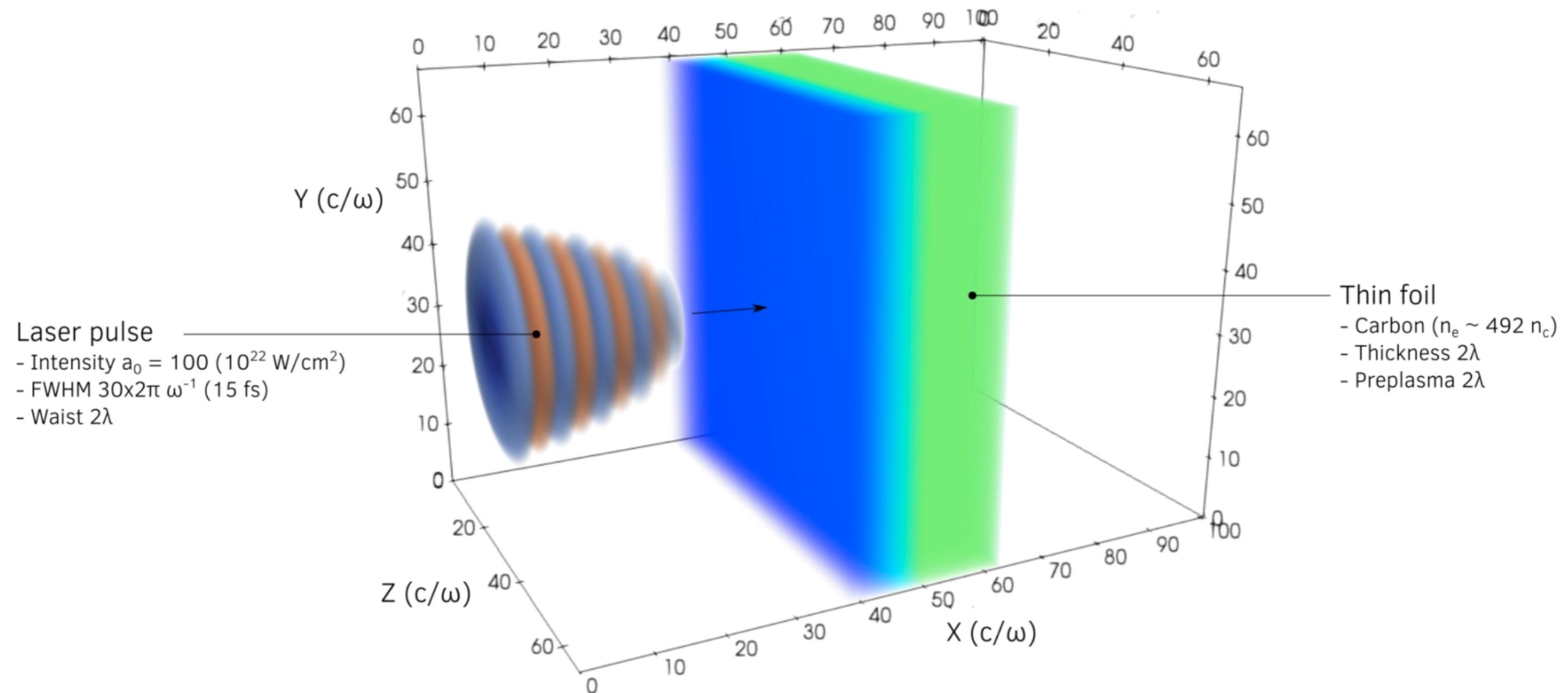
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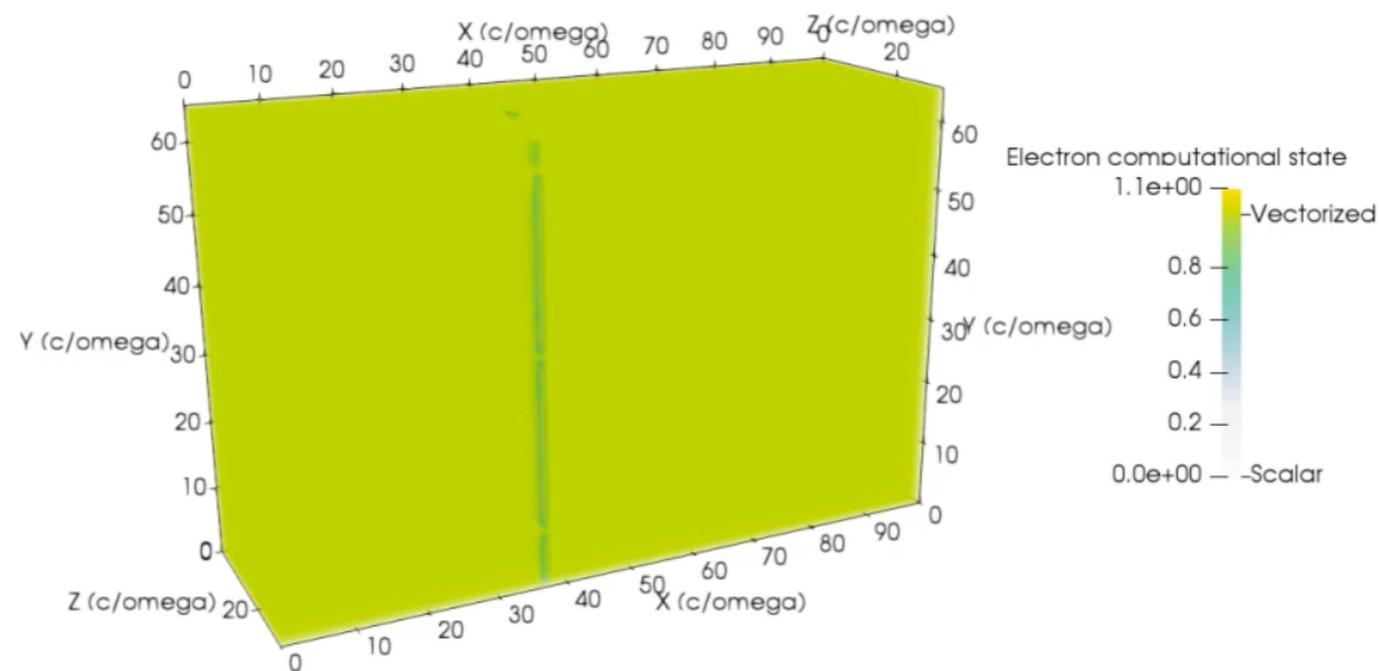
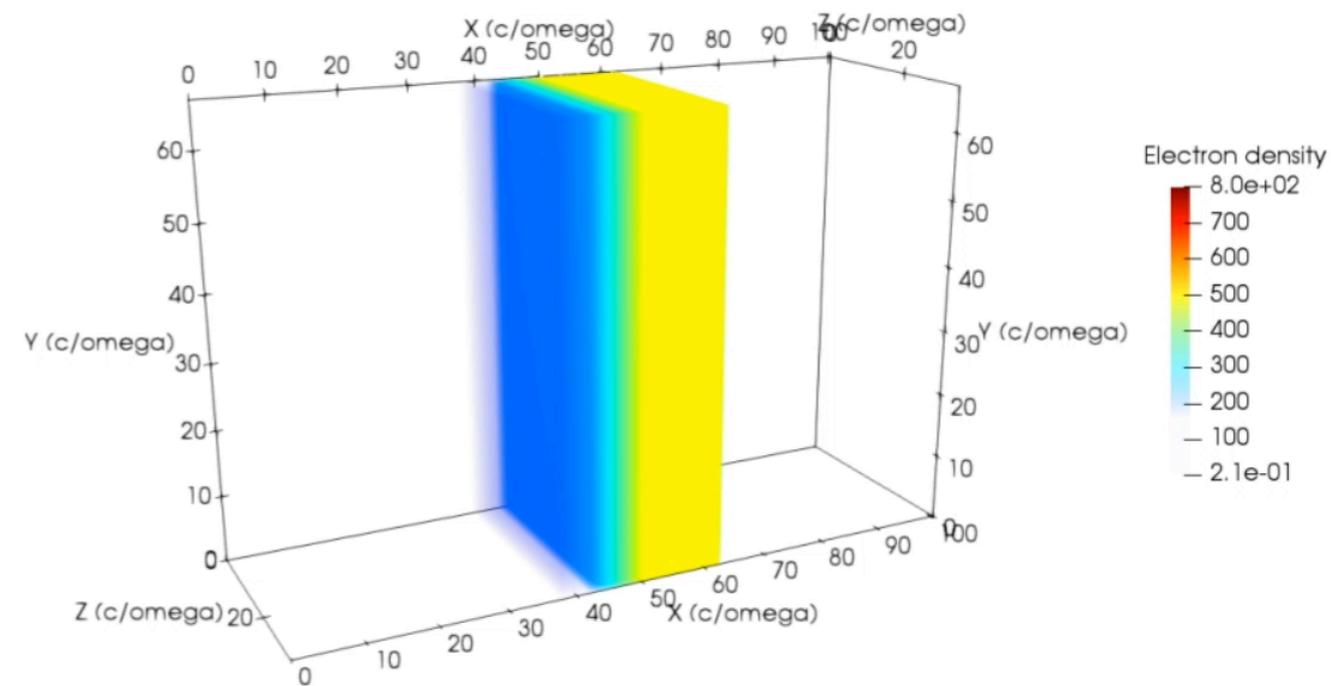
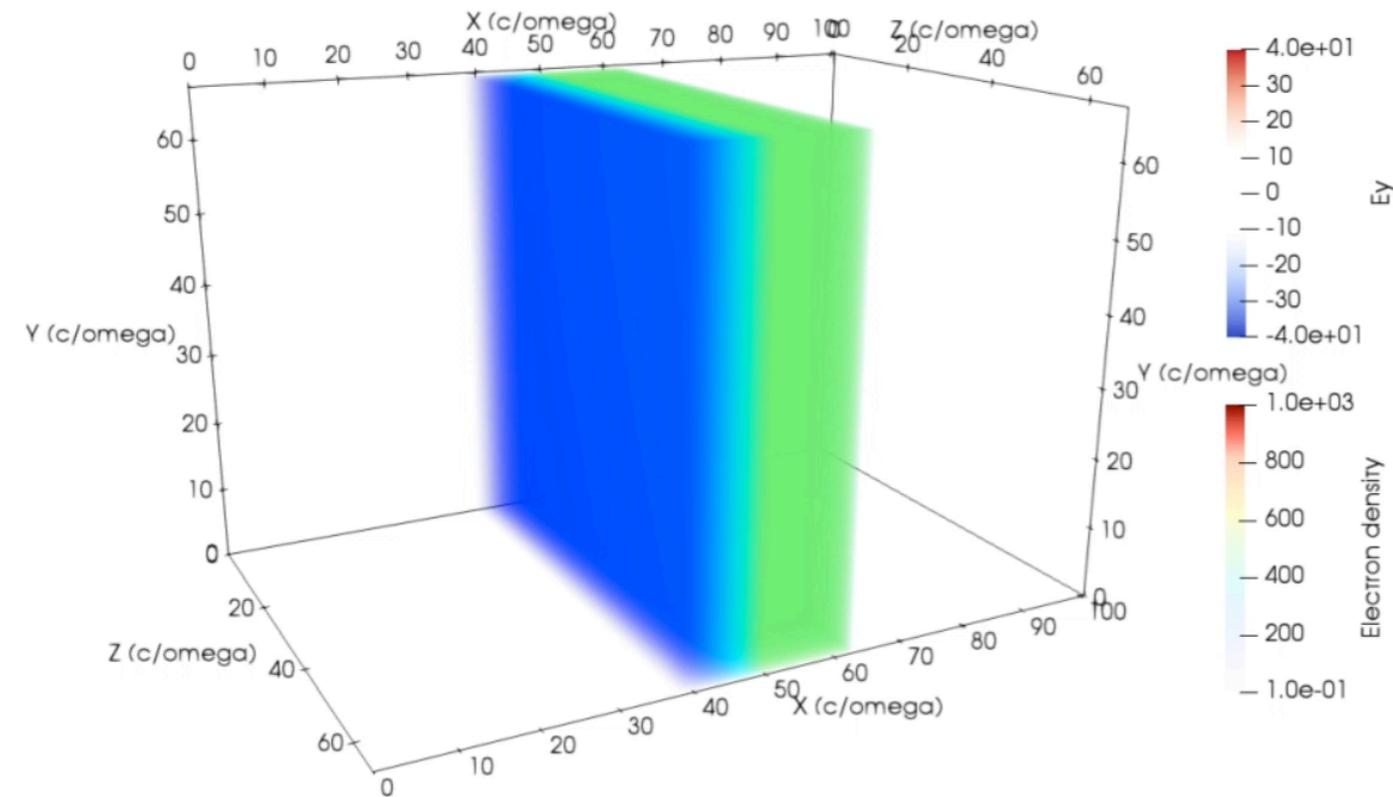
## Laser-driven hole-boring



@ 32 PPC : speed-up x 1.5

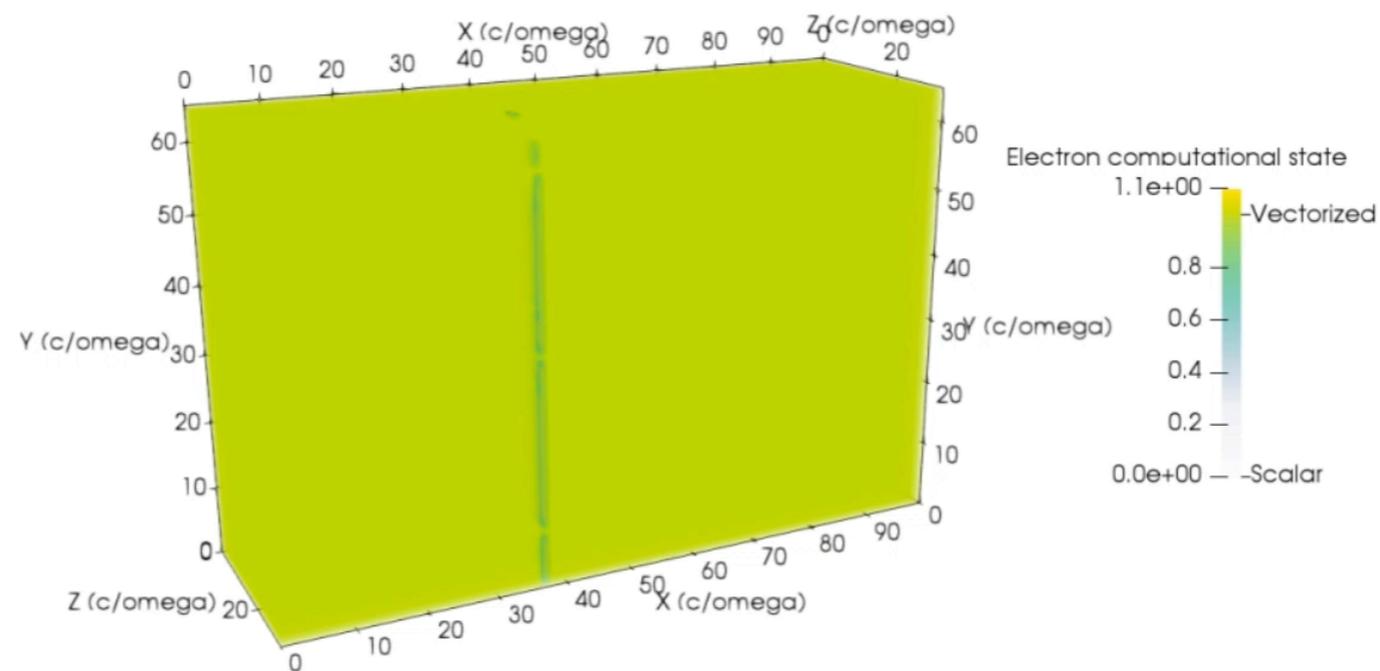
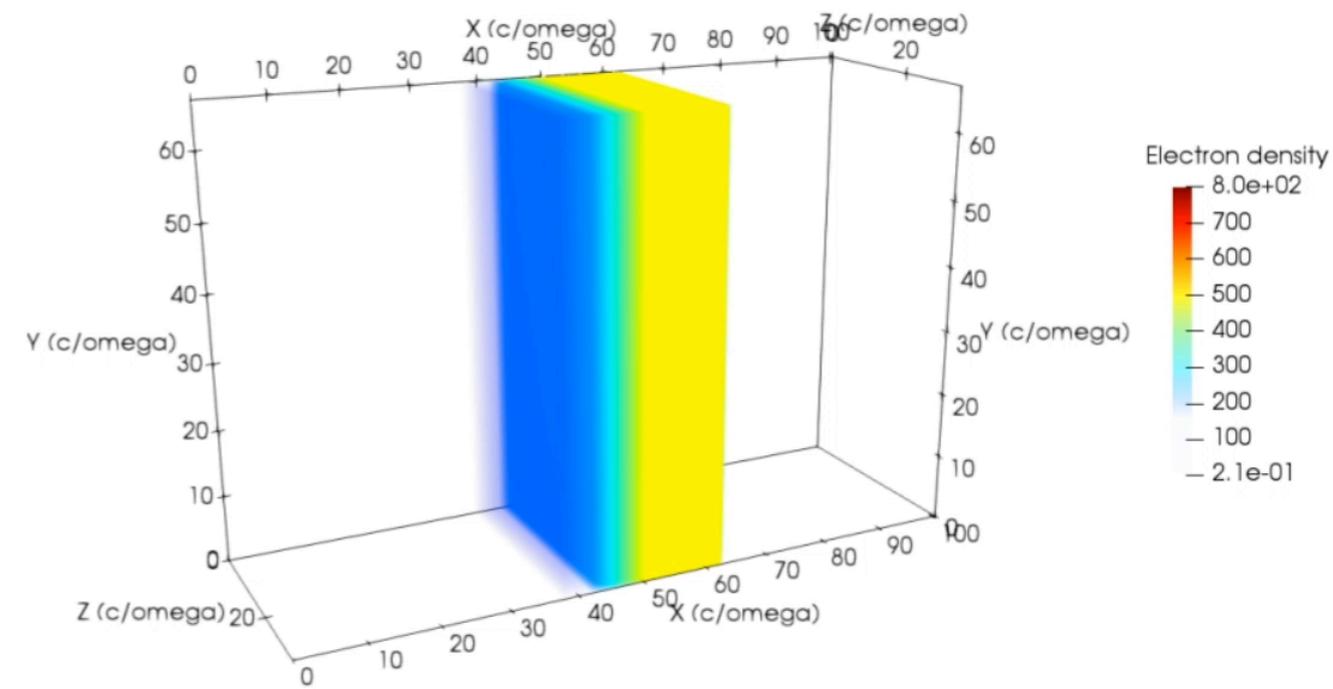
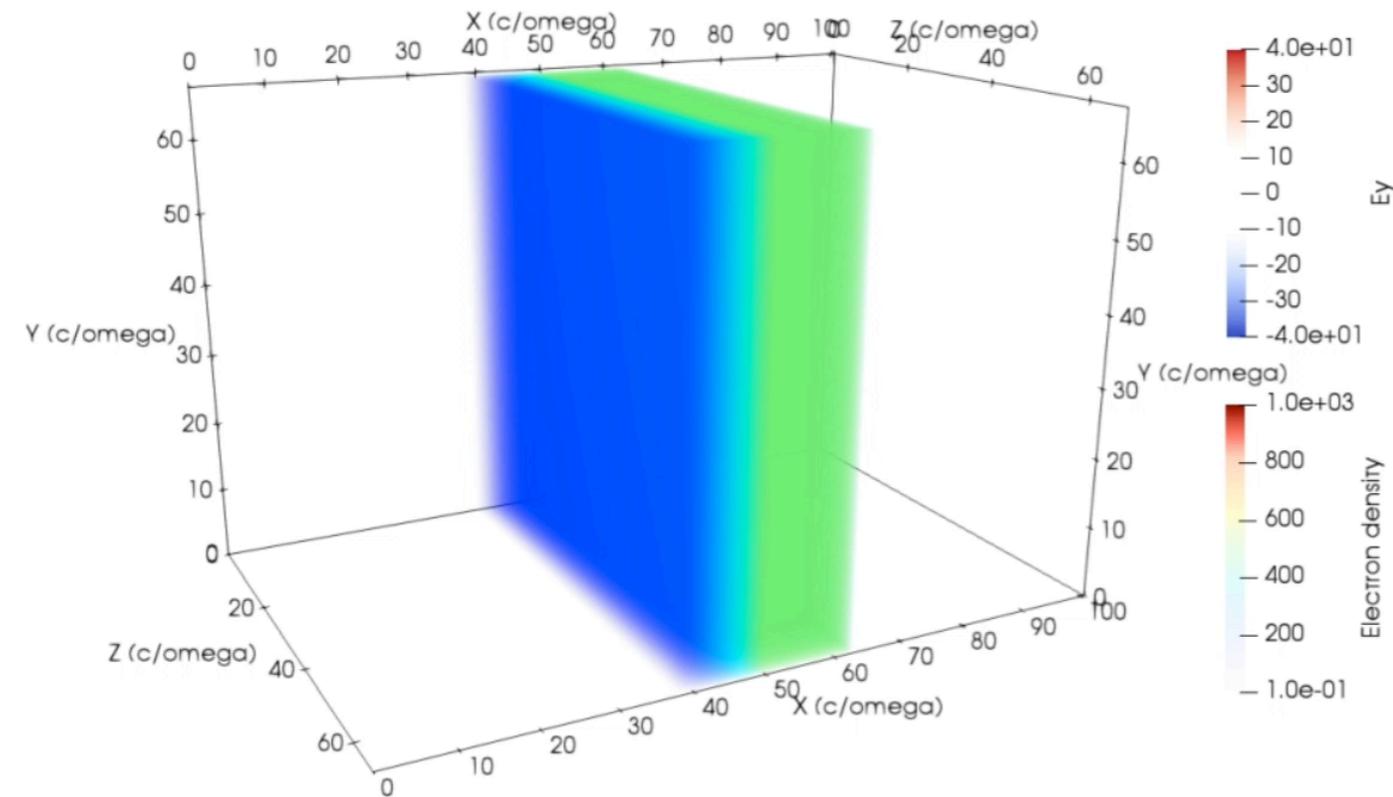
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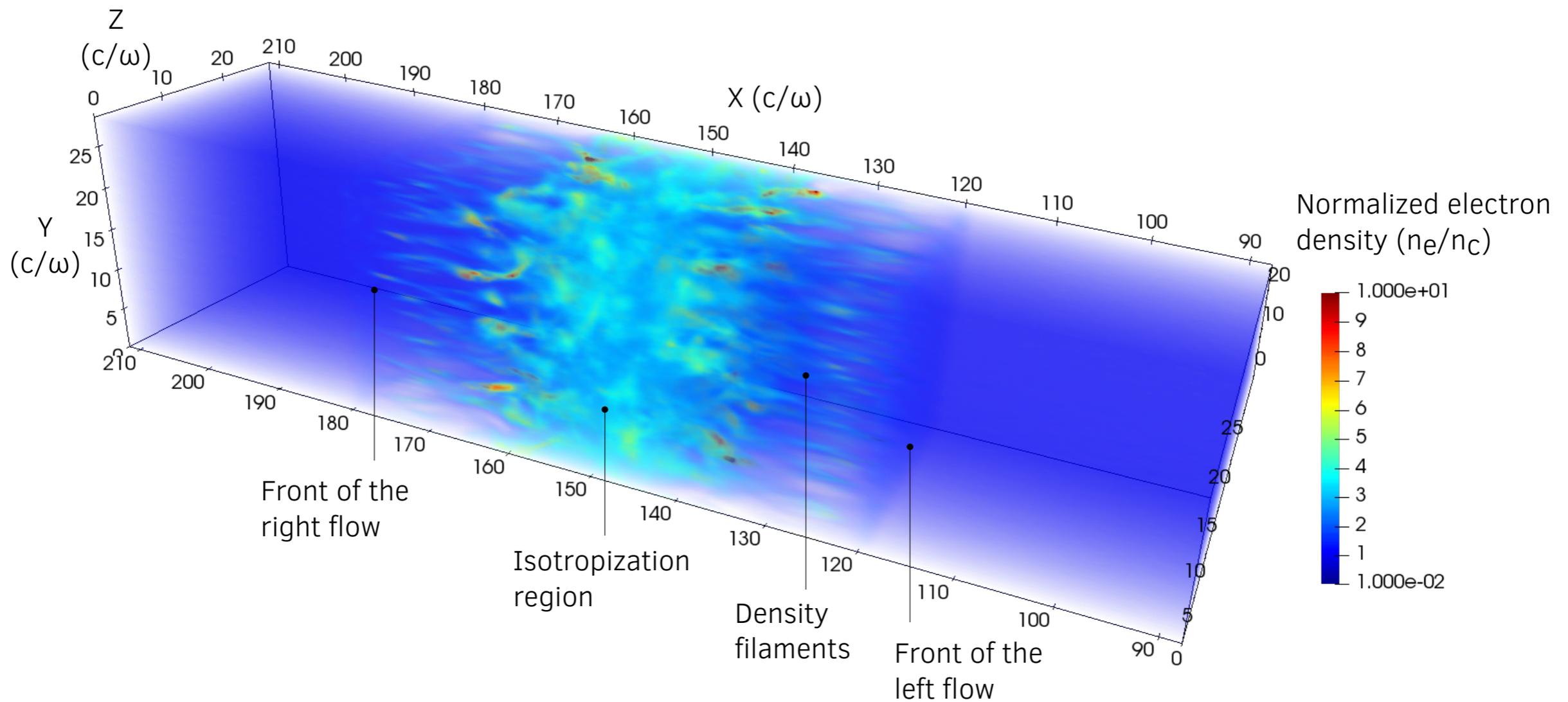
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# Step 2: Vectorization

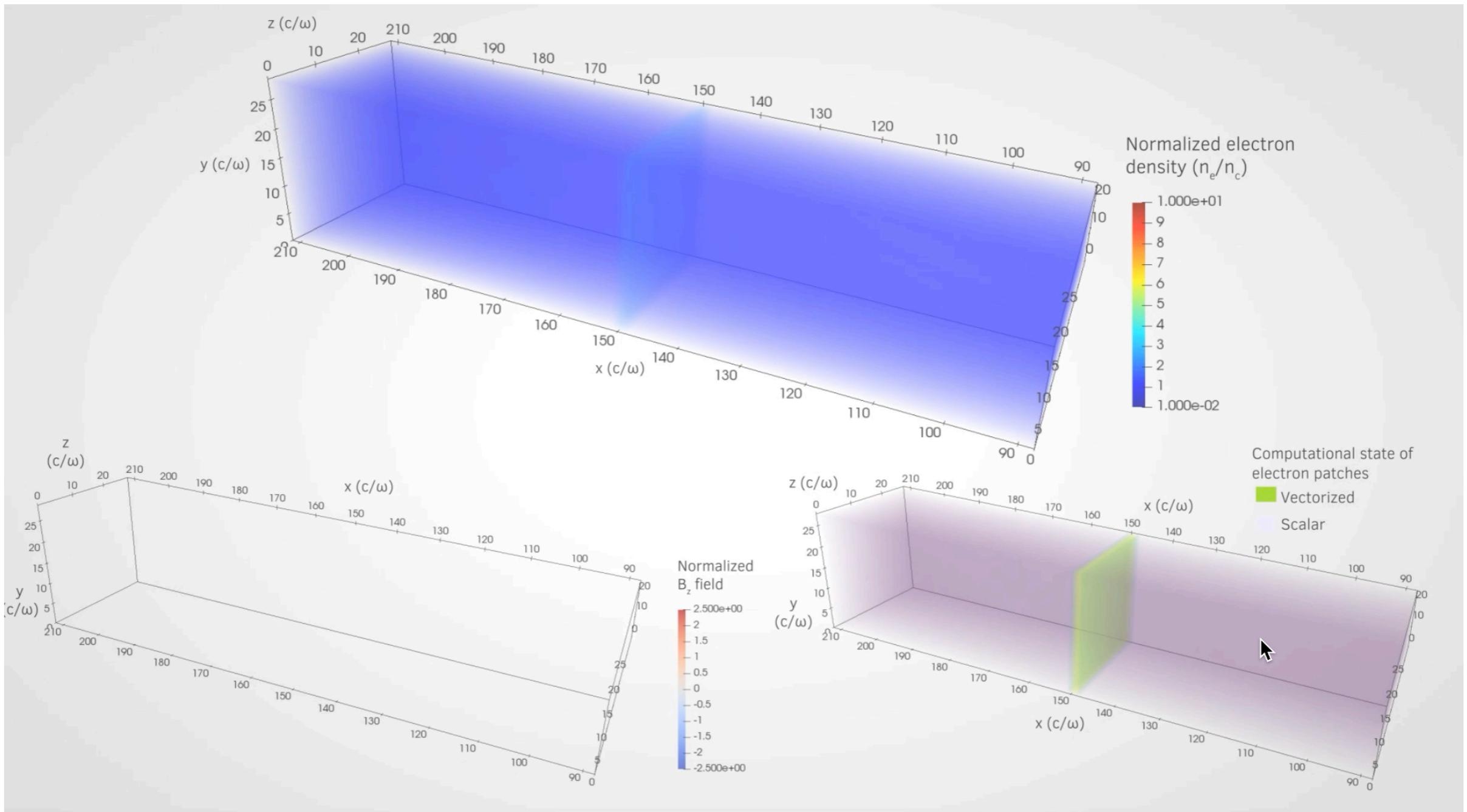
## Weibel-mediated collisionless shocks



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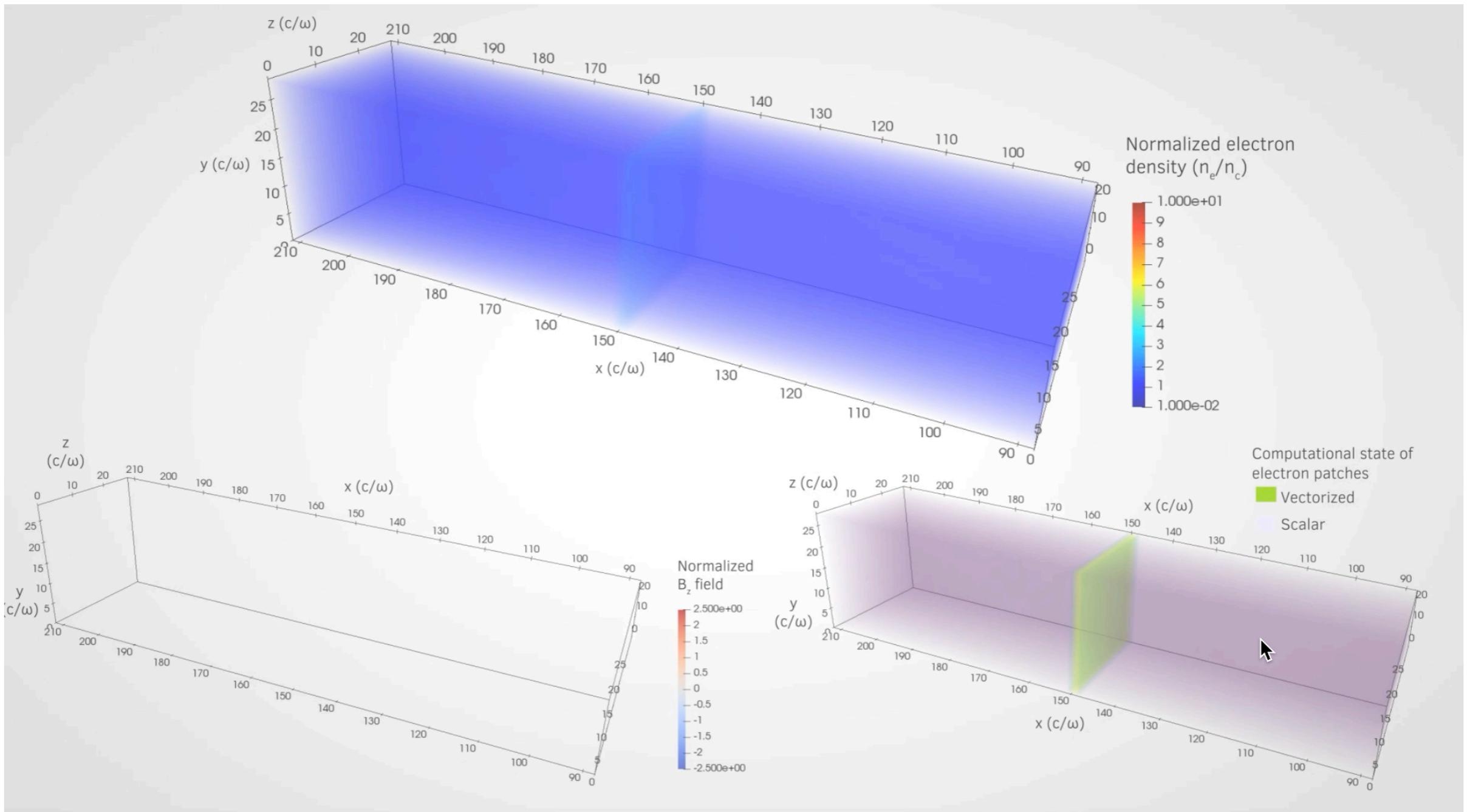
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# Outlines

- Numerical approach: **how to build your PIC code**
- Parallelization: **getting ready for the super-computers**
- **Additional modules: beyond the *collisionless* plasma**
- Some physics highlights: **what you can do with a PIC code**

**Collisions** can be introduced using an *ad-hoc* Monte-Carlo module

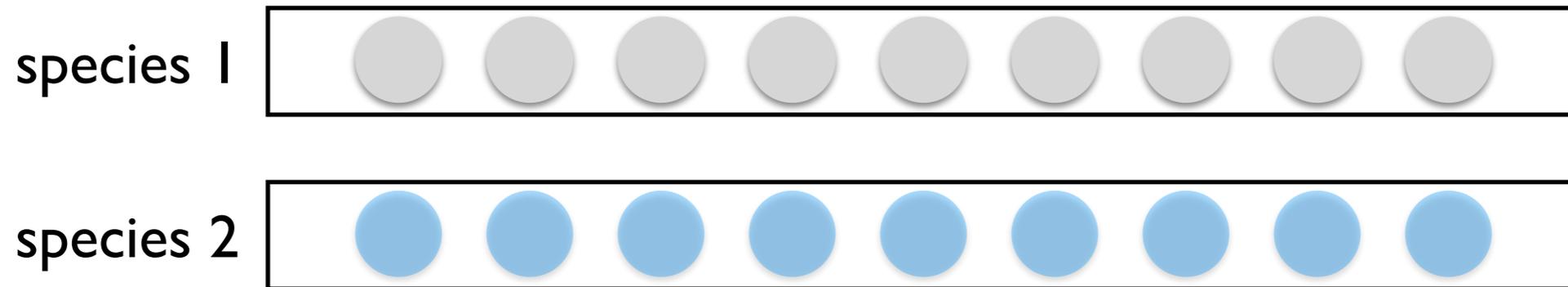
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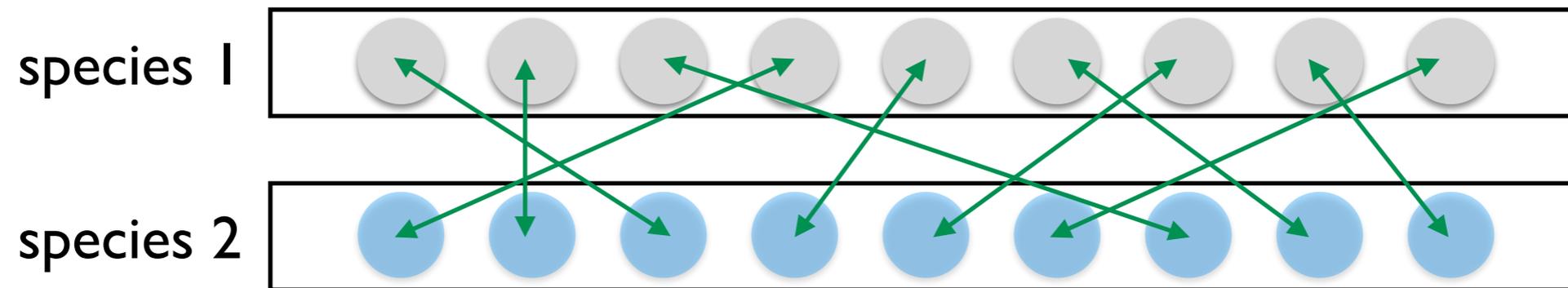
To avoid the N-body problem, quasi-particles in the cell are randomly “paired”



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Collisions are computed *inside the cell*

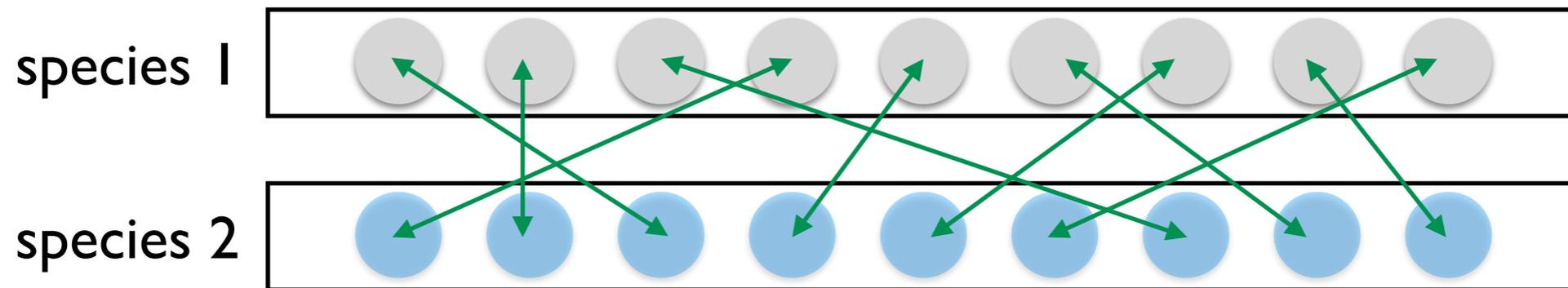
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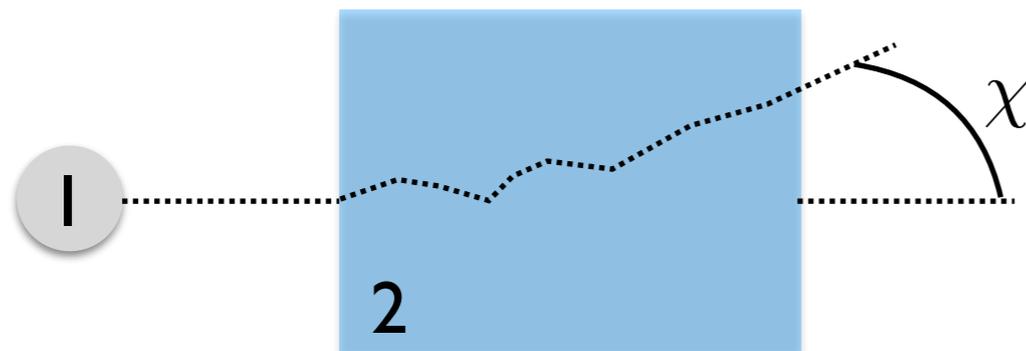
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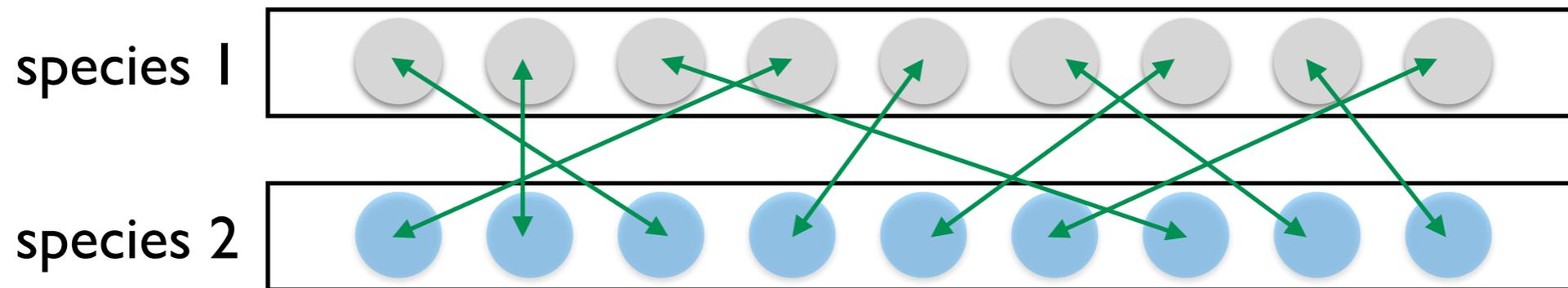
A single particle goes through many ( $N \gg 1$ ) collisions at small angle  $\theta$  which translates in a *total deflection angle*  $\chi$  (not necessarily small)



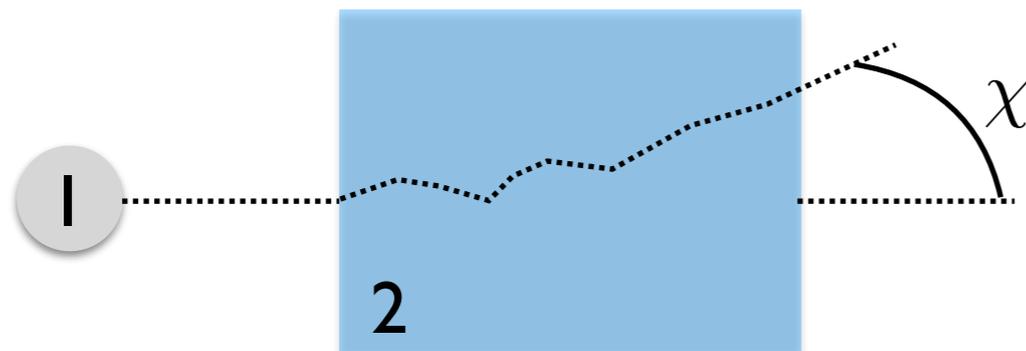
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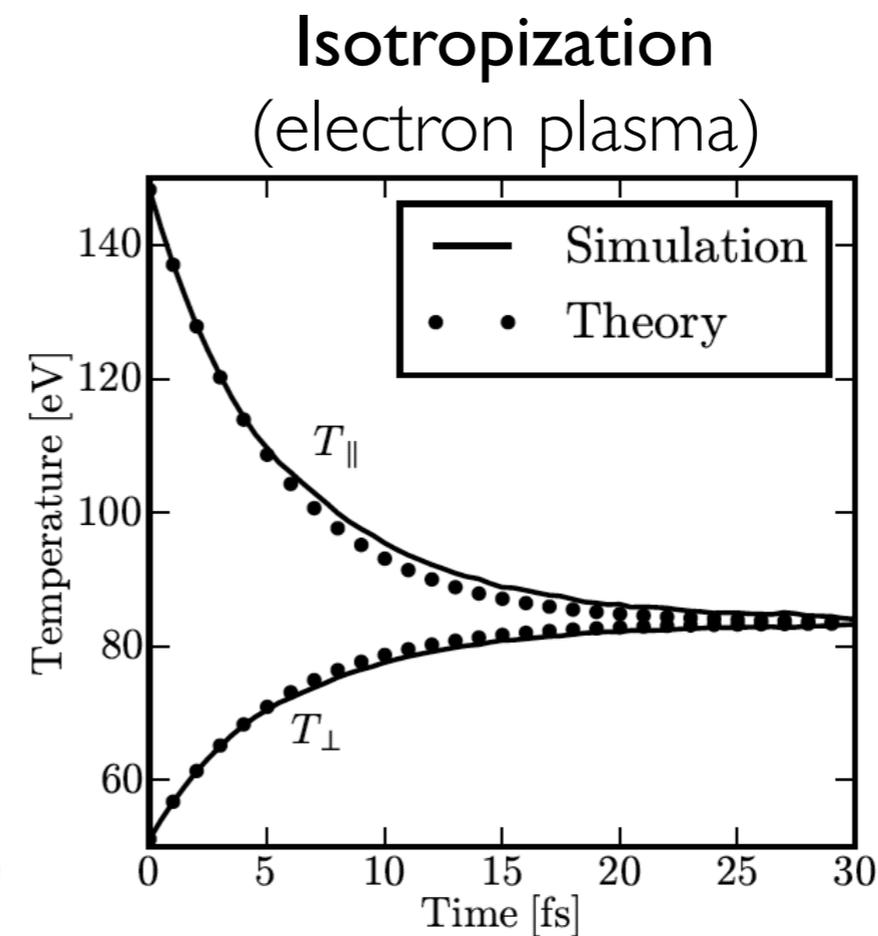
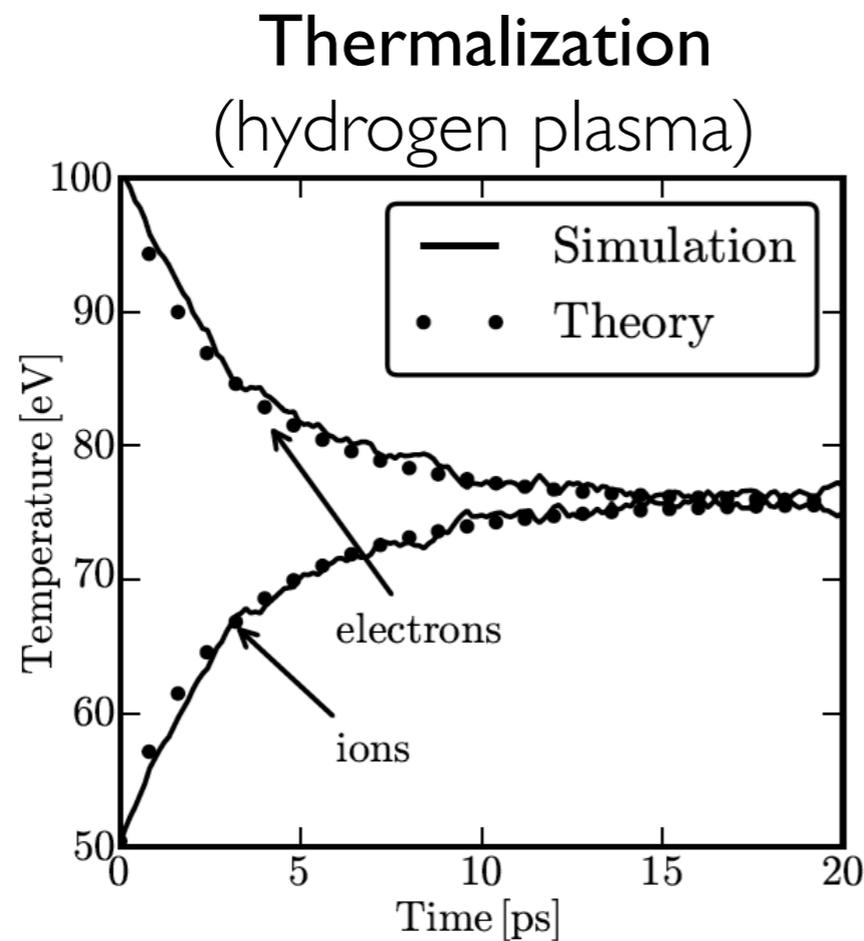
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**for each pair (Monte-Carlo)**

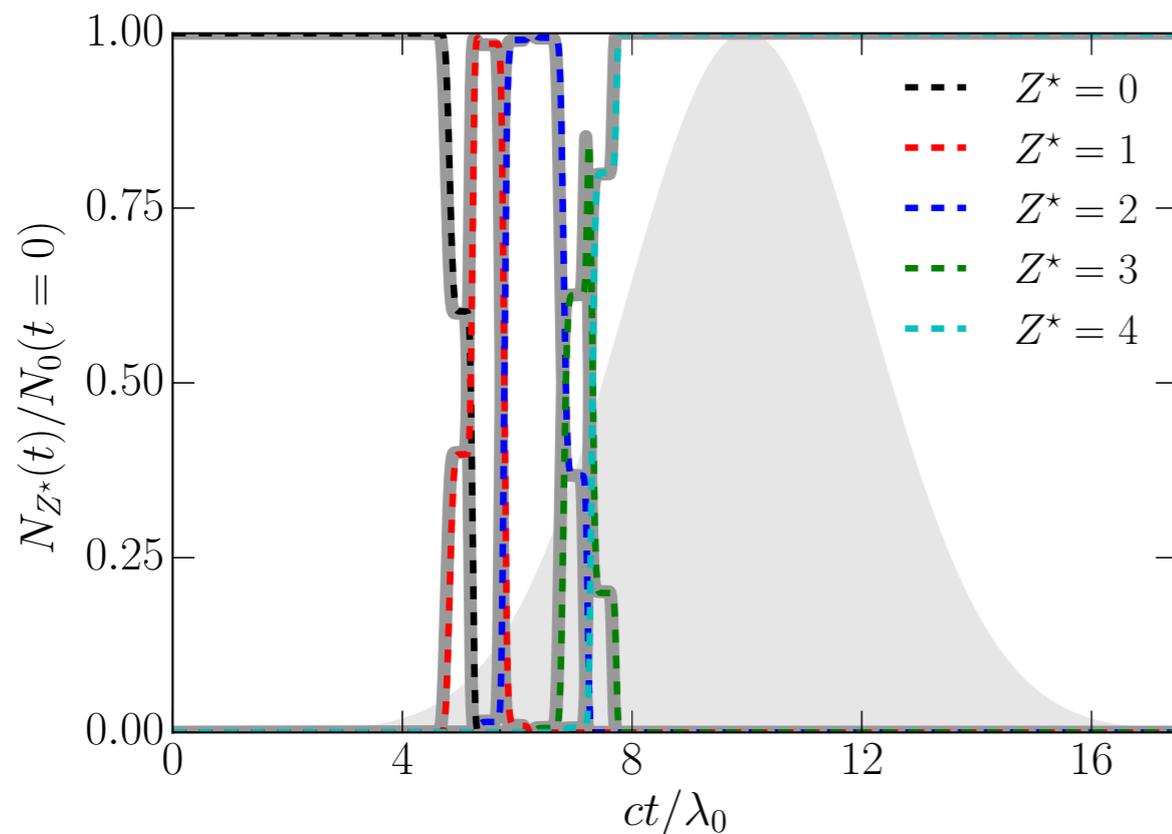
- compute the collision rate
- compute the deflection angle
- deflect one or both particles

PIC codes are then able to treat purely **collisional processes**

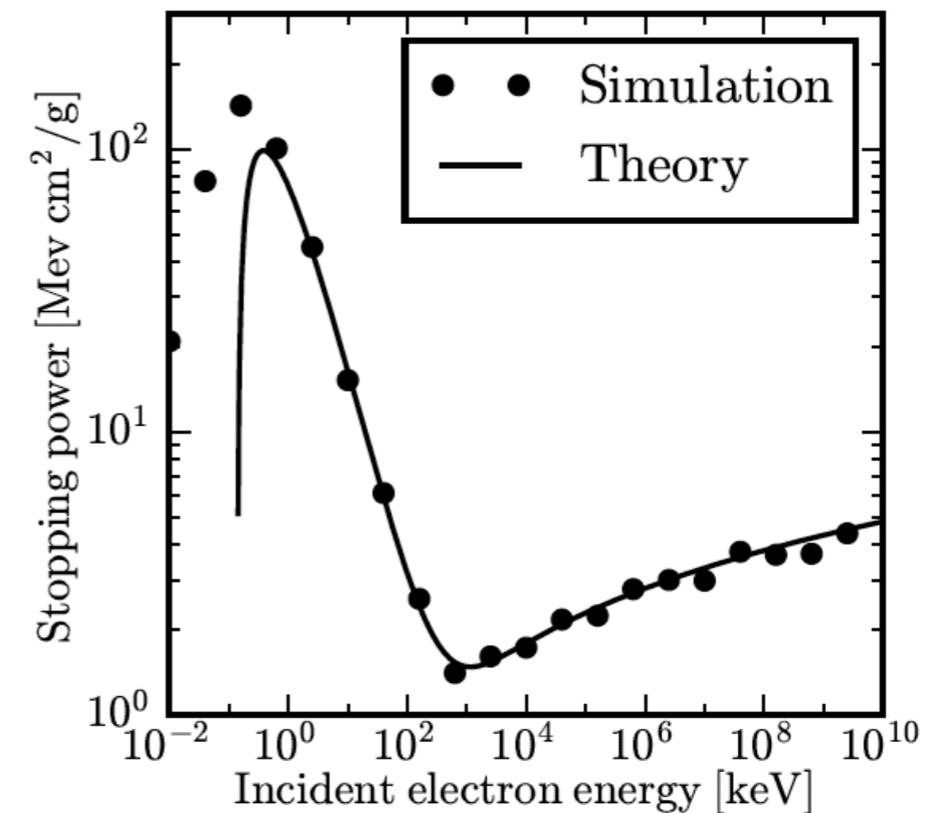


Similarly **field and collisional ionization** can be treated using a Monte-Carlo approach

Field ionization of Carbon by a  $5 \times 10^{16} \text{ W/cm}^2$  20 fs laser pulse



Stopping power of a cold aluminium plasma of density  $10^{21} \text{ cm}^{-3}$



R. Nuter *et al.*, Phys. Plasmas **18**, 033107 (2011); F. Pérez *et al.*, Phys. Plasmas **19**, 083104 (2012)

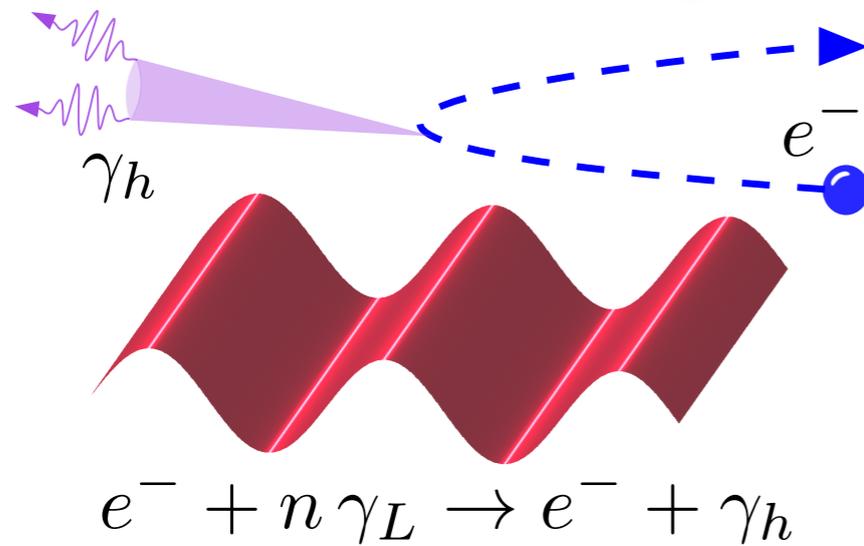
J. Derouillat *et al.*, *SMILEI: a collaborative, open-source, multi-purpose PIC code for plasma simulation*, to be submitted (available upon request)

Adding **Quantum Electrodynamics** (QED) effect is also very interesting for forthcoming multi-petawatt facilities

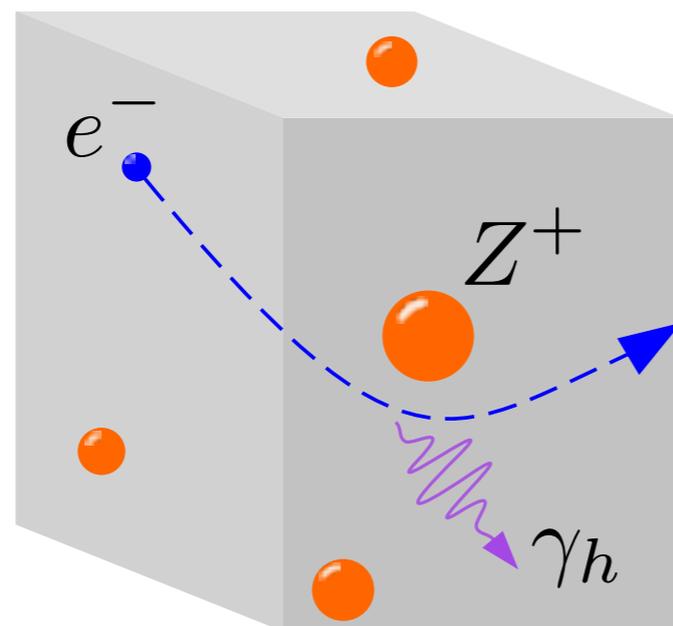
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High-Energy Photon Production

Nonlinear Thomson and Compton scattering



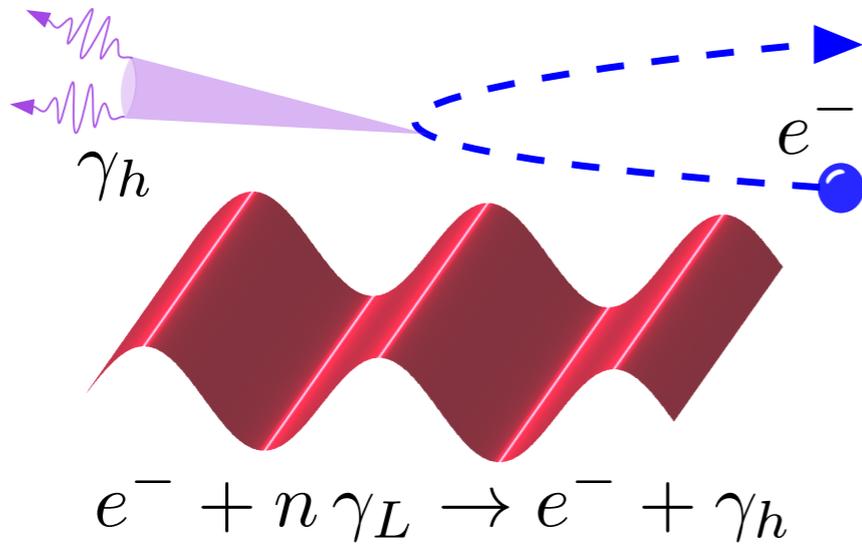
Bremsstrahlung



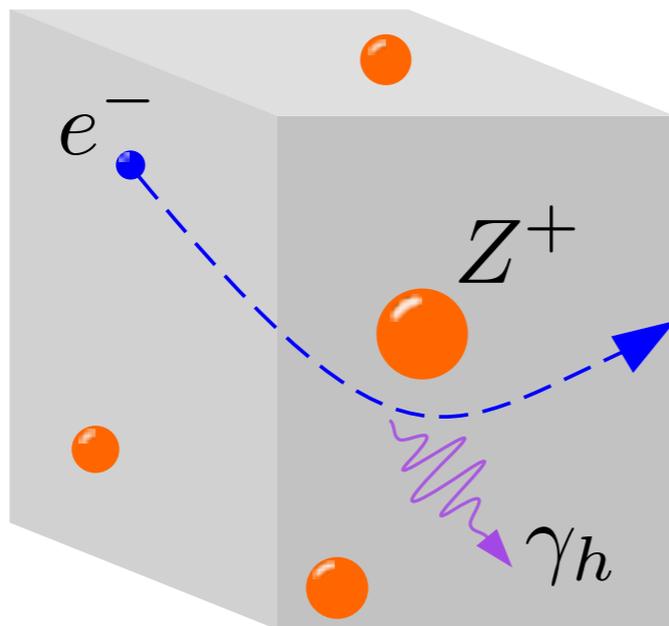
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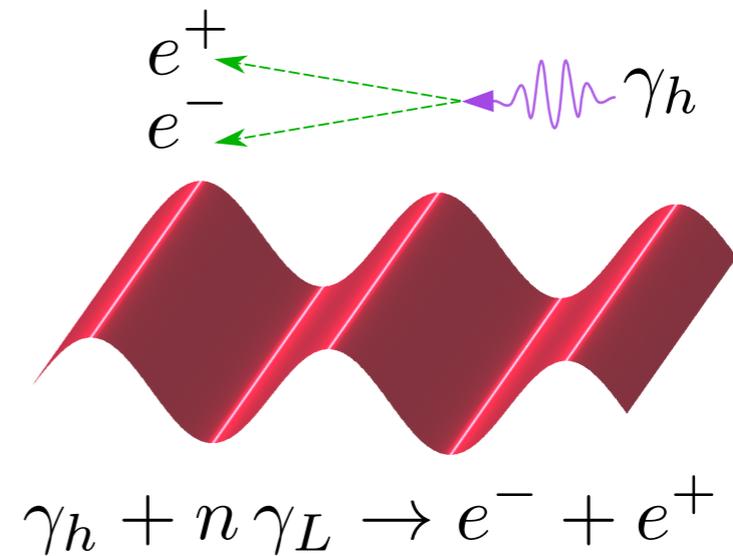
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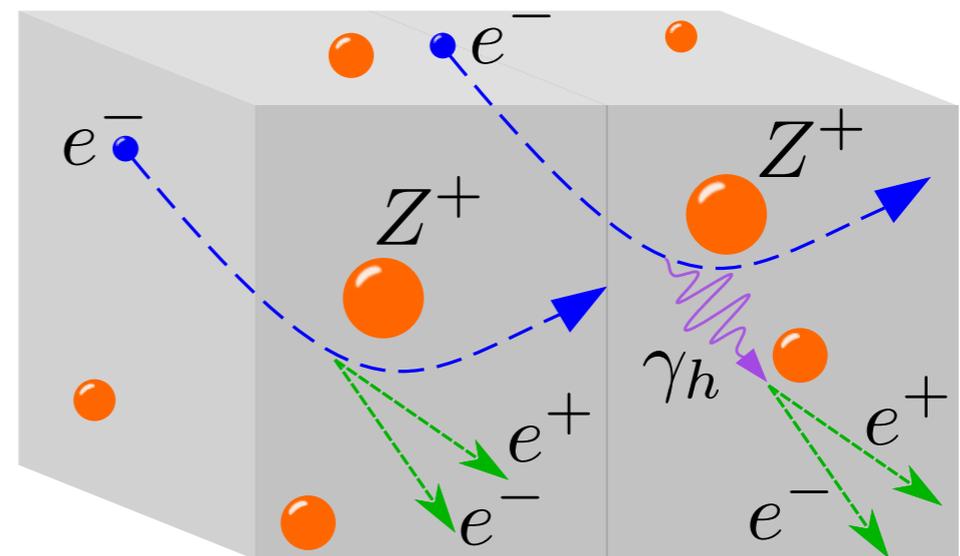
Bremsstrahlung



Multi-Photon Breit-Wheeler Process



Pair production in strong Coulomb field



Electron-Positron Pair Production

# Outlines

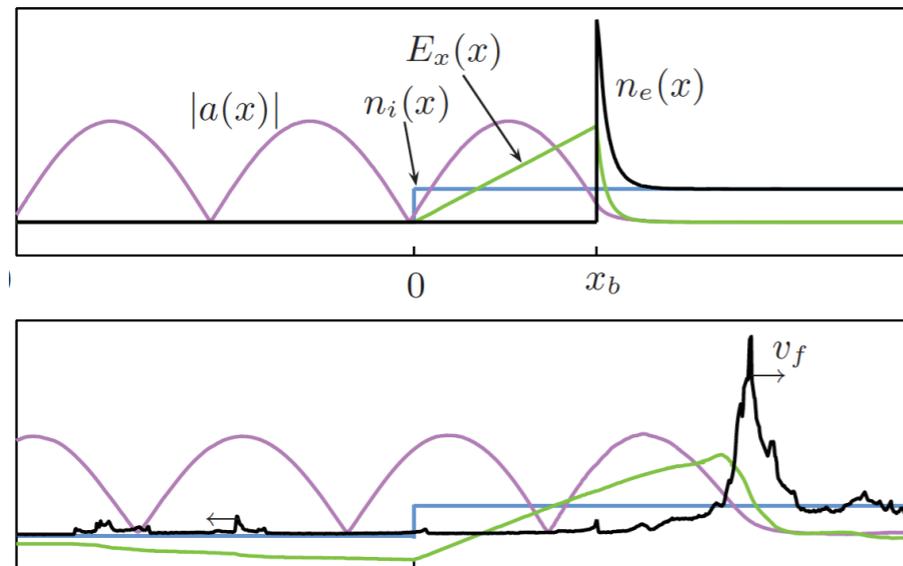
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*Even 1D simulation can bring a deep insight into the physics at play*

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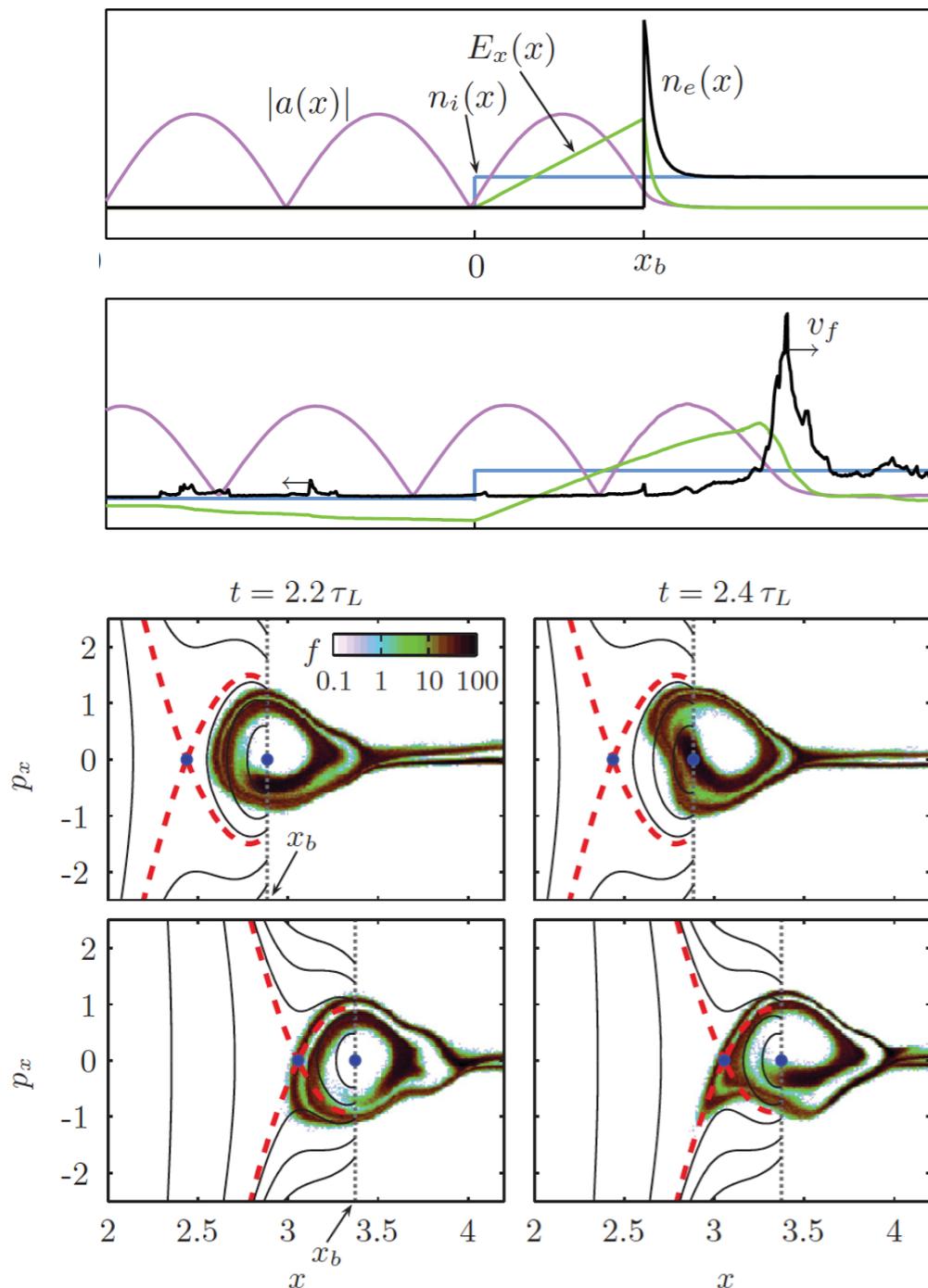
## Relativistically-Induced Transparency



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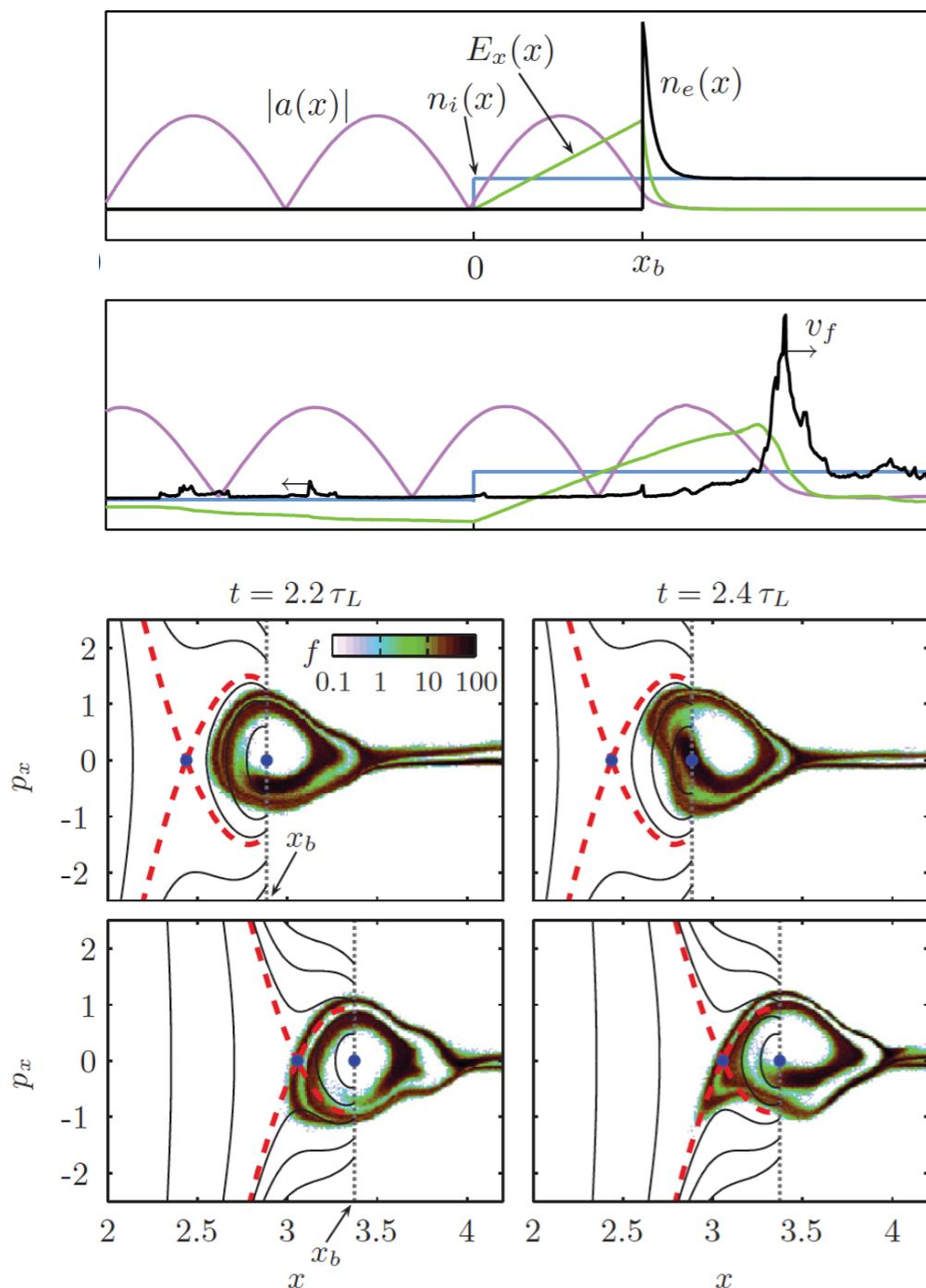
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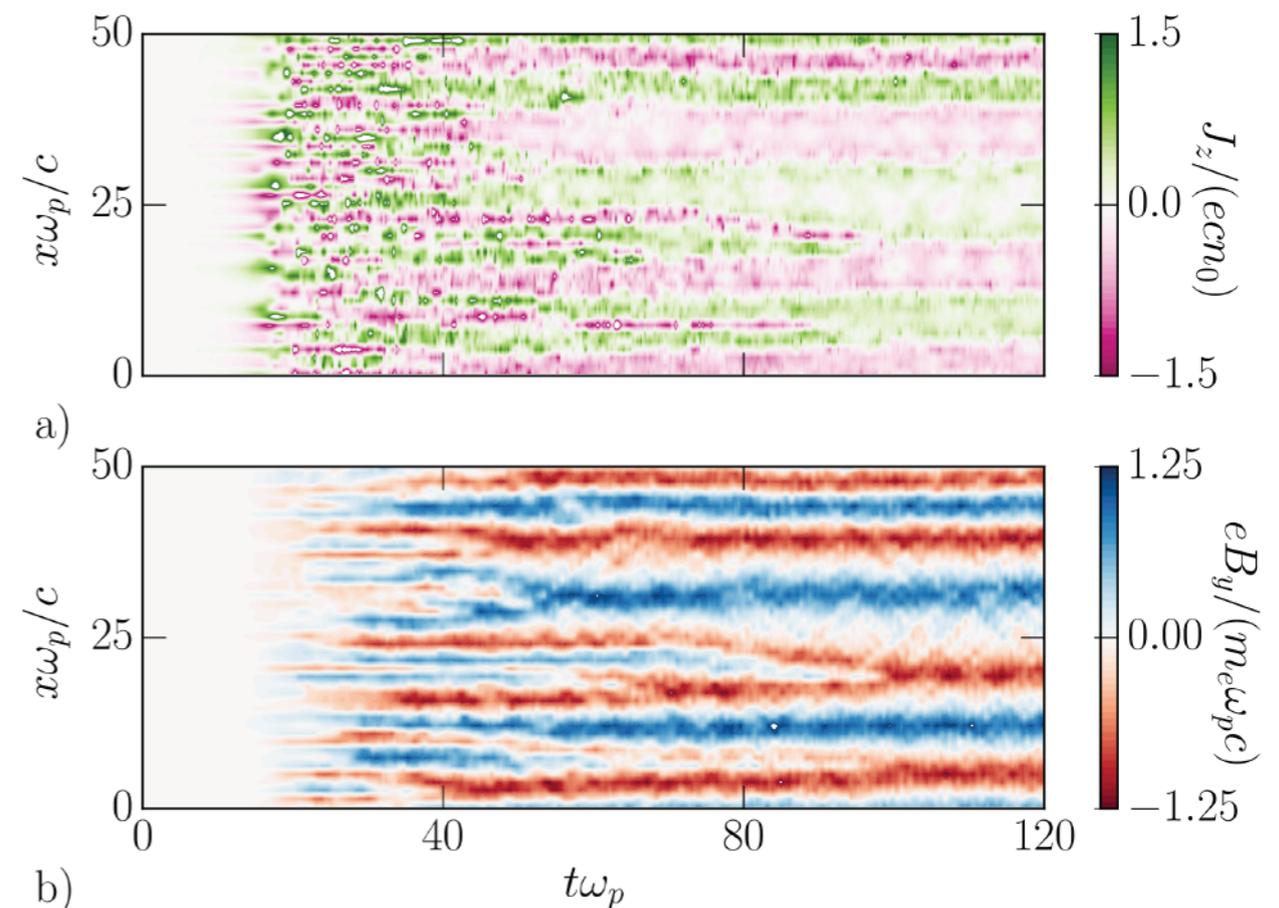
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## Relativistically-Induced Transparency



E. Siminos *et al.*, Phys. Rev. E **86**, 056404 (2012)

## Weibel instability in the presence of an external magnetic field



A. Grassi *et al.*, Phys. Rev. E (in press)

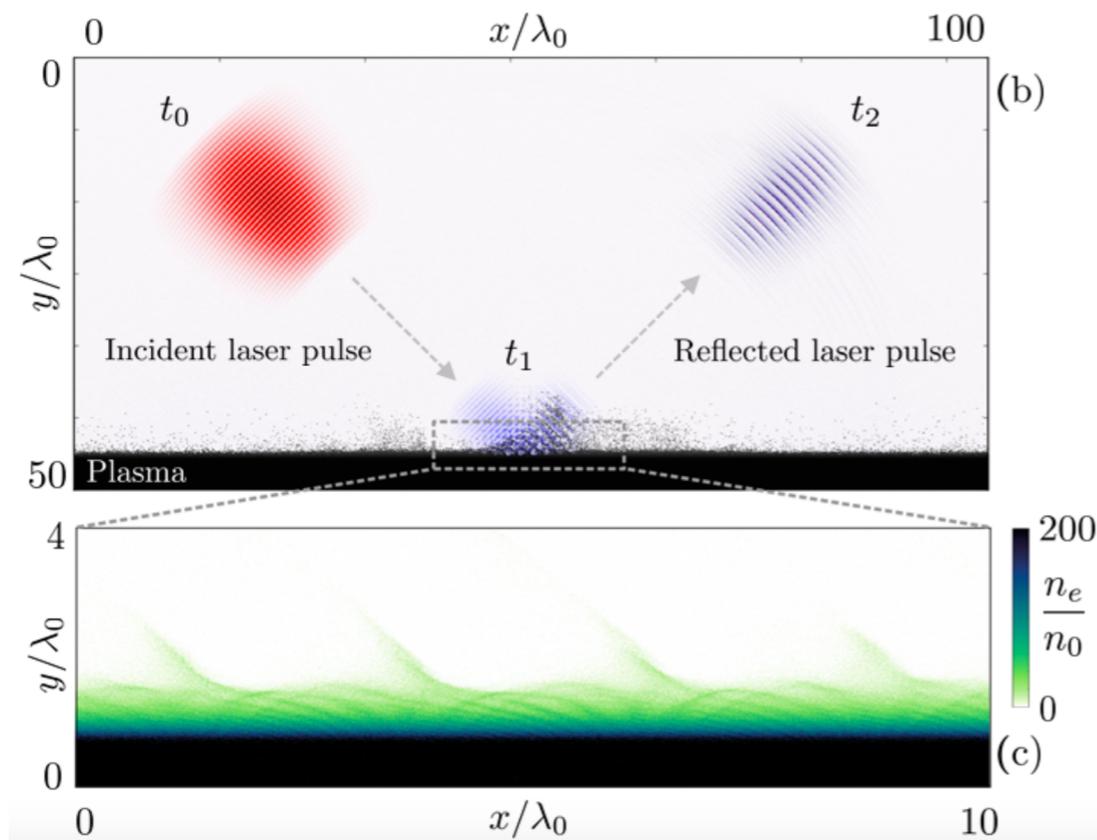
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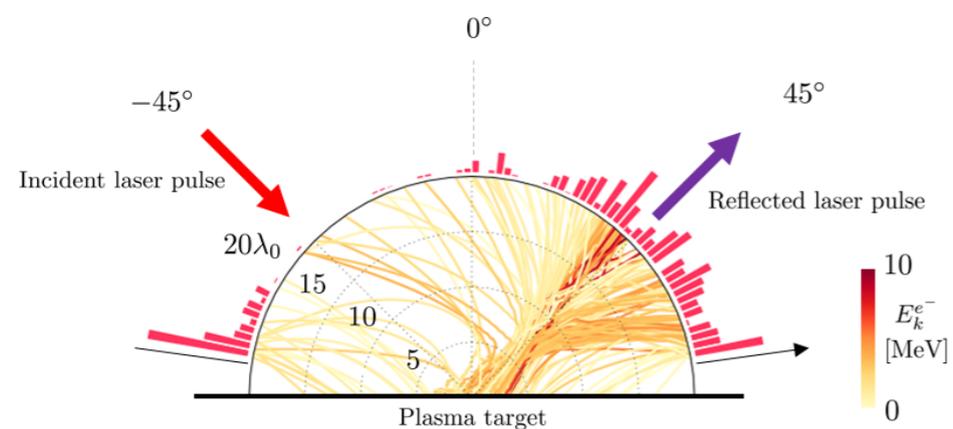
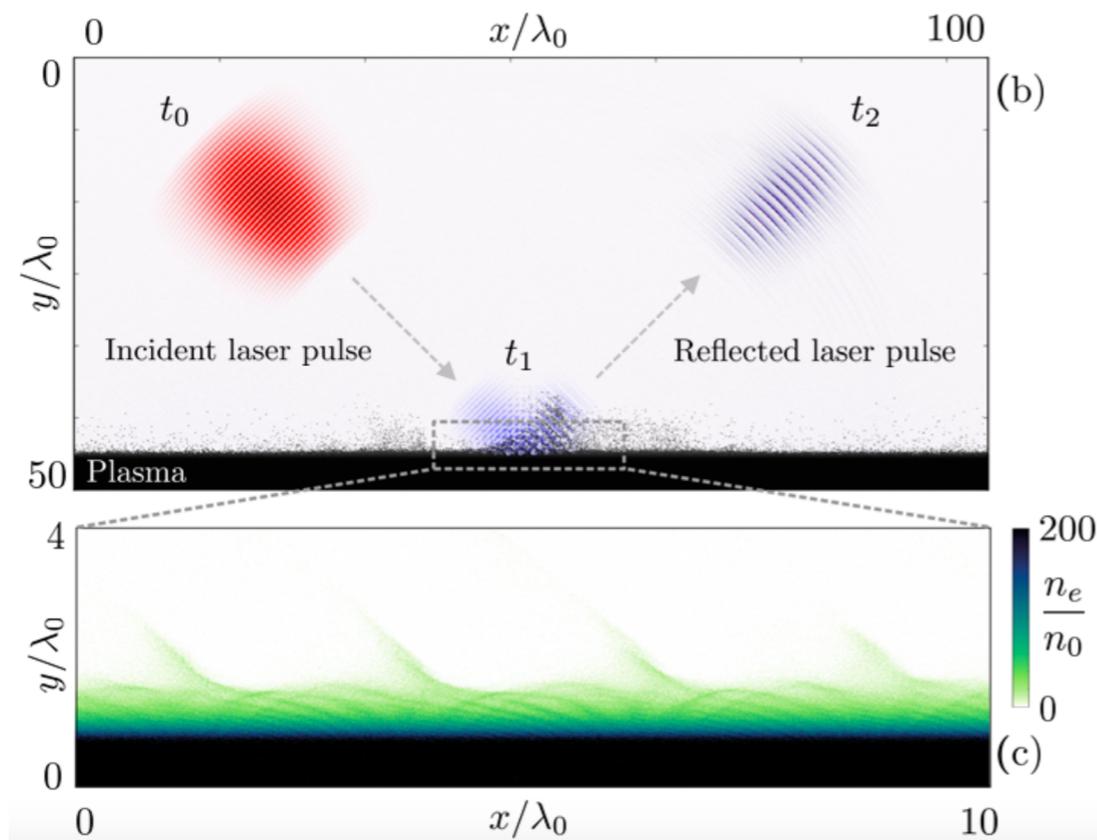
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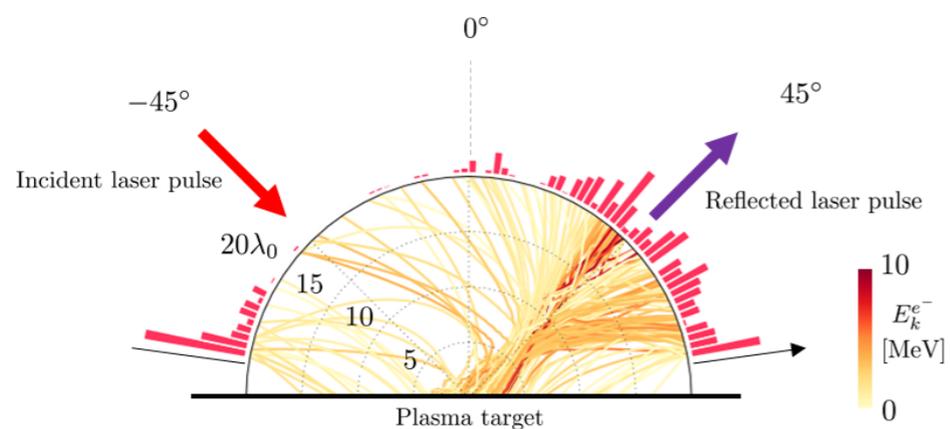
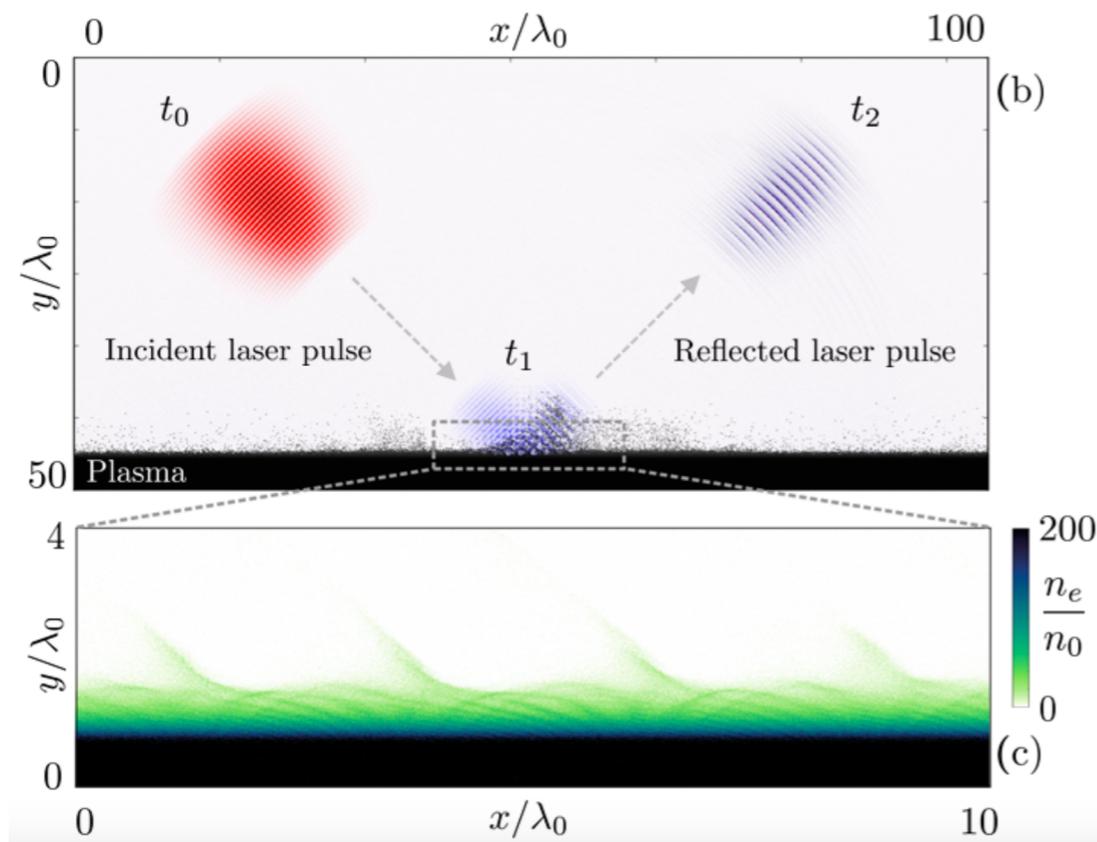
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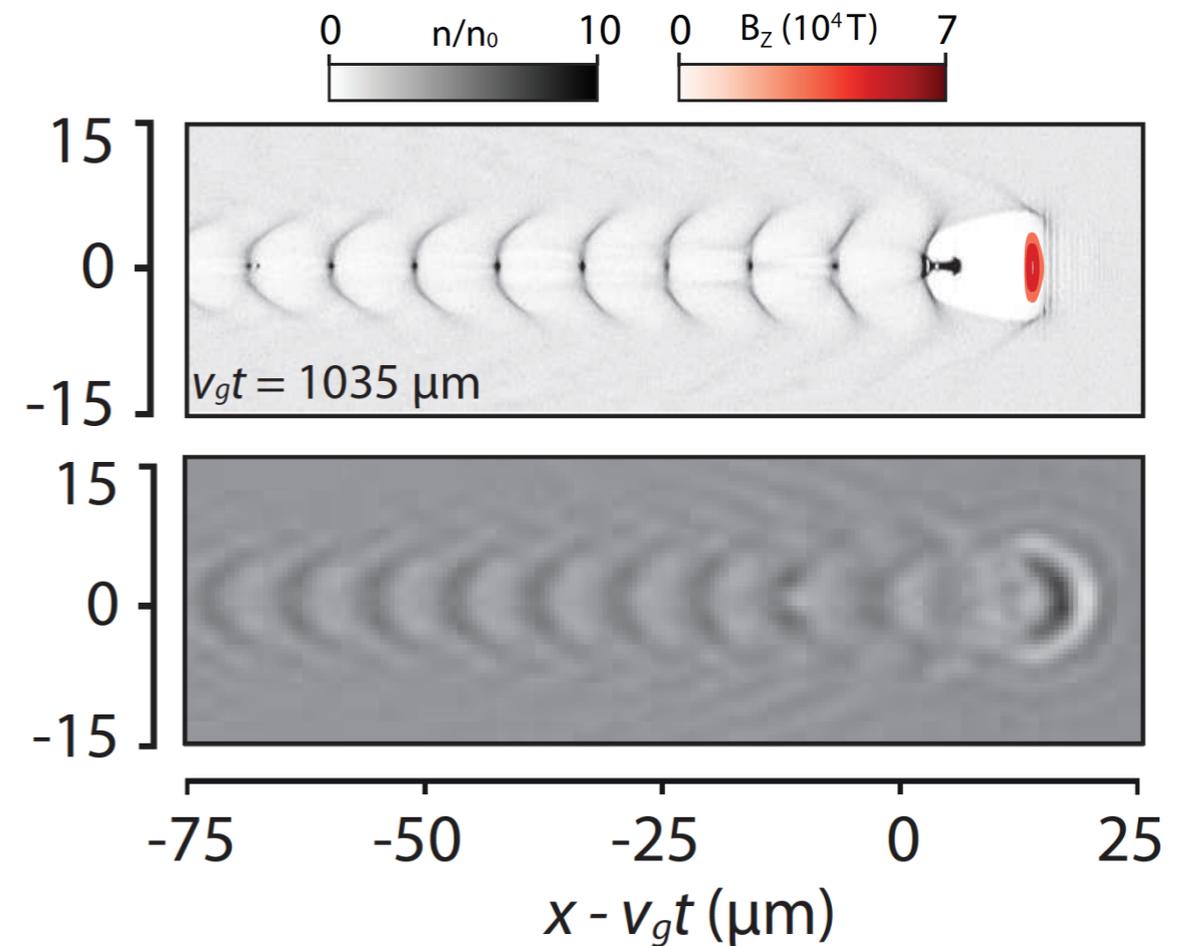
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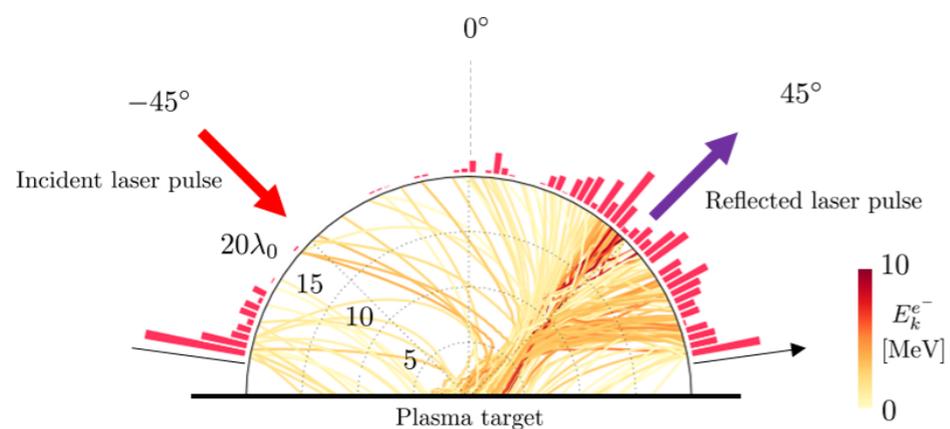
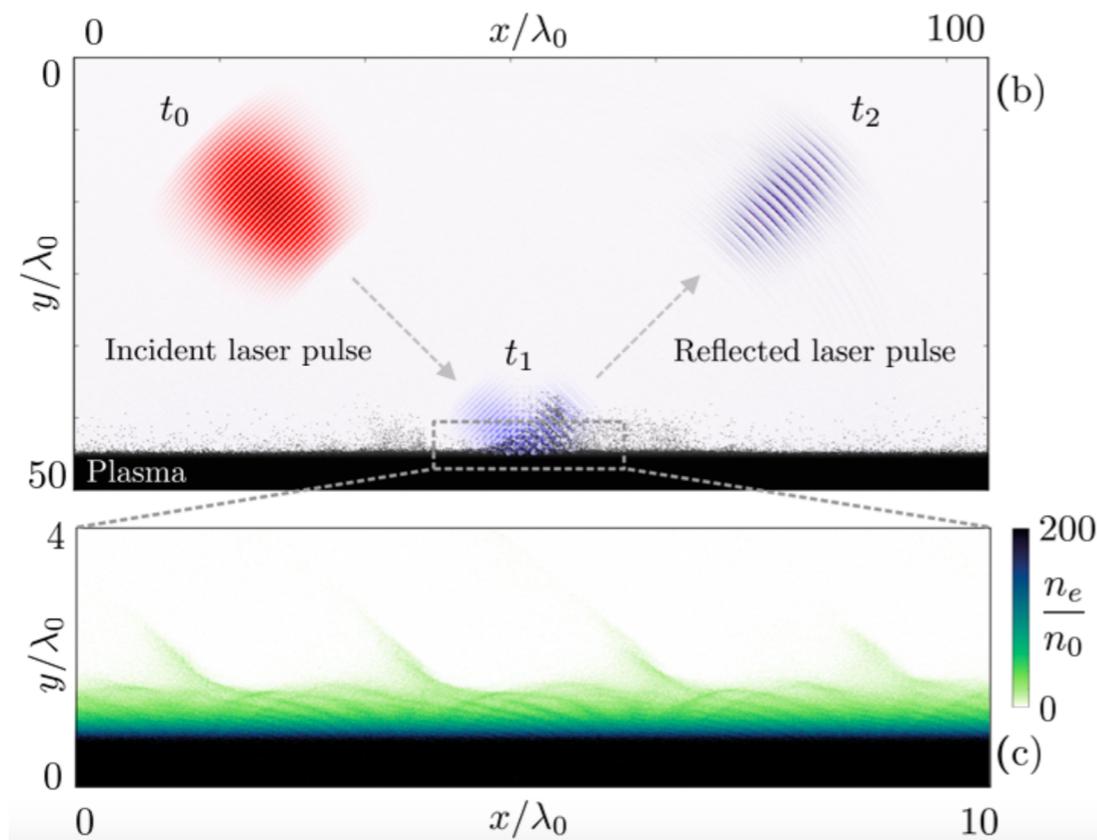
## Laser wakefield acceleration of electrons



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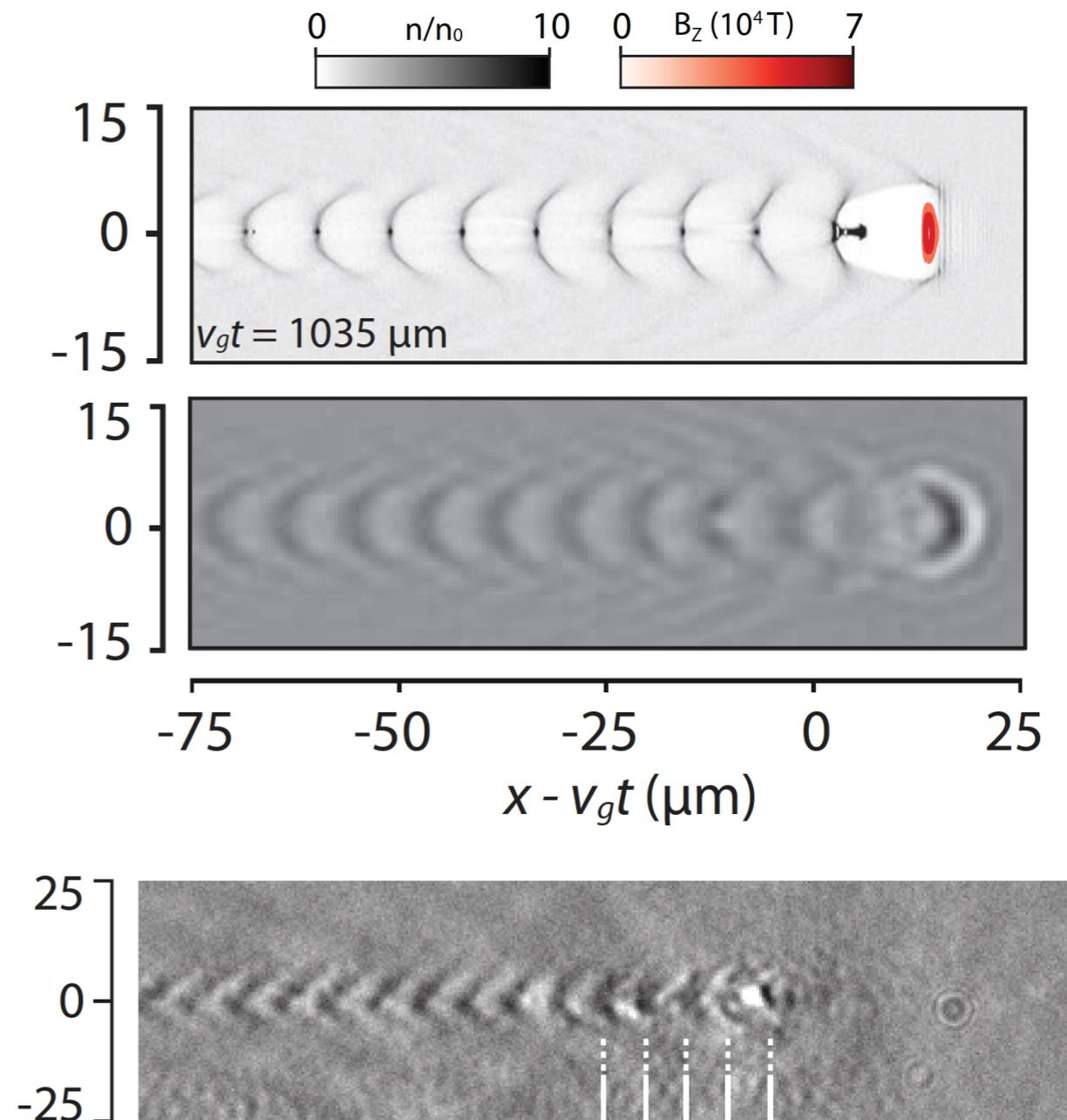
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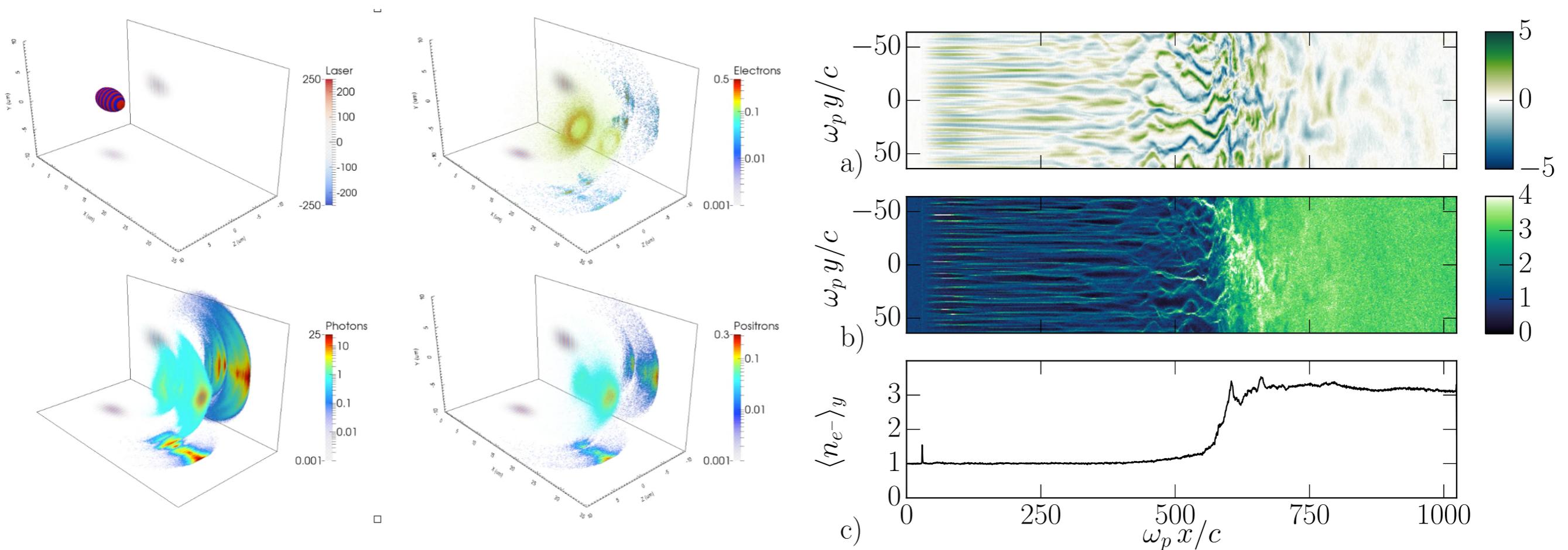
G. Bouchard, F. Quéré, CEA/IRAMIS

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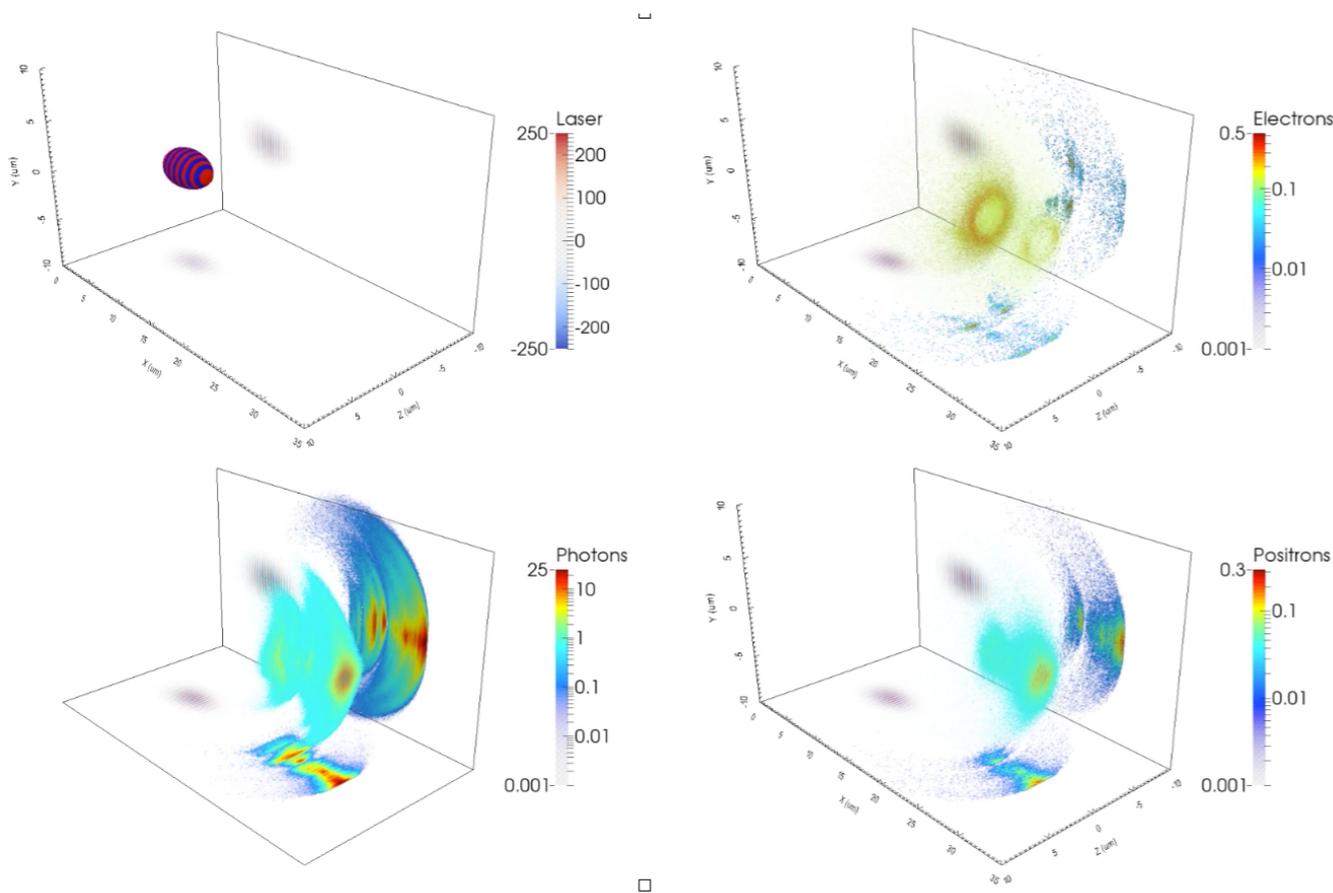
A. Sävert *et al.*, Phys. Rev. Lett. **115**, 055002 (2015)

PIC codes are very **versatile**: they can be applied to a wide range of physical scenarii, **from laser-plasma interaction to astrophysics**



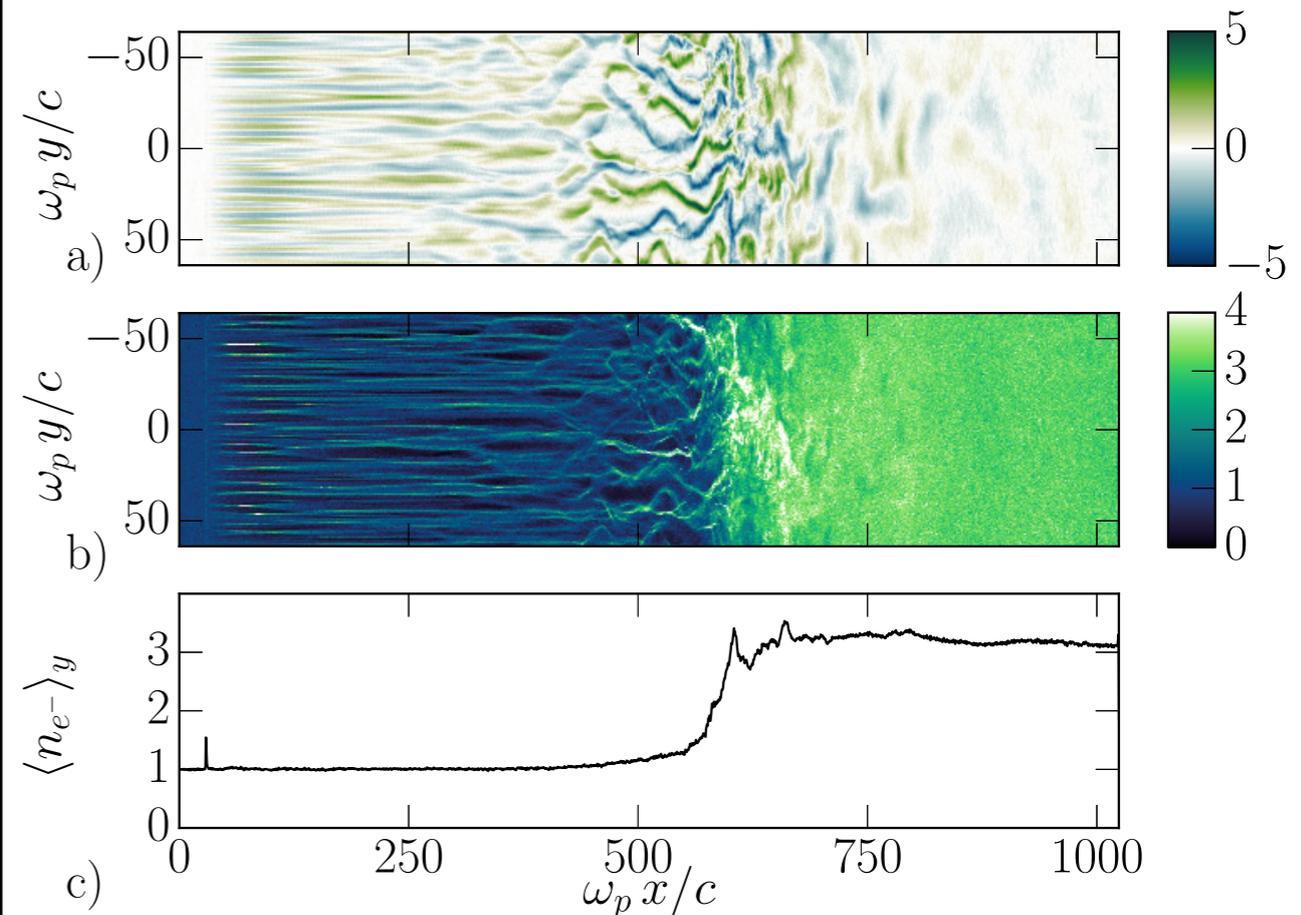
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### Pair production on multi-petawatt laser facilities



M. Lobet *et al.*, arXiv:1510.02301v2 (2015)

### Relativistic shocks in electron-positron plasmas



Plotnikov, Grassi & Grech, MNRAS

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- Implementation on **new & future architectures** requires a strong input (co-development) from **HPC specialists**

# Checkout SMILEI !!!

Code, Diagnostics/visualization tools and tutorials  
**available online!**



# Smilei)

**Smilei** is a Particle-In-Cell code for plasma simulation. Open-source, collaborative, user-friendly and designed for high performances on super-computers, it is applied to a wide range of physics studies: from relativistic laser-plasma interaction to astrophysics.



<http://www.maisondelasimulation.fr/smilei>

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